

# Lattice Based Cryptography: Tools and Applications

Shweta Agrawal  
IIT Madras

# Computing on Encrypted Data Personalised Medicine

“The dream for tomorrow’s medicine is to understand the links between DNA and disease — and to tailor therapies accordingly. But scientists have a problem: how to keep genetic data and medical records secure while still enabling the **massive, cloud-based analyses** needed to make meaningful associations.”

Check Hayden, E. (2015). *Nature*, 519, 400-401.



“You don't look anything like the long haired, skinny kid I married 25 years ago. I need a DNA sample to make sure it's still you.”

# Computing on Encrypted Data Personalised Medicine

“The dream for tomorrow’s medicine is to understand the links between DNA and disease — and to tailor therapies accordingly. But scientists have a problem: how to keep genetic data and medical records secure while still enabling the **massive, cloud-based analyses** needed to make meaningful associations.”

Check Hayden, E. (2015). *Nature*, 519, 400-401.



“You don't look anything like the long haired, skinny kid I married 25 years ago. I need a DNA sample to make sure it's still you.”

Doesn't FHE solve exactly this?

# Access Control on Encrypted Data

Prof. Bob wants to store encrypted file so that:



- Other Professors or admin assistants of CS group can open it
- Encrypt file for each of them?
- If someone quits or new person joins? Re-encrypt ?
- Organizational nightmare !

# Access Control on Encrypted Data

Prof. Bob wants to store encrypted file so that:



# Access Control on Encrypted Data

Prof. Bob wants to store encrypted file so that:



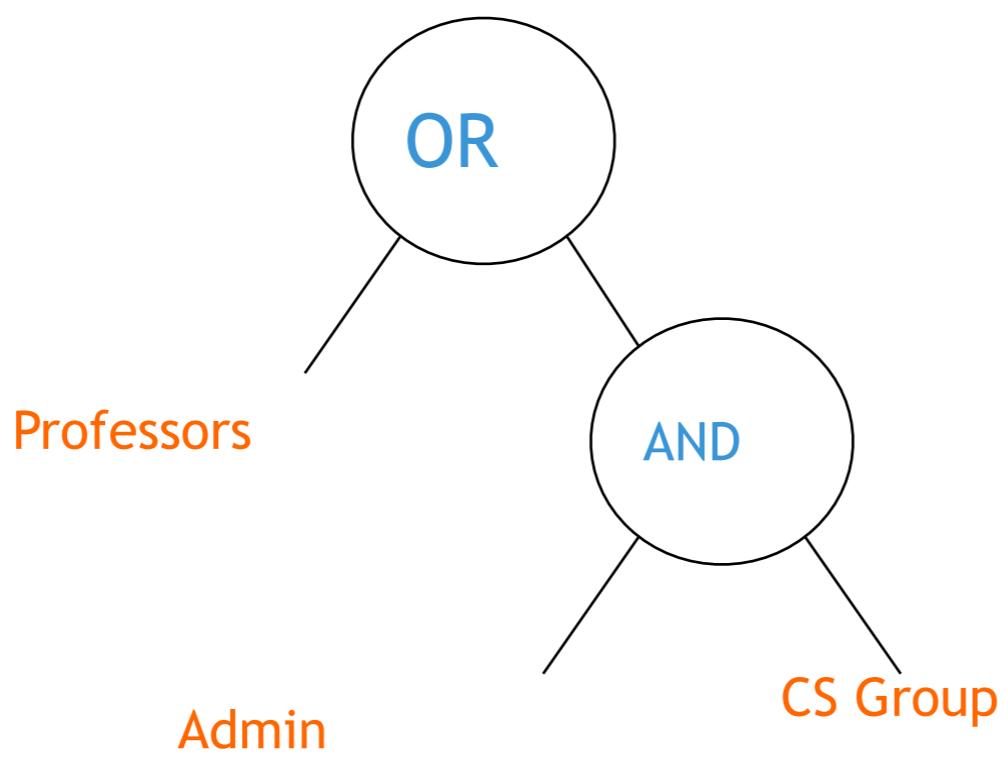
What he really wants:  
Encryption for formula

# Access Control on Encrypted Data

Prof. Bob wants to store encrypted file so that:



What he really wants:  
Encryption for formula



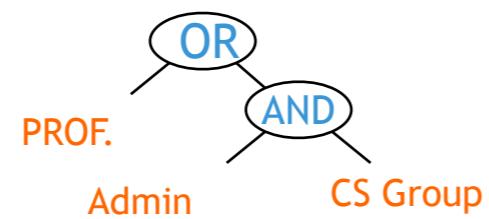
# What do we want?



# What do we want?



# What do we want?



# What do we want?



# What do we want?

PROF OR {Admin AND CS}



# What do we want?

PROF OR {Admin AND CS}



# What do we want?

PROF OR {Admin AND CS}



Key Authority

# What do we want?

PROF OR {Admin AND CS}



Key Authority

# What do we want?

PROF OR {Admin AND CS}



Key Authority



# What do we want?

PROF OR {Admin AND CS}



PROF



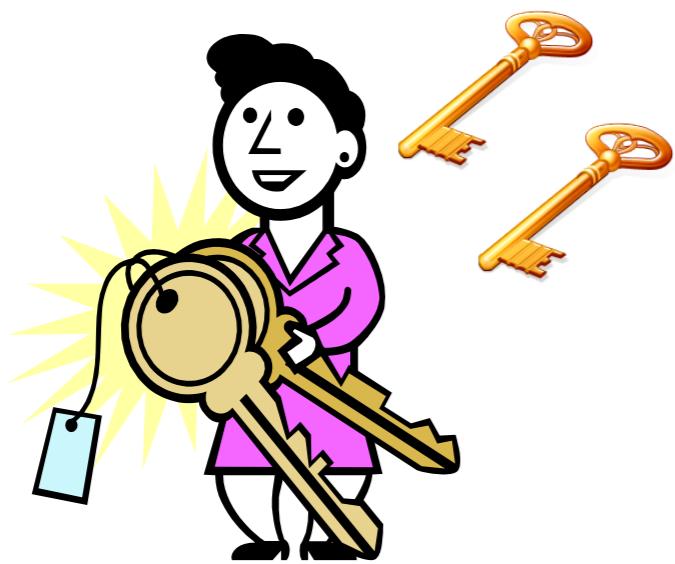
Key Authority

# What do we want?

PROF OR {Admin AND CS}



PROF



CS Admin



Key Authority

# What do we want?

PROF OR {Admin AND CS}



PROF



CS Admin



Key Authority



# What do we want?

PROF OR {Admin AND CS}



PROF



Key Authority



CS Admin



# What do we want?

PROF OR {Admin AND CS}



PROF



CS Admin



# What do we want?

PROF OR {Admin AND CS}



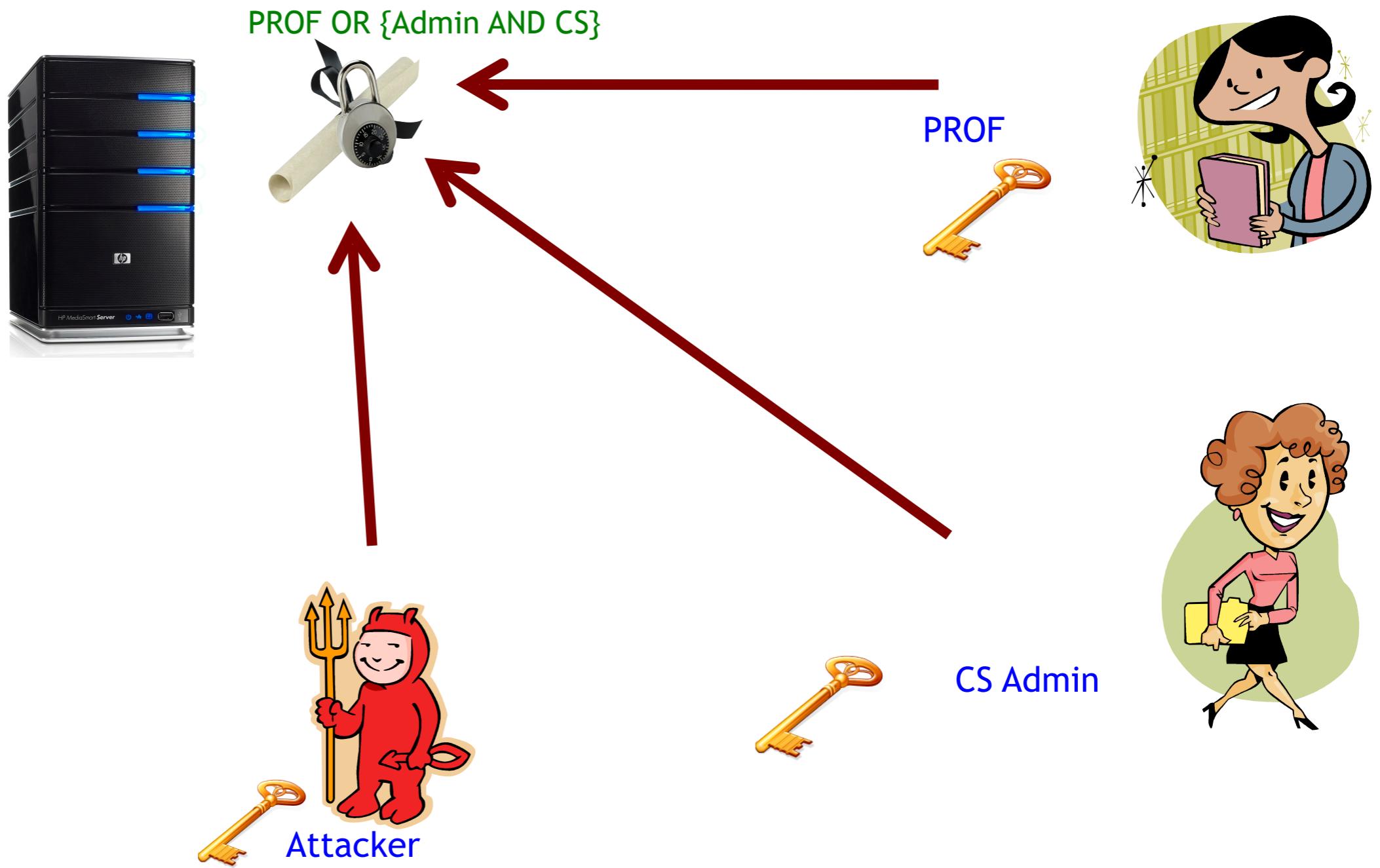
PROF



CS Admin



# What do we want?



# What do we want?

PROF OR {Admin AND CS}



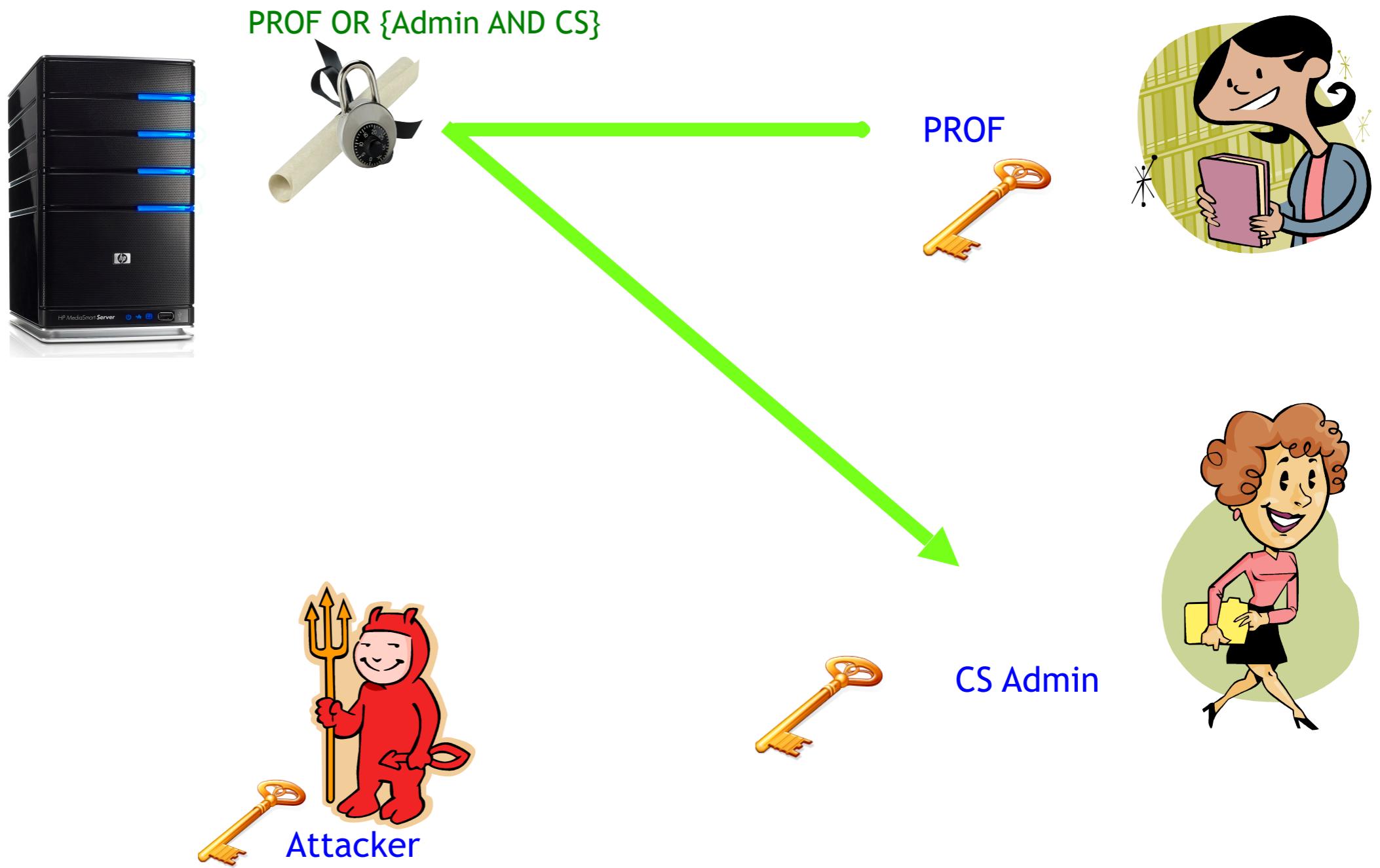
PROF



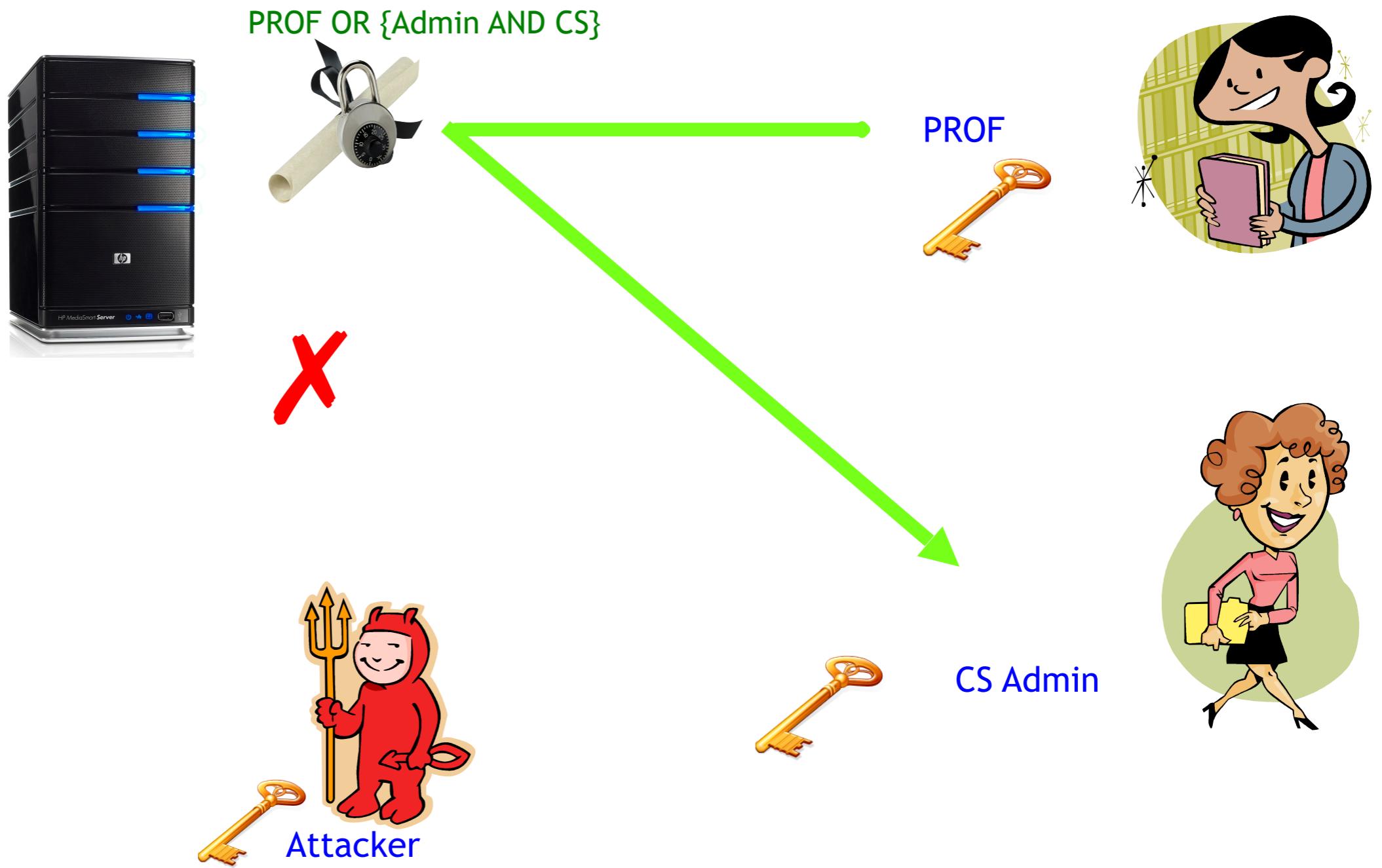
CS Admin



# What do we want?



# What do we want?



A vibrant, abstract painting of a city skyline. The composition features a variety of buildings with different colors and architectural styles, including green, blue, yellow, and red. A bridge with a blue and white striped pattern spans across the upper portion of the image. The overall style is expressive and dynamic, with visible brushstrokes and a sense of movement.

Need New Tools & Techniques!

Main Tool: Lattice Trapdoors

# Trapdoor Functions

# Trapdoor Functions

Generate  $(f, T)$

# Trapdoor Functions

Generate  $(f, T)$

$f : D \rightarrow R,$

# Trapdoor Functions

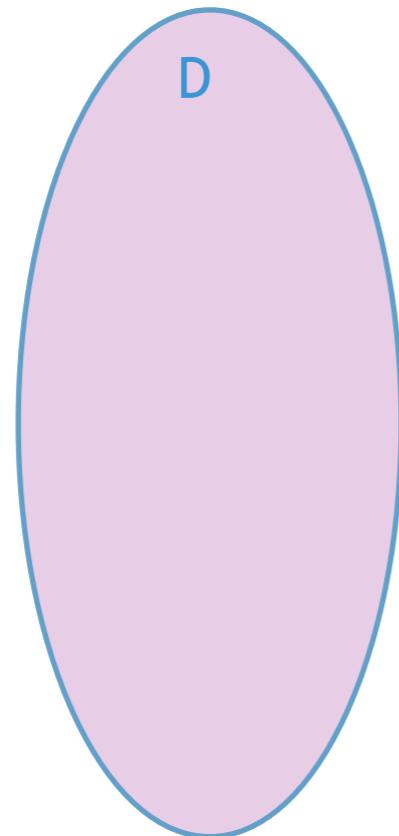
Generate  $(f, T)$

$f: D \rightarrow R$ , One Way

# Trapdoor Functions

Generate  $(f, T)$

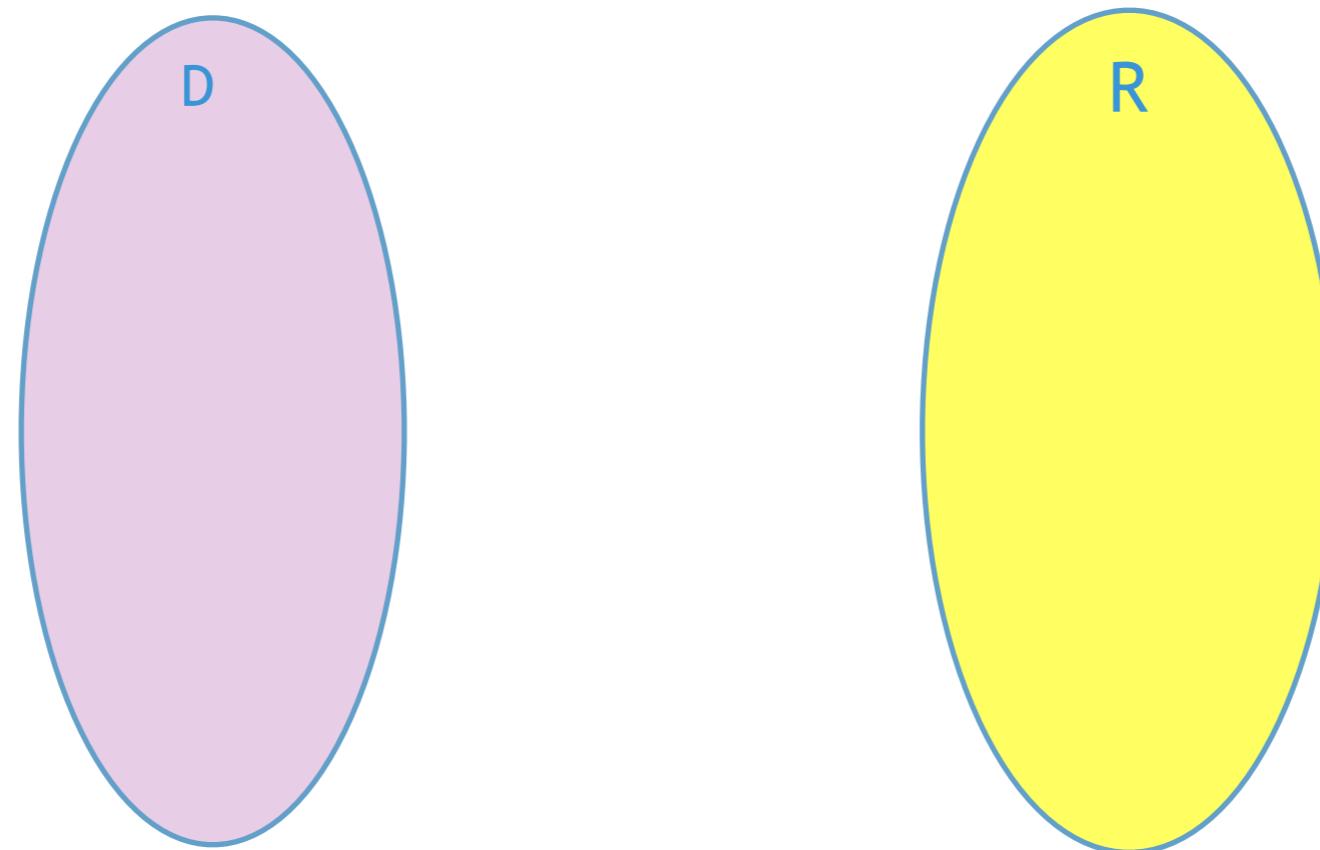
$f: D \rightarrow R$ , One Way



# Trapdoor Functions

Generate  $(f, T)$

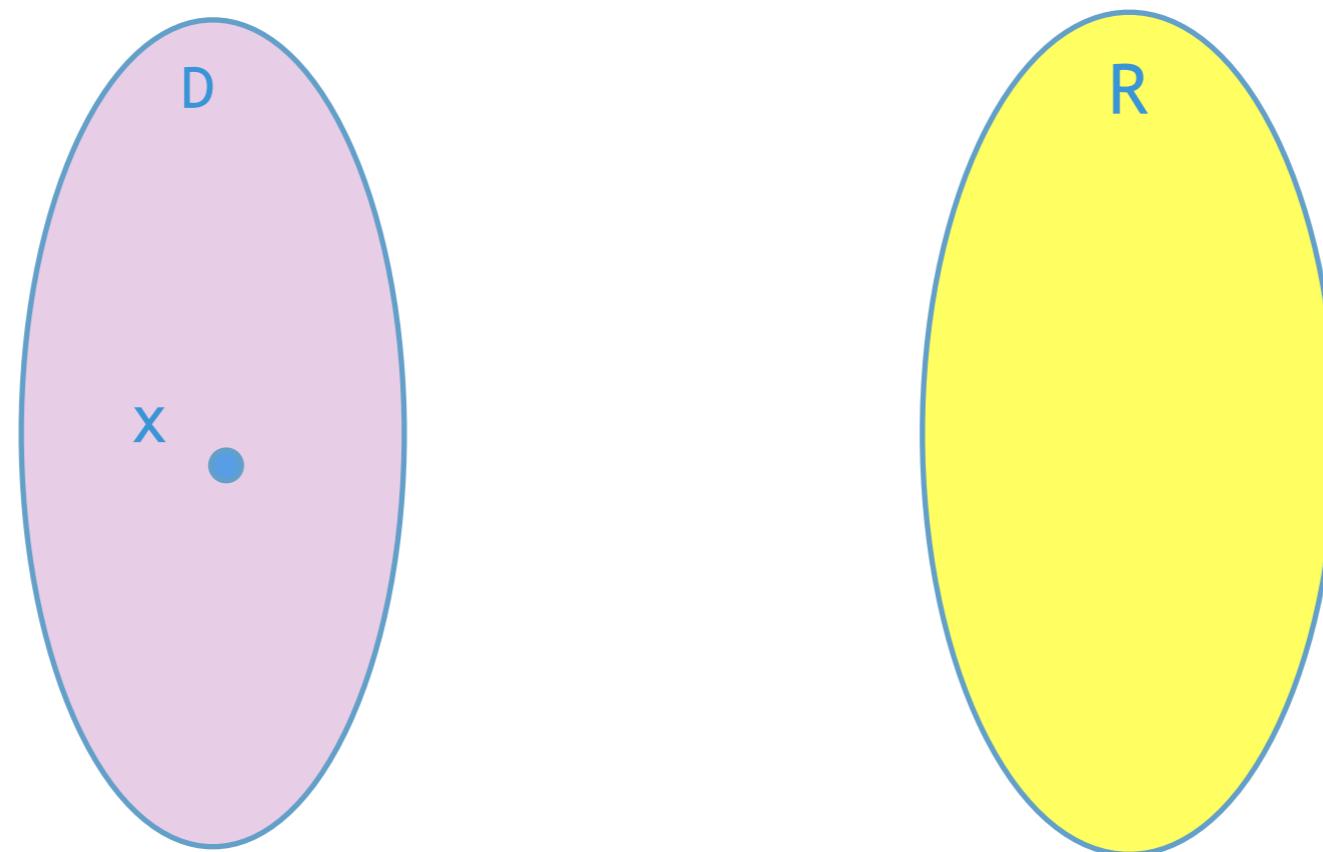
$f: D \rightarrow R$ , One Way



# Trapdoor Functions

Generate  $(f, T)$

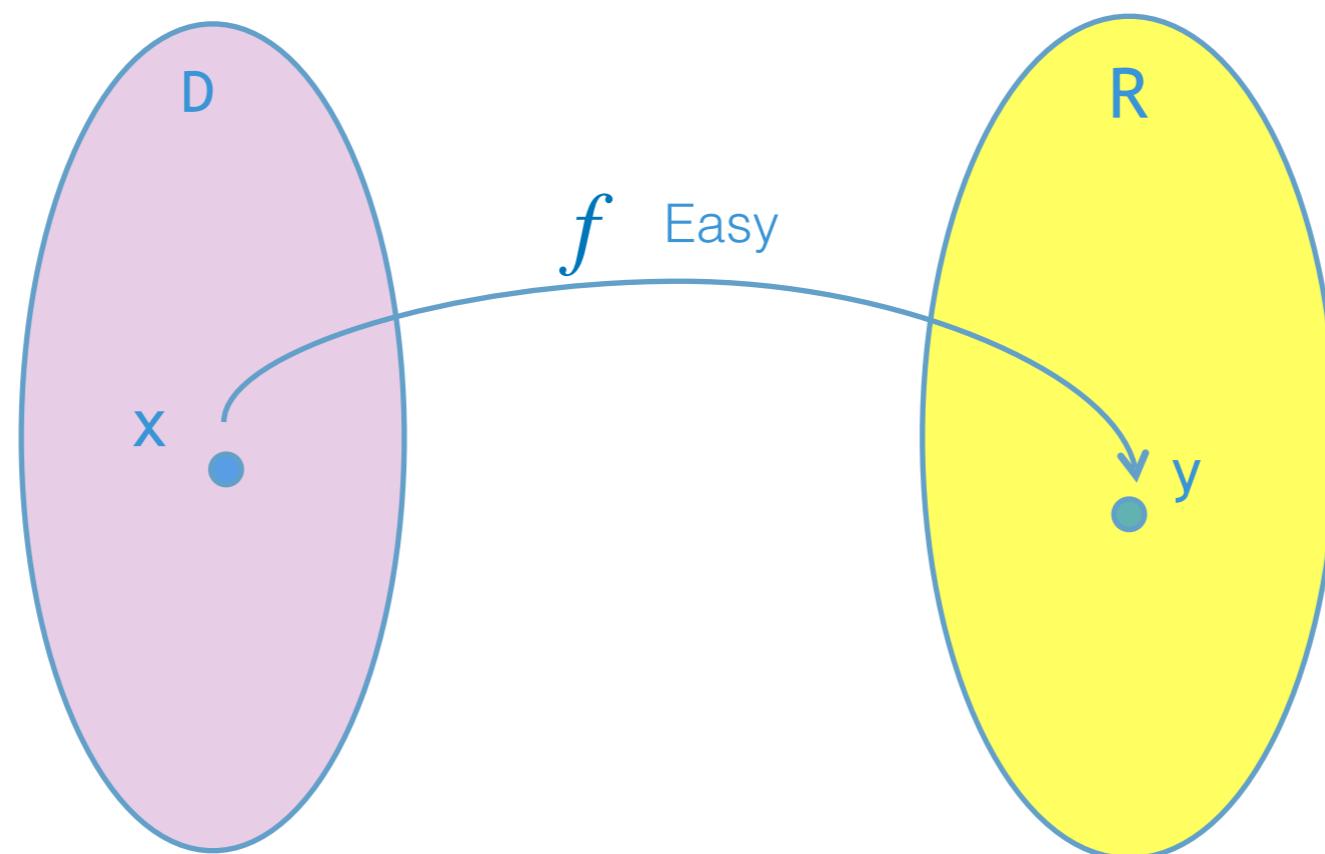
$f: D \rightarrow R$ , One Way



# Trapdoor Functions

Generate  $(f, T)$

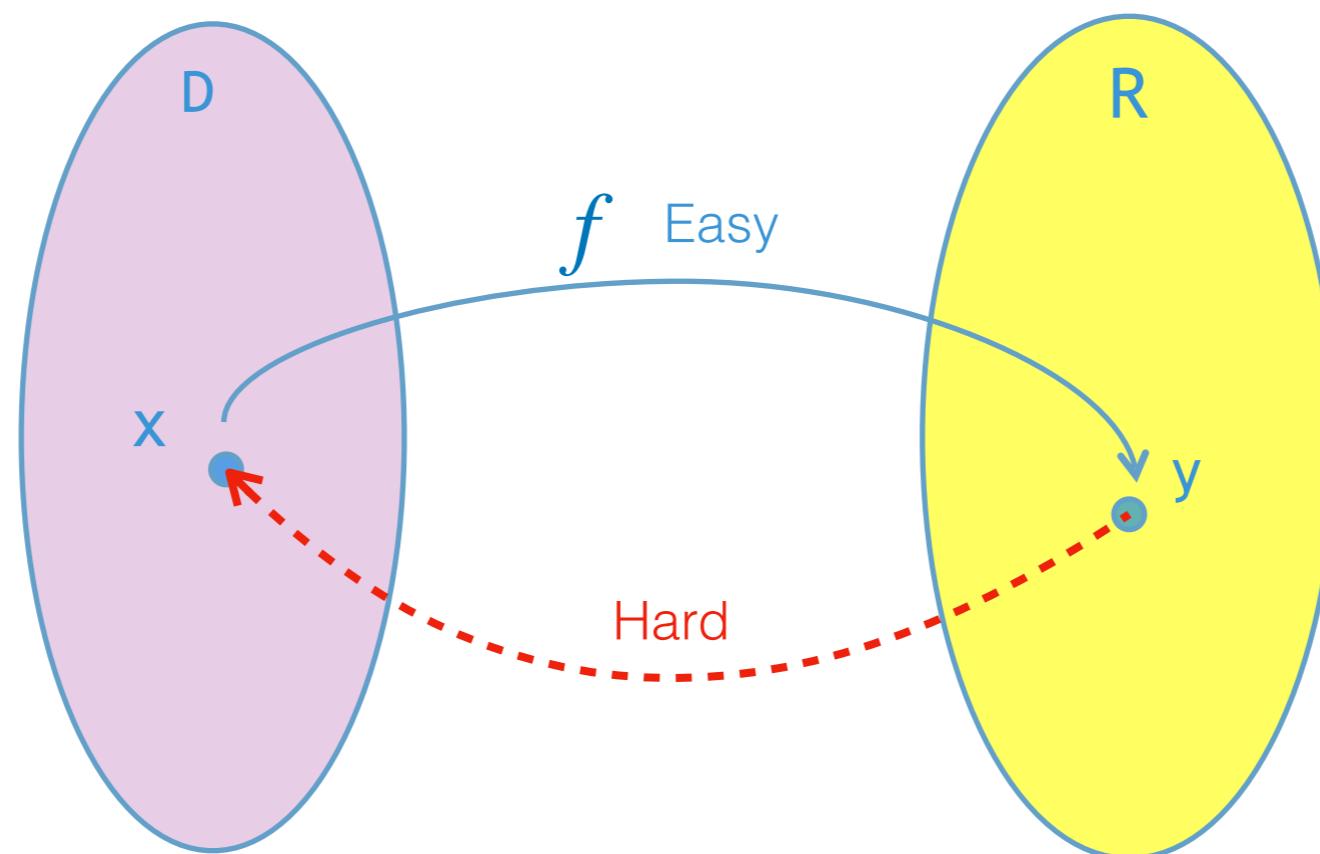
$f: D \rightarrow R$ , One Way



# Trapdoor Functions

Generate  $(f, T)$

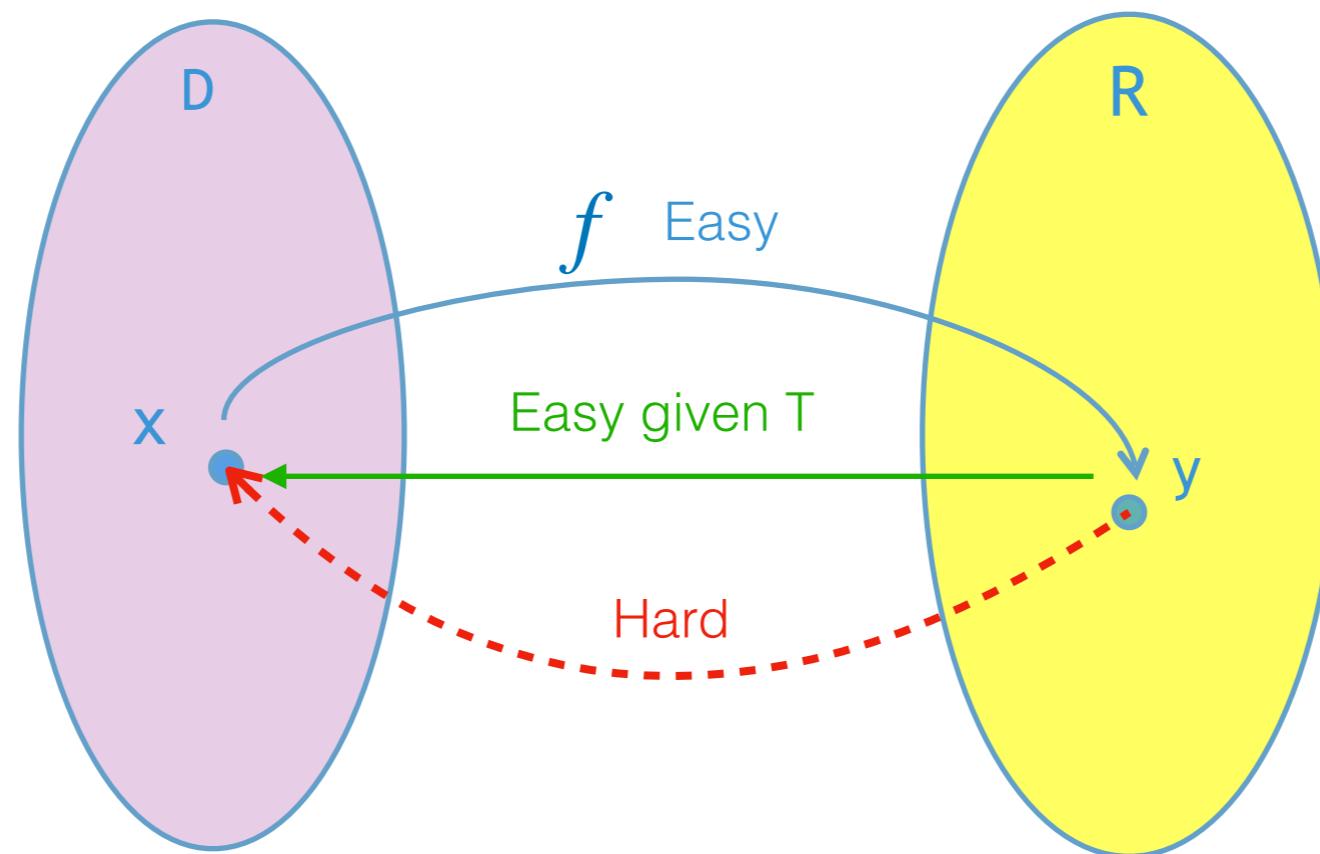
$f: D \rightarrow R$ , One Way



# Trapdoor Functions

Generate  $(f, T)$

$f: D \rightarrow R$ , One Way



# Short Integer Solution Problem

Let  $\mathbf{A} \in \mathbb{Z}_q^{n \times m}$ ,  $q = \text{poly}(n)$ ,  $m = \Omega(n \log q)$

Given matrix  $\mathbf{A}$ , find “short” (low norm) vector  $\mathbf{x}$  such that

$$\mathbf{A} \mathbf{x} = 0 \pmod{q} \in \mathbb{Z}_q^n$$

$$\begin{matrix} n & & & & & & & \\ & \boxed{A} & & \boxed{x} & & = & \boxed{0} & n \\ & m & & & & & & \mod q \end{matrix}$$

# Learning With Errors Problem

Distinguish “noisy inner products” from uniform

Fix uniform  $s \in \mathbb{Z}_q^n$

$$a_1, b_1 = \langle a_1, s \rangle + e_1$$

$$a_2, b_2 = \langle a_2, s \rangle + e_2$$

⋮

$$a_m, b_m = \langle a_m, s \rangle + e_m$$

vs

$$a'_1, b'_1$$

$$a'_2, b'_2$$

⋮

$$a'_m, b'_m$$

$a_i$  uniform  $\in \mathbb{Z}_q^n$ ,  $e_i \sim \phi \in \mathbb{Z}_q$

$a_i$  uniform  $\in \mathbb{Z}_q^n$ ,  $b_i$  uniform  $\in \mathbb{Z}_q$

# Lattice Based One Way Functions

**Public Key  $\mathbf{A} \in \mathbb{Z}_q^{n \times m}$ ,  $q = \text{poly}(n)$ ,  $m = \Omega(n \log q)$**

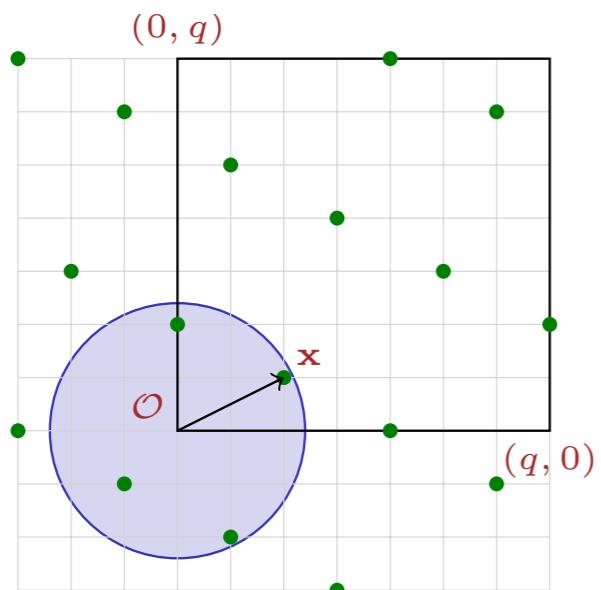
# Lattice Based One Way Functions

**Public Key  $\mathbf{A} \in \mathbb{Z}_q^{n \times m}$ ,  $q = \text{poly}(n)$ ,  $m = \Omega(n \log q)$**

Based on SIS

$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q} \in \mathbb{Z}_q^n$$

- Short  $\mathbf{x}$ , surjective
- CRHF if SIS is hard [Ajt96...]



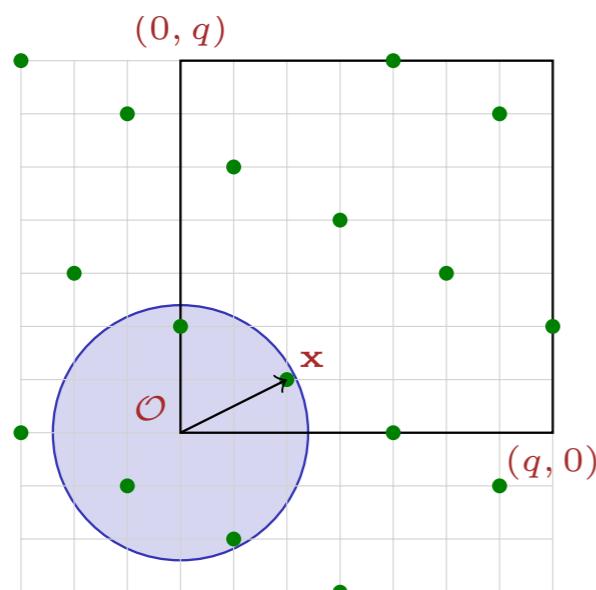
# Lattice Based One Way Functions

**Public Key  $\mathbf{A} \in \mathbb{Z}_q^{n \times m}$ ,  $q = \text{poly}(n)$ ,  $m = \Omega(n \log q)$**

## Based on SIS

$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q} \in \mathbb{Z}_q^n$$

- Short  $\mathbf{x}$ , surjective
- CRHF if SIS is hard [Ajt96...]



