

An abstract painting of a cityscape. The scene is composed of numerous rectangular blocks of color in red, blue, yellow, green, and pink, representing buildings. A small white sailboat is visible on a blue patch in the upper left. The overall style is expressive and non-representational.

# Lattice Based Cryptography: Tools and Applications

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IIT Madras



# Computing on Encrypted Data

## Personalised Medicine

“The dream for tomorrow’s medicine is to understand the links between DNA and disease — and to tailor therapies accordingly. But scientists have a problem: how to keep genetic data and medical records secure while still enabling the **massive, cloud-based analyses** needed to make meaningful associations.”

Check Hayden, E. (2015). *Nature*, 519, 400-401.



**“You don’t look anything like the long haired, skinny kid I married 25 years ago. I need a DNA sample to make sure it’s still you.”**



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Doesn’t FHE solve exactly this?



# Access Control on Encrypted Data

Prof. Bob wants to store encrypted file so that:



- Other Professors or admin assistants of CS group can open it
- Encrypt file for each of them?
- If someone quits or new person joins? Re-encrypt ?
- Organizational nightmare !





# Access Control on Encrypted Data

Prof. Bob wants to store encrypted file so that:





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What he really wants:  
Encryption for formula



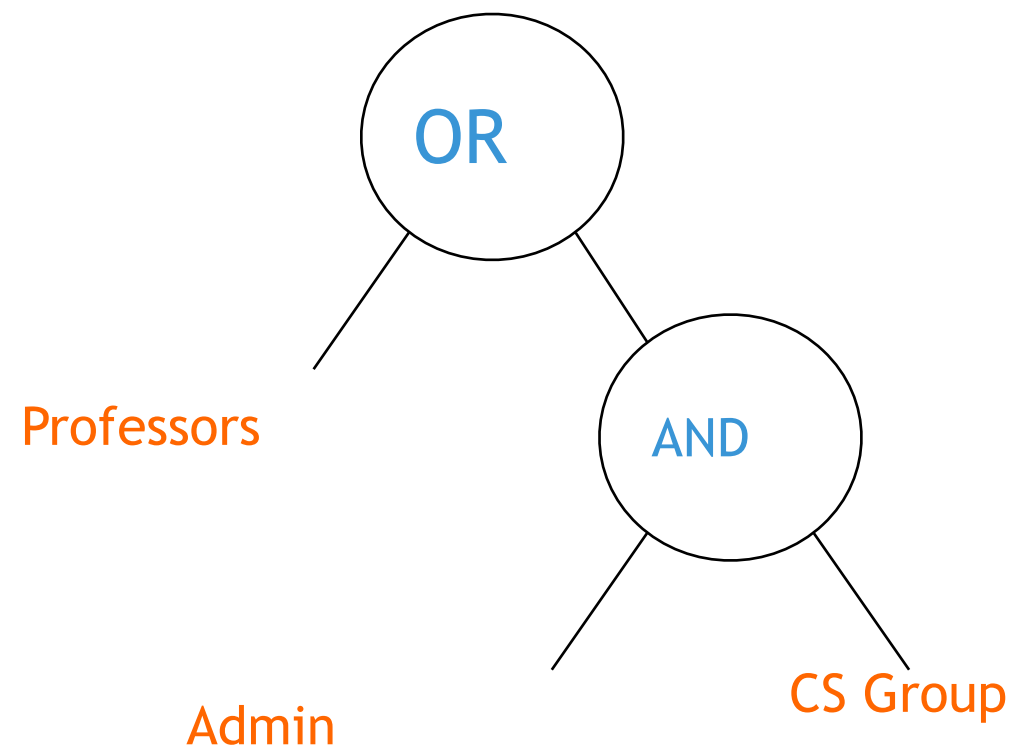


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# What do we want?

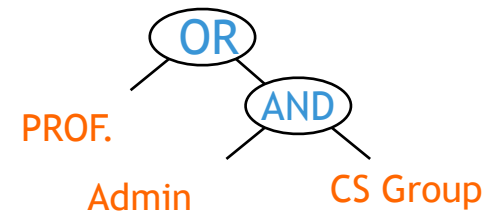




# What do we want?



# What do we want?





# What do we want?



# What do we want?

PROF OR {Admin AND CS}





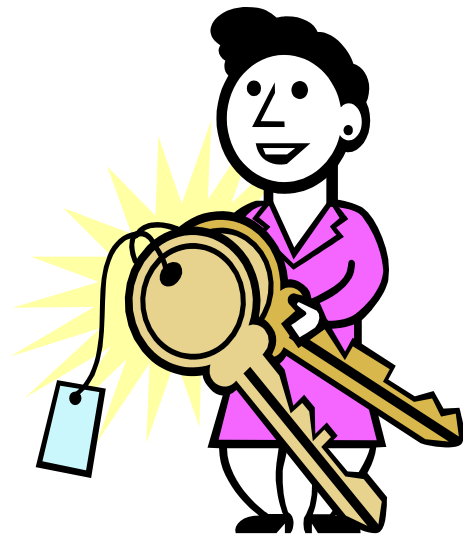
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Key Authority