## Based on LWE

$$g_{\mathbf{A}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \pmod{q} \in \mathbb{Z}_q^m$$

- Very short  $\mathbf{e}$ , injective
- OWF if LWE is hard [Reg05...]

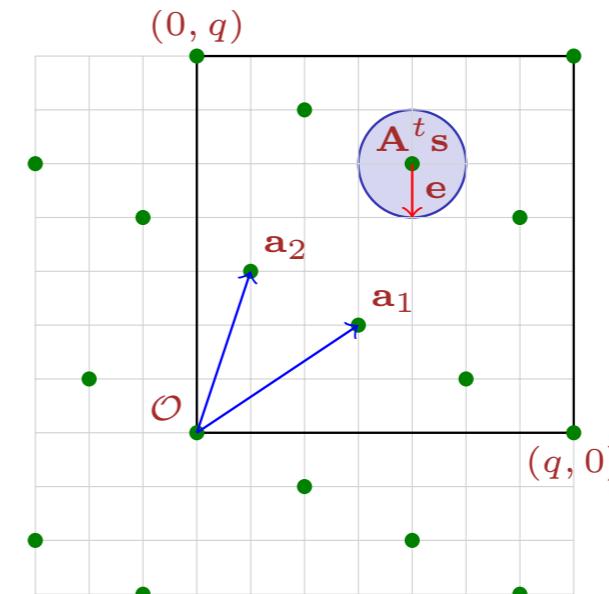


Image Credit: MP12 slides

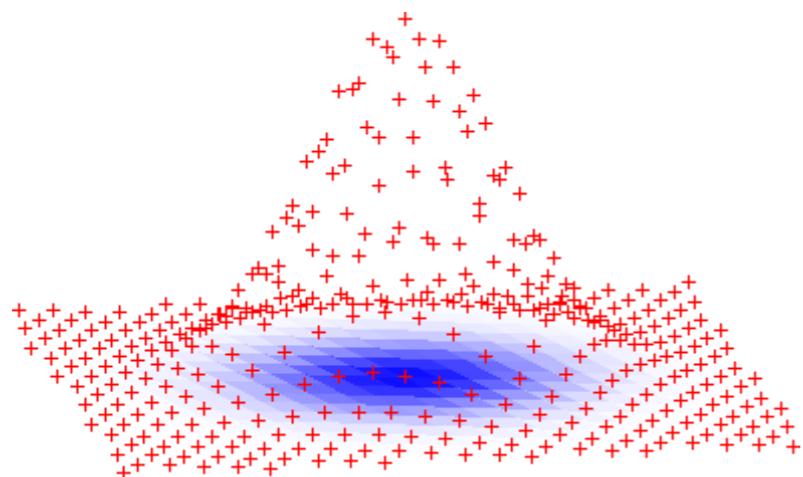
# Inverting functions for Crypto

- Given  $\mathbf{u} = f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q}$

- Sample

$$\mathbf{x}' \leftarrow f_{\mathbf{A}}^{-1}(\mathbf{u})$$

with prob  $\propto \exp(-\|\mathbf{x}'\|^2/\sigma^2)$



And

- Given  $g_{\mathbf{A}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \pmod{q}$
- Find unique  $(\mathbf{s}, \mathbf{e})$

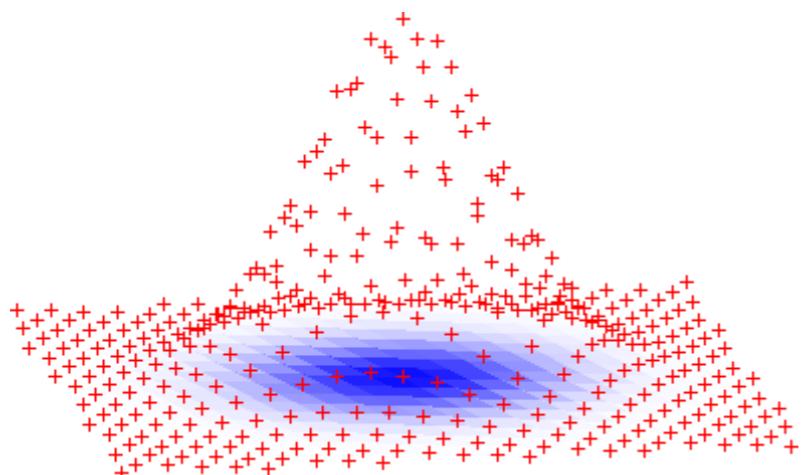
# Inverting functions for Crypto

- Given  $\mathbf{u} = f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q}$

- Sample

$$\mathbf{x}' \leftarrow f_{\mathbf{A}}^{-1}(\mathbf{u})$$

with prob  $\propto \exp(-\|\mathbf{x}'\|^2/\sigma^2)$



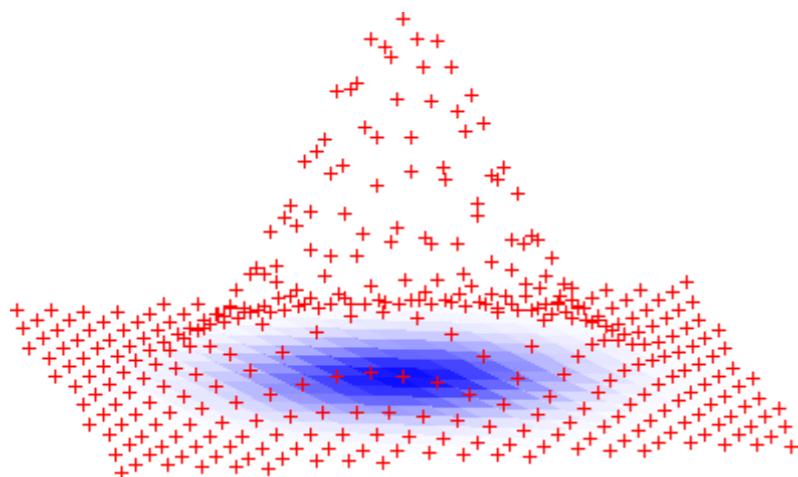
# Inverting functions for Crypto

- Given  $\mathbf{u} = f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q}$

- Sample

$$\mathbf{x}' \leftarrow f_{\mathbf{A}}^{-1}(\mathbf{u})$$

with prob  $\propto \exp(-\|\mathbf{x}'\|^2/\sigma^2)$



Preimage Sampleable Trapdoor Functions!

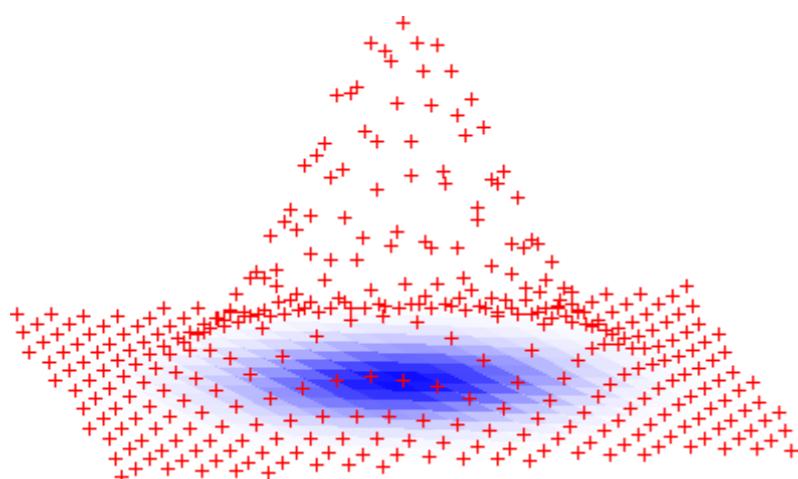
# Inverting functions for Crypto

- Given  $\mathbf{u} = f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q}$

- Sample

$$\mathbf{x}' \leftarrow f_{\mathbf{A}}^{-1}(\mathbf{u})$$

with prob  $\propto \exp(-\|\mathbf{x}'\|^2/\sigma^2)$



Preimage Sampleable Trapdoor Functions!

Generate  $(\mathbf{x}, \mathbf{y})$  in two equivalent ways

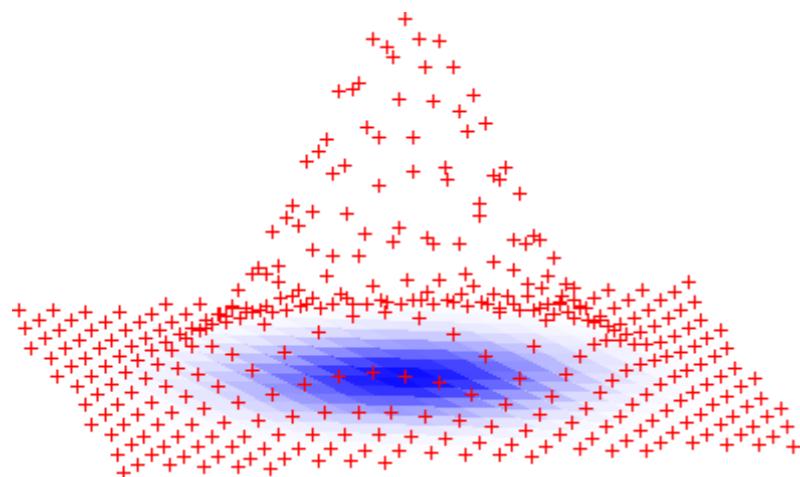
# Inverting functions for Crypto

- Given  $\mathbf{u} = f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q}$

- Sample

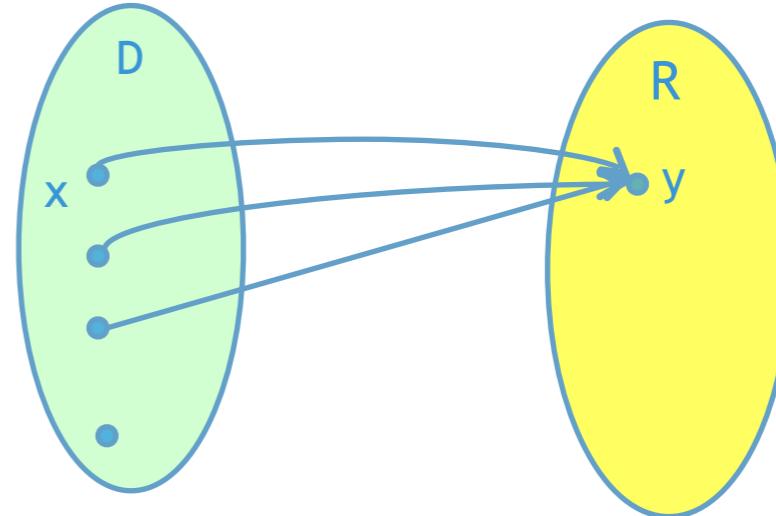
$$\mathbf{x}' \leftarrow f_{\mathbf{A}}^{-1}(\mathbf{u})$$

with prob  $\propto \exp(-\|\mathbf{x}'\|^2/\sigma^2)$



Preimage Sampleable Trapdoor Functions!

Generate  $(\mathbf{x}, \mathbf{y})$  in two equivalent ways



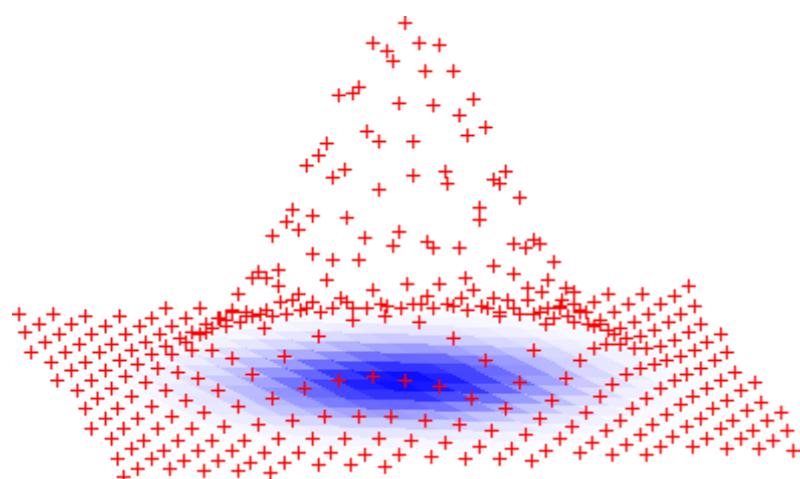
# Inverting functions for Crypto

- Given  $\mathbf{u} = f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q}$

- Sample

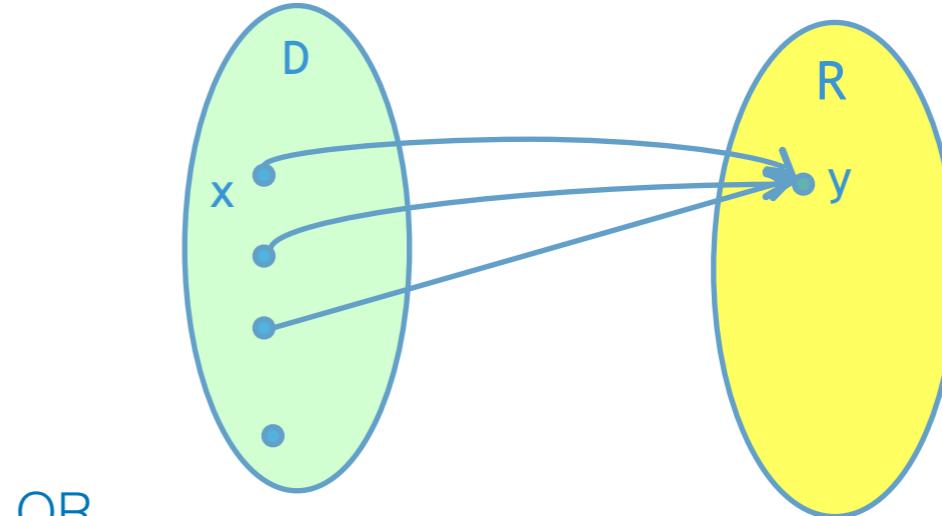
$$\mathbf{x}' \leftarrow f_{\mathbf{A}}^{-1}(\mathbf{u})$$

with prob  $\propto \exp(-\|\mathbf{x}'\|^2/\sigma^2)$



Preimage Sampleable Trapdoor Functions!

Generate  $(\mathbf{x}, \mathbf{y})$  in two equivalent ways



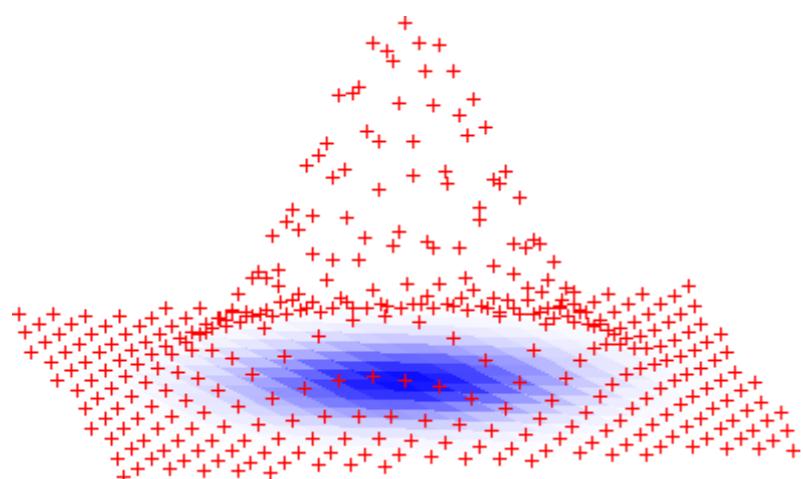
# Inverting functions for Crypto

- Given  $\mathbf{u} = f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q}$

- Sample

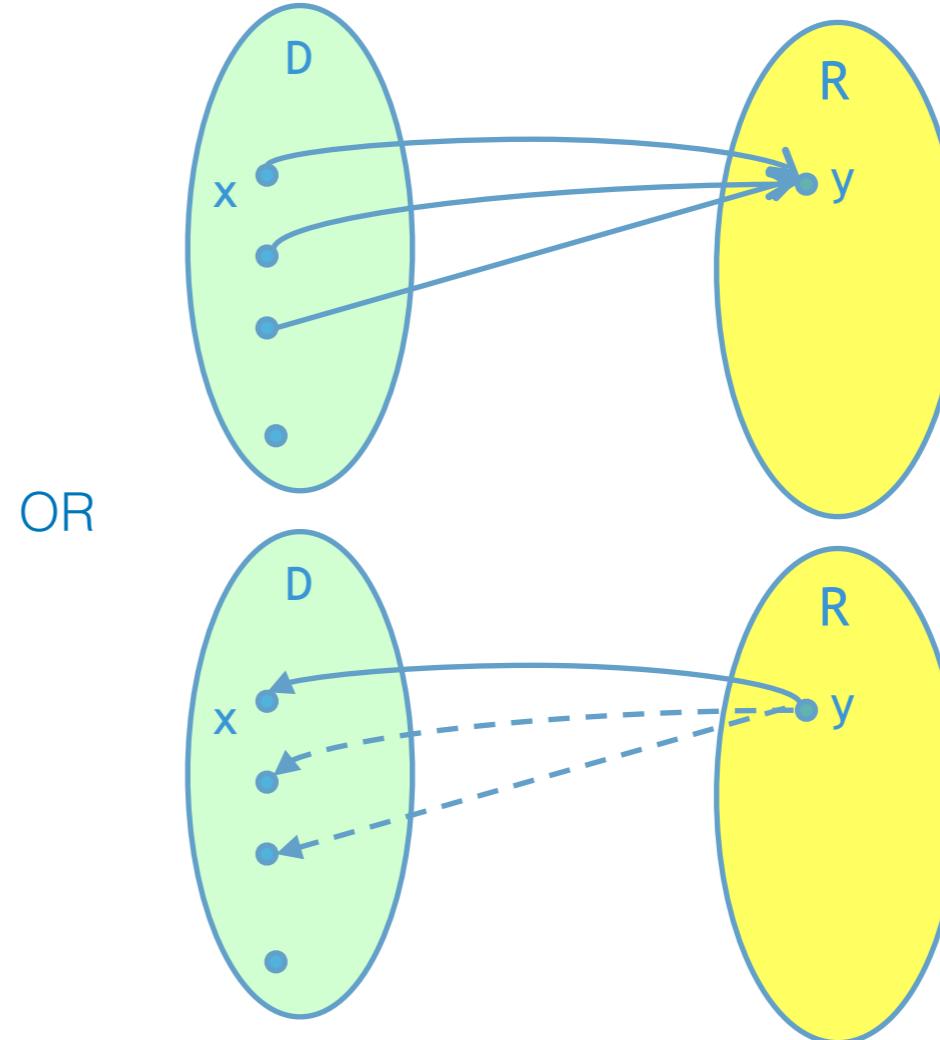
$$\mathbf{x}' \leftarrow f_{\mathbf{A}}^{-1}(\mathbf{u})$$

with prob  $\propto \exp(-\|\mathbf{x}'\|^2/\sigma^2)$



Preimage Sampleable Trapdoor Functions!

Generate  $(\mathbf{x}, \mathbf{y})$  in two equivalent ways



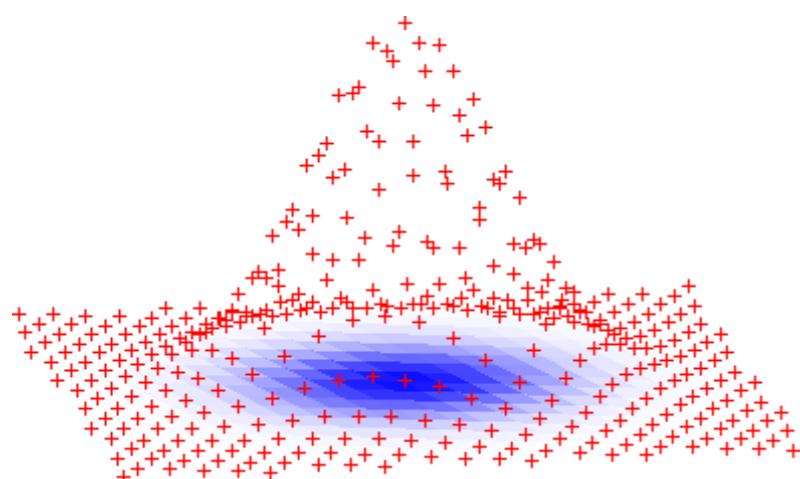
# Inverting functions for Crypto

- Given  $\mathbf{u} = f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q}$

- Sample

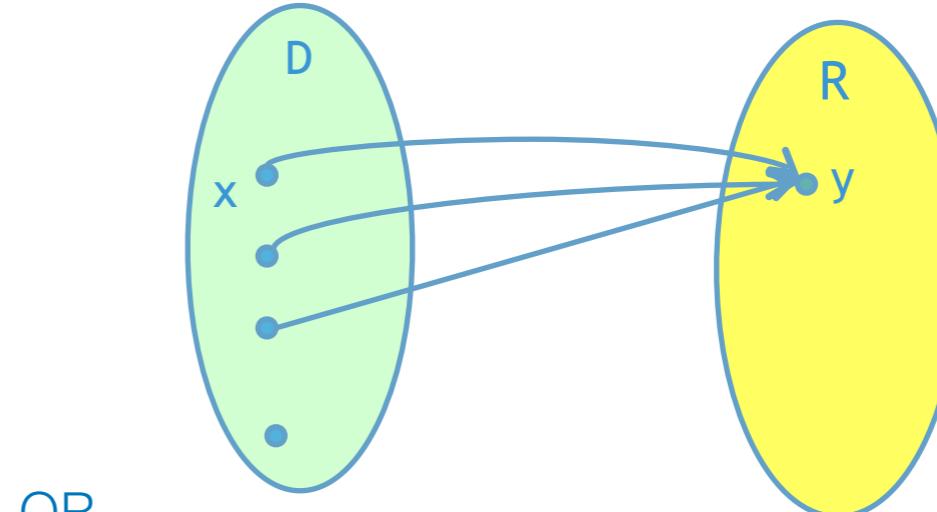
$$\mathbf{x}' \leftarrow f_{\mathbf{A}}^{-1}(\mathbf{u})$$

with prob  $\propto \exp(-\|\mathbf{x}'\|^2/\sigma^2)$

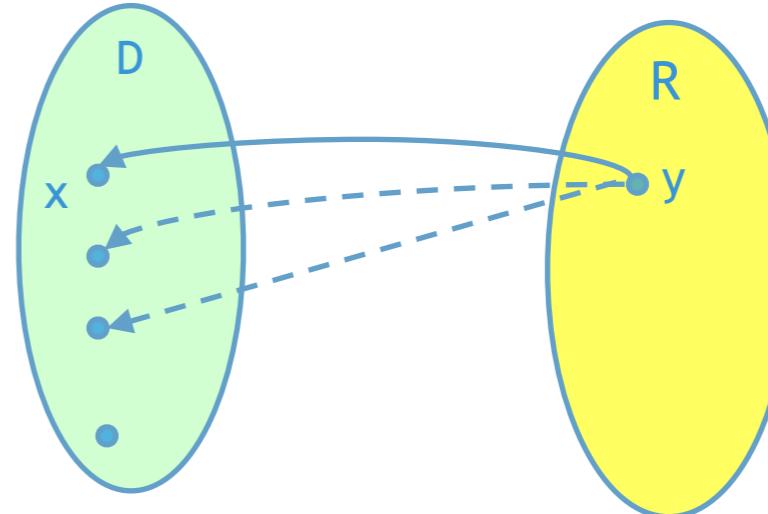


Preimage Sampleable Trapdoor Functions!

Generate  $(\mathbf{x}, \mathbf{y})$  in two equivalent ways



OR



Same Distribution (Discrete Gaussian, Uniform) !

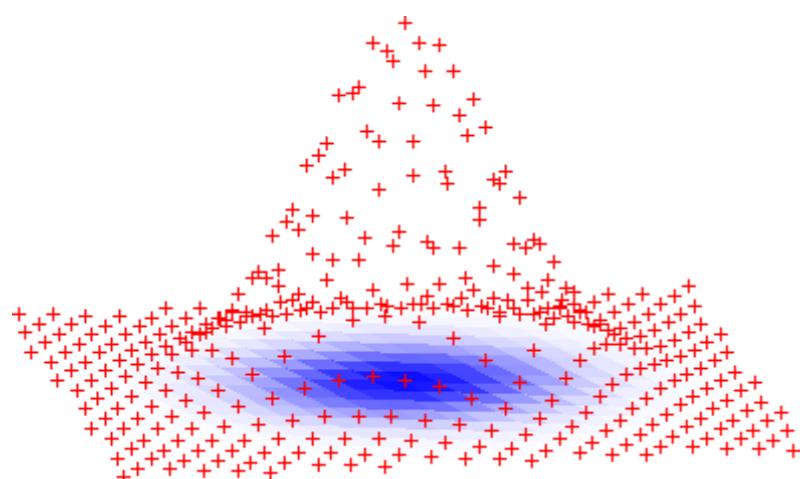
# Inverting functions for Crypto

- Given  $\mathbf{u} = f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q}$

- Sample

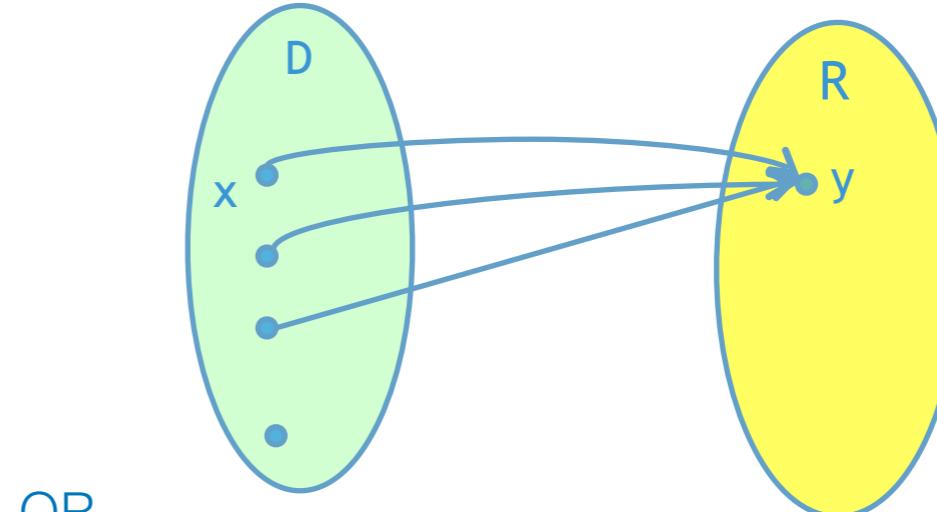
$$\mathbf{x}' \leftarrow f_{\mathbf{A}}^{-1}(\mathbf{u})$$

with prob  $\propto \exp(-\|\mathbf{x}'\|^2/\sigma^2)$

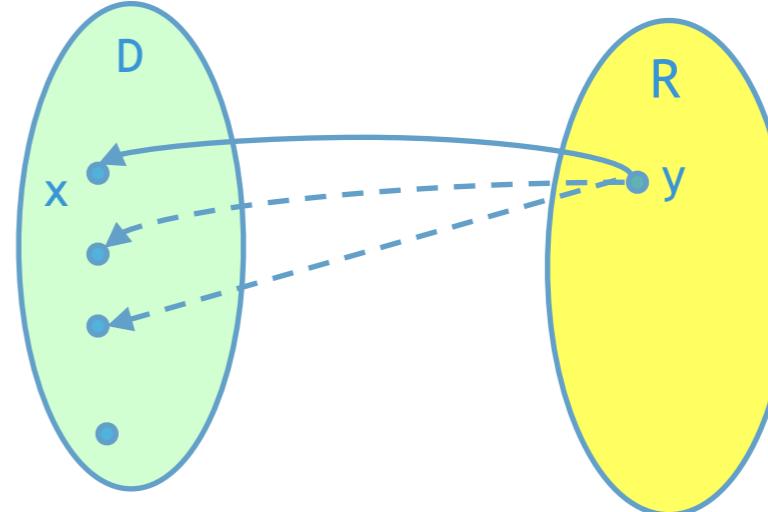


Preimage Sampleable Trapdoor Functions!

Generate  $(\mathbf{x}, \mathbf{y})$  in two equivalent ways



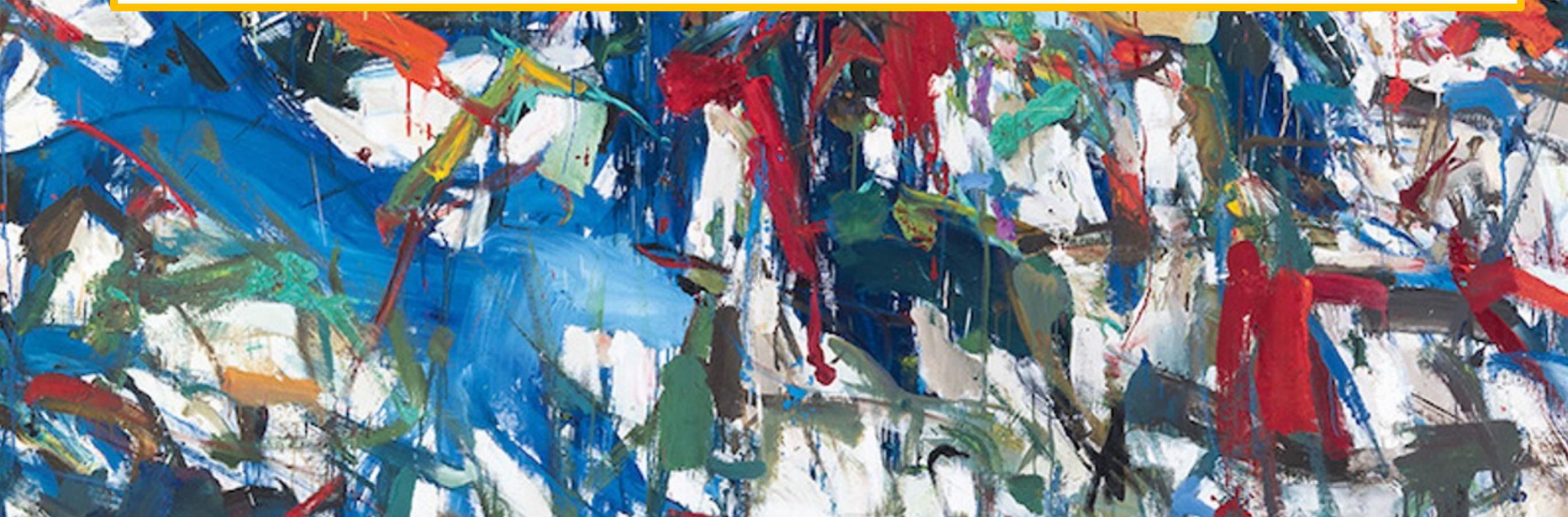
OR



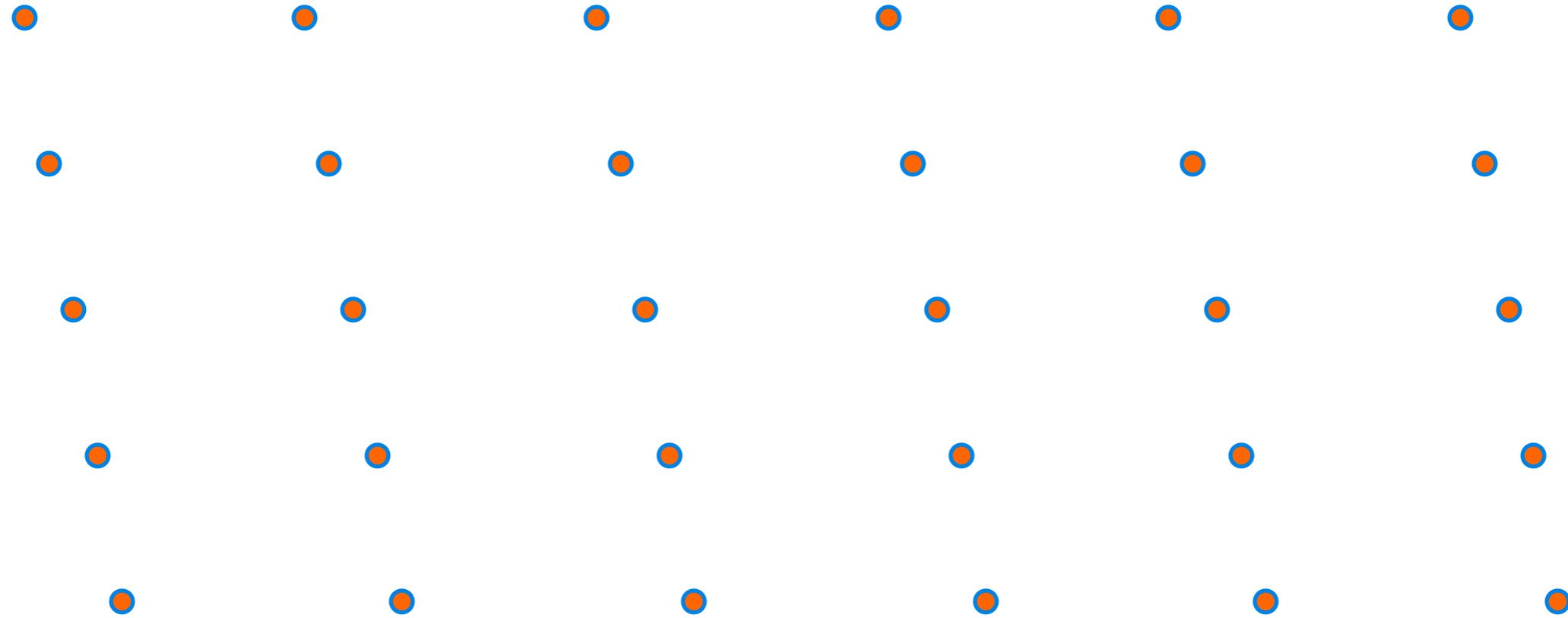
Same Distribution (Discrete Gaussian, Uniform) !



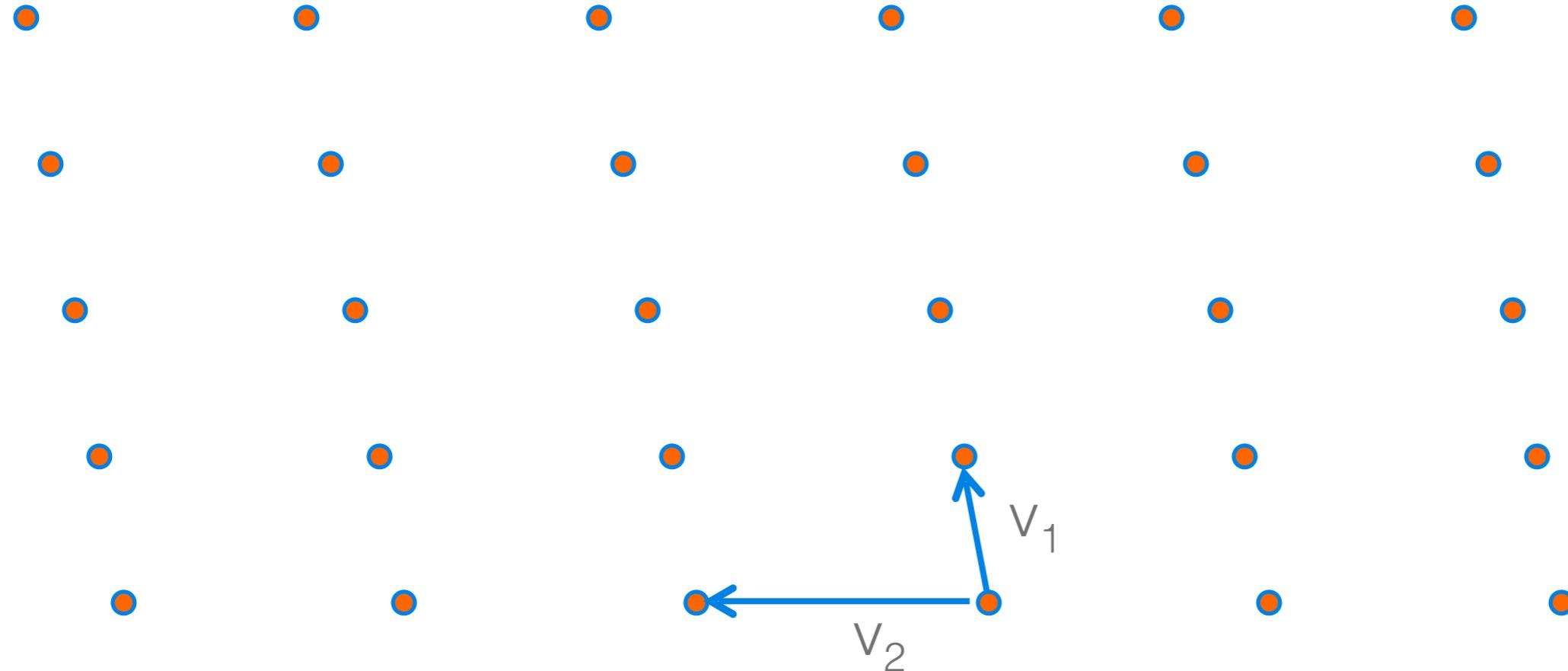
What do these trapdoors look like?



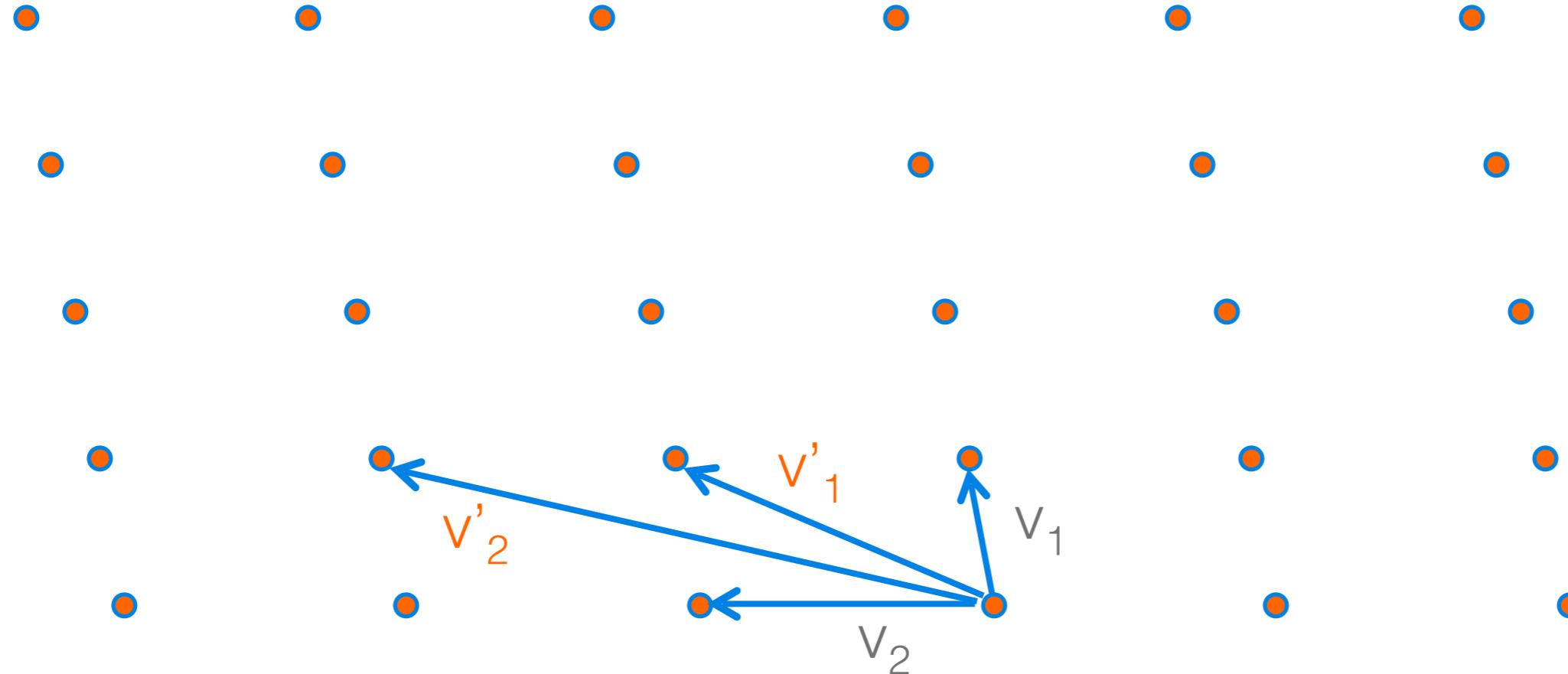
# Lattice Trapdoors (Type 1): Geometric View



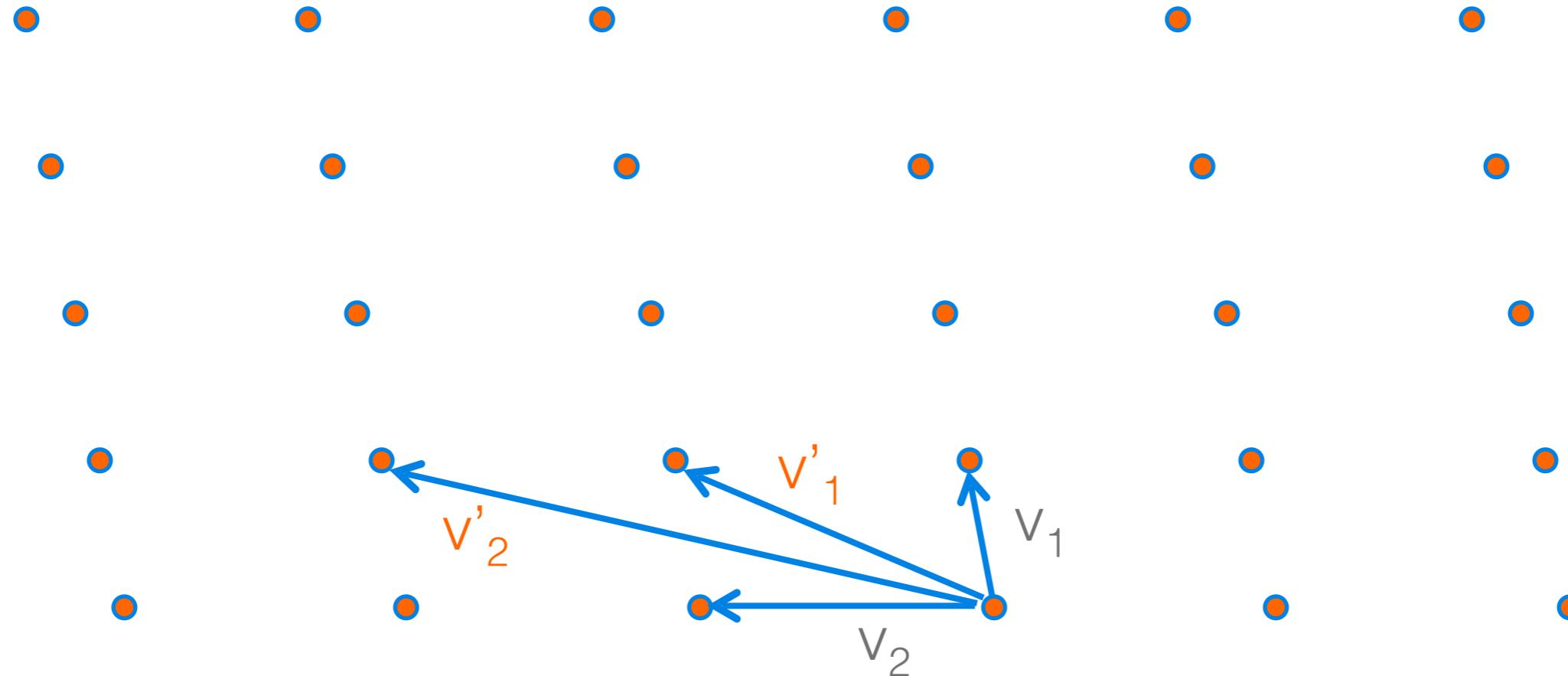
# Lattice Trapdoors (Type 1): Geometric View



# Lattice Trapdoors (Type 1): Geometric View

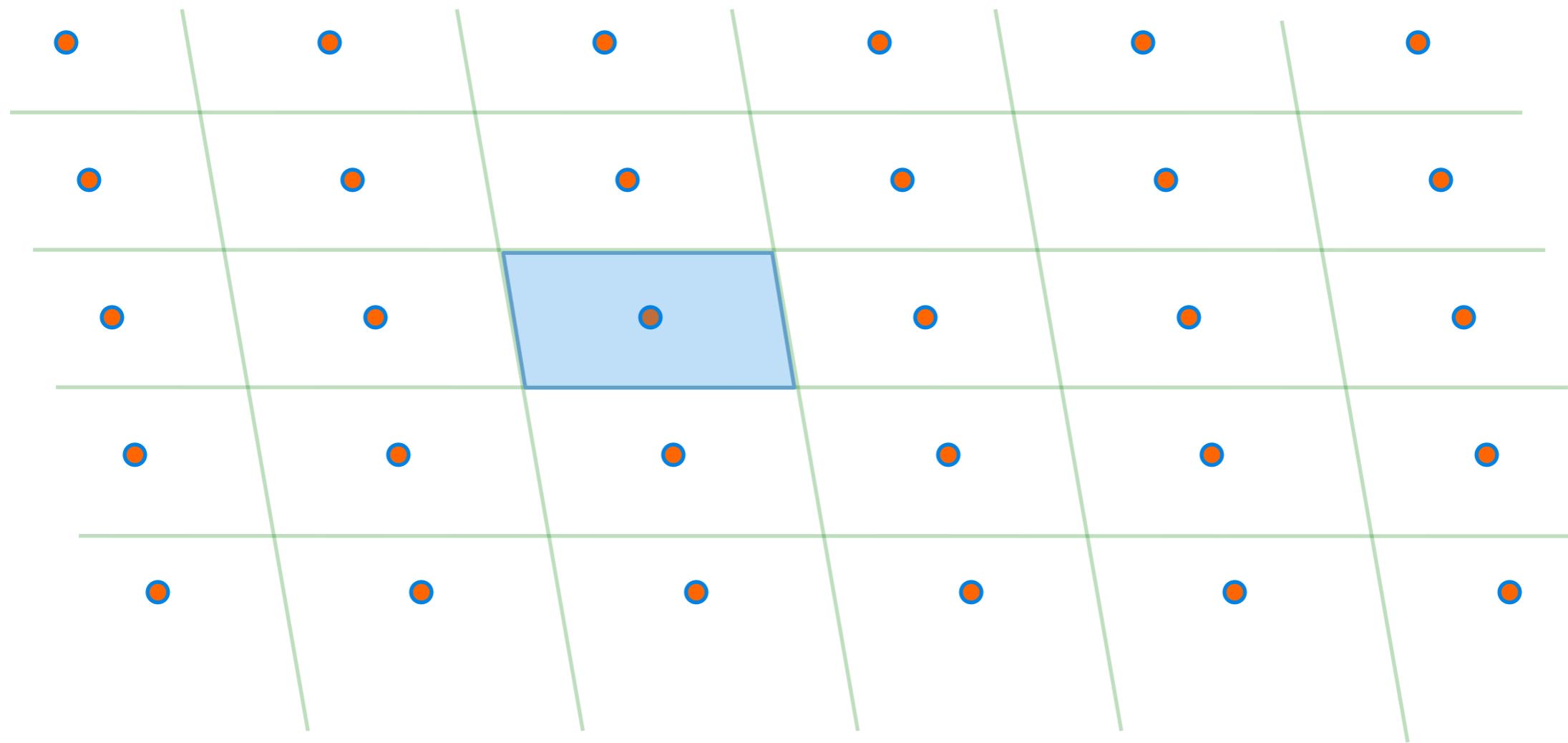


# Lattice Trapdoors (Type 1): Geometric View

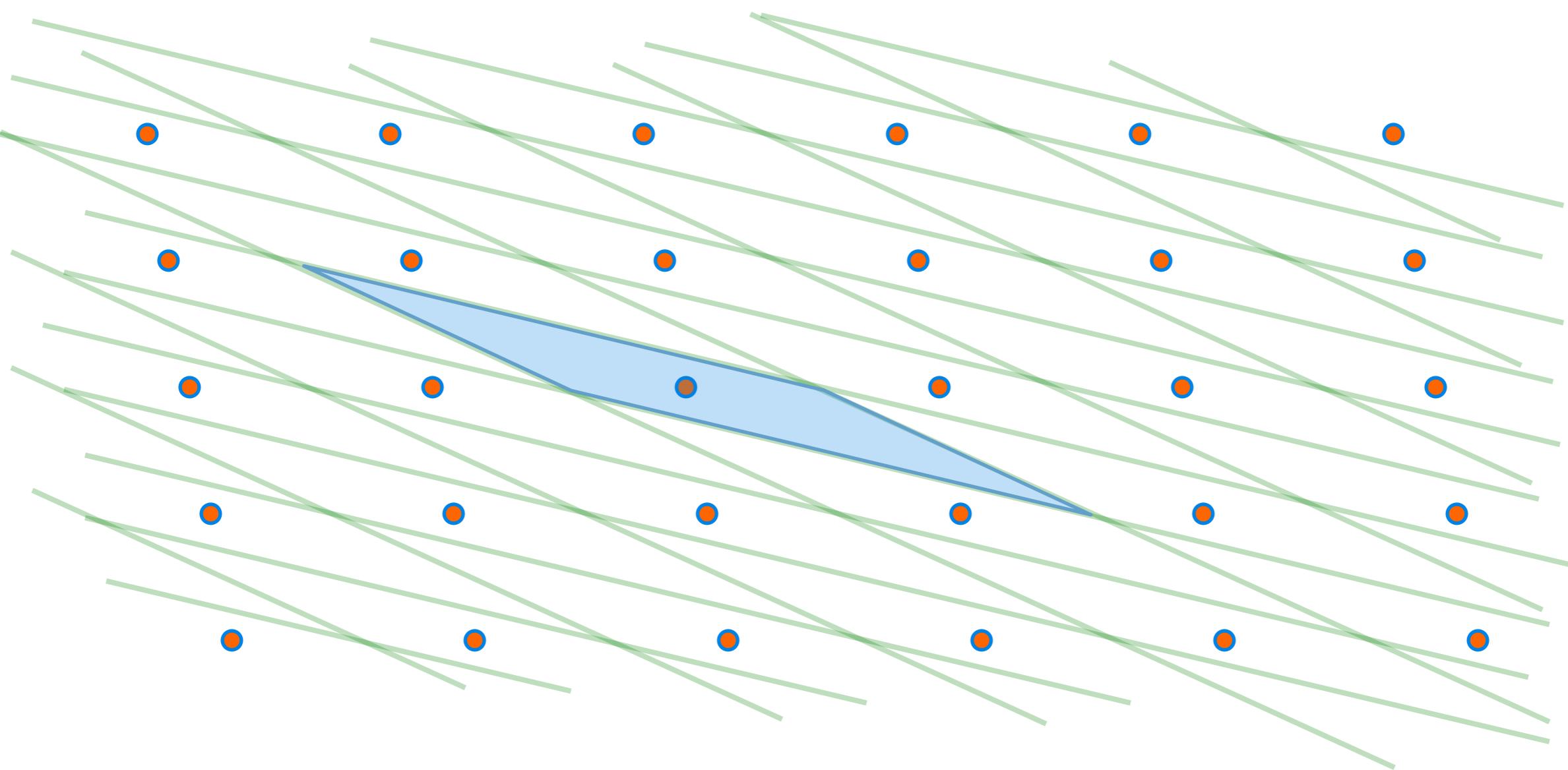


Multiple Bases

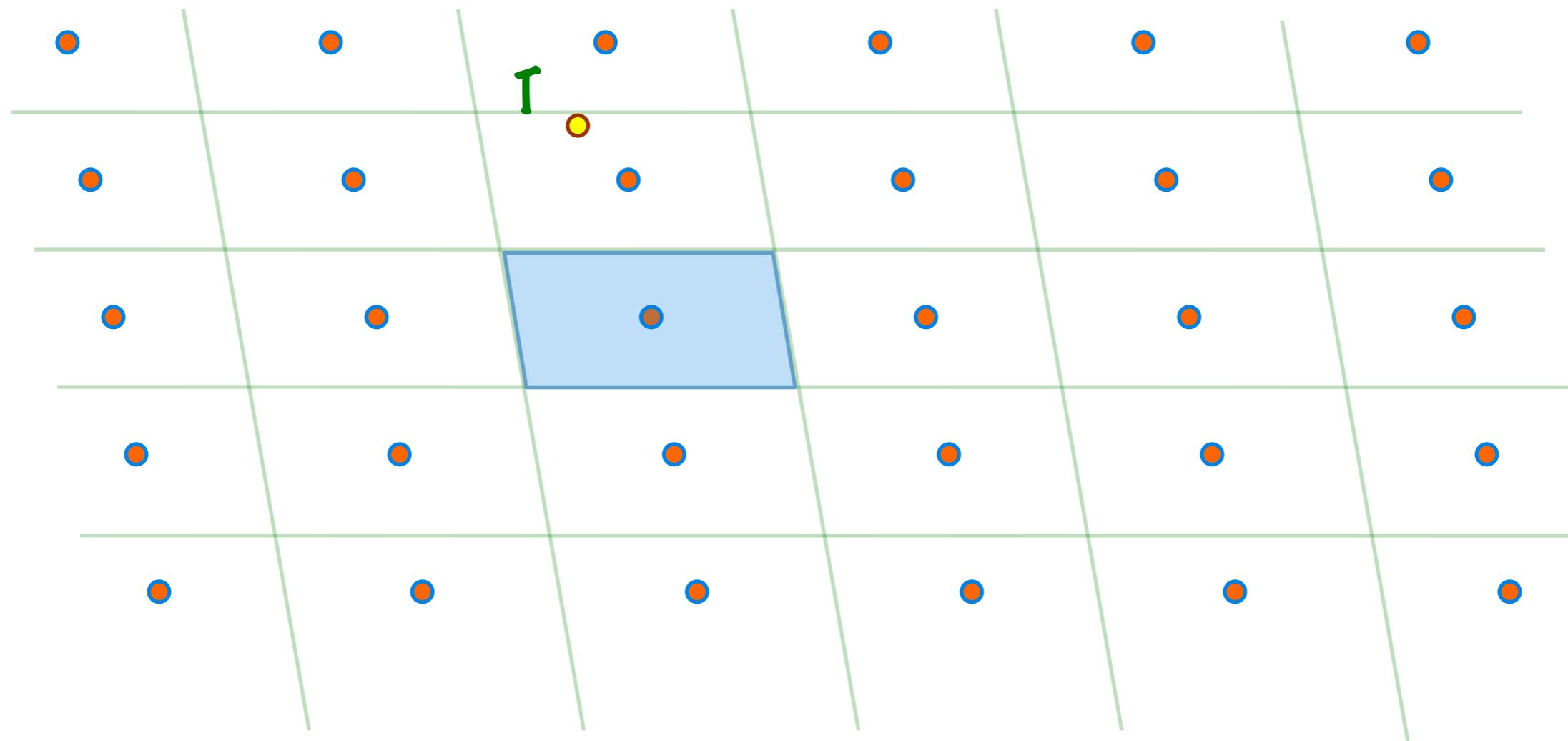
# Parallelopipeds



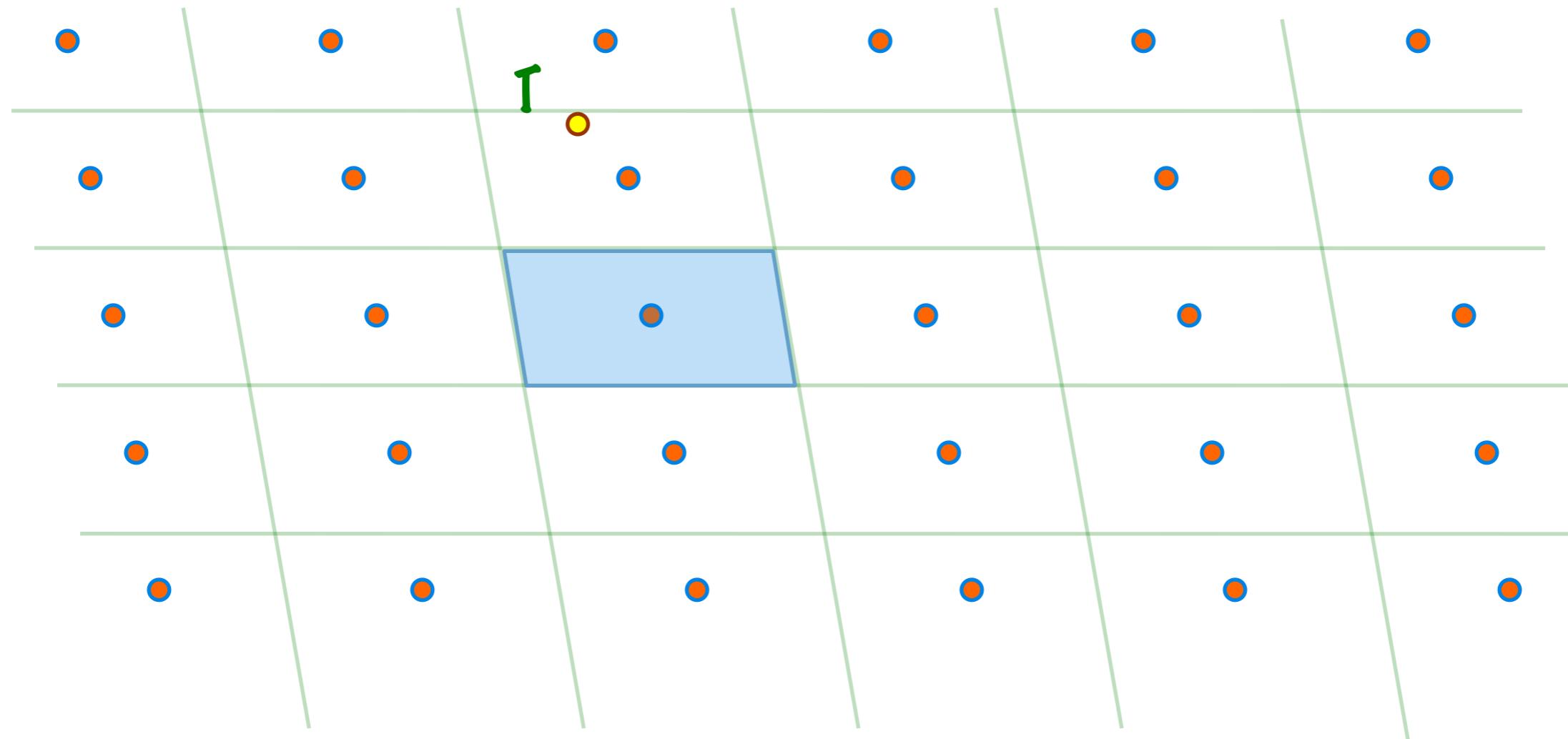
# Parallelopipeds



# Good Basis



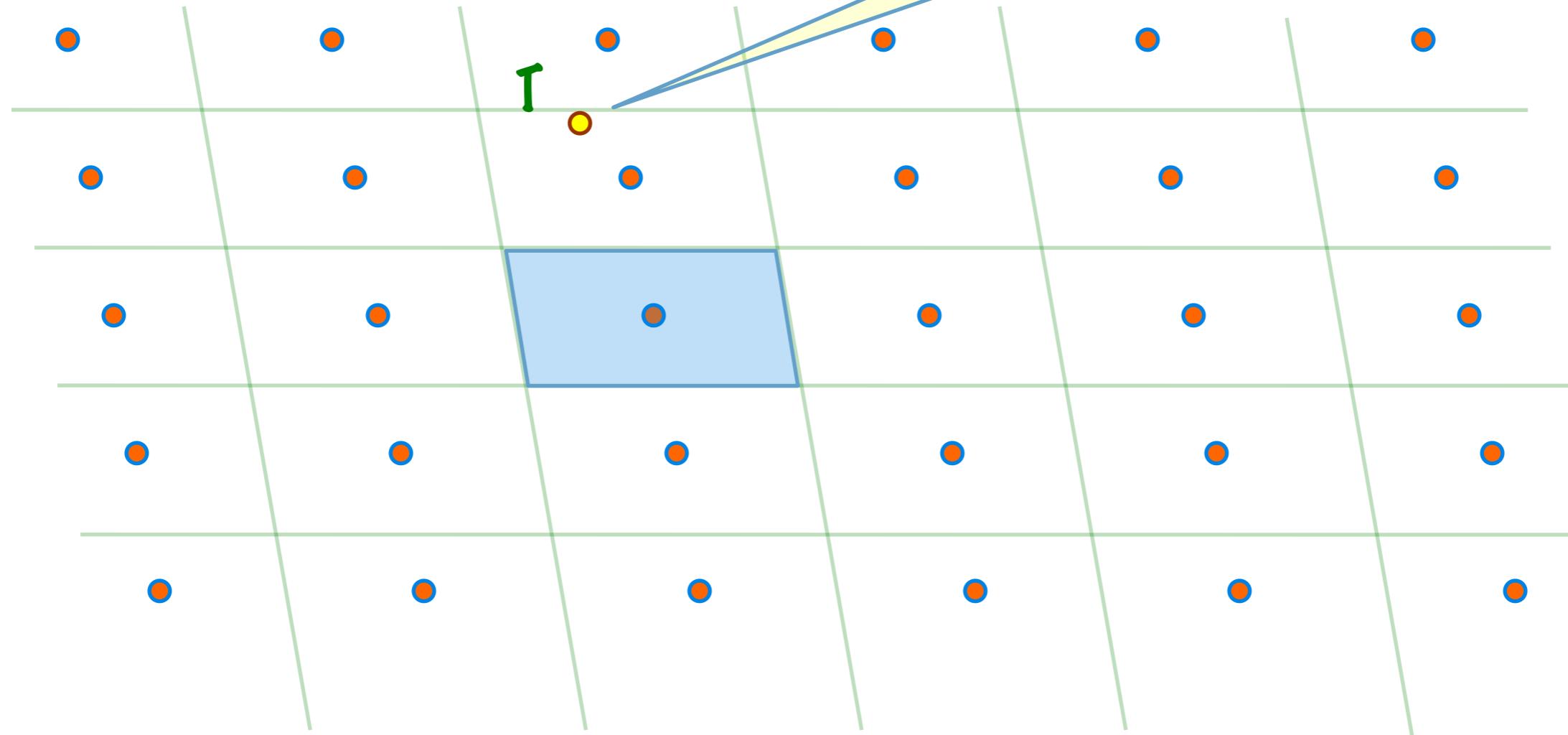
# Good Basis



“Quite short” and “nearly orthogonal”

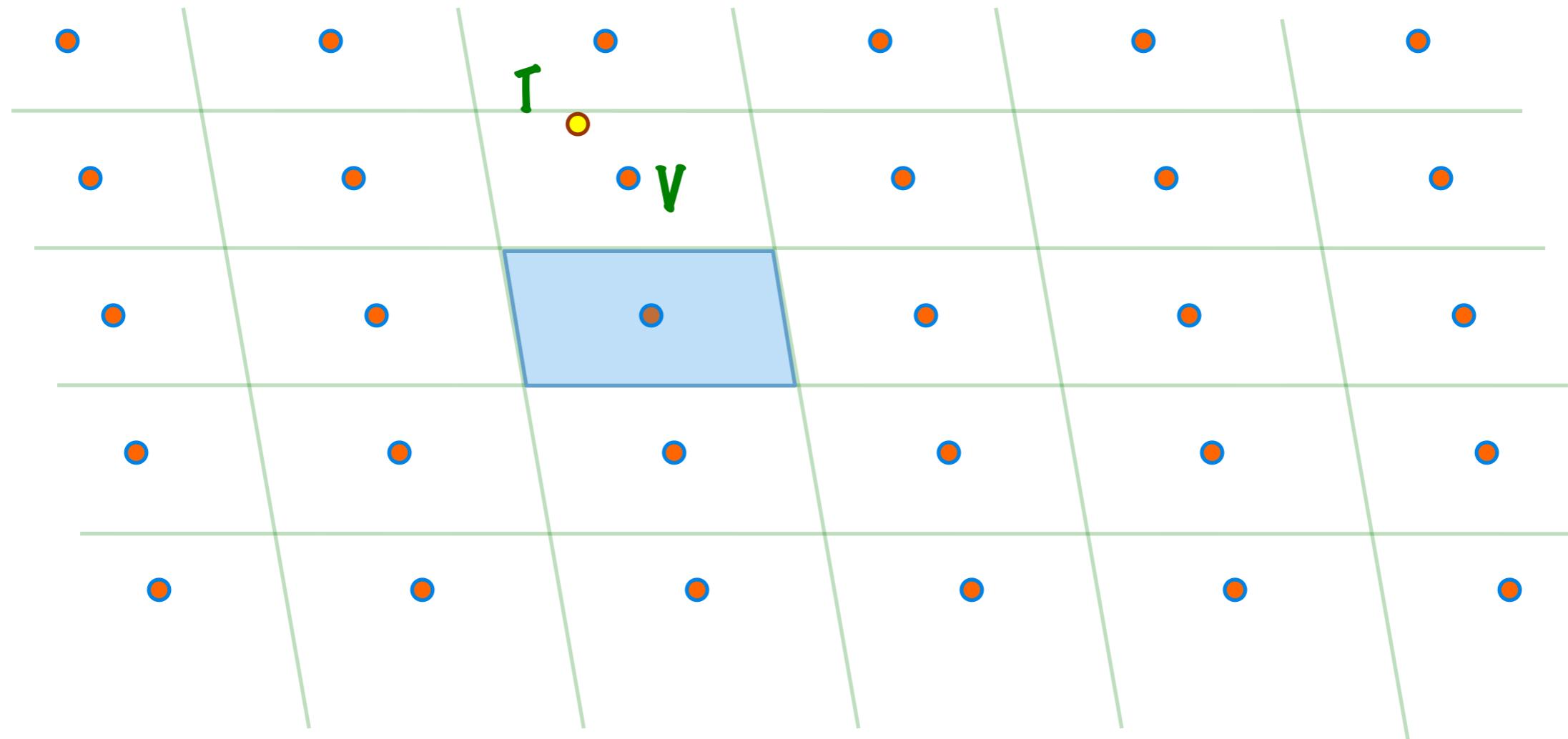
# Good Basis

What's my  
closest lattice  
point?

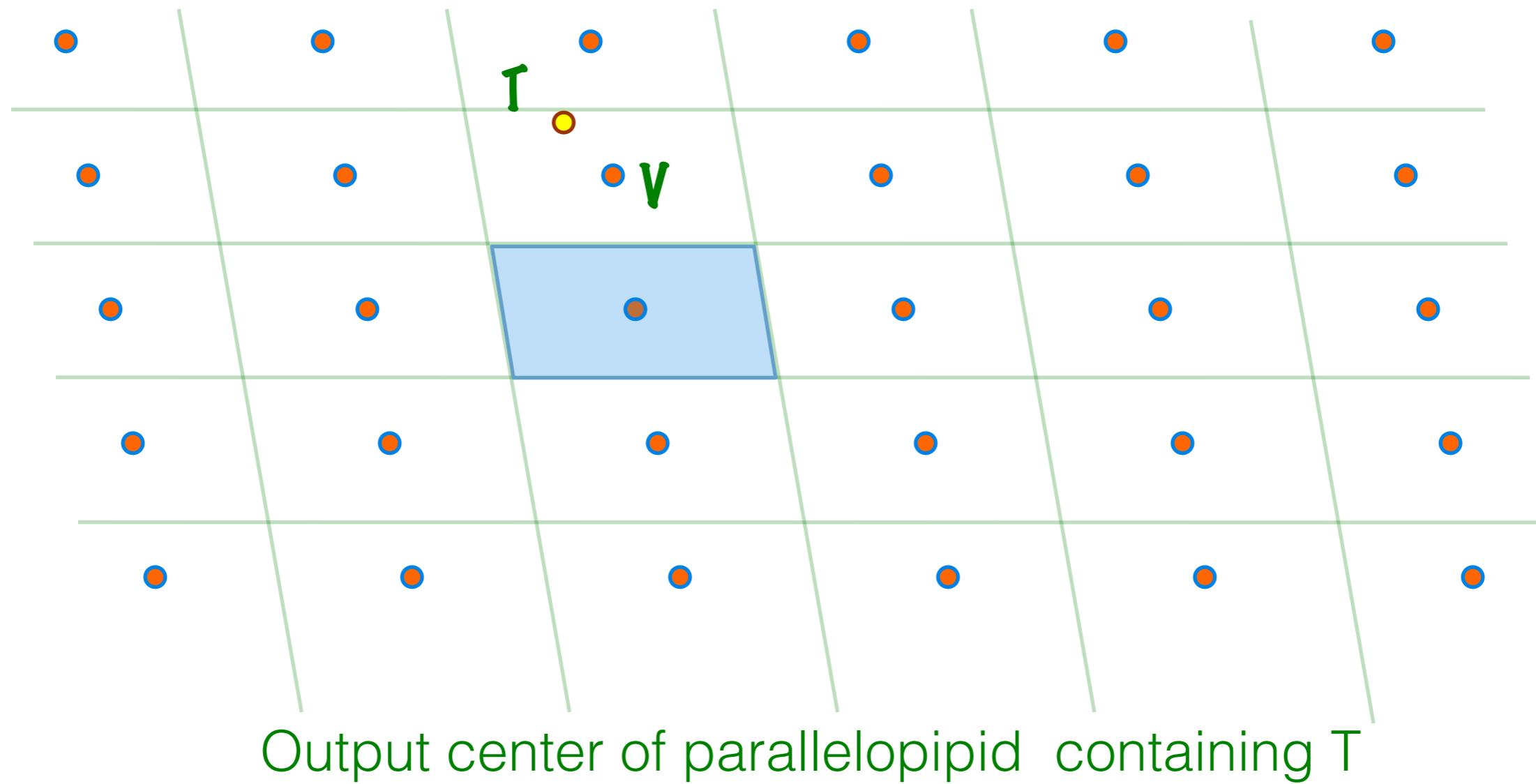


“Quite short” and “nearly orthogonal”

# Good Basis

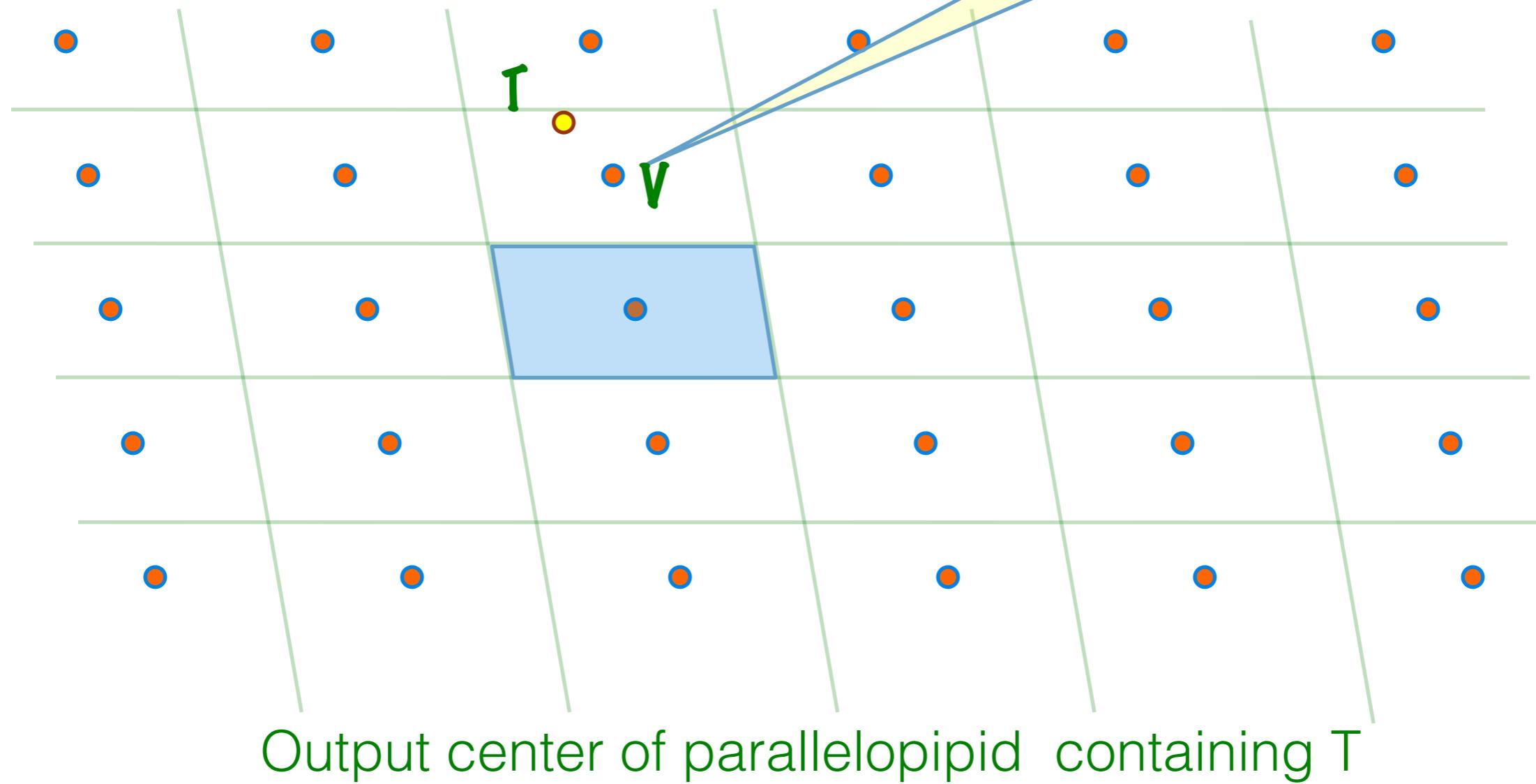


# Good Basis



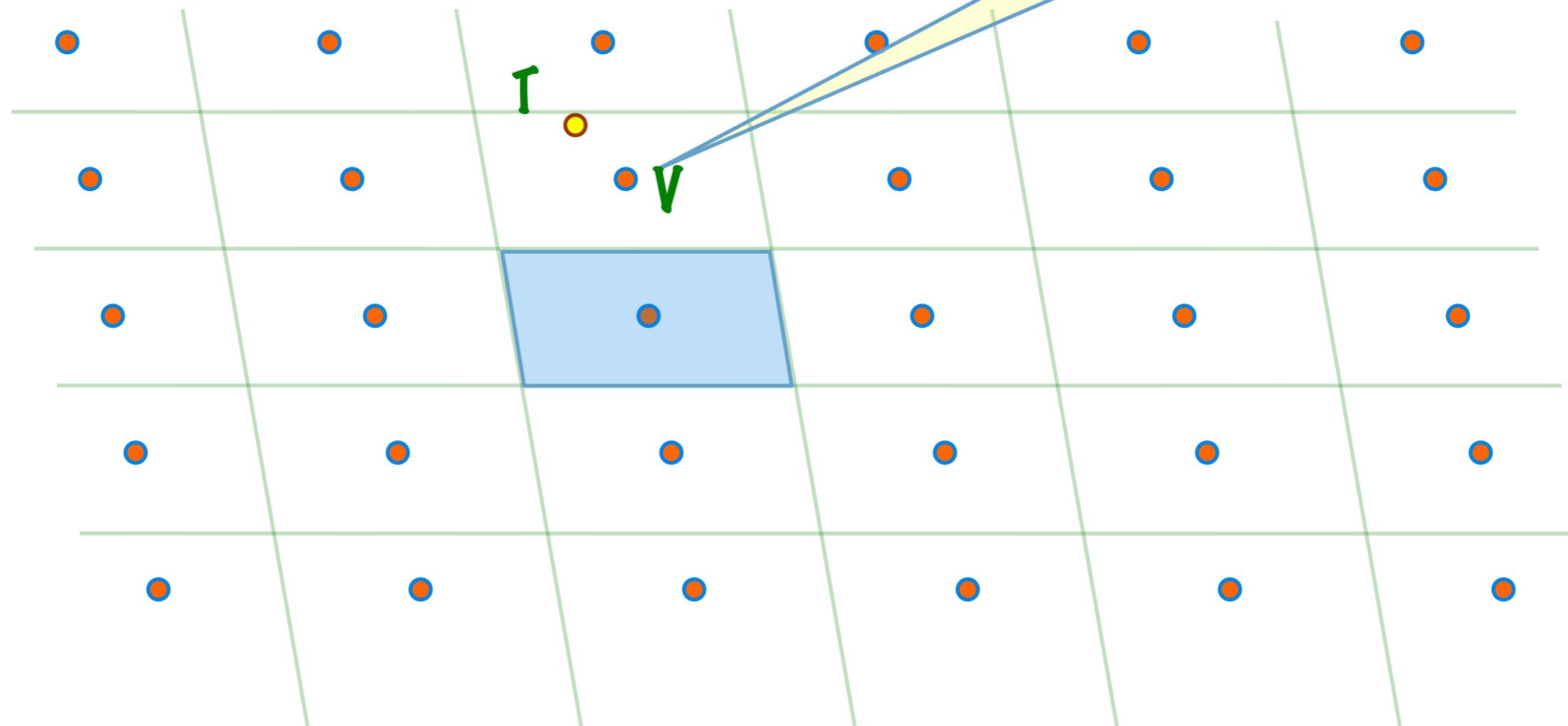
# Good Basis

Declared  
closest  
point



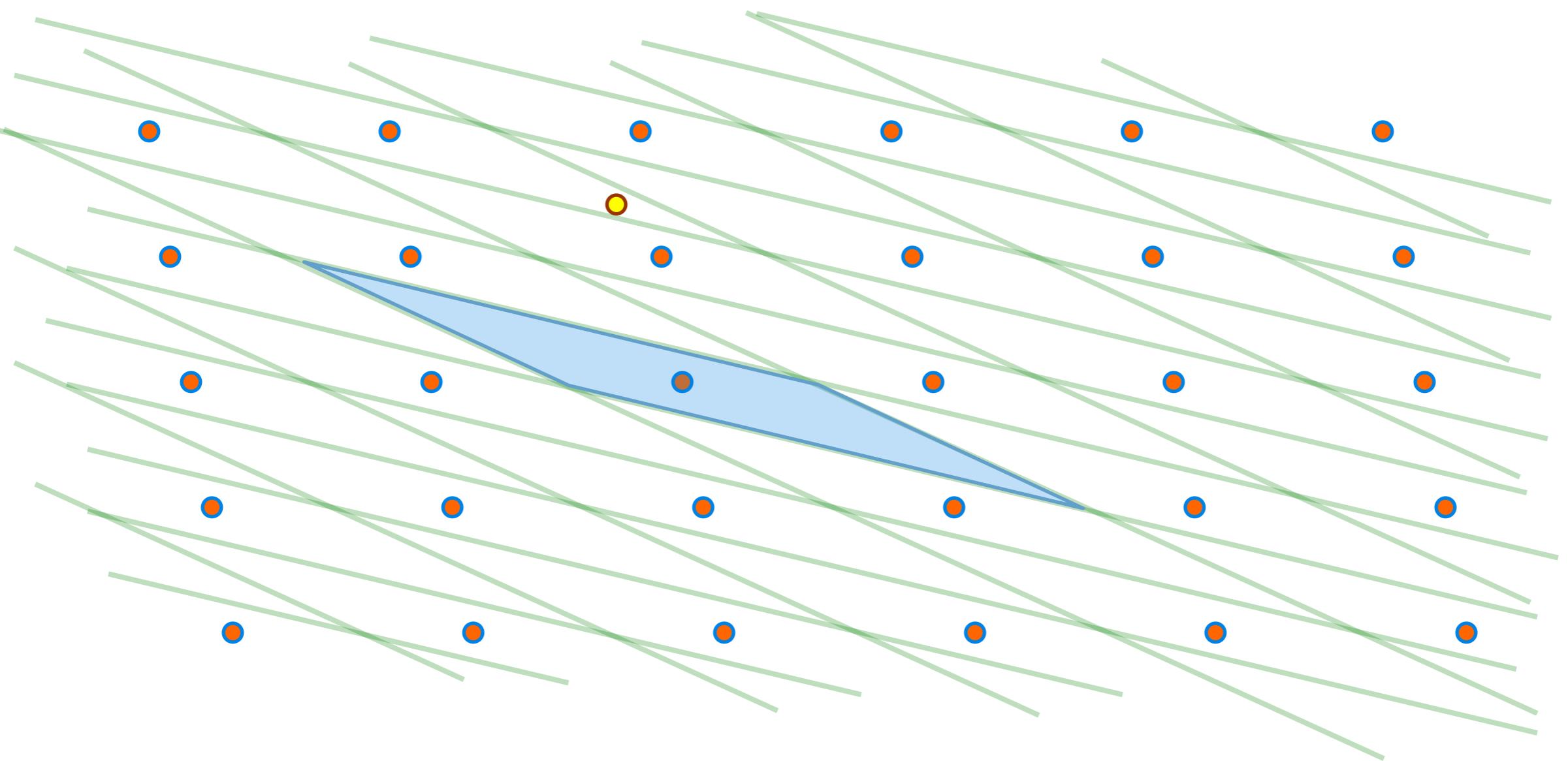
# Good Basis

Declared  
closest  
point

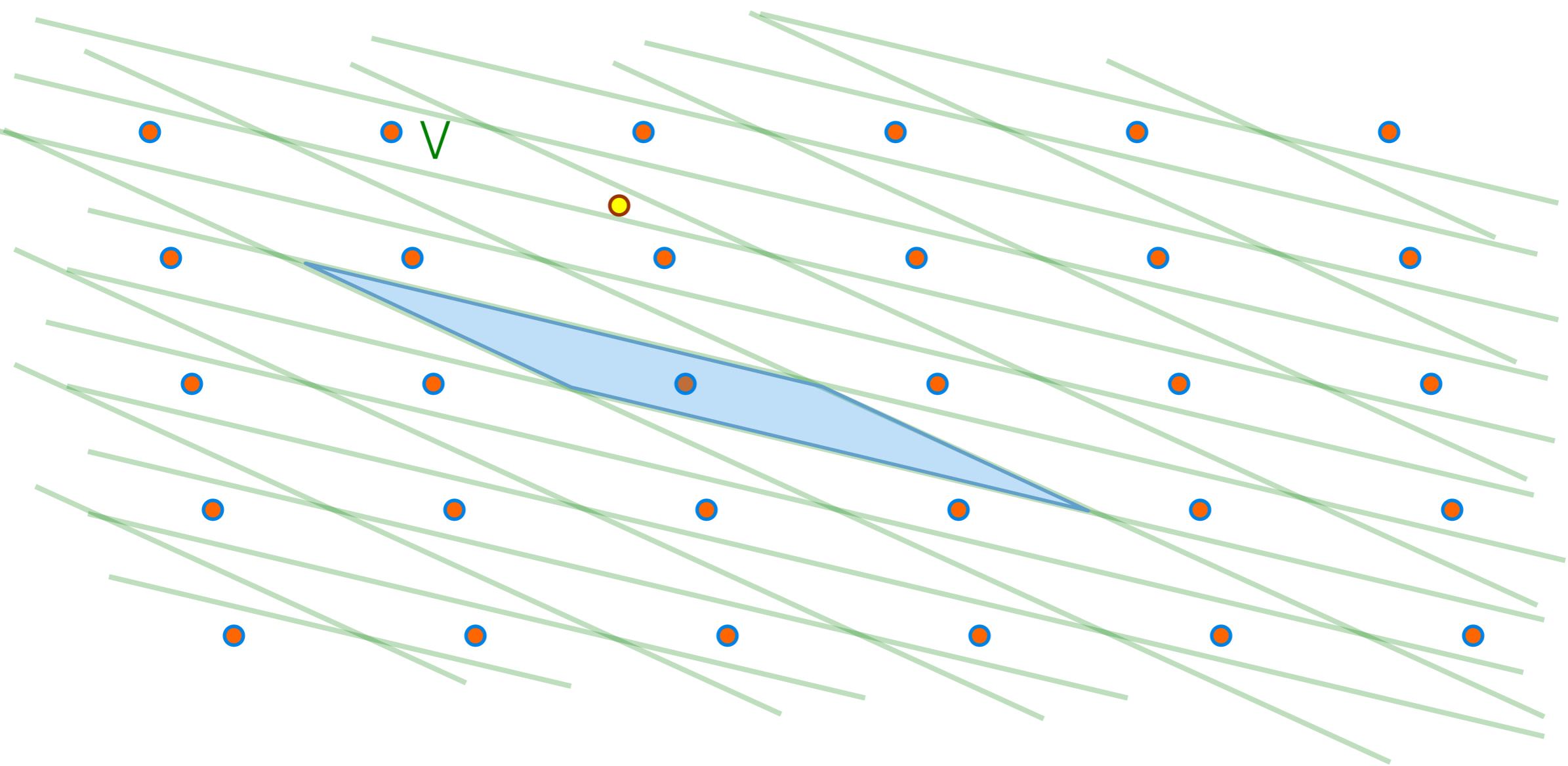


Output center of parallelopiped containing T  
Pretty Accurate...

# Bad Basis

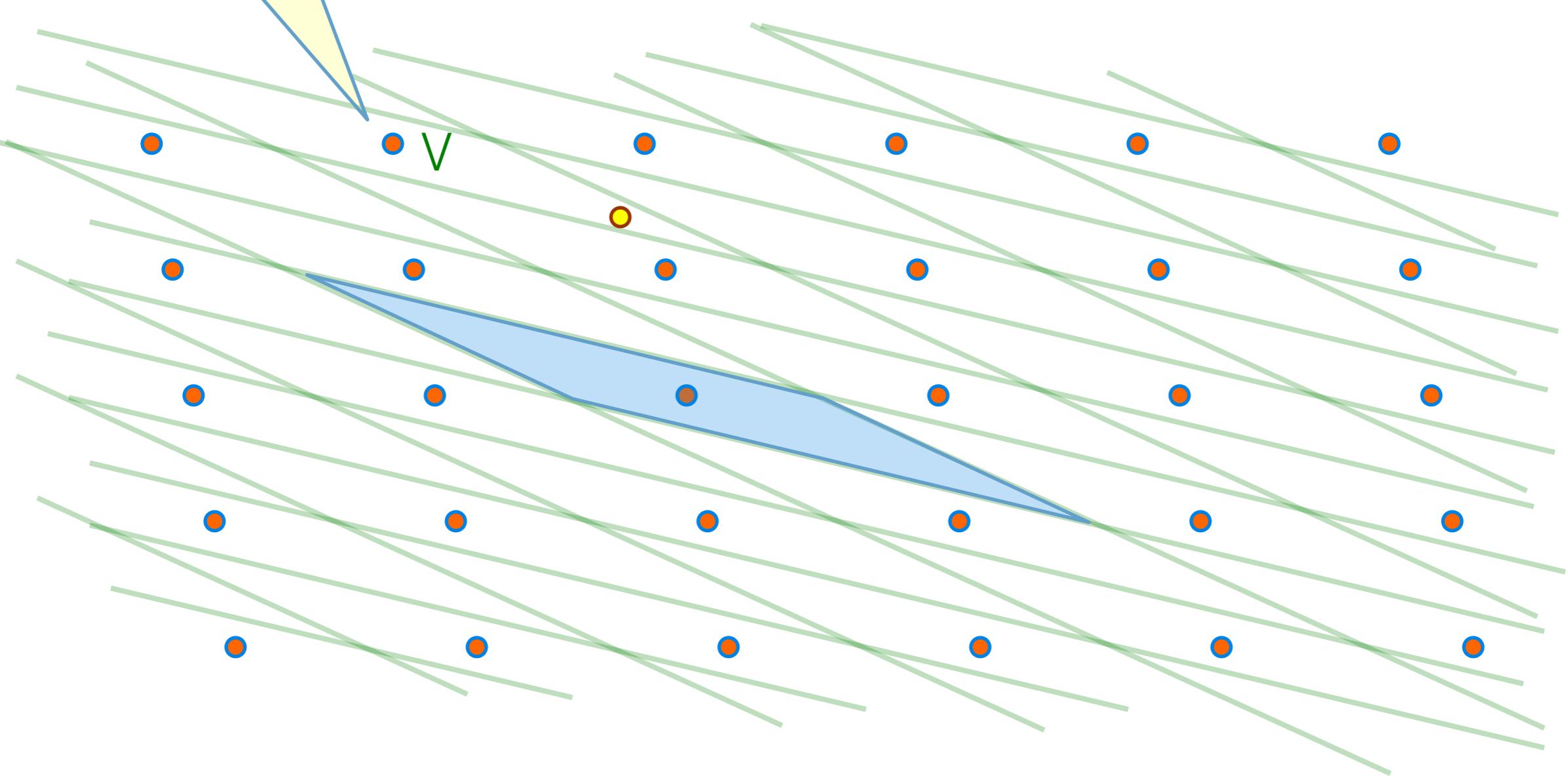


# Bad Basis



Declared  
closest  
point

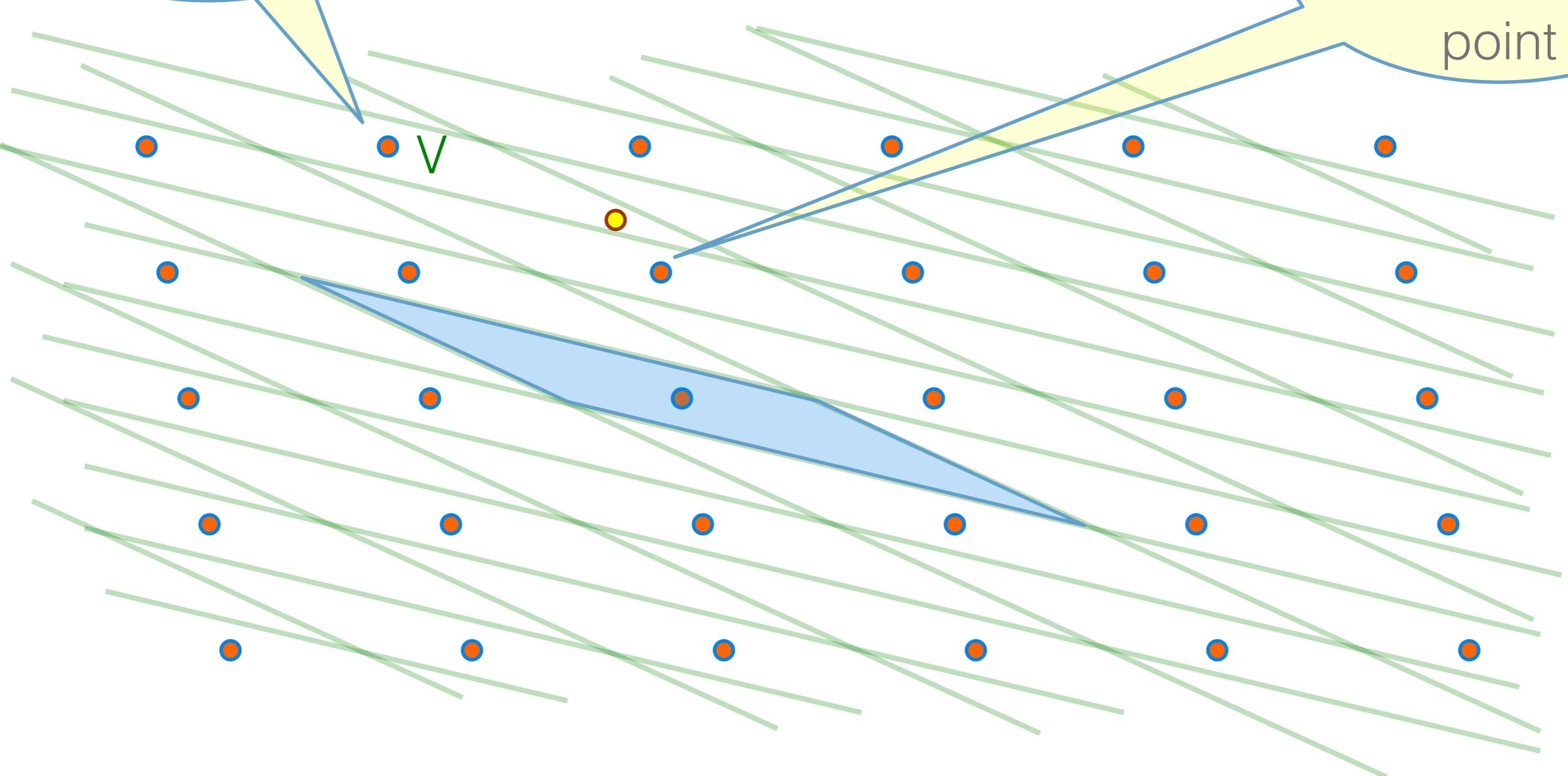
# Bad Basis



Declared  
closest  
point

# Bad Basis

Closer  
Lattice  
point



# Bad Basis

Declared  
closest  
point

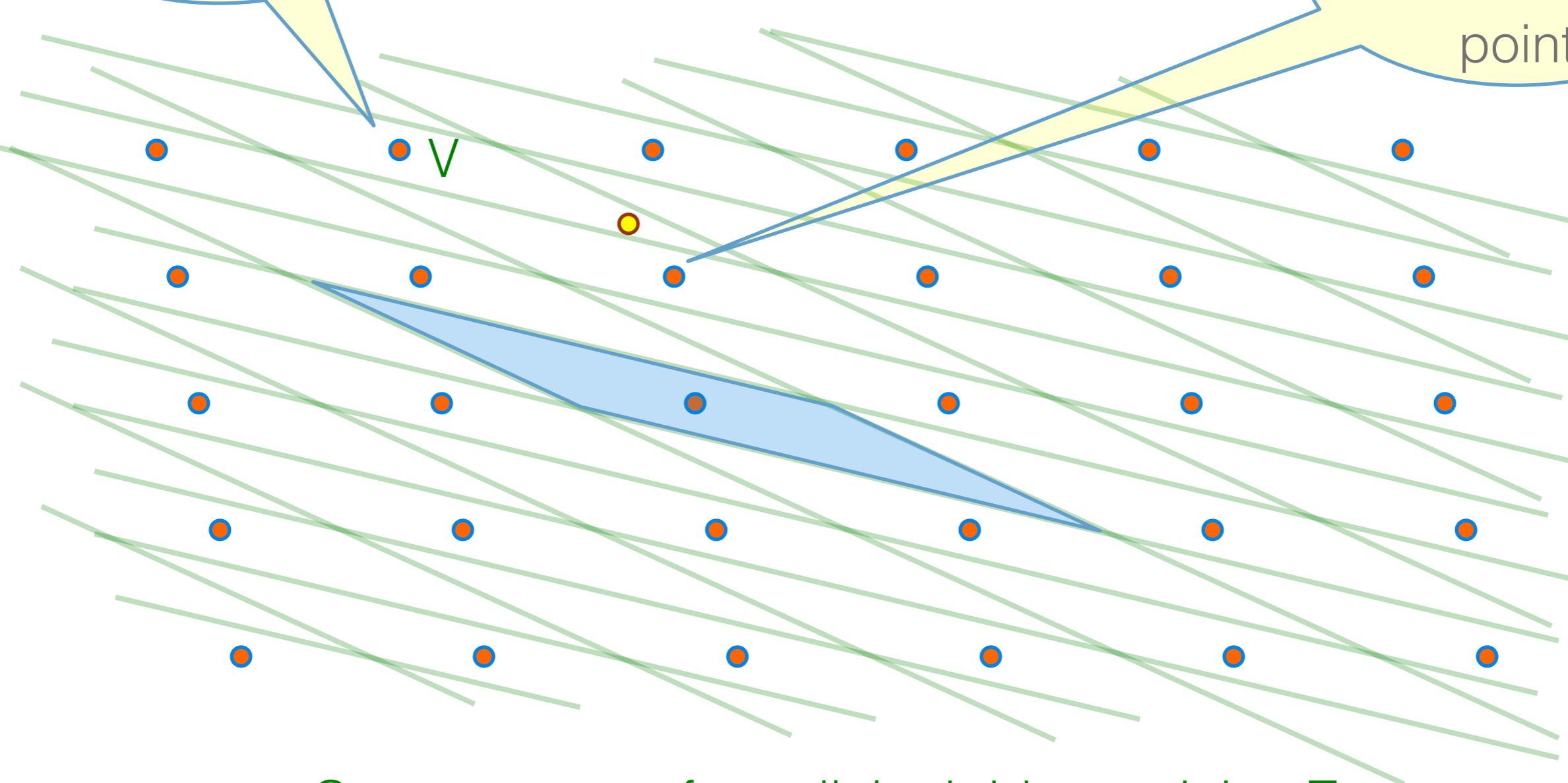
# Closest Lattice point

# Output center of parallelopiped containing T

Declared  
closest  
point

# Bad Basis

Closer  
Lattice  
point



Output center of parallelopipid containing  $T$

Not So Accurate...

# Basis quality and Hardness

- SVP, CVP, SIS (...) hard given arbitrary (bad) basis
- Some hard lattice problems are easy given a good basis
- Will exploit this asymmetry

# Basis quality and Hardness

- SVP, CVP, SIS (...) hard given arbitrary (bad) basis
- Some hard lattice problems are easy given a good basis
- Will exploit this **asymmetry**

Use Short Basis as Cryptographic Trapdoor!

# Lattice Trapdoors (Type 1)

# Lattice Trapdoors (Type 1)

Inverting Our Function

# Lattice Trapdoors (Type 1)

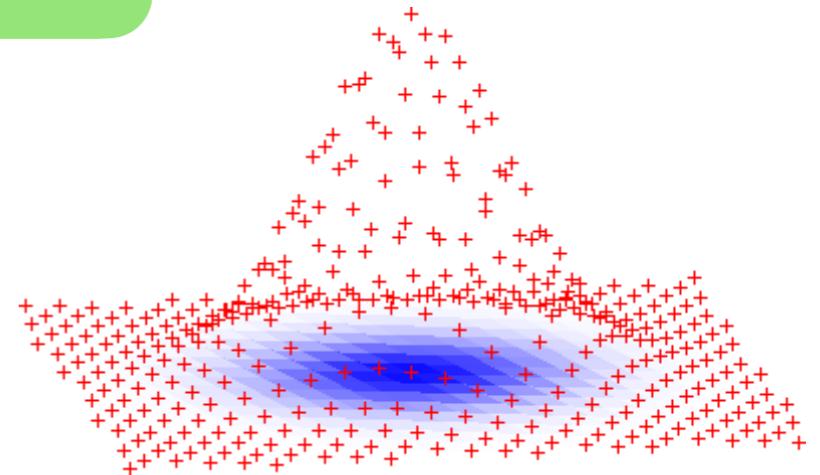
## Inverting Our Function

Recall  $\mathbf{u} = f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q}$

Want

$$\mathbf{x}' \leftarrow f_{\mathbf{A}}^{-1}(\mathbf{u})$$

with prob  $\propto \exp(-\|\mathbf{x}'\|^2/\sigma^2)$



# Lattice Trapdoors (Type 1)

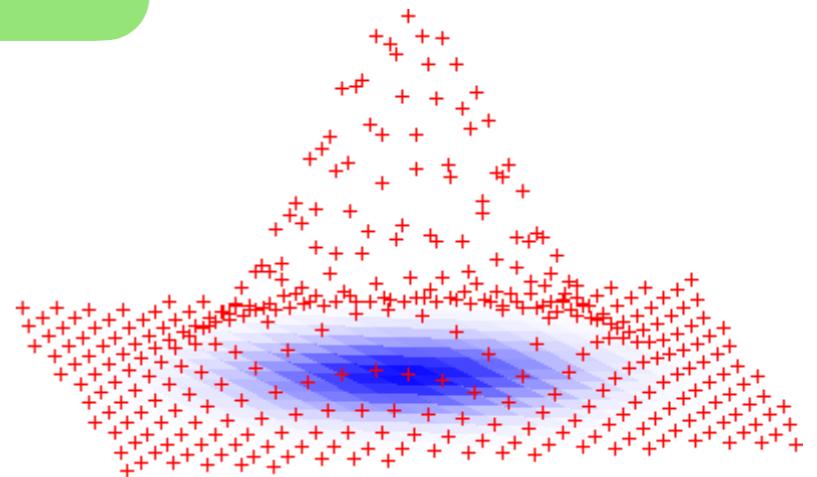
## Inverting Our Function

Recall  $\mathbf{u} = f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q}$

Want

$$\mathbf{x}' \leftarrow f_{\mathbf{A}}^{-1}(\mathbf{u})$$

with prob  $\propto \exp(-\|\mathbf{x}'\|^2/\sigma^2)$



## The Lattice

# Lattice Trapdoors (Type 1)

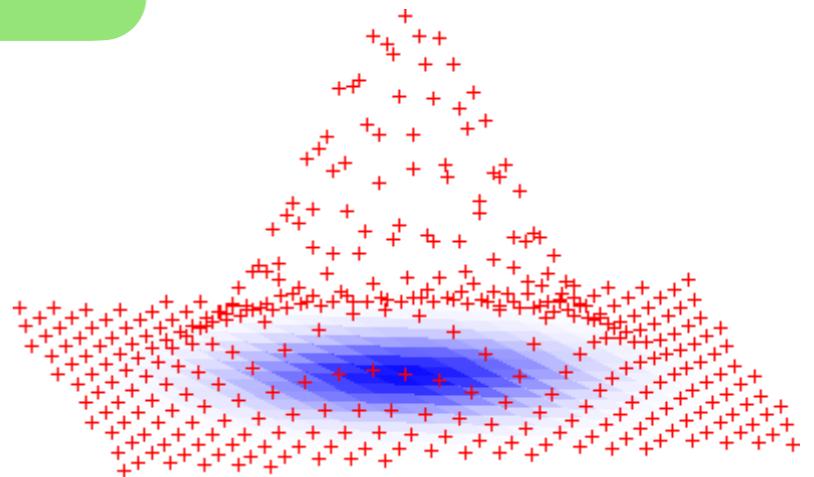
## Inverting Our Function

Recall  $\mathbf{u} = f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q}$

Want

$$\mathbf{x}' \leftarrow f_{\mathbf{A}}^{-1}(\mathbf{u})$$

with prob  $\propto \exp(-\|\mathbf{x}'\|^2/\sigma^2)$



## The Lattice

$$\Lambda = \{\mathbf{x} : \mathbf{A}\mathbf{x} = 0 \pmod{q}\} \subseteq \mathbb{Z}_q^m$$

# Lattice Trapdoors (Type 1)

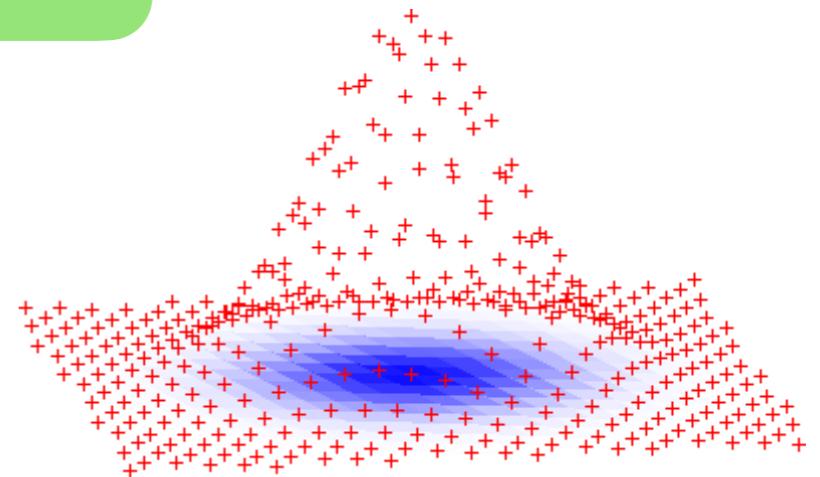
## Inverting Our Function

Recall  $\mathbf{u} = f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q}$

Want

$$\mathbf{x}' \leftarrow f_{\mathbf{A}}^{-1}(\mathbf{u})$$

with prob  $\propto \exp(-\|\mathbf{x}'\|^2/\sigma^2)$



## The Lattice

$$\Lambda = \{\mathbf{x} : \mathbf{A}\mathbf{x} = 0 \pmod{q}\} \subseteq \mathbb{Z}_q^m$$

Short basis for  $\Lambda$  lets us sample from  $f_{\mathbf{A}}^{-1}(\mathbf{u})$  with correct distribution!

# Two Questions



# Two Questions



1. How to get short basis

# Two Questions



1. How to get short basis

# Two Questions



1. How to get short basis
2. How to use short basis

# Lattice Trapdoors (Type 2)



# Lattice Trapdoors (Type 2)



# Lattice Trapdoors (Type 2)

Not a short basis but



# Lattice Trapdoors (Type 2)

Not a short basis but

- Just as **powerful**

# Lattice Trapdoors (Type 2)

Not a short basis but

- Just as **powerful**
- More **efficient**

# Lattice Trapdoors (Type 2)

Not a short basis but

- Just as **powerful**
- More **efficient**
- Better **parameters**

# Lattice Trapdoors (Type 2)

Not a short basis but

- Just as **powerful**
- More **efficient**
- Better **parameters**
- Implies Type 1 trapdoors

# Type 2 Trapdoors [MP12]

Recall  $f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q} \in \mathbb{Z}_q^n$  and  $g_{\mathbf{A}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \pmod{q} \in \mathbb{Z}_q^m$

# Type 2 Trapdoors [MP12]

Recall  $f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q} \in \mathbb{Z}_q^n$  and  $g_{\mathbf{A}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \pmod{q} \in \mathbb{Z}_q^m$

Design  $f_{\mathbf{G}}^{-1}$ ,  $g_{\mathbf{G}}^{-1}$   
for Gadget Matrix  $\mathbf{G}$   
(fixed, public, offline)

1

# Type 2 Trapdoors [MP12]

Recall  $f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q} \in \mathbb{Z}_q^n$  and  $g_{\mathbf{A}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \pmod{q} \in \mathbb{Z}_q^m$

Design  $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$   
for Gadget Matrix  $\mathbf{G}$   
(fixed, public, offline)

Randomize  $\mathbf{G} \leftrightarrow \mathbf{A}$  via  
nice unimodular  
transformation

1

2

# Type 2 Trapdoors [MP12]

Recall  $f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q} \in \mathbb{Z}_q^n$  and  $g_{\mathbf{A}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \pmod{q} \in \mathbb{Z}_q^m$

Design  $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$   
for Gadget Matrix  $\mathbf{G}$   
(fixed, public, offline)

Randomize  $\mathbf{G} \leftrightarrow \mathbf{A}$  via  
nice unimodular  
transformation

Reduce  
 $f_{\mathbf{A}}^{-1}, g_{\mathbf{A}}^{-1}$   
to  
 $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$

1

2

3

# Type 2 Trapdoors [MP12]

Recall  $f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q} \in \mathbb{Z}_q^n$  and  $g_{\mathbf{A}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \pmod{q} \in \mathbb{Z}_q^m$

Design  $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$   
for Gadget Matrix  $\mathbf{G}$   
(fixed, public, offline)

Randomize  $\mathbf{G} \leftrightarrow \mathbf{A}$  via  
nice unimodular  
transformation

Reduce  
 $f_{\mathbf{A}}^{-1}, g_{\mathbf{A}}^{-1}$   
to  
 $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$

1

2

3

Transformation in Step 2 is the trapdoor!

# Step 1: $f_{\mathbf{G}}^{-1}$ , $g_{\mathbf{G}}^{-1}$ for Gadget $\mathbf{G}$

Recall  $f_{\mathbf{G}}(\mathbf{x}) = \mathbf{G} \mathbf{x} \pmod{q} \in \mathbb{Z}_q^n$  and  $g_{\mathbf{G}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{G} + \mathbf{e}^t \pmod{q} \in \mathbb{Z}_q^m$

Let  $q = 2^k$  and  $\mathbf{g} = [1, 2, 4, \dots, 2^{k-1}] \in \mathbb{Z}_q^{1 \times k}$

**Invert LWE:** find  $s \in \mathbb{Z}_q$  **s.t.**  $s \cdot \mathbf{g} + \mathbf{e} = [s + e_0, 2s + e_1, \dots, 2^{k-1}s + e_{k-1}]$

# Step 1: $f_{\mathbf{G}}^{-1}$ , $g_{\mathbf{G}}^{-1}$ for Gadget $\mathbf{G}$

Recall  $f_{\mathbf{G}}(\mathbf{x}) = \mathbf{G} \mathbf{x} \pmod{q} \in \mathbb{Z}_q^n$  and  $g_{\mathbf{G}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{G} + \mathbf{e}^t \pmod{q} \in \mathbb{Z}_q^m$

Let  $q = 2^k$  and  $\mathbf{g} = [1, 2, 4, \dots, 2^{k-1}] \in \mathbb{Z}_q^{1 \times k}$

**Invert LWE:** find  $s \in \mathbb{Z}_q$  **s.t.**  $s \cdot \mathbf{g} + \mathbf{e} = [s + e_0, 2s + e_1, \dots, 2^{k-1}s + e_{k-1}]$

- Get lsb(s) from  $2^{k-1}s + e_{k-1}$
- Then get next bit of s and so on.
- Works as long as every  $e_i \in [-q/4, q/4]$

# Step 1: $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$ for Gadget $\mathbf{G}$

Recall  $f_{\mathbf{G}}(\mathbf{x}) = \mathbf{G} \mathbf{x} \pmod{q} \in \mathbb{Z}_q^n$  and  $g_{\mathbf{G}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{G} + \mathbf{e}^t \pmod{q} \in \mathbb{Z}_q^m$

Let  $q = 2^k$  and  $\mathbf{g} = [1, 2, 4, \dots, 2^{k-1}] \in \mathbb{Z}_q^{1 \times k}$

**Invert LWE:** find  $s \in \mathbb{Z}_q$  s.t.  $s \cdot \mathbf{g} + \mathbf{e} = [s + e_0, 2s + e_1, \dots, 2^{k-1}s + e_{k-1}]$

- Get lsb(s) from  $2^{k-1}s + e_{k-1}$
- Then get next bit of s and so on.
- Works as long as every  $e_i \in [-q/4, q/4]$

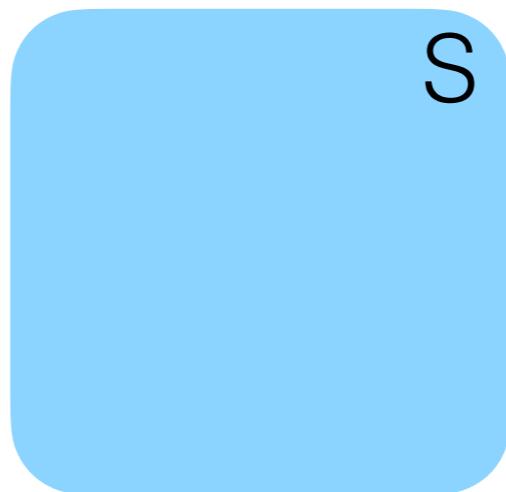
Gaussian from  
shifted lattice  
 $2\mathbb{Z} + u$

**Invert SIS:** sample Gaussian preimage  $\mathbf{x}$  s.t.  $u = \langle \mathbf{g} \mathbf{x} \rangle \pmod{q}$

- For  $i \in [0, \dots, k-1]$ , choose  $x_i \leftarrow (2\mathbb{Z} + u)$ ,  $u \leftarrow (u - x_i)/2 \in \mathbb{Z}$
- Let  $k=2$ .  $x_0 \leftarrow (2z_0 + u)$ ,  $u \leftarrow (u - 2z_0 - u)/2 = -z_0$   
 $x_1 \leftarrow (2z_1 - z_0)$   
 $\langle \mathbf{g}, \mathbf{x} \rangle = 2z_0 + u + 2(2z_1 - z_0) = u + 4z_1 = u \pmod{4}$

# Step 1: $f_G^{-1}$ , $g_G^{-1}$ for Gadget G

Want  $\mathbf{g} = [1, 2, 4, \dots, 2^{k-1}]$



$S = 0 \bmod q$

# Step 1: $f_G^{-1}$ , $g_G^{-1}$ for Gadget G

Note  $\mathbf{g} = [1, 2, 4, \dots, 2^{k-1}]$

$$\begin{matrix} 2 & & & & \\ -1 & 2 & & & \\ & -1 & 2 & \ddots & \\ & & & \ddots & \ddots \\ & & & & 2 \\ & & & & -1 & 2 \end{matrix} \quad S = 0 \bmod q$$

# Step 1: $f_G^{-1}$ , $g_G^{-1}$ for Gadget G

Note  $\mathbf{g} = [1, 2, 4, \dots, 2^{k-1}]$

$$\begin{matrix} 2 & & & & \\ -1 & 2 & & & \\ & -1 & 2 & \ddots & \\ & & & \ddots & \ddots \\ & & & & 2 \\ & & & & -1 & 2 \end{matrix} \quad S = 0 \bmod q$$

**S is Short Basis for  $\mathbf{g} = [1, 2, 4, \dots, 2^{k-1}]$**

# Step 1: $f_G^{-1}, g_G^{-1}$ for Gadget G

Note  $\mathbf{g} = [1, 2, 4, \dots, 2^{k-1}]$

$$\begin{matrix} 2 & & & & & \\ -1 & 2 & & & & \\ & -1 & 2 & \ddots & & \\ & & & \ddots & \ddots & \\ & & & & 2 & \\ & & & & -1 & 2 \end{matrix} \quad S = 0 \bmod q$$

**S is Short Basis for  $\mathbf{g} = [1, 2, 4, \dots, 2^{k-1}]$**

Define gadget G :  $\mathbf{G} = \mathbf{I}_n \otimes \mathbf{g}$

$$\begin{matrix} \cdots & \mathbf{g} & \cdots & & \\ & \cdots & \mathbf{g} & \cdots & \\ & & & \ddots & \\ & & & & \cdots & \mathbf{g} & \cdots \end{matrix} \in \mathbb{Z}_q^{n \times nk}$$

# Step 1: $f_G^{-1}, g_G^{-1}$ for Gadget G

Note  $\mathbf{g} = [1, 2, 4, \dots, 2^{k-1}]$

$$\begin{matrix} 2 & & & & & \\ -1 & 2 & & & & \\ & -1 & 2 & \ddots & & \\ & & & \ddots & \ddots & \\ & & & & 2 & \\ & & & & -1 & 2 \end{matrix} \quad S = 0 \bmod q$$

**S is Short Basis for  $\mathbf{g} = [1, 2, 4, \dots, 2^{k-1}]$**

Define gadget G :  $\mathbf{G} = \mathbf{I}_n \otimes \mathbf{g}$

$$\begin{matrix} \cdots & \mathbf{g} & \cdots & & & \\ & \cdots & \mathbf{g} & \cdots & & \\ & & & \ddots & & \\ & & & & \cdots & \mathbf{g} & \cdots \end{matrix} \in \mathbb{Z}_q^{n \times nk}$$

$f_G^{-1}, g_G^{-1}$  reduce to n parallel, offline calls to  $f_{\mathbf{g}}^{-1}, g_{\mathbf{g}}^{-1}$

# Step 2: Randomize G to A

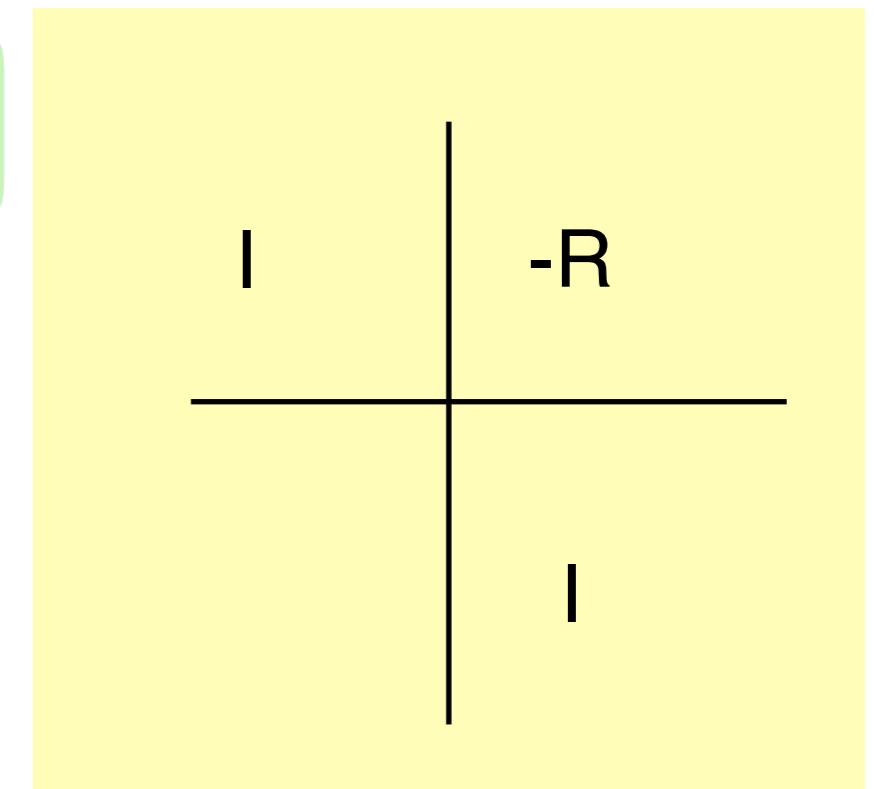
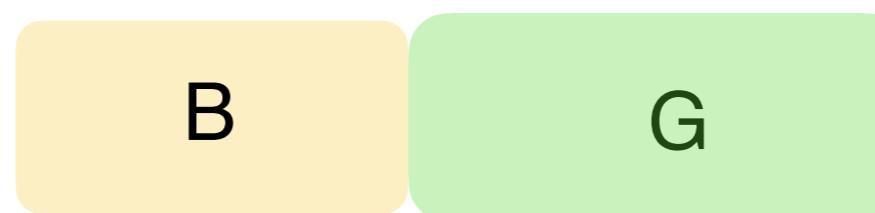
# Step 2: Randomize $\mathbf{G}$ to $\mathbf{A}$

1. Sample  $\mathbf{B} \in \mathbb{Z}_q^{n \times m'}$ , short Gaussian  $\mathbf{R} \in \mathbb{Z}_q^{m' \times n \log q}$ ,

# Step 2: Randomize G to A

1. Sample  $\mathbf{B} \in \mathbb{Z}_q^{n \times m'}$ , short Gaussian  $\mathbf{R} \in \mathbb{Z}_q^{m' \times n \log q}$ ,

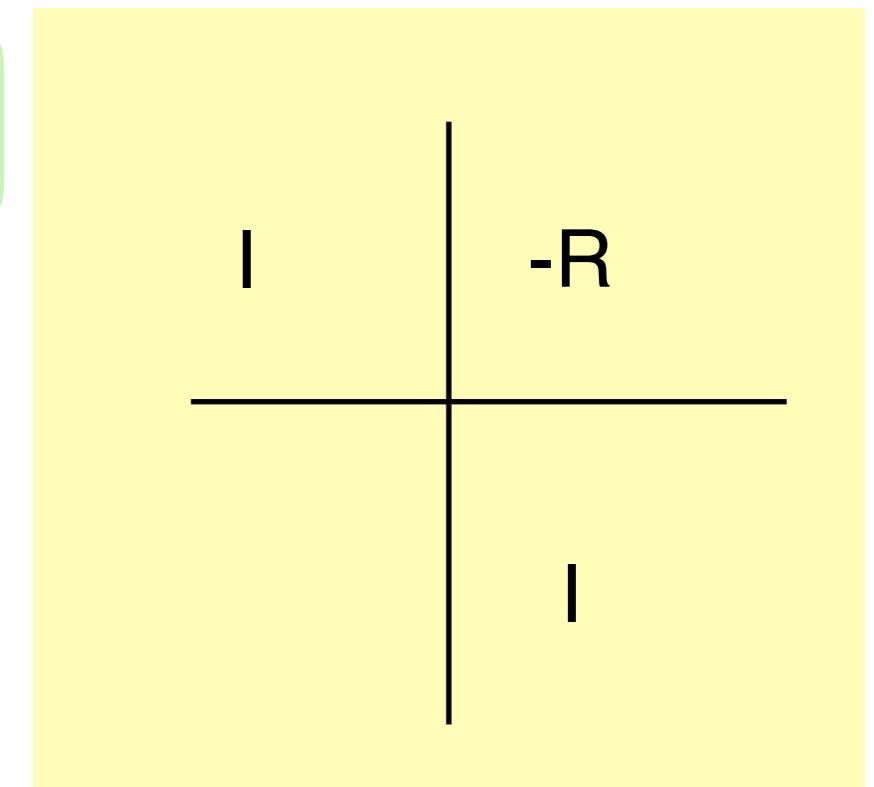
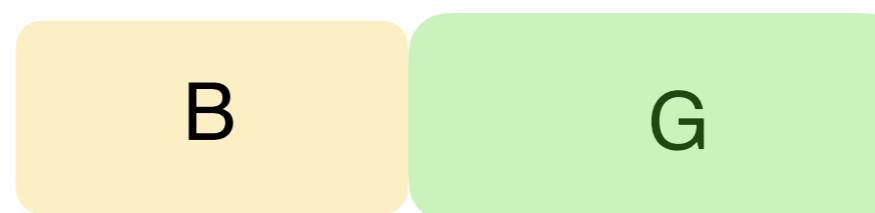
2. Define  $\mathbf{A} =$



# Step 2: Randomize G to A

1. Sample  $\mathbf{B} \in \mathbb{Z}_q^{n \times m'}$ , short Gaussian  $\mathbf{R} \in \mathbb{Z}_q^{m' \times n \log q}$ ,

2. Define  $\mathbf{A} =$



$$= \begin{array}{c|c} \mathbf{B} & \mathbf{G} - \mathbf{B}\mathbf{R} \end{array}$$

# Step 2: Randomize G to A

1. Sample  $\mathbf{B} \in \mathbb{Z}_q^{n \times m'}$ , short Gaussian  $\mathbf{R} \in \mathbb{Z}_q^{m' \times n \log q}$ ,

2. Define  $\mathbf{A} = \begin{array}{c|c} \mathbf{B} & \mathbf{G} \end{array} \quad \begin{array}{c|c} \mathbf{I} & -\mathbf{R} \\ \hline & \mathbf{I} \end{array}$

$$= \begin{array}{c|c} \mathbf{B} & \mathbf{G} - \mathbf{B}\mathbf{R} \end{array}$$

A is uniform by leftover hash lemma!

# Leftover Hash Lemma (oversimplified)



## Leftover Hash Lemma (oversimplified)

Let  $\mathbf{B} \in \mathbb{Z}_q^{n \times m'}$  uniform &  $\mathbf{R} \in \mathbb{Z}_q^{m' \times n \log q}$  Gaussian

If  $m' \approx n \log q$ , then,

$$(\mathbf{B}, \mathbf{BR}) \approx (\mathbf{B}, \mathbf{U})$$

## Leftover Hash Lemma (oversimplified)

Let  $\mathbf{B} \in \mathbb{Z}_q^{n \times m'}$  uniform &  $\mathbf{R} \in \mathbb{Z}_q^{m' \times n \log q}$  Gaussian

If  $m' \approx n \log q$ , then,

$$(\mathbf{B}, \mathbf{BR}) \approx (\mathbf{B}, \mathbf{U})$$

Hence  $\mathbf{A} = \begin{array}{c|c} \mathbf{B} & \mathbf{G} - \mathbf{BR} \end{array}$  uniform

# Step 2: Randomize G to A

## Step 2: Randomize G to A

Have  $A =$

$$\begin{array}{c|c} B & G - BR \end{array}$$

## Step 2: Randomize G to A

Have  $\mathbf{A} =$

$$\begin{array}{c|c} \mathbf{B} & \mathbf{G} - \mathbf{B}\mathbf{R} \end{array}$$

Define:  $\mathbf{R}$  is a trapdoor for  $\mathbf{A}$  with tag  $\mathbf{H} \in \mathbb{Z}_q^{n \times n}$ ,

If  $\mathbf{A} \cdot \begin{bmatrix} \mathbf{R} \\ \mathbf{I} \end{bmatrix} = \mathbf{H} \cdot \mathbf{G}$

# Step 2: Randomize $\mathbf{G}$ to $\mathbf{A}$

Have  $\mathbf{A} =$

$$\begin{array}{c|c} \mathbf{B} & \mathbf{G} - \mathbf{B}\mathbf{R} \end{array}$$

Define:  $\mathbf{R}$  is a trapdoor for  $\mathbf{A}$  with tag  $\mathbf{H} \in \mathbb{Z}_q^{n \times n}$ ,

If  $\mathbf{A} \cdot \begin{bmatrix} \mathbf{R} \\ \mathbf{I} \end{bmatrix} = \mathbf{H} \cdot \mathbf{G}$

Basis  $\mathbf{S}$   
for  
 $\Lambda^\perp(\mathbf{G})$

&

Trapdoor  $\mathbf{R}$   
for  $\mathbf{A}$



# Step 2: Randomize $G$ to $A$

Have  $A =$

$$\begin{array}{c|c} B & G - BR \end{array}$$

Define:  $R$  is a trapdoor for  $A$  with tag  $H \in \mathbb{Z}_q^{n \times n}$ ,

If  $A \cdot \begin{bmatrix} R \\ I \end{bmatrix} = H \cdot G$

Basis  $S$   
for  
 $\Lambda^\perp(G)$

&

Trapdoor  $R$   
for  $A$



Basis  $S_A$   
for  
 $\Lambda^\perp(A)$

## Step 3: Reduce $f_A^{-1}, g_A^{-1}$ to $f_G^{-1}, g_G^{-1}$

Suppose  $\mathbf{R}$  is a trapdoor for  $\mathbf{A}$  with tag  $\mathbf{I} \in \mathbb{Z}_q^{n \times n}$ ,

$$\mathbf{A} \cdot \begin{bmatrix} \mathbf{R} \\ \mathbf{I} \end{bmatrix} = \mathbf{G}$$

## Step 3: Reduce $f_A^{-1}, g_A^{-1}$ to $f_G^{-1}, g_G^{-1}$

Suppose  $\mathbf{R}$  is a trapdoor for  $\mathbf{A}$  with tag  $\mathbf{I} \in \mathbb{Z}_q^{n \times n}$ ,

$$\mathbf{A} \cdot \begin{bmatrix} \mathbf{R} \\ \mathbf{I} \end{bmatrix} = \mathbf{G}$$

Inverting LWE

# Step 3: Reduce $f_A^{-1}, g_A^{-1}$ to $f_G^{-1}, g_G^{-1}$

Suppose  $\mathbf{R}$  is a trapdoor for  $\mathbf{A}$  with tag  $\mathbf{I} \in \mathbb{Z}_q^{n \times n}$ ,

$$\mathbf{A} \cdot \begin{bmatrix} \mathbf{R} \\ \mathbf{I} \end{bmatrix} = \mathbf{G}$$

## Inverting LWE

Want:

- Given  $\mathbf{b}^t = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \pmod{q}$
- Find unique  $(\mathbf{s}, \mathbf{e})$

# Step 3: Reduce $f_A^{-1}, g_A^{-1}$ to $f_G^{-1}, g_G^{-1}$

Suppose  $\mathbf{R}$  is a trapdoor for  $\mathbf{A}$  with tag  $\mathbf{I} \in \mathbb{Z}_q^{n \times n}$ ,

$$\mathbf{A} \cdot \begin{bmatrix} \mathbf{R} \\ \mathbf{I} \end{bmatrix} = \mathbf{G}$$

## Inverting LWE

Want:

- Given  $\mathbf{b}^t = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \pmod{q}$
- Find unique  $(\mathbf{s}, \mathbf{e})$

Compute:

$$\mathbf{b}^t \cdot \begin{bmatrix} \mathbf{R} \\ \mathbf{I} \end{bmatrix} = \mathbf{s}^t \cdot \mathbf{G} + \mathbf{e}^t \cdot \begin{bmatrix} \mathbf{R} \\ \mathbf{I} \end{bmatrix} \pmod{q}$$

Works if  $\mathbf{e}^t \cdot \begin{bmatrix} \mathbf{R} \\ \mathbf{I} \end{bmatrix} \in [-q/4, q/4)$

# Step 3: Reduce $f_A^{-1}, g_A^{-1}$ to $f_G^{-1}, g_G^{-1}$

Inverting SIS

$$A \cdot \begin{bmatrix} R \\ I \end{bmatrix} = G$$

# Step 3: Reduce $f_A^{-1}, g_A^{-1}$ to $f_G^{-1}, g_G^{-1}$

## Inverting SIS

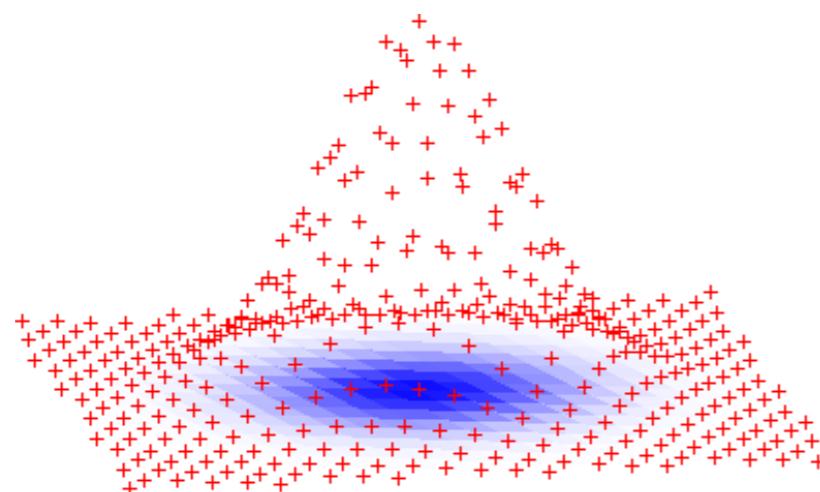
$$A \cdot \begin{bmatrix} R \\ I \end{bmatrix} = G$$

Want:

- Given  $\mathbf{u} = f_A(\mathbf{x}) = A \mathbf{x} \pmod{q}$
- Sample

$$\mathbf{x}' \leftarrow f_A^{-1}(\mathbf{u})$$

with prob  $\propto \exp(-\|\mathbf{x}'\|^2/\sigma^2)$



# Step 3: Reduce $f_A^{-1}, g_A^{-1}$ to $f_G^{-1}, g_G^{-1}$

## Inverting SIS

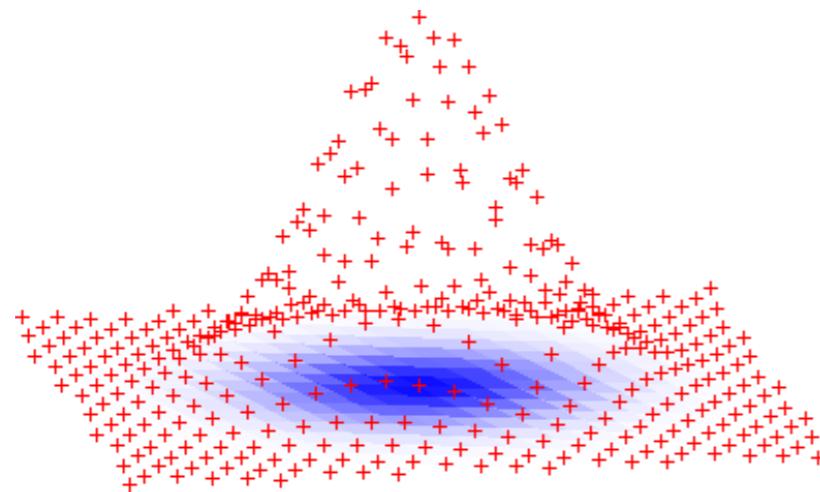
$$A \cdot \begin{bmatrix} R \\ I \end{bmatrix} = G$$

Want:

- Given  $\mathbf{u} = f_A(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q}$
- Sample

$$\mathbf{x}' \leftarrow f_A^{-1}(\mathbf{u})$$

with prob  $\propto \exp(-\|\mathbf{x}'\|^2/\sigma^2)$



Compute:

Sample  $\mathbf{z} \leftarrow f_G^{-1}(\mathbf{u})$

Output  $\mathbf{x} = \begin{bmatrix} R \\ I \end{bmatrix} \cdot \mathbf{z}$

Then,

$$\mathbf{A} \cdot \mathbf{x} = \mathbf{A} \cdot \begin{bmatrix} R \\ I \end{bmatrix} \cdot \mathbf{z} = \mathbf{G} \cdot \mathbf{z} = \mathbf{u}$$

# Step 3: Reduce $f_A^{-1}, g_A^{-1}$ to $f_G^{-1}, g_G^{-1}$

Are we done?

$$A \cdot \begin{bmatrix} R \\ I \end{bmatrix} = G$$

# Step 3: Reduce $f_A^{-1}, g_A^{-1}$ to $f_G^{-1}, g_G^{-1}$

Are we done?

$$A \cdot \begin{bmatrix} R \\ I \end{bmatrix} = G$$

Compute:

Sample  $\mathbf{z} \leftarrow f_G^{-1}(\mathbf{u})$

Output  $\mathbf{x} = \begin{bmatrix} \mathbf{R} \\ \mathbf{I} \end{bmatrix} \cdot \mathbf{z}$

Then,

$$A \cdot \mathbf{x} = A \cdot \begin{bmatrix} \mathbf{R} \\ \mathbf{I} \end{bmatrix} \cdot \mathbf{z} = G \cdot \mathbf{z} = \mathbf{u}$$

# Step 3: Reduce $f_A^{-1}, g_A^{-1}$ to $f_G^{-1}, g_G^{-1}$

Are we done?

$$A \cdot \begin{bmatrix} R \\ I \end{bmatrix} = G$$

Compute:

Sample  $z \leftarrow f_G^{-1}(u)$

Output  $x = \begin{bmatrix} R \\ I \end{bmatrix} \cdot z$

Then,

$$A \cdot x = A \cdot \begin{bmatrix} R \\ I \end{bmatrix} \cdot z = G \cdot z = u$$

Covariance of  $x$  leaks  $R$ !

# Step 3: Reduce $f_A^{-1}, g_A^{-1}$ to $f_G^{-1}, g_G^{-1}$

Are we done?

$$A \cdot \begin{bmatrix} R \\ I \end{bmatrix} = G$$

Compute:

Sample  $\mathbf{z} \leftarrow f_G^{-1}(\mathbf{u})$

Output  $\mathbf{x} = \begin{bmatrix} R \\ I \end{bmatrix} \cdot \mathbf{z}$

Then,

$$A \cdot \mathbf{x} = A \cdot \begin{bmatrix} R \\ I \end{bmatrix} \cdot \mathbf{z} = G \cdot \mathbf{z} = \mathbf{u}$$

Covariance of  $\mathbf{x}$  leaks  $R$ !

$$\Sigma := \mathbb{E}_{\mathbf{x}}[\mathbf{x} \cdot \mathbf{x}^t] = \mathbb{E}_{\mathbf{z}}[R \cdot \mathbf{z} \mathbf{z}^t \cdot R^t] \approx s^2 \cdot R R^t.$$

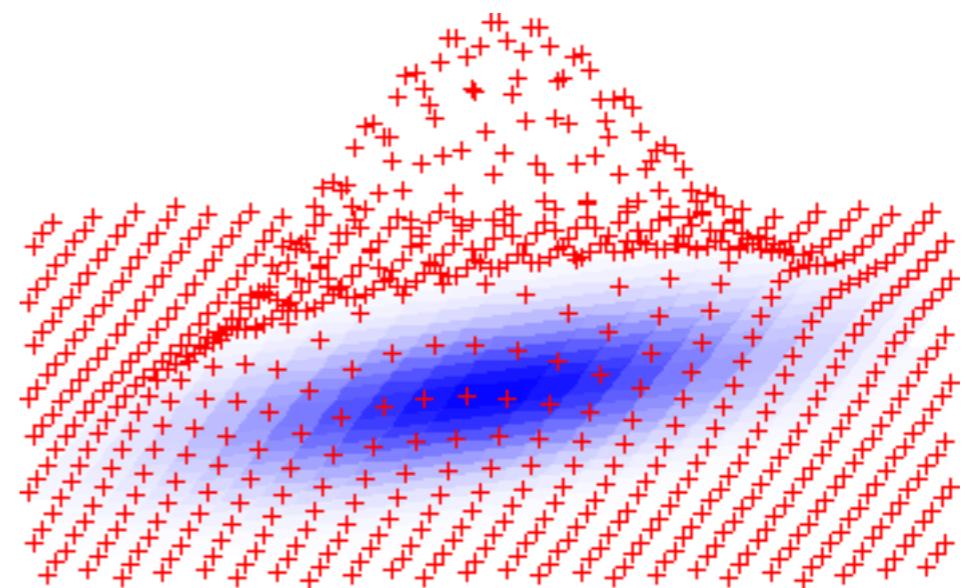


Image Credit: Chris Peikert

Step 3: Reduce  $f_A^{-1}$ ,  $g_A^{-1}$  to  $f_G^{-1}$ ,  $g_G^{-1}$

# Step 3: Reduce $f_A^{-1}$ , $g_A^{-1}$ to $f_G^{-1}$ , $g_G^{-1}$

Want to output spherical Gaussian!

Covariance Matrix  $s^2 \mathbf{I}$

# Step 3: Reduce $f_A^{-1}$ , $g_A^{-1}$ to $f_G^{-1}$ , $g_G^{-1}$

Want to output spherical Gaussian!  
Covariance Matrix  $s^2 \mathbf{I}$



Fix using perturbation method [P'10]

<https://www.elegantthemes.com/>

# Step 3: Reduce $f_A^{-1}$ , $g_A^{-1}$ to $f_G^{-1}$ , $g_G^{-1}$

Want to output spherical Gaussian!  
Covariance Matrix  $s^2 \mathbf{I}$



Fix using perturbation method [P'10]

<https://www.elegantthemes.com/>

Convolution of  
Gaussians

$$\text{Convolution of Gaussians} \quad \mathbf{R} \mathbf{R}^t + (s^2 \mathbf{I} - \mathbf{R} \mathbf{R}^t) = s^2 \mathbf{I}$$

# Step 3: Reduce $f_A^{-1}, g_A^{-1}$ to $f_G^{-1}, g_G^{-1}$

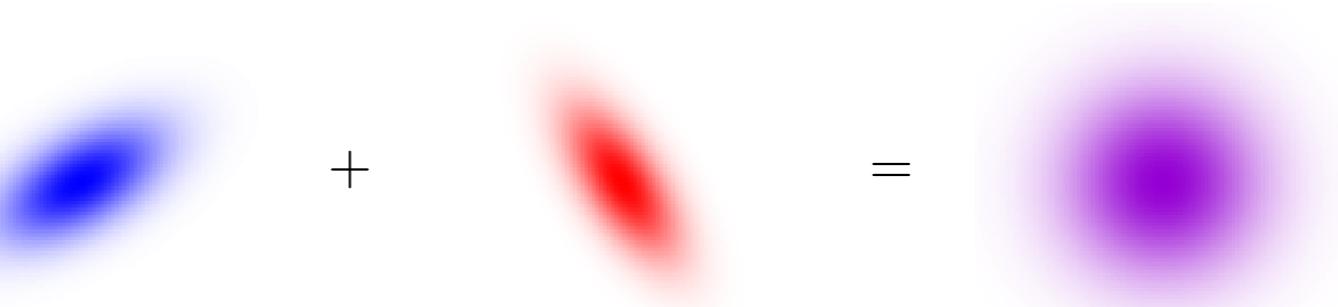
Want to output spherical Gaussian!  
Covariance Matrix  $s^2 \mathbf{I}$



Fix using perturbation method [P'10]

<https://www.elegantthemes.com/>

Convolution of  
Gaussians



$$\mathbf{R}\mathbf{R}^t + (s^2 \mathbf{I} - \mathbf{R}\mathbf{R}^t) = s^2 \mathbf{I}$$

To fix covariance:

- Generate perturbation vector  $\mathbf{p}$  with covariance  $(s^2 \mathbf{I} - \mathbf{R}\mathbf{R}^t)$
- Sample spherical  $\mathbf{z}$  such that  $\mathbf{G} \mathbf{z} = \mathbf{u} - \mathbf{A} \mathbf{p}$
- Output  $\mathbf{x} = \mathbf{p} + \begin{bmatrix} \mathbf{R} \\ \mathbf{I} \end{bmatrix} \cdot \mathbf{z}$

# Step 3: Reduce $f_A^{-1}, g_A^{-1}$ to $f_G^{-1}, g_G^{-1}$

Want to output spherical Gaussian!  
Covariance Matrix  $s^2 \mathbf{I}$



Fix using perturbation method [P'10]

<https://www.elegantthemes.com/>

Convolution of  
Gaussians

$$\text{Convolution of Gaussians} \quad \text{+} \quad \text{=}$$

$$\mathbf{R} \mathbf{R}^t + (s^2 \mathbf{I} - \mathbf{R} \mathbf{R}^t) = s^2 \mathbf{I} \quad \text{Check}$$

To fix covariance:

- Generate perturbation vector  $\mathbf{p}$  with covariance  $(s^2 \mathbf{I} - \mathbf{R} \mathbf{R}^t)$

$$\mathbf{A} \cdot \begin{bmatrix} \mathbf{R} \\ \mathbf{I} \end{bmatrix} = \mathbf{G}$$

- Sample spherical  $\mathbf{z}$  such that  $\mathbf{G} \mathbf{z} = \mathbf{u} - \mathbf{A} \mathbf{p}$

$$\mathbf{A} \cdot \mathbf{x} = \mathbf{A} \mathbf{p} + \mathbf{A} \begin{bmatrix} \mathbf{R} \\ \mathbf{I} \end{bmatrix} \cdot \mathbf{z}$$

- Output  $\mathbf{x} = \mathbf{p} + \begin{bmatrix} \mathbf{R} \\ \mathbf{I} \end{bmatrix} \cdot \mathbf{z}$

$$= \mathbf{A} \mathbf{p} + \mathbf{G} \mathbf{z} = \mathbf{u}$$

## Takeaway for Applications

Let  $\mathbf{B} \in \mathbb{Z}_q^{n \times m'}$ , uniform  $\mathbf{R} \in \mathbb{Z}_q^{m' \times n \log q}$ , Gaussian

Let  $\mathbf{A} = \begin{array}{c|c} \mathbf{B} & \mathbf{G} - \mathbf{B}\mathbf{R} \end{array}$

Then,  $\mathbf{A}$  uniform, admits LWE and SIS inversion

$$f_{\mathbf{A}}^{-1}, g_{\mathbf{A}}^{-1}$$

A dense, colorful geometric pattern of stars and hexagons in various colors including blue, green, yellow, and white.

# Applications

# Applications

A word about notation

# Identity Based Encryption (IBE)



# Identity Based Encryption (IBE)

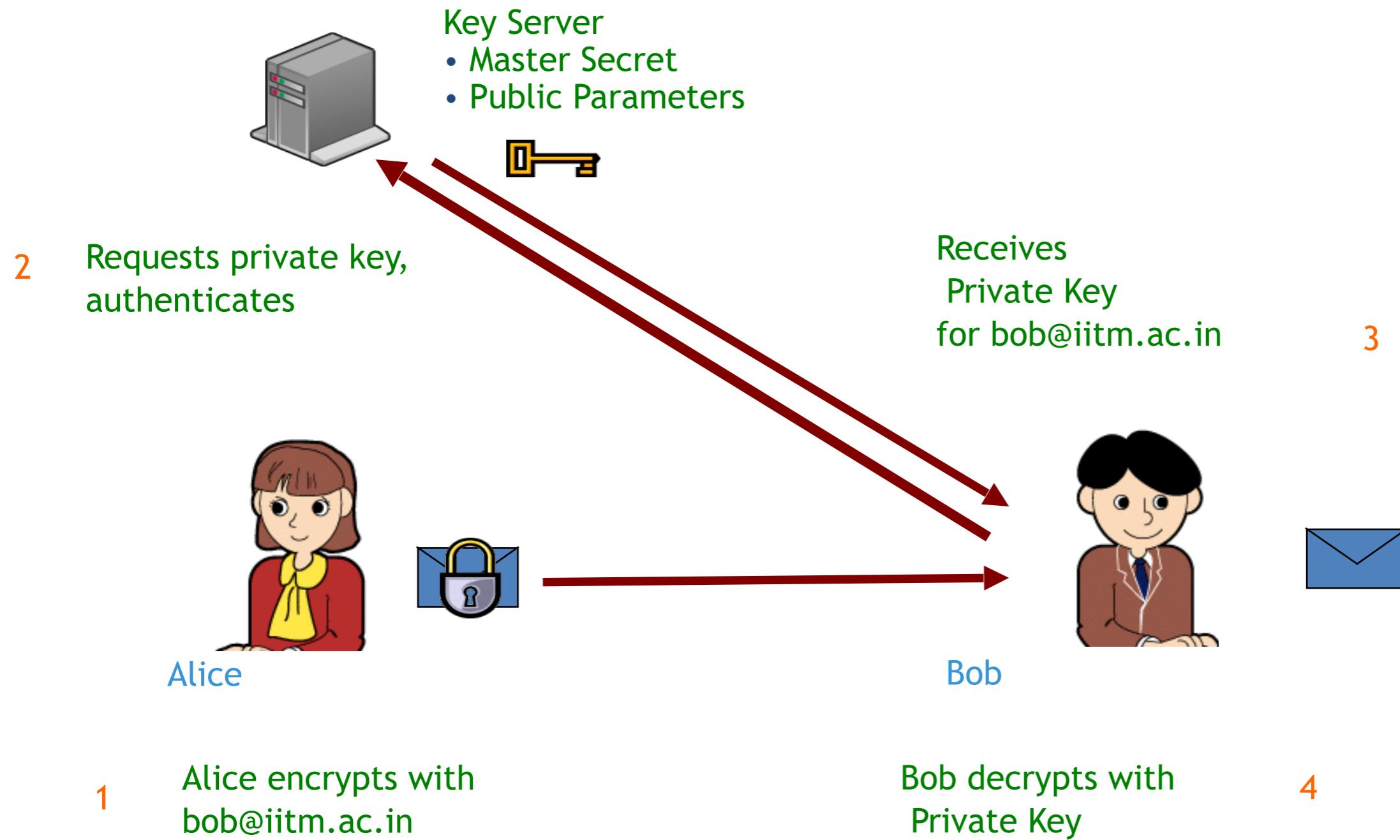
In short.....

# Identity Based Encryption (IBE)

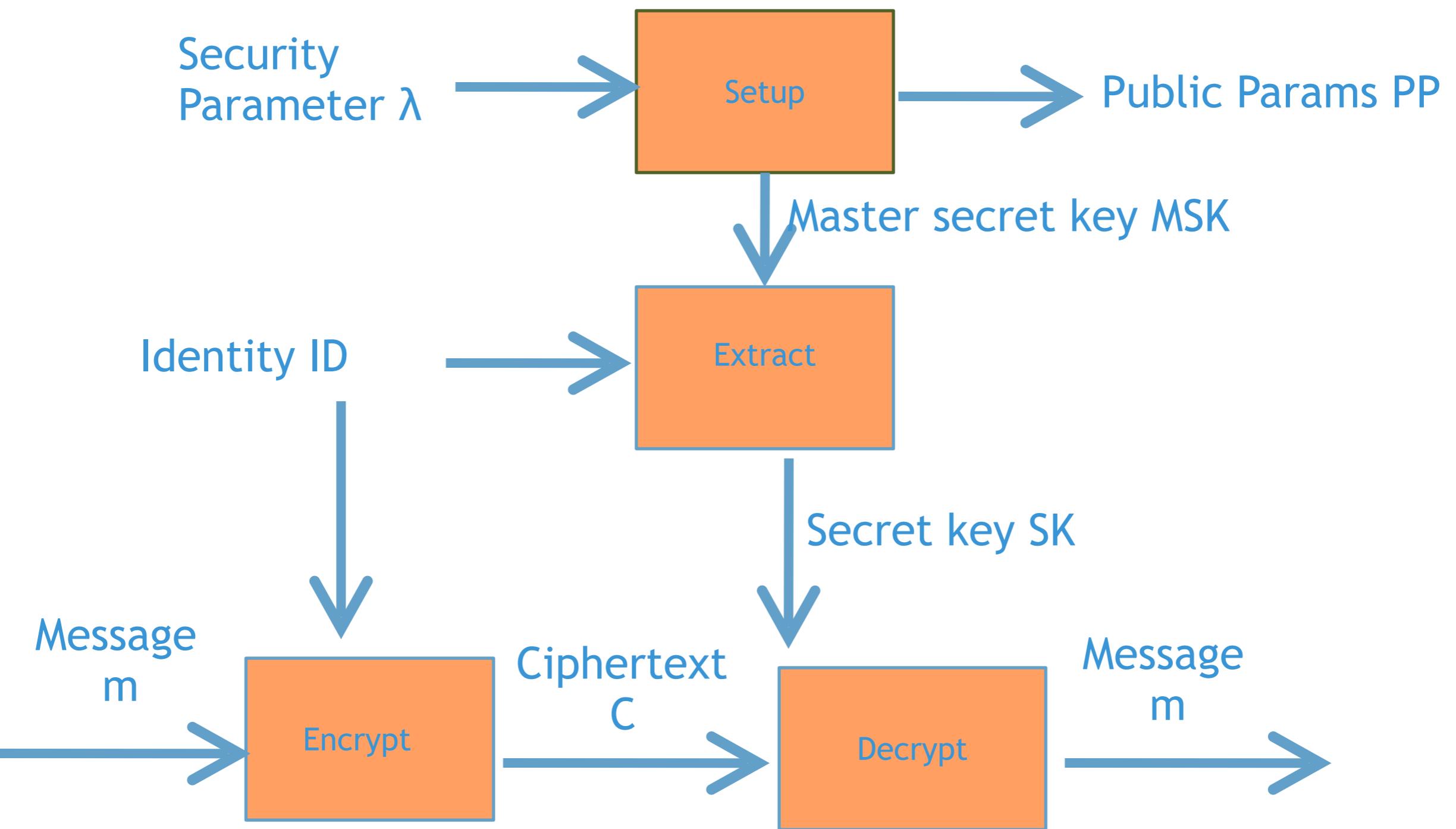
In short.....

Public Key Encryption in which ANY  
arbitrary string can be public key!

# IBE: How does it work?



# Identity Based Encryption



# Bit of History



# Bit of History

- ❖ Big open problem – posed in 1984 by Shamir, first solution in 2001 by Boneh and Franklin

# Bit of History

- ❖ Big open problem – posed in 1984 by Shamir, first solution in 2001 by Boneh and Franklin
- ❖ First solution uses pairings
  - ❖ Beautiful solution using only CDH by Dottling & Garg (2017)

# Bit of History

- ❖ Big open problem – posed in 1984 by Shamir, first solution in 2001 by Boneh and Franklin
- ❖ First solution uses pairings
  - ❖ Beautiful solution using only CDH by Dottling & Garg (2017)
- ❖ We'll see solution from lattices

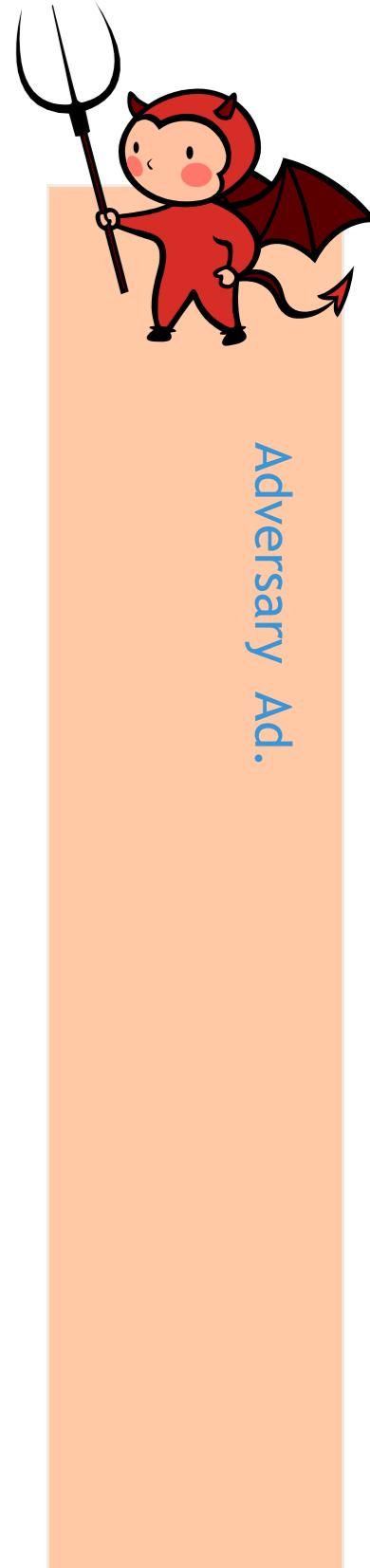
# Bit of History

- ❖ Big open problem – posed in 1984 by Shamir, first solution in 2001 by Boneh and Franklin
- ❖ First solution uses pairings
  - ❖ Beautiful solution using only CDH by Dottling & Garg (2017)
- ❖ We'll see solution from lattices
- ❖ Main challenge?

# Bit of History

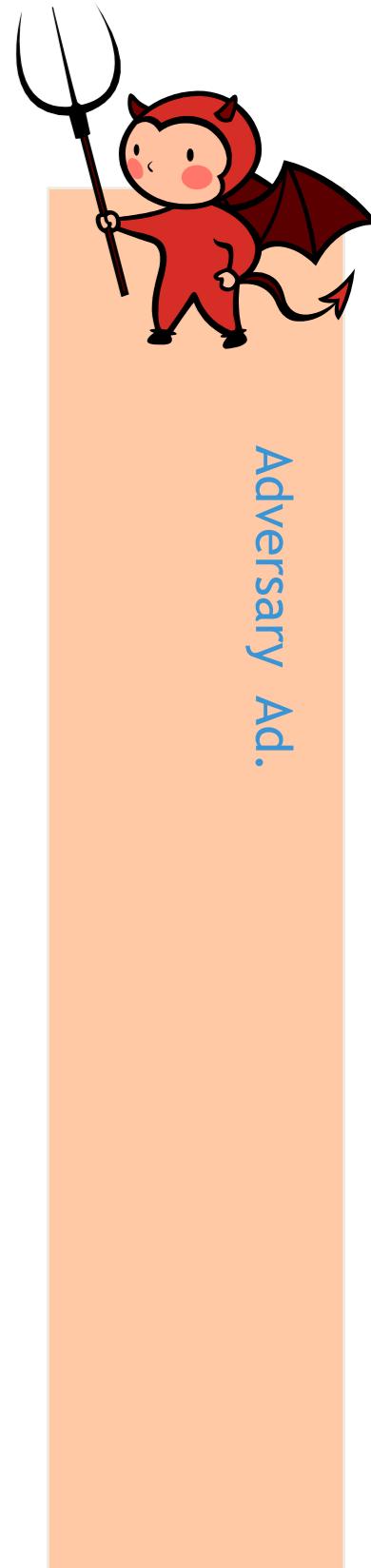
- ❖ Big open problem – posed in 1984 by Shamir, first solution in 2001 by Boneh and Franklin
- ❖ First solution uses pairings
  - ❖ Beautiful solution using only CDH by Dottling & Garg (2017)
- ❖ We'll see solution from lattices
- ❖ Main challenge?
- ❖ Need for MSK?

# IBE Security



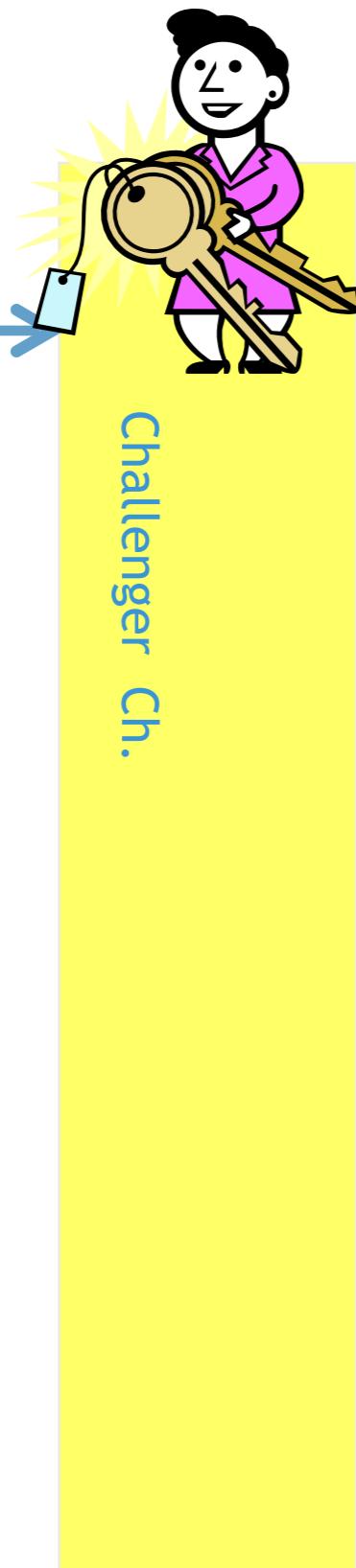
# IBE Security

Get instance of  
hard problem  $H$

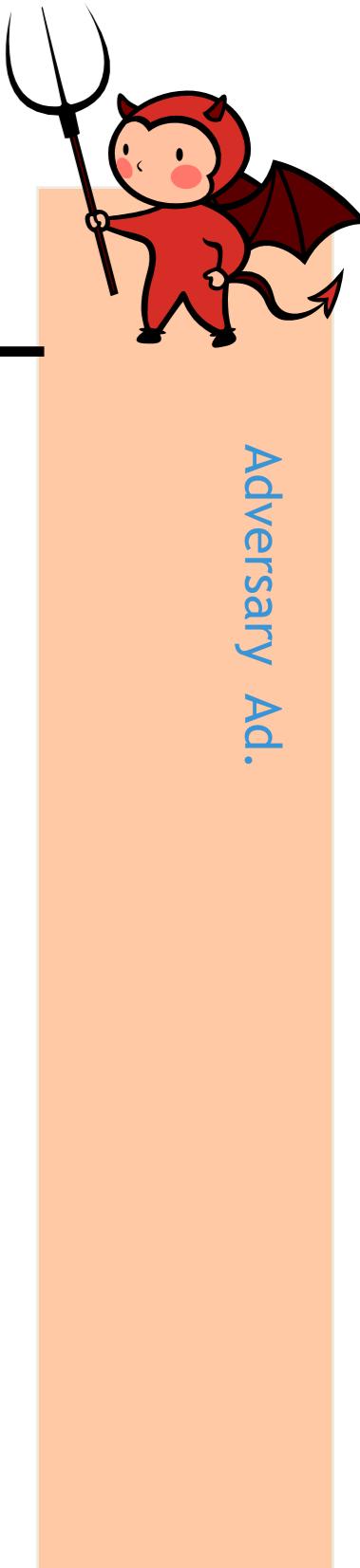


# IBE Security

Get instance of  
hard problem  $H$



$ID^*$



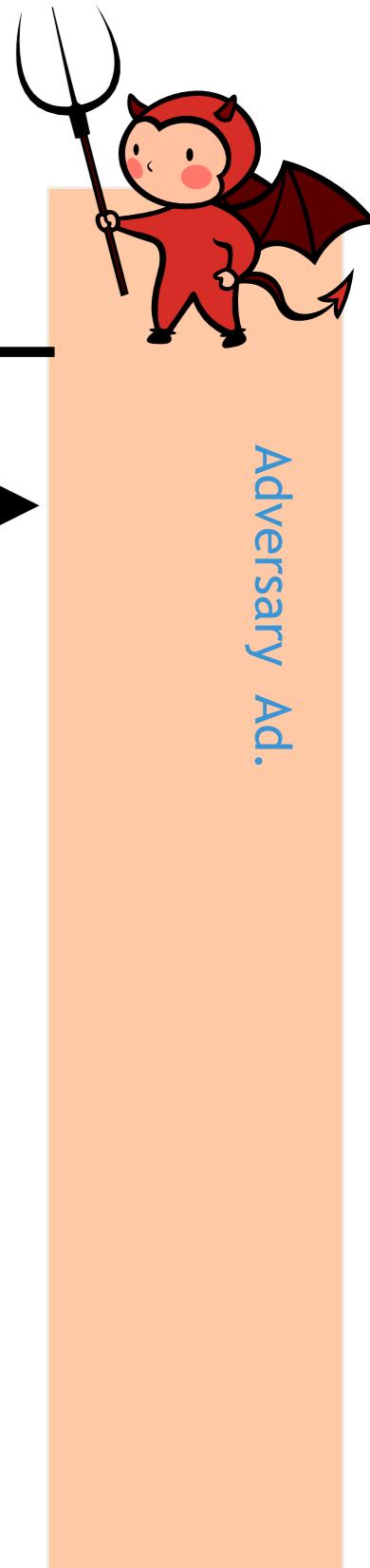
Adversary Ad.

# IBE Security

Get instance of  
hard problem  $H$



$ID^*$   
PK



Adversary Ad.

# IBE Security

Get instance of  
hard problem **H**



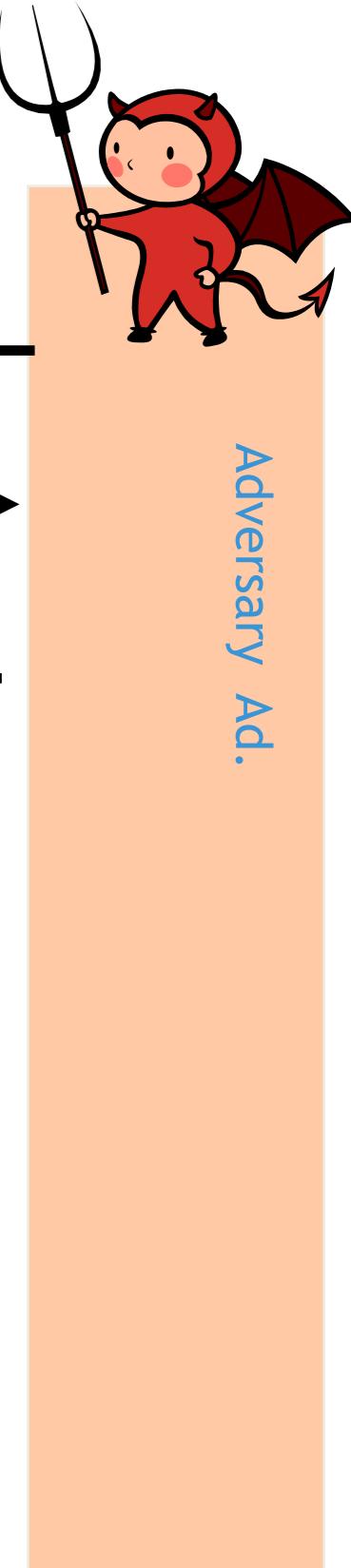
$ID^*$   
**PK**

$ID_1, ID_2, ID_3, \dots, ID_m$

Adversary **Ad.**

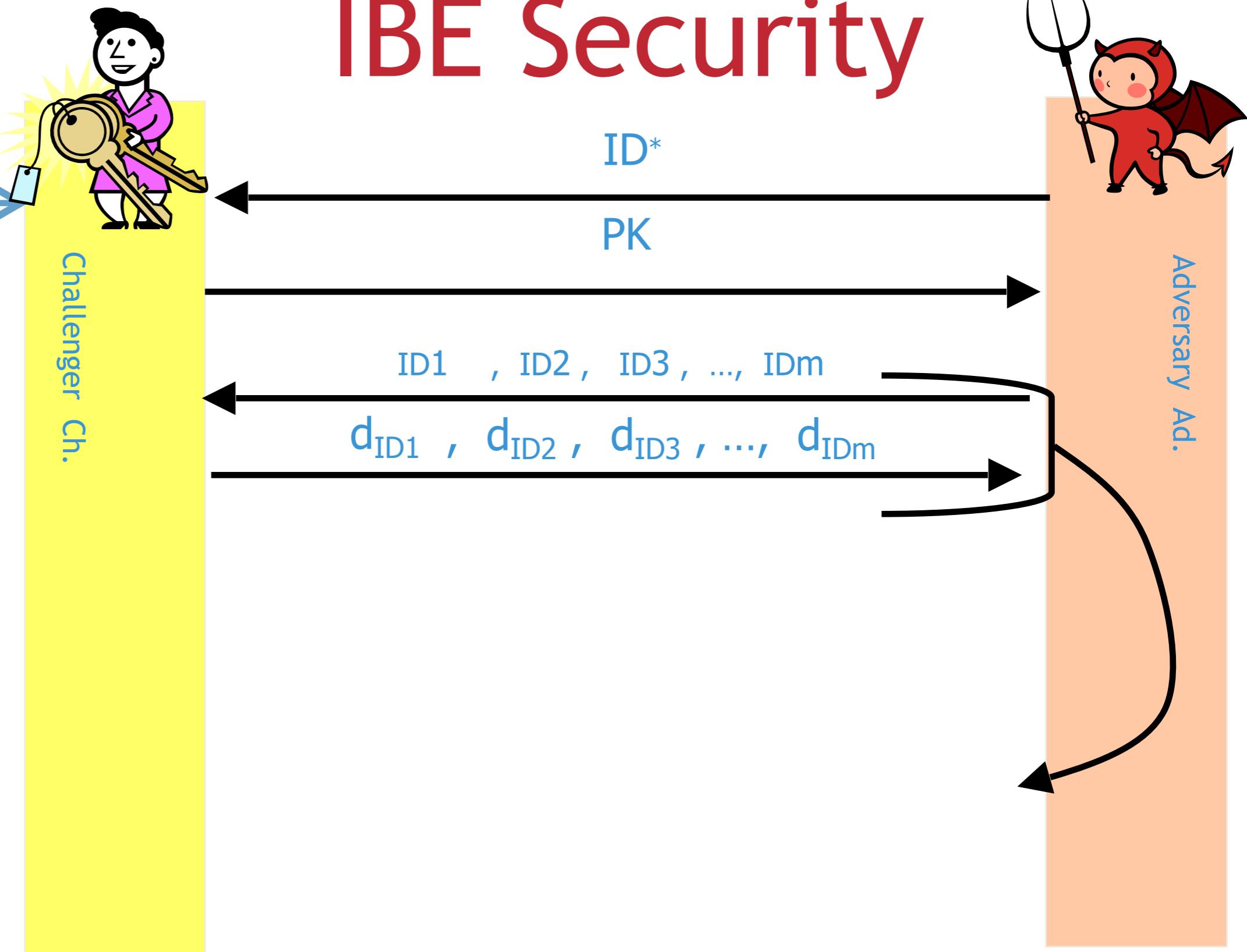
# IBE Security

Get instance of  
hard problem **H**



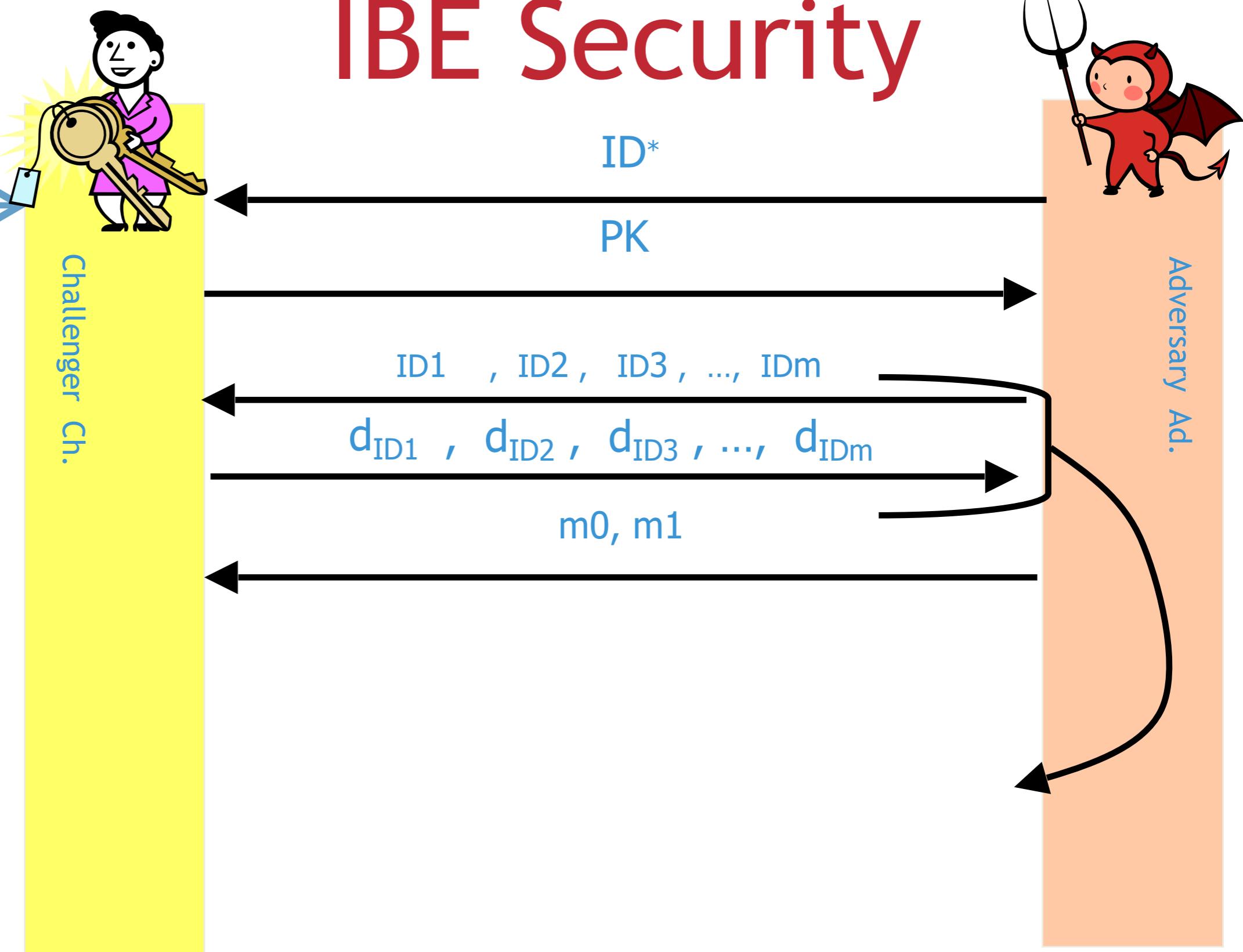
# IBE Security

Get instance of  
hard problem **H**



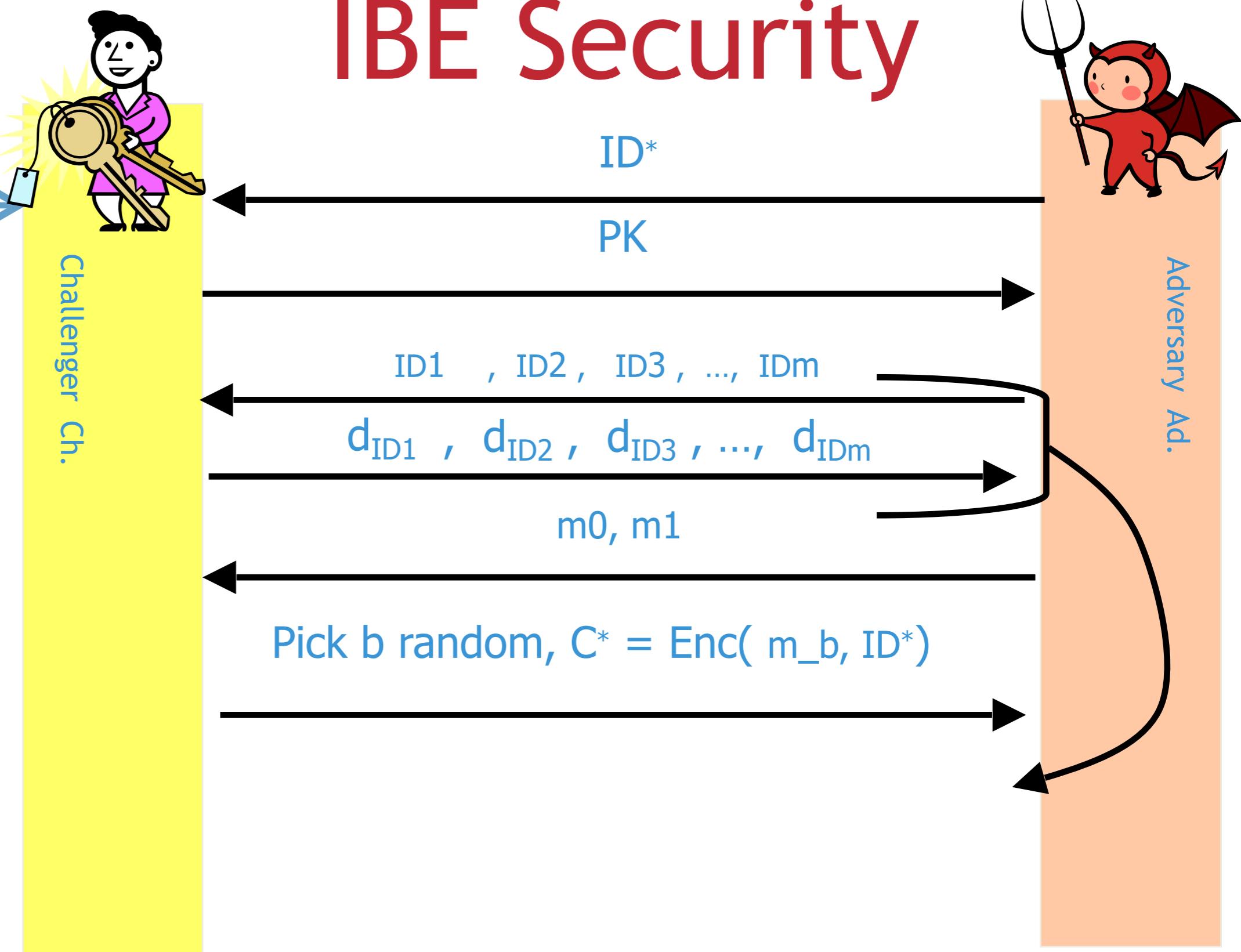
# IBE Security

Get instance of  
hard problem **H**



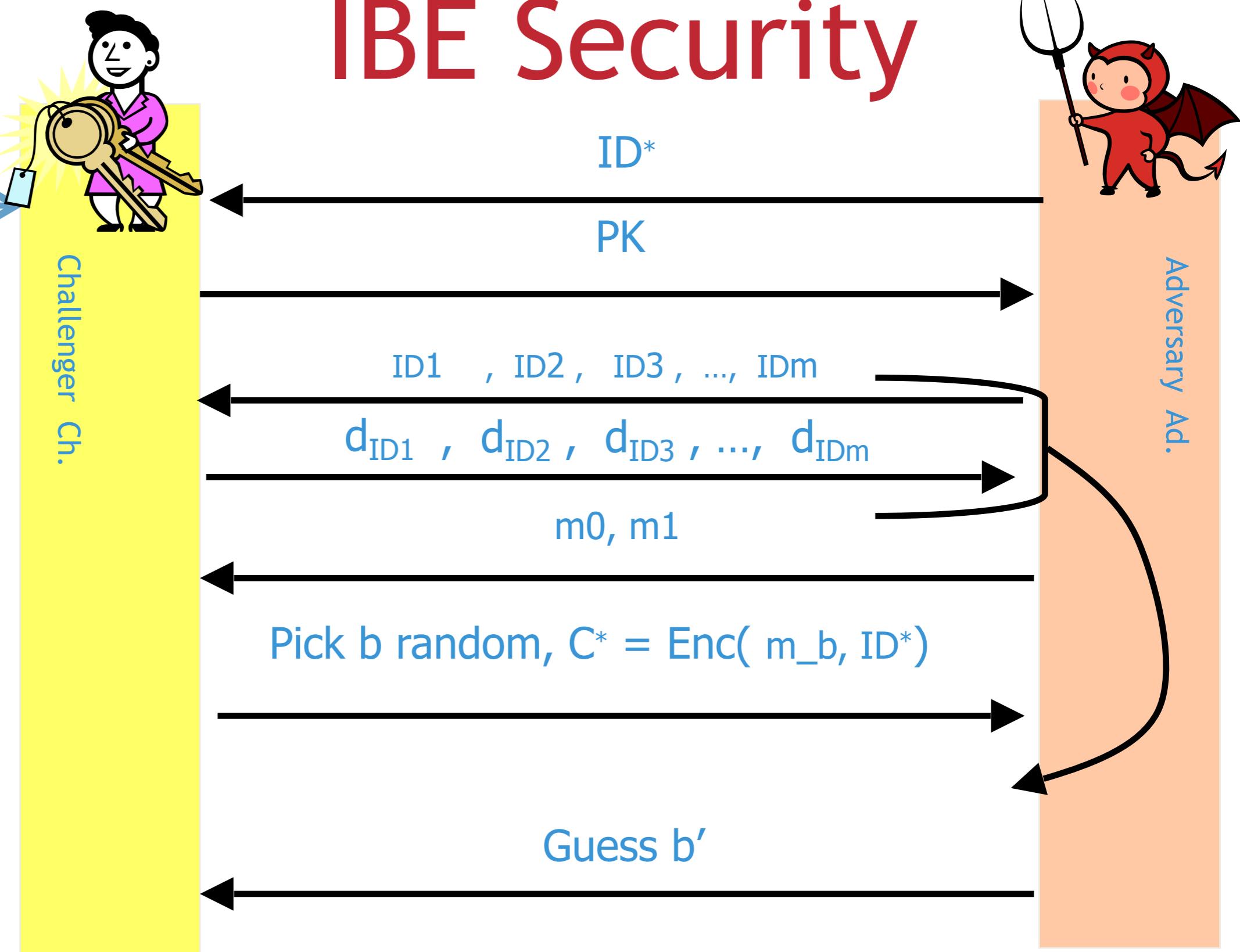
# IBE Security

Get instance of  
hard problem  $H$



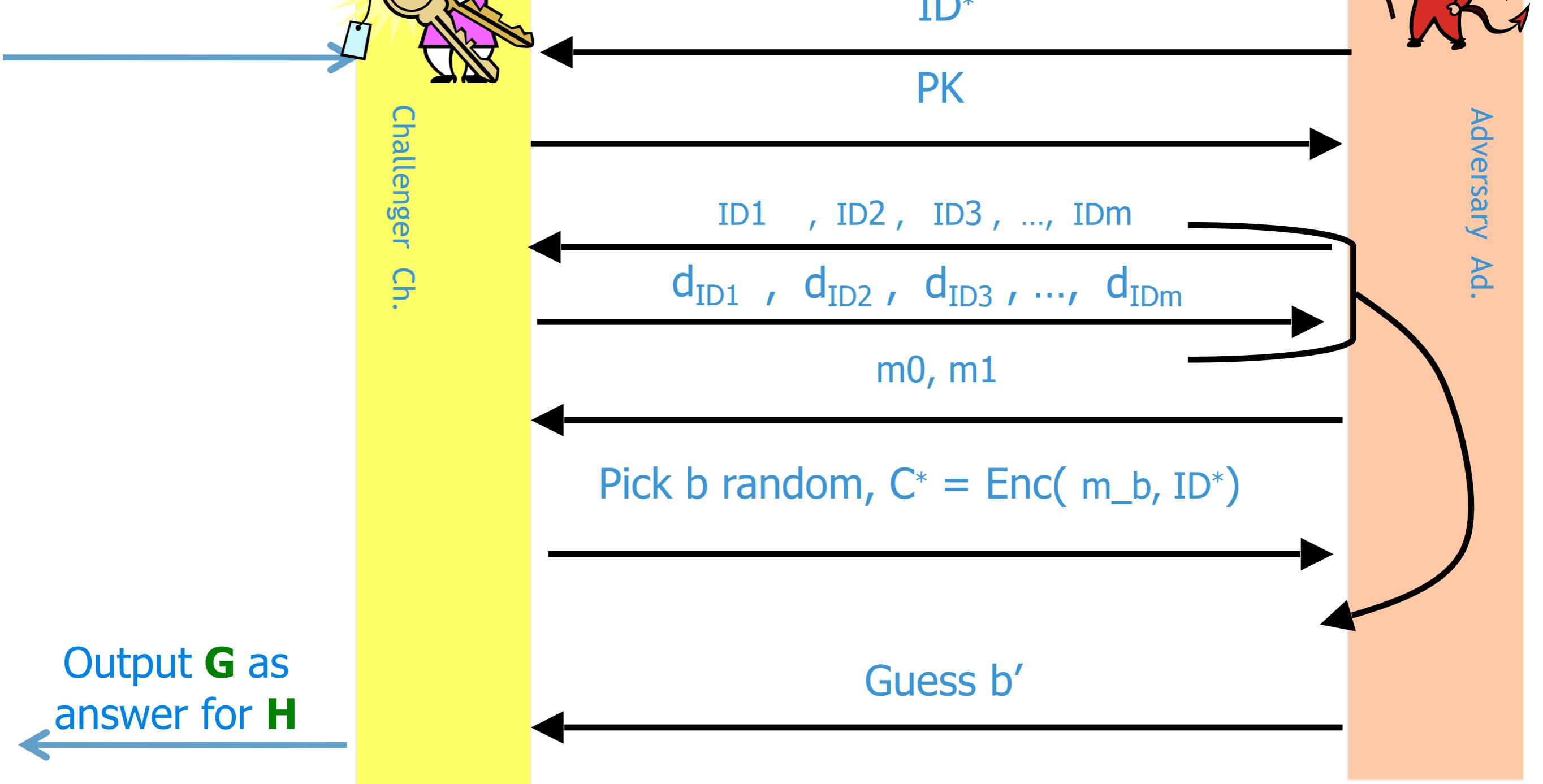
# IBE Security

Get instance of hard problem  $H$



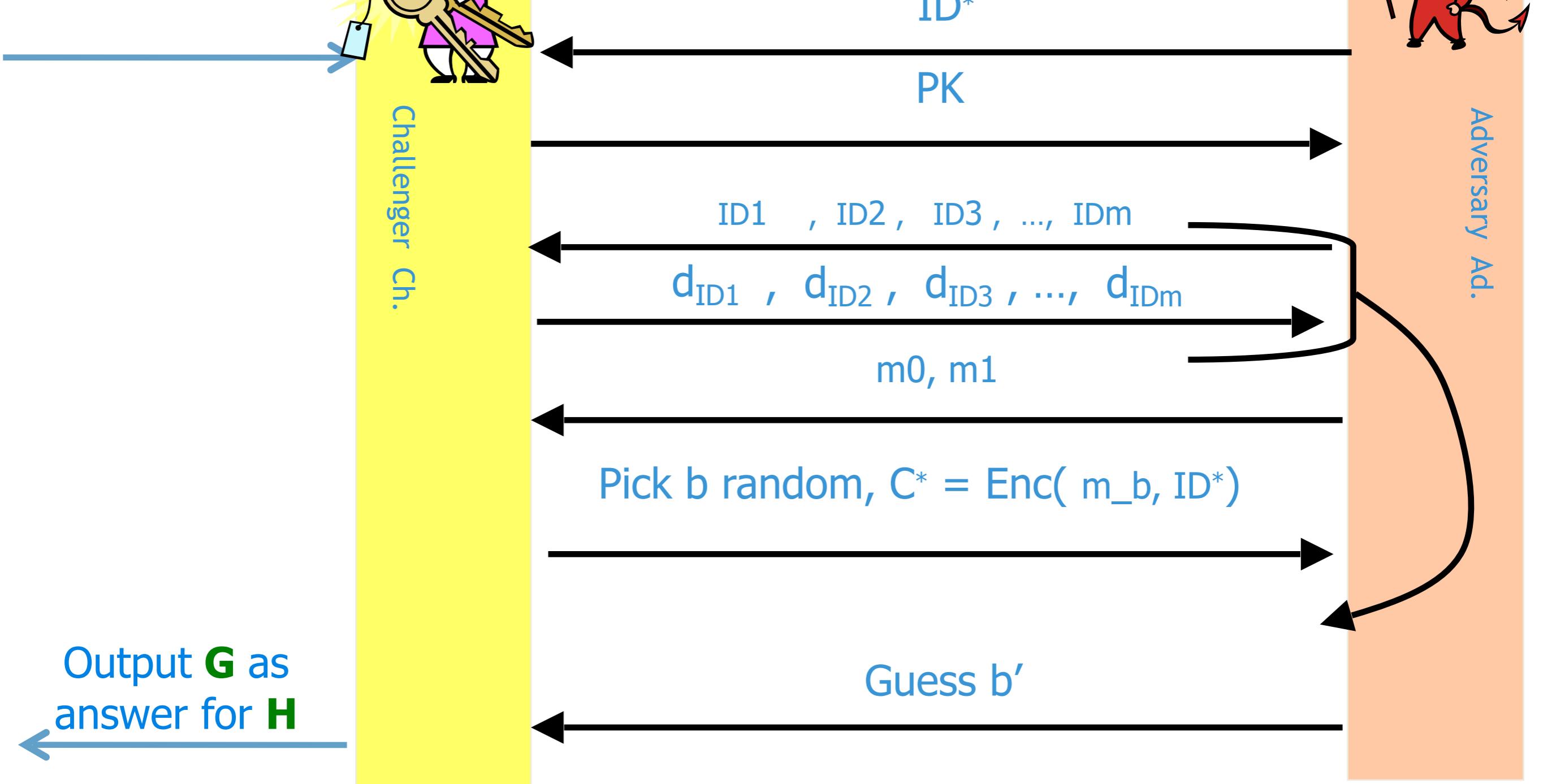
# IBE Security

Get instance of hard problem  $H$



# IBE Security

Get instance of hard problem  $H$



Attacker wins if  $|\Pr[b=b'] - \frac{1}{2}|$  is non-negligible

# Security Model: Key Points



# Security Model: Key Points



# Security Model: Key Points

- Ch. needs to be able to **answer private key** queries of Ad.

# Security Model: Key Points

- Ch. needs to be able to **answer private key** queries of Ad.

# Security Model: Key Points

- Ch. needs to be able to **answer private key** queries of Ad.
- Ch. should not be able to answer query for  $id^*$  (hence can't have master trapdoor)

# Security Model: Key Points

- Ch. needs to be able to **answer private key** queries of Ad.
- Ch. should not be able to answer query for  $id^*$  (hence can't have master trapdoor)

# Security Model: Key Points

- Ch. needs to be able to **answer private key** queries of Ad.
- Ch. should not be able to answer query for  $id^*$  (hence can't have master trapdoor)
- Ch. should be able to generate challenge ciphertext so that Ad's answer is useful.

# Security Model: Key Points

- Ch. needs to be able to **answer private key** queries of Ad.
- Ch. should not be able to answer query for  $id^*$  (hence can't have master trapdoor)
- Ch. should be able to generate challenge ciphertext so that Ad's answer is useful.

# Regev PKE

# Regev PKE

- ❖ Recall  $A^e = u \text{ mod } q$  hard to invert
- ❖ Secret:  $e$ , Public :  $A, u$

# Regev PKE

- ❖ Recall  $Ae = u \bmod q$  hard to invert

- ❖ Secret:  $e$ , Public :  $A, u$   $\{A\}e = u \bmod q$

$$\{A\}e = u \bmod q$$

# Regev PKE

- ❖ Recall  $Ae = u \bmod q$  hard to invert
- ❖ Secret:  $e$ , Public :  $A, u$   $\left\{ \begin{array}{c} A \\ e \end{array} \right\} = \boxed{u} \bmod q$
- ❖ Encrypt  $(A, u)$  :
  - ❖ Pick random vector  $s$
  - ❖  $c_0 = A^T s + \text{noise}$
  - ❖  $c_1 = u^T s + \text{noise} + \text{msg}$

# Regev PKE

- ❖ Recall  $Ae = u \bmod q$  hard to invert
- ❖ Secret:  $e$ , Public :  $A, u$   $\left\{ \begin{array}{c} A \\ e \end{array} \right\} = \boxed{u} \bmod q$
- ❖ Encrypt  $(A, u)$  :
  - ❖ Pick random vector  $s$
  - ❖  $c_0 = A^T s + \text{noise}$
  - ❖  $c_1 = u^T s + \text{noise} + \text{msg}$
- ❖ Decrypt  $(e)$  :
  - ❖  $e^T c_0 - c_1 = \text{msg} + \text{noise}$

# Regev PKE

- ❖ Recall  $A e = u \bmod q$  hard to invert

- ❖ Secret:  $e$ , Public :  $A, u$   $\begin{array}{c} \{ A \} \quad e \\ = \\ \{ u \} \end{array} \bmod q$

- ❖ Encrypt  $(A, u)$  :

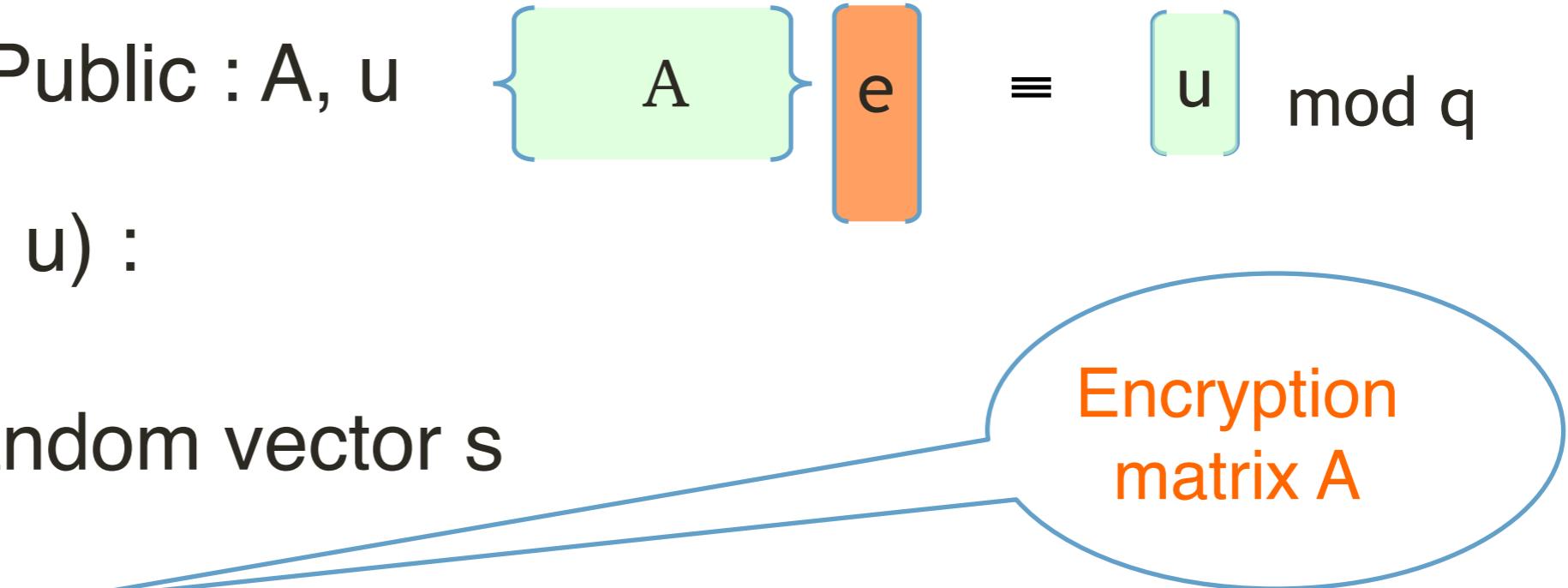
- ❖ Pick random vector  $s$

- ❖  $c_0 = A^T s + \text{noise}$

- ❖  $c_1 = u^T s + \text{noise} + \text{msg}$

- ❖ Decrypt  $(e)$  :

- ❖  $e^T c_0 - c_1 = \text{msg} + \text{noise}$



Encryption matrix  $A$

# Regev PKE

- ❖ Recall  $A e = u \bmod q$  hard to invert

- ❖ Secret:  $e$ , Public :  $A, u$   $\begin{array}{c} \{ A \} \quad e \\ = \\ \{ u \} \end{array} \bmod q$

- ❖ Encrypt  $(A, u)$  :

- ❖ Pick random vector  $s$

- $c_0 = A^T s + \text{noise}$

- $c_1 = u^T s + \text{noise} + \text{msg}$

- ❖ Decrypt  $(e)$  :

- $e^T c_0 - c_1 = \text{msg} + \text{noise}$

Encryption  
matrix  $A$

Small only  
if  $e$  is small

# GPV IBE



# GPV IBE

- ❖ Want to embed vector **id** in ciphertext and secret key.

# GPV IBE

- ❖ Want to embed vector **id** in ciphertext and secret key.
- ❖ How to generate public parameters?
  - ❖ Must be independent of id (why?)
  - ❖ Must “morph” into id dependent PK for Regev

# GPV IBE

- ❖ Want to embed vector  $\text{id}$  in ciphertext and secret key.
- ❖ How to generate public parameters?
  - ❖ Must be independent of  $\text{id}$  (why?)
  - ❖ Must “morph” into  $\text{id}$  dependent PK for Regev
- ❖ Let  $\mathbf{u}_{\text{id}} = \mathbf{H}(\text{id})$  where  $\mathbf{H}$  is random oracle

# GPV IBE

- ❖ Want to embed vector  $\text{id}$  in ciphertext and secret key.
- ❖ How to generate public parameters?
  - ❖ Must be independent of  $\text{id}$  (why?)
  - ❖ Must “morph” into  $\text{id}$  dependent PK for Regev
- ❖ Let  $u_{\text{id}} = H(\text{id})$  where  $H$  is random oracle
- ❖ Want: Perform **Regev PKE** with  $\text{PK A}$ ,  $u_{\text{id}}$

# Random Oracle



# Random Oracle

- ❖ Random oracle model assumes that well-chosen hash  $H$  (SHA3, say) behaves “like a random function”

# Random Oracle

- ❖ Random oracle model assumes that well-chosen hash  $H$  (SHA3, say) behaves “like a random function”
- ❖ On any input, gives random output

# Random Oracle

- ❖ Random oracle model assumes that well-chosen hash  $H$  (SHA3, say) behaves “like a random function”
- ❖ On any input, gives random output
- ❖ Repeated input, same output

# Random Oracle

- ❖ Random oracle model assumes that well-chosen hash  $H$  (SHA3, say) behaves “like a random function”
- ❖ On any input, gives random output
- ❖ Repeated input, same output
- ❖ Very useful for practical schemes

# Random Oracle

- ❖ Random oracle model assumes that well-chosen hash  $H$  (SHA3, say) behaves “like a random function”
- ❖ On any input, gives random output
- ❖ Repeated input, same output
- ❖ Very useful for practical schemes
- ❖ Proof in ROM allows to “program”  $H$  – gives exponential space to reduction!

# GPV IBE



# GPV IBE

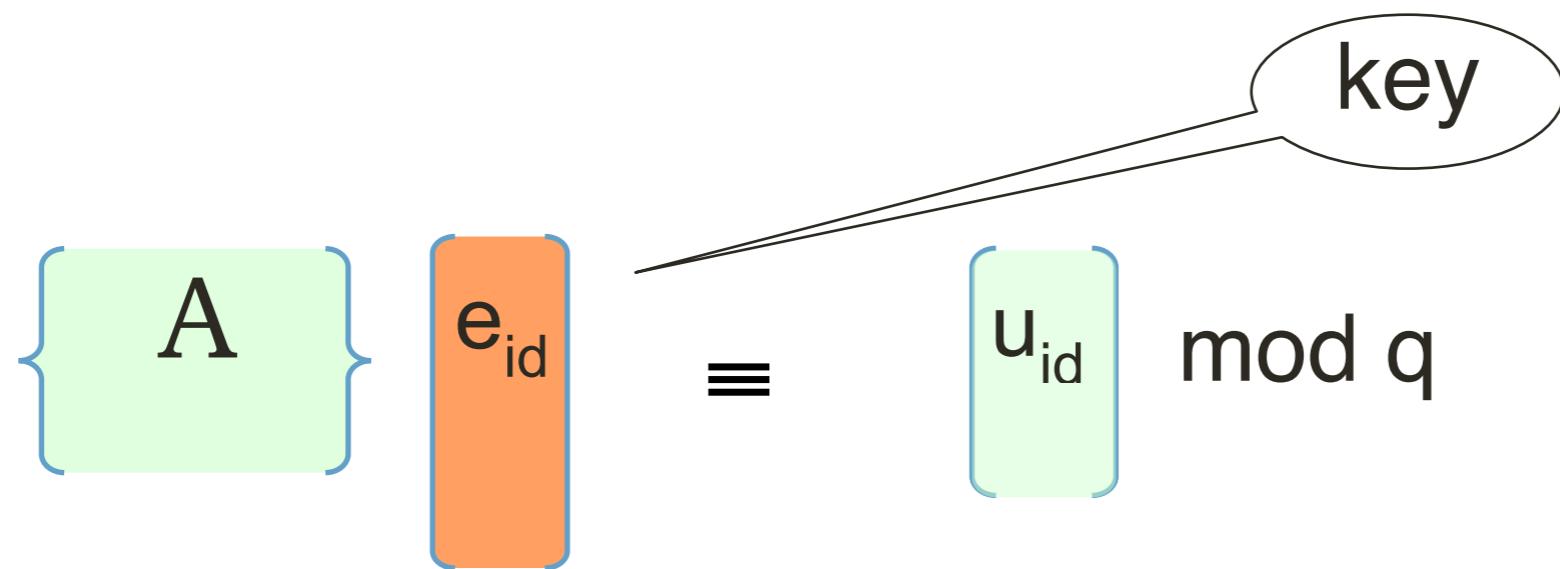
- ❖ Recall  $u_{id} = H(id)$  where  $H$  is random oracle

# GPV IBE

- ❖ Recall  $u_{id} = H(id)$  where  $H$  is random oracle
- ❖ Key: small  $e_{id}$  s.t.  $A e_{id} = u_{id} \pmod{q}$

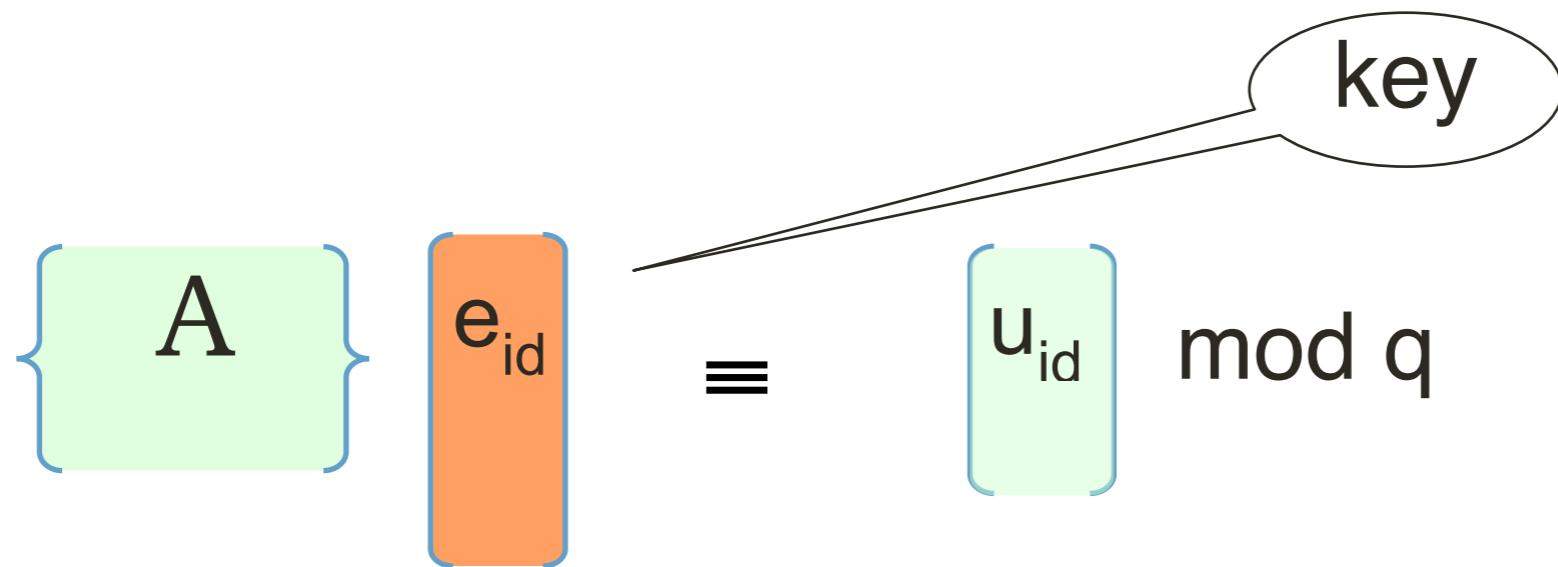
# GPV IBE

- ❖ Recall  $u_{id} = H(id)$  where  $H$  is random oracle
- ❖ Key: small  $e_{id}$  s.t.  $A e_{id} = u_{id} \pmod{q}$



# GPV IBE

- ❖ Recall  $u_{id} = H(id)$  where  $H$  is random oracle
- ❖ Key: small  $e_{id}$  s.t.  $A e_{id} = u_{id} \pmod{q}$



How to sample?

- ❖ Construction? Proof?

# GPV IBE

# GPV IBE

Secret:  $T_A$ , Public :  $A$

# GPV IBE

Secret:  $T_A$ , Public :  $A$

- ❖ **Extract( $T_A$ ,  $id$ )** : Set  $u_{id} = H(id)$ . Find  $e$  short s.t.  $A e_{id} = u_{id} \bmod q$

# GPV IBE

Secret:  $T_A$ , Public :  $A$

Use trapdoor!

- ❖  $\text{Extract}(T_A, \text{id})$  : Set  $u_{\text{id}} = H(\text{id})$ . Find  $e$  short s.t.  $A e_{\text{id}} = u_{\text{id}} \bmod q$

# GPV IBE

Secret:  $T_A$ , Public :  $A$

Use trapdoor!

- ❖ **Extract( $T_A$ ,  $id$ )** : Set  $u_{id} = H(id)$ . Find  $e$  short s.t.  $A e_{id} = u_{id} \bmod q$
- ❖ **Encrypt ( $A$ ,  $id$ )** :
  - ❖ Pick random vector  $s$
  - ❖  $c_0 = A^T s + \text{noise}$
  - ❖  $c_1 = u_{id}^T s + \text{noise} + \text{msg}$

# GPV IBE

Secret:  $T_A$ , Public :  $A$

Use trapdoor!

- ❖ **Extract( $T_A$ ,  $id$ ) :** Set  $u_{id} = H(id)$ . Find  $e$  short s.t.  $A e_{id} = u_{id} \bmod q$
- ❖ **Encrypt ( $A$ ,  $id$ ) :**
  - ❖ Pick random vector  $s$
  - ❖  $c_0 = A^T s + \text{noise}$
  - ❖  $c_1 = u_{id}^T s + \text{noise} + \text{msg}$
- ❖ **Decrypt ( $e_{id}$ ) :**
  - ❖  $e_{id}^T c_0 - c_1 = \text{msg} + \text{noise}$

# Proof Idea



# Proof Idea

- ❖ Selective game: reduction knows  $\text{id}^*$  from beginning

# Proof Idea

- ❖ Selective game: reduction knows  $\text{id}^*$  from beginning
- ❖ Need:
  - ❖ Answer adversary key queries for any  $\text{id} \neq \text{id}^*$
  - ❖ Unable to answer key query for  $\text{id}^*$
  - ❖ Embed LWE challenge into CT for  $\text{id}^*$

# Challenge CT for id\*



# Challenge CT for $\text{id}^*$

- ❖ Receive  $(A, A^T s + \text{noise}), (u, u^T s + \text{noise})$  from LWE challenger

# Challenge CT for $\text{id}^*$

- ❖ Receive  $(A, A^T s + \text{noise}), (u, u^T s + \text{noise})$  from LWE challenger
- ❖ “Program”  $H(\text{id}^*) = u$ . Note  $u$  random so consistent with ROM!

# Challenge CT for $\text{id}^*$

- ❖ Receive  $(A, A^T s + \text{noise}), (u, u^T s + \text{noise})$  from LWE challenger
- ❖ “Program”  $H(\text{id}^*) = u$ . Note  $u$  random so consistent with ROM!
- ❖ Sample random bit  $b$ .

# Challenge CT for $\text{id}^*$

- ❖ Receive  $(A, A^T s + \text{noise}), (u, u^T s + \text{noise})$  from LWE challenger
- ❖ “Program”  $H(\text{id}^*) = u$ . Note  $u$  random so consistent with ROM!
- ❖ Sample random bit  $b$ .
- ❖ Set challenge CT as  $c_0 = A^T s + \text{noise}$ ,  $c_1 = u^T s + \text{noise} + m_b$

# Challenge CT for $\text{id}^*$

- ❖ Receive  $(A, A^T s + \text{noise}), (u, u^T s + \text{noise})$  from LWE challenger
- ❖ “Program”  $H(\text{id}^*) = u$ . Note  $u$  random so consistent with ROM!
- ❖ Sample random bit  $b$ .
- ❖ Set challenge CT as  $c_0 = A^T s + \text{noise}$ ,  $c_1 = u^T s + \text{noise} + m_b$
- ❖ Now, adversary sees exactly the LWE challenge: if random then  $b$  is info-theoretically hidden. No advantage!

# Challenge CT for $\text{id}^*$

- ❖ Receive  $(A, A^T s + \text{noise}), (u, u^T s + \text{noise})$  from LWE challenger
- ❖ “Program”  $H(\text{id}^*) = u$ . Note  $u$  random so consistent with ROM!
- ❖ Sample random bit  $b$ .
- ❖ Set challenge CT as  $c_0 = A^T s + \text{noise}$ ,  $c_1 = u^T s + \text{noise} + m_b$
- ❖ Now, adversary sees exactly the LWE challenge: if random then  $b$  is info-theoretically hidden. No advantage!
- ❖ Its success translates to success for reduction/challenger!

# Key Queries



# Key Queries

- ❖ Need:
  - ❖ Answer adversary key queries for any  $id \neq id^*$
  - ❖ Unable to answer key query for  $id^*$

# Key Queries

- ❖ Need:
  - ❖ Answer adversary key queries for any  $id \neq id^*$
  - ❖ Unable to answer key query for  $id^*$

How?

# Key Queries

- ❖ Need:
  - ❖ Answer adversary key queries for any  $id \neq id^*$
  - ❖ Unable to answer key query for  $id^*$

How?

- ❖ Sample your own  $e_{id}$  and set  $u_{id} = A e_{id} \bmod q$ .

# Key Queries

- ❖ Need:
  - ❖ Answer adversary key queries for any  $id \neq id^*$
  - ❖ Unable to answer key query for  $id^*$

How?

- ❖ Sample your own  $e_{id}$  and set  $u_{id} = A e_{id} \bmod q$ .
- ❖ “Program”  $H(id) = u_{id}$ . Recall (from yesterday)  $u_{id}$  random!

# Key Queries

- ❖ Need:
  - ❖ Answer adversary key queries for any  $id \neq id^*$
  - ❖ Unable to answer key query for  $id^*$

How?

- ❖ Sample your own  $e_{id}$  and set  $u_{id} = A e_{id} \bmod q$ .
- ❖ “Program”  $H(id) = u_{id}$ . Recall (from yesterday)  $u_{id}$  random!
- ❖ Upon hash query on  $id$ , return  $u_{id}$ .

# Key Queries

- ❖ Need:
  - ❖ Answer adversary key queries for any  $id \neq id^*$
  - ❖ Unable to answer key query for  $id^*$

How?

- ❖ Sample your own  $e_{id}$  and set  $u_{id} = A e_{id} \bmod q$ .
- ❖ “Program”  $H(id) = u_{id}$ . Recall (from yesterday)  $u_{id}$  random!
- ❖ Upon hash query on  $id$ , return  $u_{id}$ .
- ❖ Upon key query on  $id$ , return  $e_{id}$

# Standard Model?

# Standard Model?

- ❖ ROM proof great first step but unrealistic

# Standard Model?

- ❖ ROM proof great first step but unrealistic
- ❖ ROM cannot be instantiated [BBP03] ...
  - ❖ Contrived counter-examples

# Standard Model?

- ❖ ROM proof great first step but unrealistic
- ❖ ROM cannot be instantiated [BBP03] ...
  - ❖ Contrived counter-examples
- ❖ Proof easy because exponential space to “program”

# Standard Model?

- ❖ ROM proof great first step but unrealistic
- ❖ ROM cannot be instantiated [BBP03] ...
  - ❖ Contrived counter-examples
- ❖ Proof easy because exponential space to “program”
- ❖ Can we construct it without ROM?

# Standard Model

# Standard Model

- ❖ Want to embed vector **id** in ciphertext and secret key.

# Standard Model

- ❖ Want to embed vector  $\text{id}$  in ciphertext and secret key.
- ❖ Let **encryption matrix**  $F_{\text{id}}$  be publicly computable function of  $\text{id}$  and public parameters.

# Standard Model

- ❖ Want to embed vector  $\text{id}$  in ciphertext and secret key.
- ❖ Let **encryption matrix**  $F_{\text{id}}$  be publicly computable function of  $\text{id}$  and public parameters.
- ❖ Perform **Regev PKE** with encryption matrix  $F_{\text{id}}$

# Standard Model

- ❖ Want to embed vector  $\text{id}$  in ciphertext and secret key.
- ❖ Let **encryption matrix**  $F_{\text{id}}$  be publicly computable function of  $\text{id}$  and public parameters.
- ❖ Perform **Regev PKE** with encryption matrix  $F_{\text{id}}$
- ❖ Figure out way to compute short vector  $e$  such that

# Standard Model

- ❖ Want to embed vector  $\text{id}$  in ciphertext and secret key.
- ❖ Let **encryption matrix**  $F_{\text{id}}$  be publicly computable function of  $\text{id}$  and public parameters.
- ❖ Perform **Regev PKE** with encryption matrix  $F_{\text{id}}$
- ❖ Figure out way to compute short vector  $e$  such that

$$\left\{ F_{\text{id}} \right\} e \equiv u \pmod{q}$$

# Std Model Identity Based Encryption [ABB10]

# Std Model Identity Based Encryption [ABB10]

Parameters:

$$\{ A_0 \} \quad \{ A_1 \} \quad \{ G \} \quad u$$

# Std Model Identity Based Encryption [ABB10]

Parameters:

$\{A_0\}$     $\{A_1\}$     $\{G\}$     $u$

Master Secret Key: Trapdoor for  $A_0$

# Std Model Identity Based Encryption [ABB10]

Parameters:

$\{A_0\}$     $\{A_1\}$     $\{G\}$     $u$

Master Secret Key: Trapdoor for  $A_0$

KeyGen for identity id :

# Std Model Identity Based Encryption [ABB10]

Parameters:



Master Secret Key: Trapdoor for  $A_0$

KeyGen for identity  $id$  :

$$\text{Let } F_{id} = [A_0 \mid A_1 + id \times G]$$

# Std Model Identity Based Encryption [ABB10]

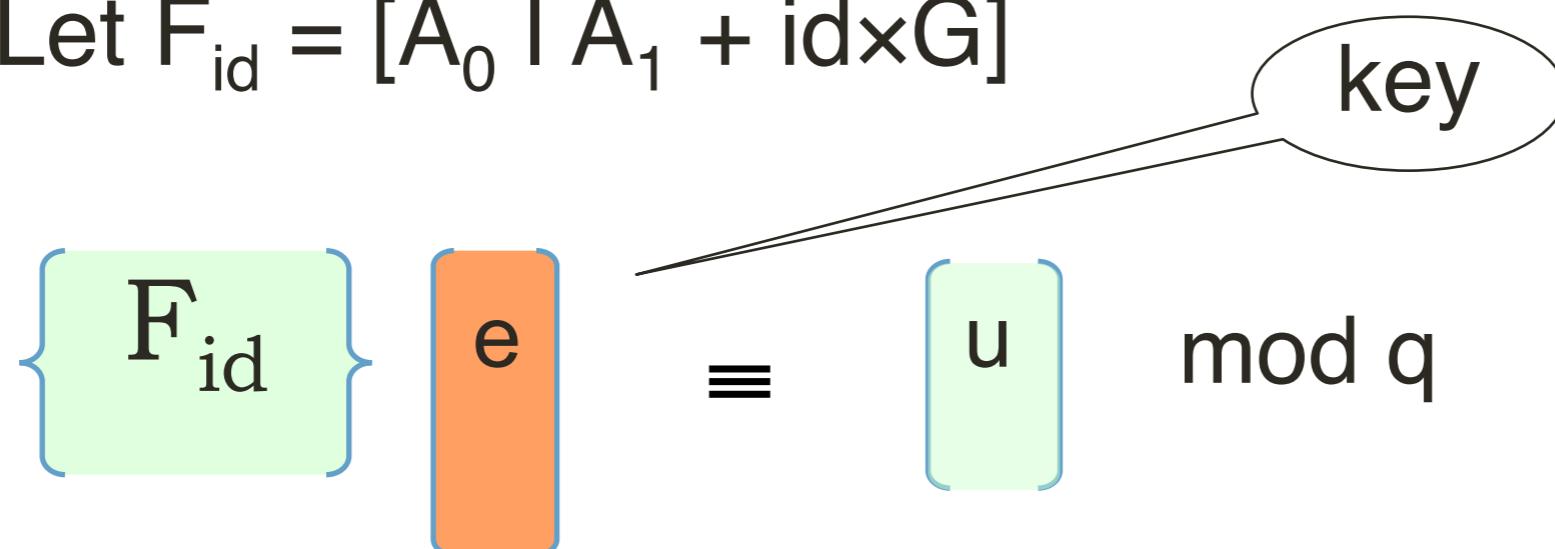
Parameters:



Master Secret Key: Trapdoor for  $A_0$

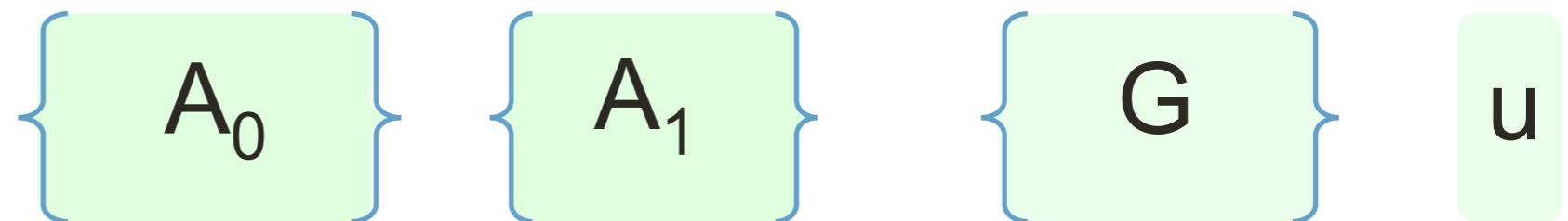
KeyGen for identity id :

Let  $F_{id} = [A_0 \mid A_1 + id \times G]$



# Std Model Identity Based Encryption [ABB10]

Parameters:



Master Secret Key: Trapdoor for  $A_0$

KeyGen for identity id :

$$\text{Let } F_{\text{id}} = [A_0 \mid A_1 + \text{id} \times G]$$

A diagram showing the computation of a key. On the left, there is a light green box containing  $F_{\text{id}}$  and an orange rectangle containing the letter  $e$ . A horizontal line connects them to an equals sign. To the right of the equals sign is a light green box containing the letter  $u$ . A curved arrow points from the  $u$  box to an oval labeled "key". Below the equals sign is the text "mod q".

$$F_{\text{id}} \quad e \quad = \quad u \quad \text{mod q}$$

Know how to compute trapdoor for “extended” matrix  
 $[A_0 \mid \text{any}]$

# Std Model Identity Based Encryption [ABB10]



# Std Model Identity Based Encryption [ABB10]

Encryption for  $\text{id}'$  = Regev PKE on matrix  $F_{\text{id}}$

# Std Model Identity Based Encryption [ABB10]

Encryption for  $\text{id}'$  = Regev PKE on matrix  $F_{\text{id}}$

- ❖ Pick random vector  $s$
- ❖ Let  $F_{\text{id}} = [A_0 \mid A_1 + \text{id} \times G]$
- ❖  $C = u^T s + \text{noise} + \text{msg}$
- ❖  $C' = F_{\text{id}}^T s + \text{noise}$

# Std Model Identity Based Encryption [ABB10]

$$C_0 = u^T s + \text{noise} + m \text{ and } C_1 = F_{id}^T s + \text{noise}$$

# Std Model Identity Based Encryption [ABB10]

$$C_0 = u^T s + \text{noise} + m \text{ and } C_1 = F_{id}^T s + \text{noise}$$

Decryption : Regev decryption

# Std Model Identity Based Encryption [ABB10]

$$C_0 = u^T s + \text{noise} + m \text{ and } C_1 = F_{id}^T s + \text{noise}$$

Decryption : Regev decryption

- ❖ Let  $w = C_0 - e^T C_1$

# Std Model Identity Based Encryption [ABB10]

$$C_0 = u^T s + \text{noise} + m \text{ and } C_1 = F_{id}^T s + \text{noise}$$

Decryption : Regev decryption

- ❖ Let  $w = C_0 - e^T C_1$
- ❖  $e^T C_1 = (F_{id} e)^T s + \text{noise}$

# Std Model Identity Based Encryption [ABB10]

$$C_0 = u^T s + \text{noise} + m \text{ and } C_1 = F_{id}^T s + \text{noise}$$

## Decryption : Regev decryption

- ❖ Let  $w = C_0 - e^T C_1$
- ❖  $e^T C_1 = (F_{id} e)^T s + \text{noise}$
- ❖ Since  $F_{id} e = u \bmod q$ , we have

# Std Model Identity Based Encryption [ABB10]

$$C_0 = u^T s + \text{noise} + m \text{ and } C_1 = F_{id}^T s + \text{noise}$$

## Decryption : Regev decryption

- ❖ Let  $w = C_0 - e^T C_1$
- ❖  $e^T C_1 = (F_{id} e)^T s + \text{noise}$
- ❖ Since  $F_{id} e = u \bmod q$ , we have

$w = m + \text{noise}$  from which we can recover  $m$ .

# Std Model Identity Based Encryption [ABB10]



# Std Model Identity Based Encryption [ABB10]

Simulation: Let challenge identity =  $\text{id}^*$

# Std Model Identity Based Encryption [ABB10]

**Simulation:** Let challenge identity =  $\text{id}^*$

- Don't have basis for  $A_0$

# Std Model Identity Based Encryption [ABB10]

**Simulation:** Let challenge identity =  $\text{id}^*$

- Don't have basis for  $A_0$
- Have basis for  $G$

# Std Model Identity Based Encryption [ABB10]

**Simulation:** Let challenge identity =  $\text{id}^*$

- Don't have basis for  $A_0$
- Have basis for  $G$
- Let  $A_1 = [A_0 \mathbf{R} - \text{id}^* \times G]$

# Std Model Identity Based Encryption [ABB10]

Simulation: Let challenge identity =  $\text{id}^*$

- Don't have basis for  $A_0$
- Have basis for  $G$
- Let  $A_1 = [A_0 \textcolor{red}{R} - \text{id}^* \times G]$

Random low norm  
matrix

# Std Model Identity Based Encryption [ABB10]

Simulation: Let challenge identity =  $\text{id}^*$

$$F_{\text{id}} = [A_0 \mid A_1 + \text{id}^* G]$$

- Don't have basis for  $A_0$
- Have basis for  $G$
- Let  $A_1 = [A_0 \textcolor{red}{R} - \text{id}^* \times G]$

Random low norm  
matrix

# Std Model Identity Based Encryption [ABB10]

Simulation: Let challenge identity =  $\text{id}^*$

$$F_{\text{id}} = [A_0 \mid A_1 + \text{id}^* G]$$

- Don't have basis for  $A_0$
- Have basis for  $G$
- Let  $A_1 = [A_0 \textcolor{red}{R} - \text{id}^* \times G]$
- $F_{\text{id}} = [A_0 \mid A_0 \textcolor{red}{R} + (\text{id} - \text{id}^*)G]$

Random low norm  
matrix

# Std Model Identity Based Encryption [ABB10]

Simulation: Let challenge identity =  $\text{id}^*$

$$F_{\text{id}} = [A_0 \mid A_1 + \text{id}^* G]$$

- Don't have basis for  $A_0$
- Have basis for  $G$
- Let  $A_1 = [A_0 \mathbf{R} - \text{id}^* \times G]$
- $F_{\text{id}} = [A_0 \mid A_0 \mathbf{R} + (\text{id} - \text{id}^*)G]$
- Need to find basis for  $F_{\text{id}}$  given basis for  $G$

Random low norm  
matrix

# Std Model Identity Based Encryption [ABB10]

Simulation: Let challenge identity =  $\text{id}^*$

$$F_{\text{id}} = [A_0 \mid A_1 + \text{id}^* G]$$

- Don't have basis for  $A_0$
- Have basis for  $G$
- Let  $A_1 = [A_0 \mathbf{R} - \text{id}^* \times G]$
- $F_{\text{id}} = [A_0 \mid A_0 \mathbf{R} + (\text{id} - \text{id}^*)G]$
- Need to find basis for  $F_{\text{id}}$  given basis for  $G$

Random low norm  
matrix

# Std Model Identity Based Encryption [ABB10]

Let  $\mathbf{B} \in \mathbb{Z}_q^{n \times m'}$ , uniform  $\mathbf{R} \in \mathbb{Z}_q^{m' \times n \log q}$ , Gaussian

Let  $\mathbf{A} = \begin{array}{c|c} \mathbf{B} & \mathbf{G} - \mathbf{B}\mathbf{R} \end{array}$

Then,  $\mathbf{A}$  uniform, admits LWE and SIS inversion

$$f_{\mathbf{A}}^{-1}, g_{\mathbf{A}}^{-1}$$

# Std Model Identity Based Encryption [ABB10]

MP12

Let  $\mathbf{B} \in \mathbb{Z}_q^{n \times m'}$ , uniform  $\mathbf{R} \in \mathbb{Z}_q^{m' \times n \log q}$ , Gaussian

Let  $\mathbf{A} = \begin{array}{c|c} \mathbf{B} & \mathbf{G} - \mathbf{B}\mathbf{R} \end{array}$

Then,  $\mathbf{A}$  uniform, admits LWE and SIS inversion

$$f_{\mathbf{A}}^{-1}, g_{\mathbf{A}}^{-1}$$

# Std Model Identity Based Encryption [ABB10]

MP12

Let  $\mathbf{B} \in \mathbb{Z}_q^{n \times m'}$ , uniform  $\mathbf{R} \in \mathbb{Z}_q^{m' \times n \log q}$ , Gaussian

Let  $\mathbf{A} = \begin{array}{c|c} \mathbf{B} & \mathbf{G} - \mathbf{B}\mathbf{R} \end{array}$

Then,  $\mathbf{A}$  uniform, admits LWE and SIS inversion

$$f_{\mathbf{A}}^{-1}, g_{\mathbf{A}}^{-1}$$

- $\mathbf{F}_{\text{id}} = [\mathbf{A}_0 \mid \mathbf{A}_0 \mathbf{R} + (\text{id} - \text{id}^*) \mathbf{G}]$

# Std Model Identity Based Encryption [ABB10]

MP12

Let  $\mathbf{B} \in \mathbb{Z}_q^{n \times m'}$ , uniform  $\mathbf{R} \in \mathbb{Z}_q^{m' \times n \log q}$ , Gaussian

Let  $\mathbf{A} = \begin{array}{c|c} \mathbf{B} & \mathbf{G} - \mathbf{B}\mathbf{R} \end{array}$

Then,  $\mathbf{A}$  uniform, admits LWE and SIS inversion

$$f_{\mathbf{A}}^{-1}, g_{\mathbf{A}}^{-1}$$

- $\mathbf{F}_{\text{id}} = [\mathbf{A}_0 \mid \mathbf{A}_0 \mathbf{R} + (\text{id} - \text{id}^*) \mathbf{G}]$
- Can find basis for  $\mathbf{F}_{\text{id}}$  given basis for  $\mathbf{G}$  !

# Std Model Identity Based Encryption [ABB10]

MP12

Let  $\mathbf{B} \in \mathbb{Z}_q^{n \times m'}$ , uniform  $\mathbf{R} \in \mathbb{Z}_q^{m' \times n \log q}$ , Gaussian

Let  $\mathbf{A} = \begin{array}{c|c} \mathbf{B} & \mathbf{G} - \mathbf{B}\mathbf{R} \end{array}$

Then,  $\mathbf{A}$  uniform, admits LWE and SIS inversion

$$f_{\mathbf{A}}^{-1}, g_{\mathbf{A}}^{-1}$$

- $\mathbf{F}_{\text{id}} = [\mathbf{A}_0 \mid \mathbf{A}_0 \mathbf{R} + (\text{id} - \text{id}^*) \mathbf{G}]$

Developed  
in ABB10

- Can find basis for  $\mathbf{F}_{\text{id}}$  given basis for  $\mathbf{G}$  !

# Std Model Identity Based Encryption [ABB10]

MP12

Let  $\mathbf{B} \in \mathbb{Z}_q^{n \times m'}$ , uniform  $\mathbf{R} \in \mathbb{Z}_q^{m' \times n \log q}$ , Gaussian

Let  $\mathbf{A} = \begin{array}{c|c} \mathbf{B} & \mathbf{G} - \mathbf{B}\mathbf{R} \end{array}$

Then,  $\mathbf{A}$  uniform, admits LWE and SIS inversion

$$f_{\mathbf{A}}^{-1}, g_{\mathbf{A}}^{-1}$$

- $\mathbf{F}_{\text{id}} = [\mathbf{A}_0 \mid \mathbf{A}_0 \mathbf{R} + (\text{id} - \text{id}^*) \mathbf{G}]$
- Can find basis for  $\mathbf{F}_{\text{id}}$  given basis for  $\mathbf{G}$ !
- Trapdoor vanishes for  $\text{id} = \text{id}^*$

Developed  
in ABB10

# Std Model Identity Based Encryption [ABB10]

Real System

Simulation



# Std Model Identity Based Encryption [ABB10]

$$\text{PP} = A_0, A_1, G$$

Real System

Simulation



# Std Model Identity Based Encryption [ABB10]

PP =  $A_0, A_1, G$

Real System

MSK

= Trapdoor for  $A_0$

Simulation

# Std Model Identity Based Encryption [ABB10]

$PP = A_0, A_1, G$

Real System

MSK = Trapdoor for  $A_0$

Simulation

MSK = R

# Std Model Identity Based Encryption [ABB10]

PP =  $A_0, A_1, G$

Real System

MSK = Trapdoor for  $A_0$

$A_1$  = Randomly chosen

Simulation

MSK = R

# Std Model Identity Based Encryption [ABB10]

$$\text{PP} = A_0, A_1, G$$

Real System

$$\begin{array}{ll} \text{MSK} & = \text{Trapdoor for } A_0 \\ A_1 & = \text{Randomly chosen} \end{array}$$

Simulation

$$\begin{array}{ll} \text{MSK} & = R \\ A_1 & = A_0 R - \text{id}^* G \end{array}$$

# Std Model Identity Based Encryption [ABB10]

$$\text{PP} = A_0, A_1, G$$

Real System

MSK = Trapdoor for  $A_0$

$A_1$  = Randomly chosen

Simulation

MSK =  $R$

$A_1 = A_0 R - \text{id}^* G$

Indistinguishable since  $R$  is random!

# Std Model Identity Based Encryption [ABB10]

$$\text{PP} = A_0, A_1, G$$

Real System

MSK = Trapdoor for  $A_0$

$A_1$  = Randomly chosen

Simulation

MSK =  $R$

$A_1 = A_0 R - \text{id}^* G$

Indistinguishable since  $R$  is random!

Encryption  
matrix  $F_{\text{id}} = [A_0 | A_1 + \text{id}.G]$

# Std Model Identity Based Encryption [ABB10]

$$\text{PP} = A_0, A_1, G$$

Real System

MSK = Trapdoor for  $A_0$

$A_1$  = Randomly chosen

Encryption matrix  $F_{id} = [A_0 | A_1 + id \cdot G]$

Simulation

MSK =  $R$

$A_1 = A_0 R - id^* G$

Indistinguishable since  $R$  is random!

Encryption matrix  $F_{id} = [A_0 | A_1 + id \cdot G]$   
 $= [A_0 | A_0 R + (id - id^*)G]$

# Std Model Identity Based Encryption [ABB10]

$$\text{PP} = A_0, A_1, G$$

Real System

MSK = Trapdoor for  $A_0$

$A_1$  = Randomly chosen

Encryption matrix  $F_{id} = [A_0 | A_1 + id \cdot G]$

Secret Key = short vector in  $F_{id}$

Simulation

MSK =  $R$

$A_1 = A_0 R - id^* G$

Indistinguishable since  $R$  is random!

Encryption matrix  $F_{id} = [A_0 | A_1 + id \cdot G]$   
 $= [A_0 | A_0 R + (id - id^*) G]$

# Std Model Identity Based Encryption [ABB10]

$$\text{PP} = A_0, A_1, G$$

## Real System

MSK = Trapdoor for  $A_0$

$A_1$  = Randomly chosen

Encryption matrix  $F_{id} = [A_0 | A_1 + id \cdot G]$

Secret Key = short vector in  $F_{id}$

## Simulation

MSK =  $R$

$A_1 = A_0 R - id^* G$

Indistinguishable since  $R$  is random!

Encryption matrix  $F_{id} = [A_0 | A_1 + id \cdot G]$   
 $= [A_0 | A_0 R + (id - id^*) G]$

Secret Key = short vector in  $F_{id}$

# Std Model Identity Based Encryption [ABB10]

$$\text{PP} = A_0, A_1, G$$

## Real System

MSK = Trapdoor for  $A_0$

$A_1$  = Randomly chosen

Encryption matrix  $F_{id} = [A_0 | A_1 + id.G]$

Secret Key = short vector in  $F_{id}$

MSK  $\rightarrow$  Key for any id

## Simulation

MSK =  $R$

$A_1 = A_0 R - id^* G$

Indistinguishable since  $R$  is random!

Encryption matrix  $F_{id} = [A_0 | A_1 + id.G]$   
 $= [A_0 | A_0 R + (id - id^*)G]$

Secret Key = short vector in  $F_{id}$

# Std Model Identity Based Encryption [ABB10]

$$\text{PP} = A_0, A_1, G$$

## Real System

MSK = Trapdoor for  $A_0$

$A_1$  = Randomly chosen

Encryption matrix  $F_{id} = [A_0 | A_1 + id.G]$

Secret Key = short vector in  $F_{id}$

MSK  $\rightarrow$  Key for any id

## Simulation

MSK =  $R$

$A_1 = A_0 R - id^* G$

Indistinguishable since  $R$  is random!

Encryption matrix  $F_{id} = [A_0 | A_1 + id.G]$   
 $= [A_0 | A_0 R + (id - id^*)G]$

Secret Key = short vector in  $F_{id}$

Trapdoor for  $G \rightarrow$  Key for  $id \neq id^*$

# The matrix R

- Matrix R : each column randomly and independently chosen from  $\{+1, -1\}^m$
- $(A_0, A_1)$  indistinguishable from  $(A_0, A_0R)$   
by leftover hash lemma
- Roughly states that R has enough entropy to make  $A_0R$  look like  $A_1$

The image features a large, abstract painting with a palette of red, blue, green, and black. The brushwork is expressive, with thick, layered strokes. A prominent feature is a yellow rectangular box in the upper left quadrant, containing the text "Generalizing to inner products (AFV11)".

Generalizing to inner products (AFV11)

# Generalizing to Inner Product (ksw08)



Key :  $y = (y_1, \dots, y_n)$

CT :  $x = (x_1, \dots, x_n)$

Function  $f( x, y ) = 1$  If  $\langle x \cdot y \rangle = 0$

0 otherwise

# Generalizing to Inner Product (ksw08)



Key :  $y = (y_1, \dots, y_n)$

CT :  $x = (x_1, \dots, x_n)$

Function  $f(x, y) = 1$  if  $\langle x \cdot y \rangle = 0$

0 otherwise

Supports:

- OR -- Bob OR Alice  $OR_{A,B}(z) = 1$  if  $z = A$  OR  $z = B$

$$p(z) = (A - z)(B - z)$$

- CNF/DNF formulas of bounded size

# Generalizing to Inner Product (ksw08)



Key :  $y = (y_1, \dots, y_n)$

CT :  $x = (x_1, \dots, x_n)$

Ciphertext Hides  
Attributes  $x_i$

Function  $f( x, y ) = 1$  if  $\langle x \cdot y \rangle = 0$   
0 otherwise

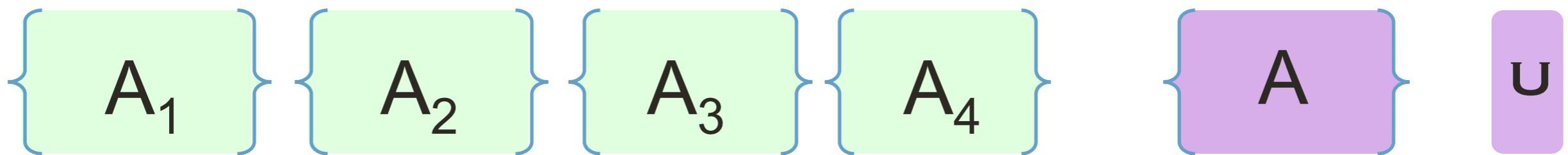
Supports:

- OR -- Bob OR Alice  $OR_{A,B}(z) = 1$  if  $z = A$  OR  $z = B$   
 $p(z) = (A - z)(B - z)$
- CNF/DNF formulas of bounded size

# Generalizing to Inner Product (AFV11)

# Generalizing to Inner Product (AFV11)

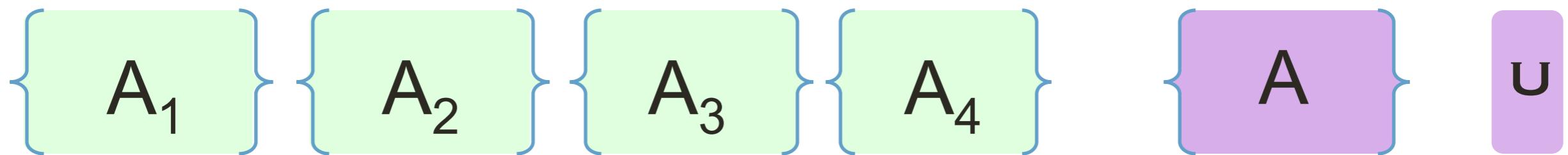
❖ Parameters for  $\|x\| = \|y\| = 4$ :



# Generalizing to Inner Product (AFV11)



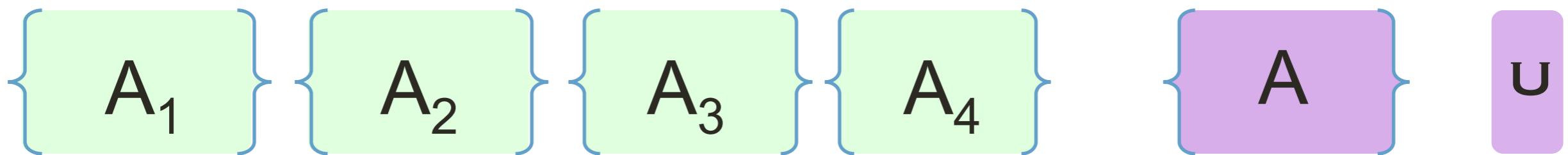
Parameters for  $|x| = |y| = 4$ :



Master Secret Key: Trapdoor for  $A$

# Generalizing to Inner Product (AFV11)

- ❖ Parameters for  $|x| = |y| = 4$ :

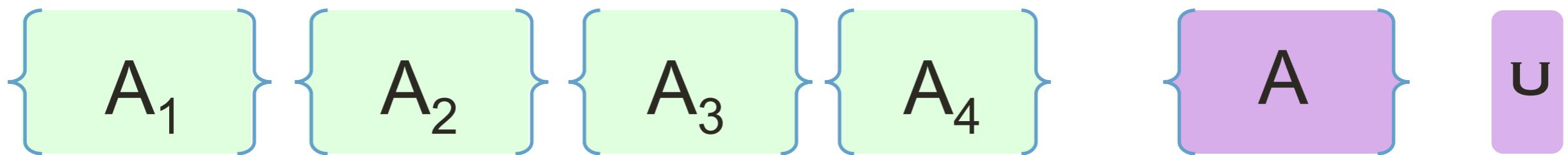


- ❖ Master Secret Key: Trapdoor for A

- ❖ Define  $F_y = [A \mid \sum y_i A_i]$

# Generalizing to Inner Product (AFV11)

- ❖ Parameters for  $|x| = |y| = 4$ :



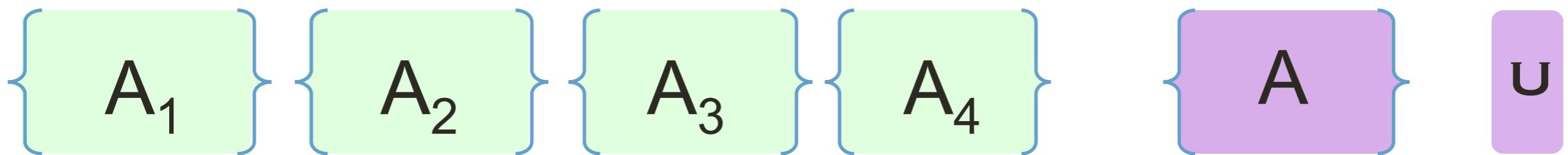
- ❖ Master Secret Key: Trapdoor for  $A$

- ❖ Define  $F_y = [A | \sum y_i A_i]$

$$\{ A \} \{ \sum y_i A_i \} e_y \equiv u \pmod{q}$$

# Generalizing to Inner Product (AFV11)

- ❖ Parameters for  $|x| = |y| = 4$ :



- ❖ Master Secret Key: Trapdoor for A

- ❖ Define  $F_y = [A \mid \sum y_i A_i]$

$$[A \mid \sum y_i A_i] e_y \equiv u \pmod{q}$$

key

The diagram shows the definition of the Master Secret Key. It consists of a purple box labeled 'A' followed by a green box labeled  $\sum y_i A_i$ . To the right of this is an orange box labeled  $e_y$ . To the right of the orange box is an equals sign. To the right of the equals sign is a purple box labeled 'u'. To the right of the 'u' box is the text  $\pmod{q}$ . A speech bubble below the orange box contains the word 'key'.

# Generalizing to Inner Product (AFV11)



# Generalizing to Inner Product (AFV11)

Encryption for vector  $x = (x_1 \ x_2 \ x_3 \ x_4)$  :

# Generalizing to Inner Product (AFV11)

Encryption for vector  $x = (x_1 \ x_2 \ x_3 \ x_4)$  :

- ❖ Pick random vector  $s$
- ❖  $C = u^T s + \text{noise} + \text{msg}$
- ❖  $C' = A^T s + \text{noise}$

# Generalizing to Inner Product (AFV11)

Encryption for vector  $x = (x_1 \ x_2 \ x_3 \ x_4)$  :

- ❖ Pick random vector  $s$
- ❖  $C = u^T s + \text{noise} + \text{msg}$
- ❖  $C' = A^T s + \text{noise}$
- ❖ Set  $C_i = (A_i + x_i G)^T s + \text{noise}$

# Generalizing to Inner Product (AFV11)

Decryption  
 $(CT_x, SK_y)$  :

# Generalizing to Inner Product (AFV11)

Decryption  
( $CT_x$ ,  $SK_y$ ) :

$$C_i = (A_i + x_i G)^T s + \text{noise}$$

# Generalizing to Inner Product (AFV11)

Decryption  
( $CT_x$ ,  $SK_y$ ) :

$$C_i = (A_i + x_i G)^T s + \text{noise}$$

$$C' = A^T s + \text{noise}$$

# Generalizing to Inner Product (AFV11)

Decryption  
( $CT_x, SK_y$ ) :

$$C_i = (A_i + x_i G)^T s + \text{noise}$$

$$C' = A^T s + \text{noise}$$

$$\left\{ A \right. \left. \sum y_i A_i \right\} e_y \equiv u \pmod{q}$$

# Generalizing to Inner Product (AFV11)

Decryption  
( $CT_x$ ,  $SK_y$ ) :

$$C_i = (A_i + x_i G)^T s + \text{noise}$$

$$C' = A^T s + \text{noise}$$

$$\{ A \} \{ \sum y_i A_i \} e_y \equiv u \pmod{q}$$

$$\text{Set } C_y = \sum y_i C_i$$

$$= (\sum y_i A_i + \sum y_i x_i G)^T s + \sum y_i \text{noise}$$

# Generalizing to Inner Product (AFV11)

Decryption  
( $CT_x, SK_y$ ) :

$$C_i = (A_i + x_i G)^T s + \text{noise}$$

$$C' = A^T s + \text{noise}$$

$$\{ A \} \{ \sum y_i A_i \} e_y \equiv u \pmod{q}$$

$$\text{Set } C_y = \sum y_i C_i$$

$$= (\sum y_i A_i + \sum y_i \cancel{x_i} G)^T s + \sum y_i \text{noise}$$

# Generalizing to Inner Product (AFV11)

Decryption  
( $CT_x, SK_y$ ) :

$$C_i = (A_i + x_i G)^T s + \text{noise}$$

$$C' = A^T s + \text{noise}$$

$$\{ A \} \{ \sum y_i A_i \} e_y \equiv u \pmod{q}$$

$$\text{Set } C_y = \sum y_i C_i$$

$$= (\sum y_i A_i + \sum y_i \cancel{x_i} G)^T s + \sum y_i \text{noise}$$

$$[C' | C_y] = [A | \sum y_i A_i]^T s + \text{noise}$$

# Generalizing to Inner Product (AFV11)

Decryption  
( $CT_x, SK_y$ ) :

$$C_i = (A_i + x_i G)^T s + \text{noise}$$

$$C' = A^T s + \text{noise}$$

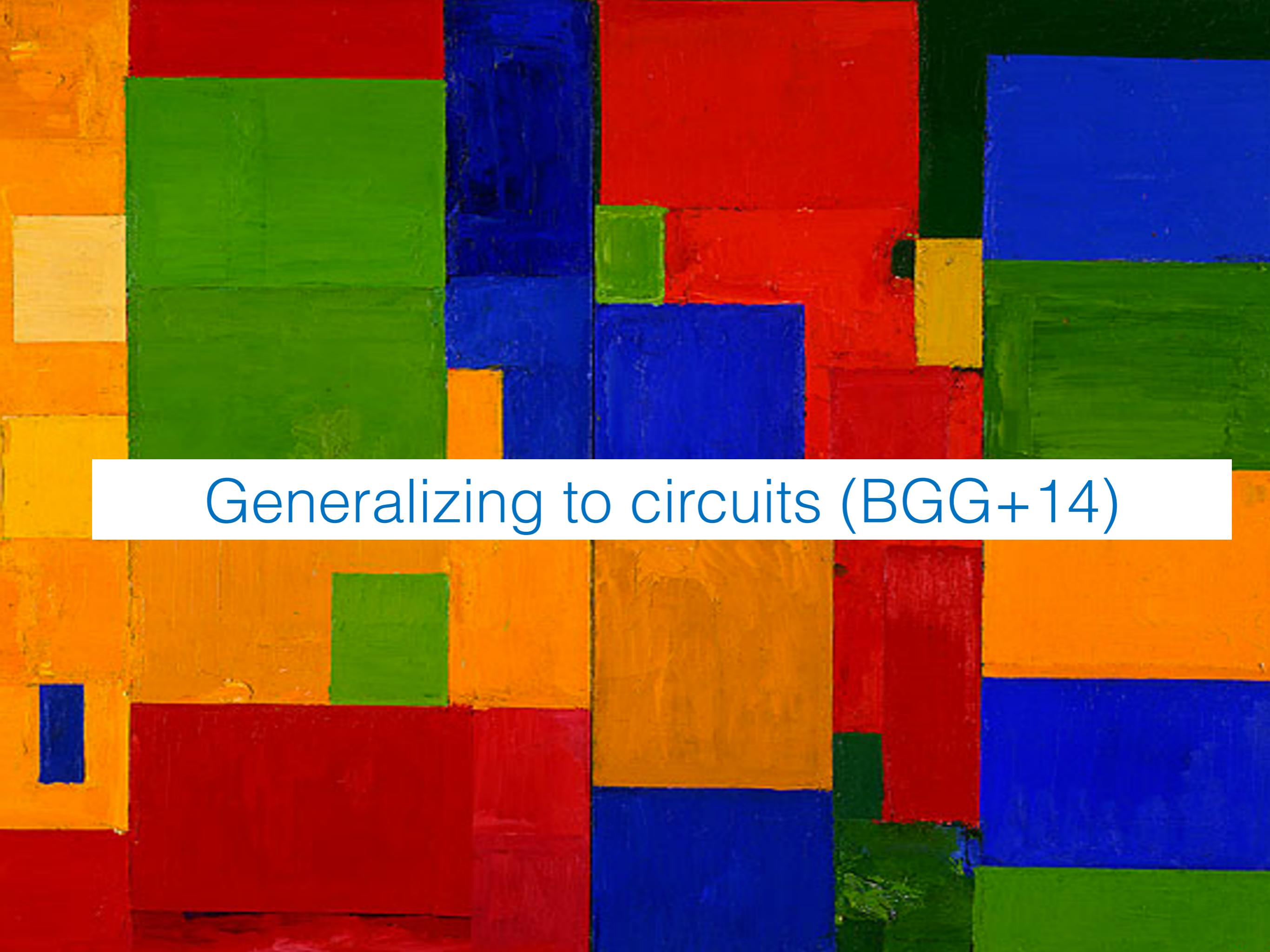
$$\{ A \} \{ \sum y_i A_i \} e_y \equiv u \pmod{q}$$

$$\text{Set } C_y = \sum y_i C_i$$

$$= (\sum y_i A_i + \sum y_i \cancel{x_i} G)^T s + \sum y_i \text{noise}$$

$$[C' | C_y] = [A | \sum y_i A_i]^T s + \text{noise}$$

But this is what we have the key for !  
Perform Regev Decryption.



Generalizing to circuits (BGG+14)

# Recall Ciphertext Structure



## Recall Ciphertext Structure

Encryption for vector  $x = (x_1 \ x_2 \ x_3 \ x_4)$  :

## Recall Ciphertext Structure

Encryption for vector  $x = (x_1 \ x_2 \ x_3 \ x_4)$  :

$$C = u^T s + \text{noise} + \text{msg}, \quad C' = A^T s + \text{noise}$$

## Recall Ciphertext Structure

Encryption for vector  $x = (x_1 \ x_2 \ x_3 \ x_4)$  :

$$C = u^T s + \text{noise} + \text{msg}, \quad C' = A^T s + \text{noise}$$

$$C_i = (A_i + x_i G)^T s + \text{noise}$$

## Recall Ciphertext Structure

Encryption for vector  $x = (x_1 \ x_2 \ x_3 \ x_4)$  :

$$C = u^T s + \text{noise} + \text{msg}, \quad C' = A^T s + \text{noise}$$

$$C_i = (A_i + x_i G)^T s + \text{noise}$$

Previously: Could evaluate on CT to obtain

## Recall Ciphertext Structure

Encryption for vector  $x = (x_1 \ x_2 \ x_3 \ x_4)$  :

$$C = u^T s + \text{noise} + \text{msg}, \quad C' = A^T s + \text{noise}$$

$$C_i = (A_i + x_i G)^T s + \text{noise}$$

Previously: Could evaluate on CT to obtain

$$C_{\langle x, y \rangle} = (A_y + \langle x, y \rangle G)^T s + \text{noise}$$

# Recall Ciphertext Structure

Encryption for vector  $x = (x_1 \ x_2 \ x_3 \ x_4)$  :

$$C = u^T s + \text{noise} + \text{msg}, \quad C' = A^T s + \text{noise}$$

$$C_i = (A_i + x_i G)^T s + \text{noise}$$

Previously: Could evaluate on CT to obtain

$$C_{\langle x, y \rangle} = (A_y + \langle x, y \rangle G)^T s + \text{noise}$$

When  $\langle x, y \rangle = 0$ , obtain CT that encodes  $f$  alone,  
Keygen may compute matching key

# Recall Ciphertext Structure

Encryption for vector  $x = (x_1 \ x_2 \ x_3 \ x_4)$  :

$$C = u^T s + \text{noise} + \text{msg}, \quad C' = A^T s + \text{noise}$$

$$C_i = (A_i + x_i G)^T s + \text{noise}$$

Previously: Could evaluate on CT to obtain

$$C_{\langle x, y \rangle} = (A_y + \langle x, y \rangle G)^T s + \text{noise}$$

When  $\langle x, y \rangle = 0$ , obtain CT that encodes  $f$  alone,  
Keygen may compute matching key

Generalize to arbitrary  $f$ ?

# Recall Ciphertext Structure

Encryption for vector  $x = (x_1 \ x_2 \ x_3 \ x_4)$  :

$$C = u^T s + \text{noise} + \text{msg}, \quad C' = A^T s + \text{noise}$$

$$C_i = (A_i + x_i G)^T s + \text{noise}$$

Previously: Could evaluate on CT to obtain

$$C_{\langle x, y \rangle} = (A_y + \langle x, y \rangle G)^T s + \text{noise}$$

When  $\langle x, y \rangle = 0$ , obtain CT that encodes  $f$  alone,  
Keygen may compute matching key

Generalize to arbitrary  $f$ ?

$$C_{f(x)} = (A_f + f(x) G)^T s + \text{noise}$$

# Handling Multiplication [BGG+14]



# Handling Multiplication [BGG+14]

$$C_1 = (A_1 + x_1 G)^T s + \text{noise}$$

# Handling Multiplication [BGG+14]

$$C_1 = (A_1 + x_1 G)^T s + \text{noise} \quad C_2 = (A_2 + x_2 G)^T s + \text{noise}$$

# Handling Multiplication [BGG+14]

$$C_1 = (A_1 + x_1 G)^T s + \text{noise} \quad C_2 = (A_2 + x_2 G)^T s + \text{noise}$$

Want  $C_{x_1 x_2} = (A_{12} + x_1 x_2 G)^T s + \text{noise}$

# Handling Multiplication [BGG+14]

$$C_1 = (A_1 + x_1 G)^T s + \text{noise} \quad C_2 = (A_2 + x_2 G)^T s + \text{noise}$$

Want  $C_{x_1 x_2} = (A_{12} + x_1 x_2 G)^T s + \text{noise}$

Key Observation:  $x$  may be used in evaluation !

# Handling Multiplication [BGG+14]

$$C_1 = (A_1 + x_1 G)^T s + \text{noise} \quad C_2 = (A_2 + x_2 G)^T s + \text{noise}$$

Want  $C_{x_1 x_2} = (A_{12} + x_1 x_2 G)^T s + \text{noise}$

Key Observation:  $x$  may be used in evaluation !

$$(A_1 + x_1 G)$$

# Handling Multiplication [BGG+14]

$$C_1 = (A_1 + x_1 G)^T s + \text{noise} \quad C_2 = (A_2 + x_2 G)^T s + \text{noise}$$

Want  $C_{x_1 x_2} = (A_{12} + x_1 x_2 G)^T s + \text{noise}$

Key Observation:  $x$  may be used in evaluation !

$$(A_1 + x_1 G)$$

$$(A_2 + x_2 G)$$

# Handling Multiplication [BGG+14]

$$C_1 = (A_1 + x_1 G)^T s + \text{noise} \quad C_2 = (A_2 + x_2 G)^T s + \text{noise}$$

Want  $C_{x_1 x_2} = (A_{12} + x_1 x_2 G)^T s + \text{noise}$

Key Observation:  $x$  may be used in evaluation !

$$(A_1 + x_1 G) G^{-1} (-A_2)$$

$$(A_2 + x_2 G)$$

# Handling Multiplication [BGG+14]

Recall  $G G^{-1} (A) = A$

$$C_1 = (A_1 + x_1 G)^T s + \text{noise} \quad C_2 = (A_2 + x_2 G)^T s + \text{noise}$$

Want  $C_{x_1 x_2} = (A_{12} + x_1 x_2 G)^T s + \text{noise}$

Key Observation:  $x$  may be used in evaluation !

$$(A_1 + x_1 G) G^{-1} (-A_2)$$

$$(A_2 + x_2 G)$$

# Handling Multiplication [BGG+14]

Recall  $G G^{-1} (A) = A$

$$C_1 = (A_1 + x_1 G)^T s + \text{noise} \quad C_2 = (A_2 + x_2 G)^T s + \text{noise}$$

Want  $C_{x_1 x_2} = (A_{12} + x_1 x_2 G)^T s + \text{noise}$

Key Observation:  $x$  may be used in evaluation !

$$(A_1 + x_1 G) G^{-1} (-A_2)$$

$$(A_2 + x_2 G) (x_1)$$

# Handling Multiplication [BGG+14]

Recall  $G G^{-1} (A) = A$

$$C_1 = (A_1 + x_1 G)^T s + \text{noise} \quad C_2 = (A_2 + x_2 G)^T s + \text{noise}$$

Want  $C_{x_1 x_2} = (A_{12} + x_1 x_2 G)^T s + \text{noise}$

Key Observation:  $x$  may be used in evaluation !

$$(A_1 + x_1 G) G^{-1} (-A_2) = (A_1 G^{-1} (-A_2) - x_1 A_2)$$

$$(A_2 + x_2 G) (x_1)$$

# Handling Multiplication [BGG+14]

Recall  $G G^{-1} (A) = A$

$$C_1 = (A_1 + x_1 G)^T s + \text{noise} \quad C_2 = (A_2 + x_2 G)^T s + \text{noise}$$

Want  $C_{x_1 x_2} = (A_{12} + x_1 x_2 G)^T s + \text{noise}$

Key Observation:  $x$  may be used in evaluation !

$$(A_1 + x_1 G) G^{-1} (-A_2) = (A_1 G^{-1} (-A_2) - x_1 A_2)$$

$$(A_2 + x_2 G) (x_1) = (x_1 A_2 + x_1 x_2 G)$$

# Handling Multiplication [BGG+14]

Recall  $G G^{-1} (A) = A$

$$C_1 = (A_1 + x_1 G)^T s + \text{noise} \quad C_2 = (A_2 + x_2 G)^T s + \text{noise}$$

Want  $C_{x_1 x_2} = (A_{12} + x_1 x_2 G)^T s + \text{noise}$

Key Observation:  $x$  may be used in evaluation !

$$\begin{aligned} + (A_1 + x_1 G) G^{-1} (-A_2) &= (A_1 G^{-1} (-A_2) - x_1 A_2) \\ (A_2 + x_2 G) (x_1) &= (x_1 A_2 + x_1 x_2 G) \end{aligned}$$

# Handling Multiplication [BGG+14]

Recall  $G G^{-1} (A) = A$

$$C_1 = (A_1 + x_1 G)^T s + \text{noise} \quad C_2 = (A_2 + x_2 G)^T s + \text{noise}$$

Want  $C_{x_1 x_2} = (A_{12} + x_1 x_2 G)^T s + \text{noise}$

Key Observation:  $x$  may be used in evaluation !

$$\begin{aligned} + (A_1 + x_1 G) G^{-1} (-A_2) &= (A_1 G^{-1} (-A_2) - x_1 \cancel{A_2}) \\ (A_2 + x_2 G) (x_1) &= (x_1 \cancel{A_2} + x_1 x_2 G) \end{aligned}$$

# Handling Multiplication [BGG+14]

Recall  $G G^{-1} (A) = A$

$$C_1 = (A_1 + x_1 G)^T s + \text{noise} \quad C_2 = (A_2 + x_2 G)^T s + \text{noise}$$

Want  $C_{x_1 x_2} = (A_{12} + x_1 x_2 G)^T s + \text{noise}$

Key Observation:  $x$  may be used in evaluation !

$$\begin{aligned} + (A_1 + x_1 G) G^{-1} (-A_2) &= (A_1 G^{-1} (-A_2) - x_1 \cancel{A_2}) \\ (A_2 + x_2 G) (x_1) &= (x_1 \cancel{A_2} + x_1 x_2 G) \\ &= (A_{12} + x_1 x_2 G) \end{aligned}$$

# Handling Multiplication [BGG+14]



# Handling Multiplication [BGG+14]

$$C_1 = (A_1 + x_1 G)^T s + \text{noise} \quad C_2 = (A_2 + x_2 G)^T s + \text{noise}$$

# Handling Multiplication [BGG+14]

Let  $R = G^{-1} (-A_2)$

$$C_1 = (A_1 + x_1 G)^T s + \text{noise} \quad C_2 = (A_2 + x_2 G)^T s + \text{noise}$$

# Handling Multiplication [BGG+14]

Let  $R = G^{-1} (-A_2)$

$$C_1 = (A_1 + x_1 G)^T s + \text{noise} \quad C_2 = (A_2 + x_2 G)^T s + \text{noise}$$

Then  $C_{x_1 x_2} = R^T C_1 + x_1 C_2$

$$= (A_{12} + x_1 x_2 G)^T s + \text{noise}$$
$$A_{12} = A_1 G^{-1} (-A_2)$$

# Handling Multiplication [BGG+14]

Let  $R = G^{-1} (-A_2)$

$$C_1 = (A_1 + x_1 G)^T s + \text{noise} \quad C_2 = (A_2 + x_2 G)^T s + \text{noise}$$

Then  $C_{x_1 x_2} = R^T C_1 + x_1 C_2$

$$= (A_{12} + x_1 x_2 G)^T s + \text{noise}$$

$$A_{12} = A_1 G^{-1} (-A_2)$$

$G^{-1} (-A_2)$  and  $x_1$  are small and do not affect noise !

# Handling Multiplication [BGG+14]

Let  $R = G^{-1} (-A_2)$

$$C_1 = (A_1 + x_1 G)^T s + \text{noise} \quad C_2 = (A_2 + x_2 G)^T s + \text{noise}$$

Then  $C_{x_1 x_2} = R^T C_1 + x_1 C_2$

$$= (A_{12} + x_1 x_2 G)^T s + \text{noise}$$

$$A_{12} = A_1 G^{-1} (-A_2)$$

$G^{-1} (-A_2)$  and  $x_1$  are small and do not affect noise !

Also have  $C = u^T s + \text{noise} + \text{msg}$ ,  $C' = A^T s + \text{noise}$

# Handling Multiplication [BGG+14]

Let  $R = G^{-1} (-A_2)$

$$C_1 = (A_1 + x_1 G)^T s + \text{noise} \quad C_2 = (A_2 + x_2 G)^T s + \text{noise}$$

Then  $C_{x_1 x_2} = R^T C_1 + x_1 C_2$

$$= (A_{12} + x_1 x_2 G)^T s + \text{noise}$$

$$A_{12} = A_1 G^{-1} (-A_2)$$

$G^{-1} (-A_2)$  and  $x_1$  are small and do not affect noise !

Also have  $C = u^T s + \text{noise} + \text{msg}$ ,  $C' = A^T s + \text{noise}$

If  $x_1 x_2 = 0$ , then  $C' \mid C_{x_1 x_2} = [A \mid A_{12}]^T s + \text{noise}$

# Handling Multiplication [BGG+14]



# Handling Multiplication [BGG+14]

If  $x_1 x_2 = 0$ , then  $C' \mid C_{x_1 x_2} = [A \mid A_{12}]^T s + \text{noise}$

# Handling Multiplication [BGG+14]

If  $x_1 x_2 = 0$ , then  $C' \mid C_{x_1 x_2} = [A \mid A_{12}]^T s + \text{noise}$

$$\text{Key } \left\{ \begin{array}{c} A \\ \{ \quad \quad A_{12} \} \end{array} \right\} \begin{array}{c} e_{12} \end{array} = \begin{array}{c} u \end{array} \bmod q$$

# Handling Multiplication [BGG+14]

If  $x_1 x_2 = 0$ , then  $C' \mid C_{x_1 x_2} = [A \mid A_{12}]^T s + \text{noise}$

$$\text{Key } \left\{ \begin{array}{c} A \\ \{ \quad \quad A_{12} \} \end{array} \right\} \begin{array}{c} e_{12} \end{array} = \begin{array}{c} u \end{array} \text{ mod } q$$

Perform Regev Decryption

# Handling Multiplication [BGG+14]

If  $x_1 x_2 = 0$ , then  $C' \mid C_{x_1 x_2} = [A \mid A_{12}]^T s + \text{noise}$

$$\text{Key } \left\{ \begin{array}{c} A \\ \{ \quad \quad A_{12} \} \end{array} \right\} \begin{array}{c} e_{12} \end{array} = \begin{array}{c} u \end{array} \pmod{q}$$

Perform Regev Decryption

$$(e_{12})^T [C' \mid C_{x_1 x_2}] = (e_{12})^T [A \mid A_{12}]^T s + (e_{12})^T \text{noise} = u^T s + \text{noise}$$

# Handling Multiplication [BGG+14]

If  $x_1 x_2 = 0$ , then  $C' \mid C_{x_1 x_2} = [A \mid A_{12}]^T s + \text{noise}$

$$\text{Key } \left\{ \begin{array}{c} A \\ \{ \quad \quad A_{12} \} \end{array} \right\} \begin{array}{c} e_{12} \end{array} = \begin{array}{c} u \end{array} \pmod{q}$$

Perform Regev Decryption

$$C = u^T s + \text{noise} + \text{msg}$$

$$(e_{12})^T [C' \mid C_{x_1 x_2}] = (e_{12})^T [A \mid A_{12}]^T s + (e_{12})^T \text{noise} = u^T s + \text{noise}$$

# Handling Multiplication [BGG+14]

If  $x_1 x_2 = 0$ , then  $C' \mid C_{x_1 x_2} = [A \mid A_{12}]^T s + \text{noise}$

$$\text{Key } \left\{ \begin{array}{c} A \\ \{ \quad \quad A_{12} \} \end{array} \right\} \begin{array}{c} e_{12} \end{array} = \begin{array}{c} u \end{array} \pmod{q}$$

Perform Regev Decryption

$$C = u^T s + \text{noise} + \text{msg}$$

$$-(e_{12})^T [C' \mid C_{x_1 x_2}] = (e_{12})^T [A \mid A_{12}]^T s + (e_{12})^T \text{noise} = u^T s + \text{noise}$$

# Handling Multiplication [BGG+14]

If  $x_1 x_2 = 0$ , then  $C' \mid C_{x_1 x_2} = [A \mid A_{12}]^T s + \text{noise}$

$$\text{Key } \left\{ \begin{array}{c} A \\ \{ \quad \quad A_{12} \} \end{array} \right\} \begin{array}{c} e_{12} \end{array} = \begin{array}{c} u \end{array} \pmod{q}$$

Perform Regev Decryption

$$C = u^T s + \text{noise} + \text{msg}$$

$$\begin{aligned} - (e_{12})^T [C' \mid C_{x_1 x_2}] &= (e_{12})^T [A \mid A_{12}]^T s + (e_{12})^T \text{noise} = u^T s + \text{noise} \\ &= \text{noise} + \text{msg} \end{aligned}$$

More Generally [BGG+14]...



## More Generally [BGG+14]...

There exist “small”  $\widehat{\mathbf{H}}_{f,\mathbf{x}}$ ,  $\mathbf{H}_f$  such that:

$$[\mathbf{A}_1 - x_1 \mathbf{G} | \dots | \mathbf{A}_n - x_n \mathbf{G}] \widehat{\mathbf{H}}_{f,\mathbf{x}} = [\mathbf{A}_1 | \dots | \mathbf{A}_n] \mathbf{H}_f - f(\mathbf{x}) \mathbf{G}$$

## More Generally [BGG+14]...

There exist “small”  $\widehat{\mathbf{H}}_{f,\mathbf{x}}, \mathbf{H}_f$  such that:

$$[\mathbf{A}_1 - x_1 \mathbf{G} | \dots | \mathbf{A}_n - x_n \mathbf{G}] \widehat{\mathbf{H}}_{f,\mathbf{x}} = [\mathbf{A}_1 | \dots | \mathbf{A}_n] \mathbf{H}_f - f(\mathbf{x}) \mathbf{G}$$

$\mathbf{A}_f$

## More Generally [BGG+14]...

There exist “small”  $\widehat{\mathbf{H}}_{f,\mathbf{x}}, \mathbf{H}_f$  such that:

$$[\mathbf{A}_1 - x_1 \mathbf{G} | \dots | \mathbf{A}_n - x_n \mathbf{G}] \widehat{\mathbf{H}}_{f,\mathbf{x}} = [\mathbf{A}_1 | \dots | \mathbf{A}_n] \mathbf{H}_f - f(\mathbf{x}) \mathbf{G}$$

Recall  $\mathbf{C}_i = (\mathbf{A}_i + \mathbf{x}_i \mathbf{G})^T \mathbf{s} + \text{noise}$

$\mathbf{A}_f$

## More Generally [BGG+14]...

There exist “small”  $\widehat{\mathbf{H}}_{f,\mathbf{x}}, \mathbf{H}_f$  such that:

$$[\mathbf{A}_1 - x_1 \mathbf{G} | \dots | \mathbf{A}_n - x_n \mathbf{G}] \widehat{\mathbf{H}}_{f,\mathbf{x}} = [\mathbf{A}_1 | \dots | \mathbf{A}_n] \mathbf{H}_f - f(\mathbf{x}) \mathbf{G}$$

Recall  $\mathbf{C}_i = (\mathbf{A}_i + \mathbf{x}_i \mathbf{G})^T \mathbf{s} + \text{noise}$

LHS implies that

$\mathbf{A}_f$

## More Generally [BGG+14]...

There exist “small”  $\widehat{\mathbf{H}}_{f,\mathbf{x}}$ ,  $\mathbf{H}_f$  such that:

$$[\mathbf{A}_1 - x_1 \mathbf{G} | \dots | \mathbf{A}_n - x_n \mathbf{G}] \widehat{\mathbf{H}}_{f,\mathbf{x}} = [\mathbf{A}_1 | \dots | \mathbf{A}_n] \mathbf{H}_f - f(\mathbf{x}) \mathbf{G}$$

Recall  $\mathbf{C}_i = (\mathbf{A}_i + \mathbf{x}_i \mathbf{G})^T \mathbf{s} + \text{noise}$

LHS implies that

$\mathbf{A}_f$

$$\widehat{\mathbf{H}}_{f,\mathbf{x}}^T [\mathbf{C}_1 | \dots | \mathbf{C}_n] = [\mathbf{A}_f - f(\mathbf{x}) \mathbf{G}]^T \mathbf{s} + \text{noise}$$

## More Generally [BGG+14]...

There exist “small”  $\widehat{\mathbf{H}}_{f,\mathbf{x}}$ ,  $\mathbf{H}_f$  such that:

$$[\mathbf{A}_1 - x_1 \mathbf{G} | \dots | \mathbf{A}_n - x_n \mathbf{G}] \widehat{\mathbf{H}}_{f,\mathbf{x}} = [\mathbf{A}_1 | \dots | \mathbf{A}_n] \mathbf{H}_f - f(\mathbf{x}) \mathbf{G}$$

Recall  $\mathbf{C}_i = (\mathbf{A}_i + \mathbf{x}_i \mathbf{G})^T \mathbf{s} + \text{noise}$

LHS implies that

$\mathbf{A}_f$

$$\widehat{\mathbf{H}}_{f,\mathbf{x}}^T [\mathbf{C}_1 | \dots | \mathbf{C}_n] = [\mathbf{A}_f - f(\mathbf{x}) \mathbf{G}]^T \mathbf{s} + \text{noise}$$

Keygen provides  
matching key

$$\left\{ \begin{array}{c} \mathbf{A} \\ \mathbf{A}_f \end{array} \right\} \left\{ \begin{array}{c} \mathbf{e}_f \\ \mathbf{u} \end{array} \right\} \equiv \text{mod } q$$

## More Generally [BGG+14]...

There exist “small”  $\widehat{\mathbf{H}}_{f,\mathbf{x}}, \mathbf{H}_f$  such that:

$$[\mathbf{A}_1 - x_1 \mathbf{G} | \dots | \mathbf{A}_n - x_n \mathbf{G}] \widehat{\mathbf{H}}_{f,\mathbf{x}} = [\mathbf{A}_1 | \dots | \mathbf{A}_n] \mathbf{H}_f - f(\mathbf{x}) \mathbf{G}$$

Recall  $\mathbf{C}_i = (\mathbf{A}_i + \mathbf{x}_i \mathbf{G})^T \mathbf{s} + \text{noise}$

LHS implies that

$\mathbf{A}_f$

$$\widehat{\mathbf{H}}_{f,\mathbf{x}}^T [\mathbf{C}_1 | \dots | \mathbf{C}_n] = [\mathbf{A}_f - f(\mathbf{x}) \mathbf{G}]^T \mathbf{s} + \text{noise}$$

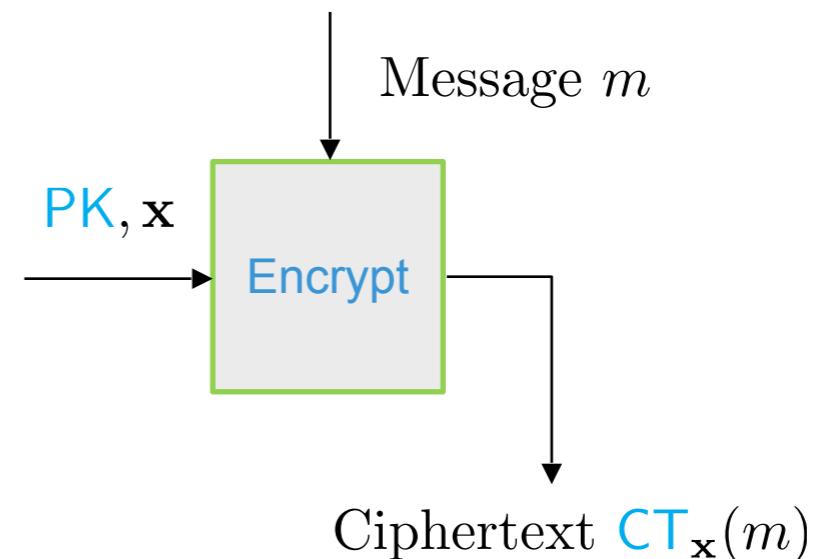
Keygen provides  
matching key

$$\left\{ \begin{array}{c} \mathbf{A} \\ \mathbf{A}_f \end{array} \right\} \left\{ \begin{array}{c} \mathbf{e}_f \\ \mathbf{u} \end{array} \right\} \equiv \left\{ \begin{array}{c} \mathbf{e}_f \\ \mathbf{u} \end{array} \right\} \pmod{q}$$

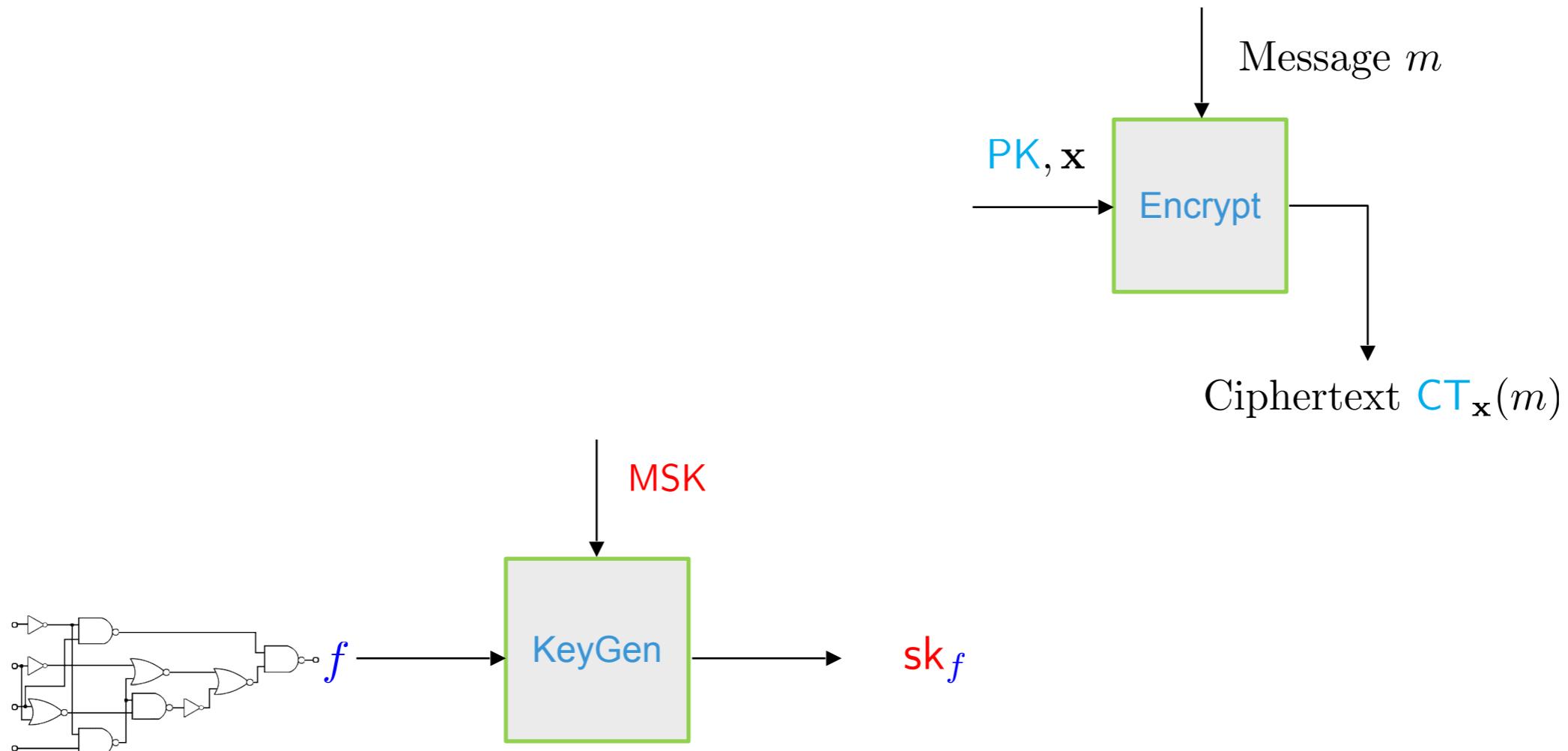
Perform Regev Decryption as usual

Generalizes to all circuits [BGG+14]

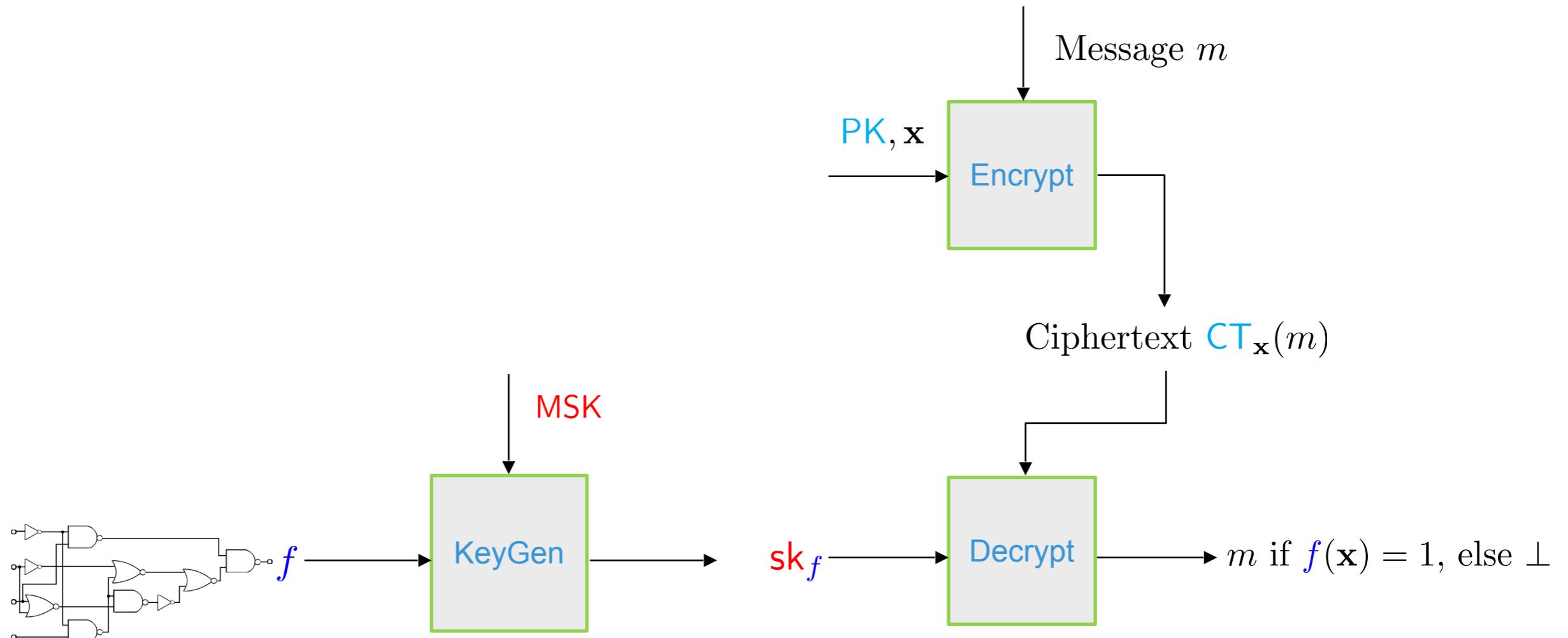
# Generalizes to all circuits [BGG+14]



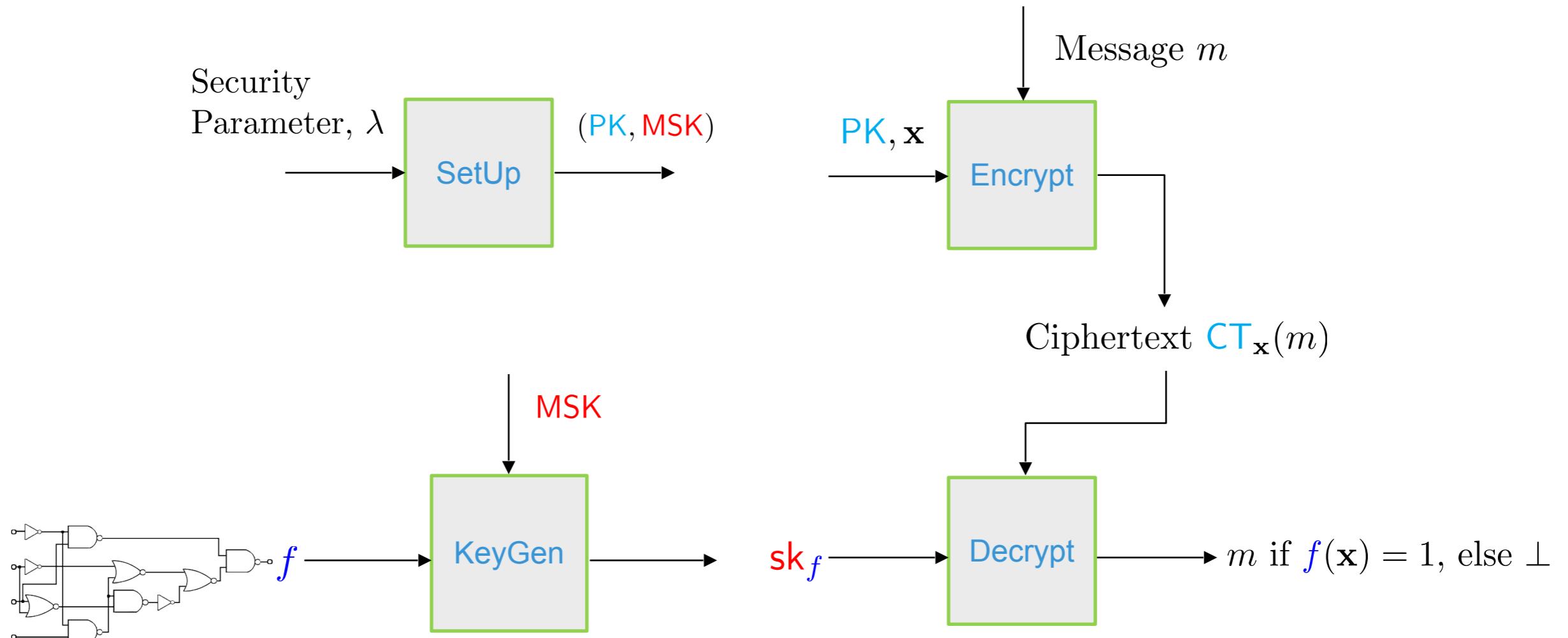
# Generalizes to all circuits [BGG+14]



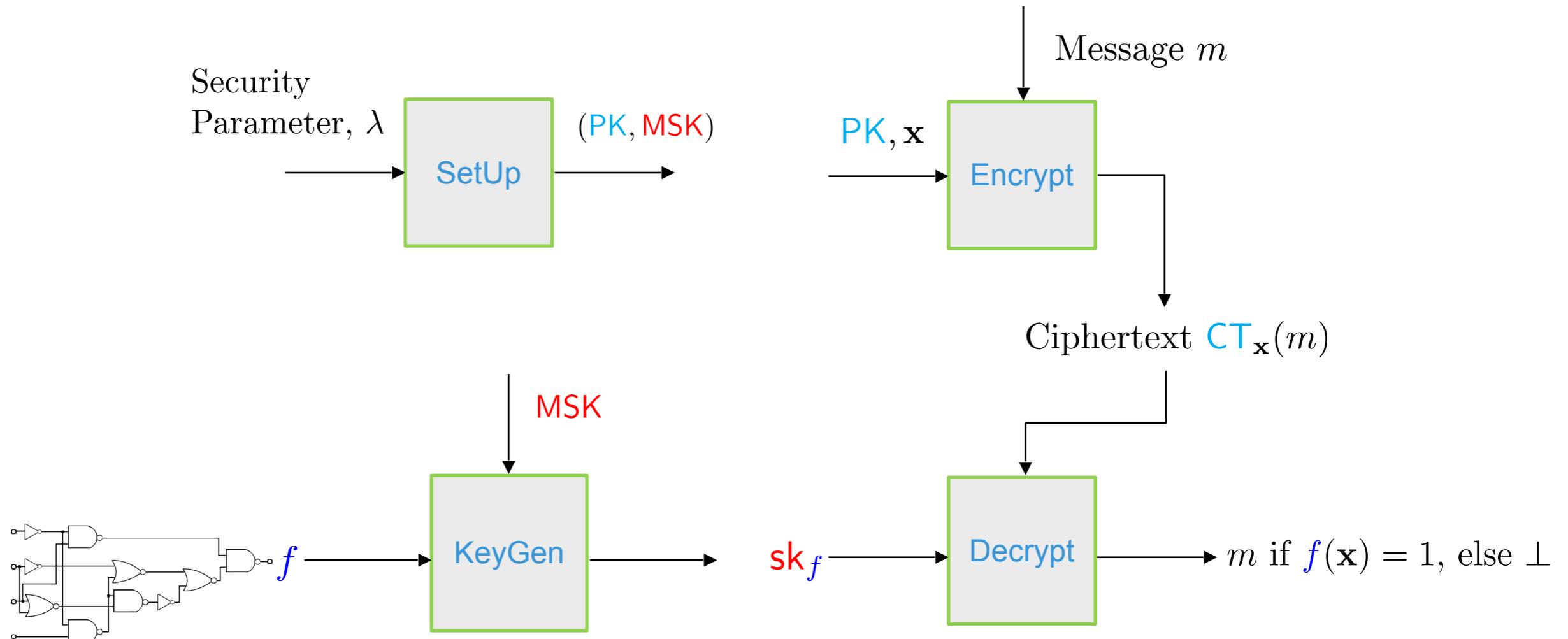
# Generalizes to all circuits [BGG+14]



# Generalizes to all circuits [BGG+14]

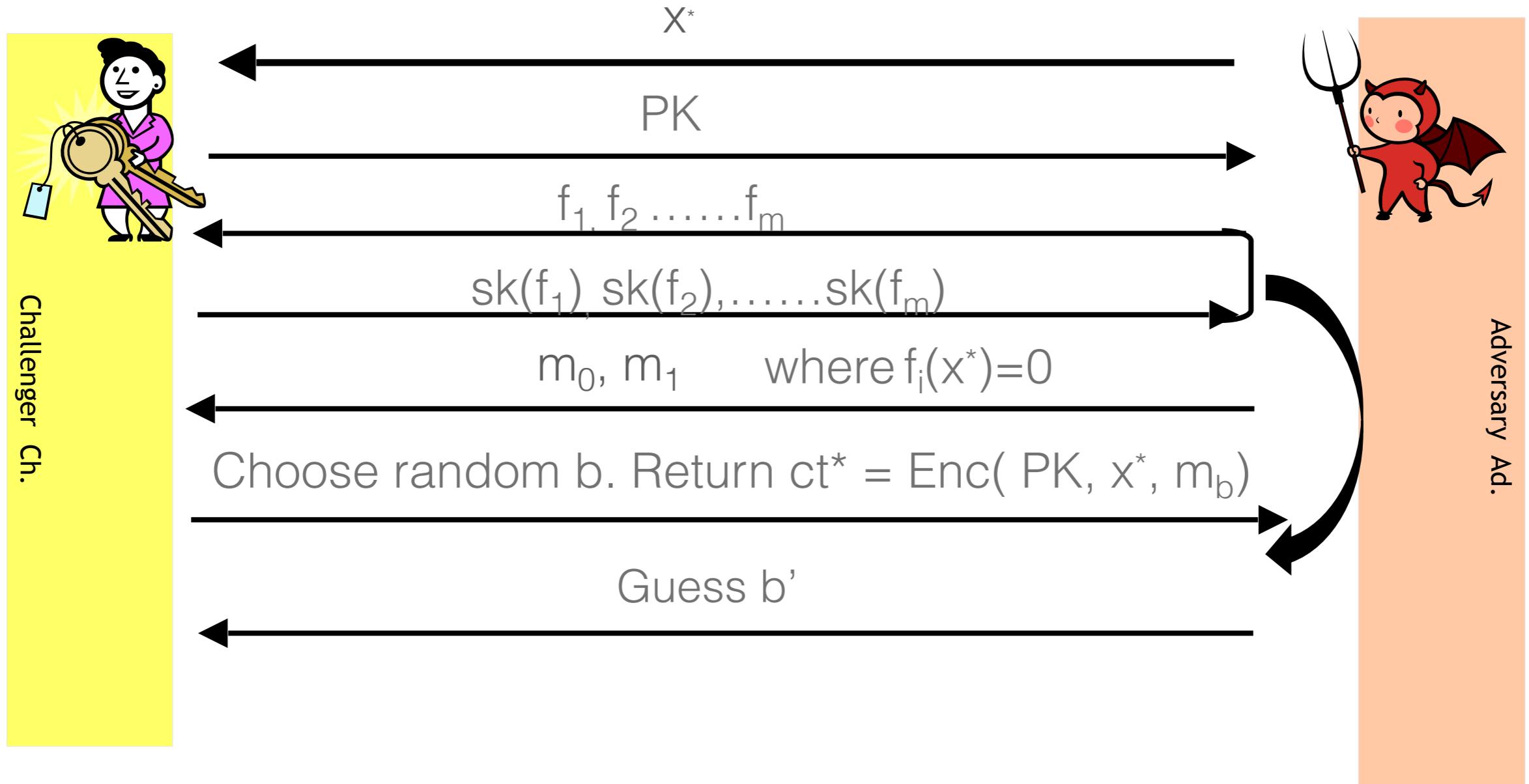


# Generalizes to all circuits [BGG+14]



Attribute based Encryption (ABE) [SW05]

# Security Definition



Attacker wins if  $|\Pr[b=b'] - \frac{1}{2}|$  is non-negligible

# Security: Challenges

- Challenger needs to be able to **answer private key** queries of Adversary: much more complex!
- Challenger can't have master trapdoor(**Trapdoor for A**)
- Must embed **LWE challenge** into challenge ciphertext

# Strategy: Challenge CT



# Strategy: Challenge CT

- Let  $x^*$  be challenge attributes.

# Strategy: Challenge CT

- Let  $x^*$  be challenge attributes.

# Strategy: Challenge CT

- Let  $x^*$  be challenge attributes.
- As before, set  $A_i = [AR_i - x_i^* G]$

# Strategy: Challenge CT

- Let  $x^*$  be challenge attributes.
- As before, set  $A_i = [AR_i - x_i^* G]$

# Strategy: Challenge CT

- Let  $x^*$  be challenge attributes.
- As before, set  $A_i = [AR_i - x_i^* G]$
- $C_i = (A_i + x_i G)^T s + \text{noise} = (AR_i + (x_i - x_i^*)G)^T s + \text{noise}$

# Strategy: Challenge CT

- Let  $x^*$  be challenge attributes.
- As before, set  $A_i = [AR_i - x_i^* G]$
- $C_i = (A_i + x_i G)^T s + \text{noise} = (AR_i + (x_i - x_i^*)G)^T s + \text{noise}$

# Strategy: Challenge CT

- Let  $x^*$  be challenge attributes.
- As before, set  $A_i = [AR_i - x_i^* G]$
- $C_i = (A_i + x_i G)^T s + \text{noise} = (AR_i + (x_i - x_i^*)G)^T s + \text{noise}$
- When  $x = x^*$ , challenge CT becomes  $(AR_i)^T s + \text{noise}$

# Strategy: Challenge CT

- Let  $x^*$  be challenge attributes.
- As before, set  $A_i = [AR_i - x_i^* G]$
- $C_i = (A_i + x_i G)^T s + \text{noise} = (AR_i + (x_i - x_i^*)G)^T s + \text{noise}$
- When  $x = x^*$ , challenge CT becomes  $(AR_i)^T s + \text{noise}$

# Strategy: Challenge CT

- Let  $x^*$  be challenge attributes.
- As before, set  $A_i = [AR_i - x_i^* G]$
- $C_i = (A_i + x_i G)^T s + \text{noise} = (AR_i + (x_i - x_i^*)G)^T s + \text{noise}$
- When  $x = x^*$ , challenge CT becomes  $(AR_i)^T s + \text{noise}$
- Can be computed from LWE challenge

# Strategy: Challenge CT

- Let  $x^*$  be challenge attributes.
- As before, set  $A_i = [AR_i - x_i^* G]$
- $C_i = (A_i + x_i G)^T s + \text{noise} = (AR_i + (x_i - x_i^*)G)^T s + \text{noise}$
- When  $x = x^*$ , challenge CT becomes  $(AR_i)^T s + \text{noise}$
- Can be computed from LWE challenge

# Strategy: Key Queries



# Strategy: Key Queries

- Let  $x^*$  be challenge attributes, set  $A_i = [A \textcolor{red}{R}_i - x_i^* G]$

# Strategy: Key Queries

- Let  $x^*$  be challenge attributes, set  $A_i = [A \textcolor{red}{R}_i - x_i^* G]$

# Strategy: Key Queries

- Let  $x^*$  be challenge attributes, set  $A_i = [A\mathbf{R}_i - x_i^* G]$
- Can show  $A_f = [A\mathbf{R}_f - f(x^*)G]$  for “small”  $\mathbf{R}_f$

# Strategy: Key Queries

- Let  $x^*$  be challenge attributes, set  $A_i = [A\mathbf{R}_i - x_i^* G]$
- Can show  $A_f = [A\mathbf{R}_f - f(x^*)G]$  for “small”  $\mathbf{R}_f$

# Strategy: Key Queries

- Let  $x^*$  be challenge attributes, set  $A_i = [A\mathbf{R}_i - x_i^* G]$
- Can show  $A_f = [A\mathbf{R}_f - f(x^*)G]$  for “small”  $\mathbf{R}_f$

- Recall key  $\{A\} \{A_f\} e_f \equiv u \pmod{q}$

# Strategy: Key Queries

- Let  $x^*$  be challenge attributes, set  $A_i = [A\mathbf{R}_i - x_i^* G]$
- Can show  $A_f = [A\mathbf{R}_f - f(x^*)G]$  for “small”  $\mathbf{R}_f$

- Recall key  $\{A\} \{A_f\} e_f \equiv u \pmod{q}$

# Strategy: Key Queries

- Let  $x^*$  be challenge attributes, set  $A_i = [A\mathbf{R}_i - x_i^* G]$
- Can show  $A_f = [A\mathbf{R}_f - f(x^*)G]$  for “small”  $\mathbf{R}_f$

- Recall key  $\{A\} \{A_f\} e_f \equiv u \pmod{q}$

# Strategy: Key Queries

- Let  $x^*$  be challenge attributes, set  $A_i = [A\mathbf{R}_i - x_i^* G]$

- Can show  $A_f = [A\mathbf{R}_f - f(x^*)G]$  for “small”  $\mathbf{R}_f$

- Recall key  $\{A\} \{A_f\} e_f \equiv u \pmod{q}$
- Need TD for  $[A | A_f]$  when  $f(x^*) \neq 0$ .

# Strategy: Key Queries

- Let  $x^*$  be challenge attributes, set  $A_i = [A\mathbf{R}_i - x_i^* G]$
- Can show  $A_f = [A\mathbf{R}_f - f(x^*)G]$  for “small”  $\mathbf{R}_f$

- Recall key  $\{A \quad \{A_f\} \quad e_f\} \equiv u \pmod{q}$
- Need TD for  $[A \mid A_f]$  when  $f(x^*) \neq 0$ .

# Strategy: Key Queries

- Let  $x^*$  be challenge attributes, set  $A_i = [A\mathbf{R}_i - x_i^* G]$
- Can show  $A_f = [A\mathbf{R}_f - f(x^*)G]$  for “small”  $\mathbf{R}_f$

- Recall key  $\{A \quad \{A_f\} \quad e_f\} \equiv u \pmod{q}$
- Need TD for  $[A \mid A_f]$  when  $f(x^*) \neq 0$ .
- Follows from MP12

# Strategy: Key Queries

- Let  $x^*$  be challenge attributes, set  $A_i = [A\mathbf{R}_i - x_i^* G]$
- Can show  $A_f = [A\mathbf{R}_f - f(x^*)G]$  for “small”  $\mathbf{R}_f$

- Recall key  $\{A \quad \{A_f\} \quad e_f\} \equiv u \pmod{q}$
- Need TD for  $[A \mid A_f]$  when  $f(x^*) \neq 0$ .
- Follows from MP12

# Strategy: Key Queries

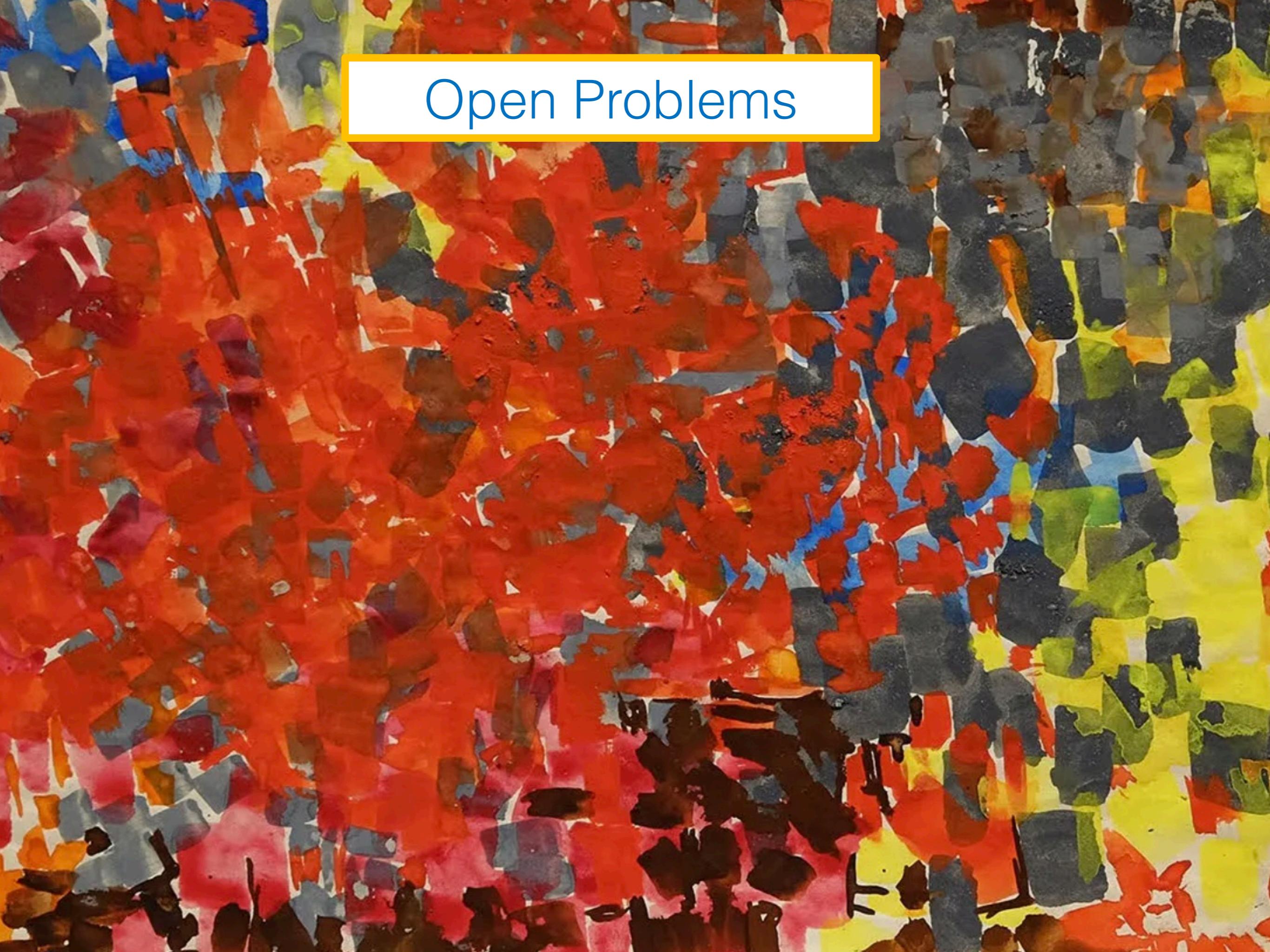
- Need TD for  $[A \mid A_f]$  when  $f(x^*) \neq 0$ .
- $A_f = [A \textcolor{red}{R}_f - f(x^*)G]$ . Let  $H = f(x^*)$ .
- Recall

Let  $A \in \mathbb{Z}_q^{n \times m'}$  uniform,  $R \in \mathbb{Z}_q^{m' \times n \log q}$  small

Then

$$\begin{array}{c|c} A & AR - H G \end{array}$$

admits LWE and SIS inversion.



# Open Problems

## Open Problems

- Ciphertext Policy ABE from LWE

## Open Problems

- Ciphertext Policy ABE from LWE
- Broadcast Encryption from LWE

## Open Problems

- Ciphertext Policy ABE from LWE
- Broadcast Encryption from LWE
- Better parameters

## Open Problems

- Ciphertext Policy ABE from LWE
- Broadcast Encryption from LWE
- Better parameters
- Support uniform models of computation from LWE

## Open Problems

- Ciphertext Policy ABE from LWE
- Broadcast Encryption from LWE
- Better parameters
- Support uniform models of computation from LWE
- Adaptive Security

## Open Problems

- Ciphertext Policy ABE from LWE
- Broadcast Encryption from LWE
- Better parameters
- Support uniform models of computation from LWE
- Adaptive Security

Thank You!

Image Credits : Hans Hoffman, Joan Mitchell, Lynn Drexler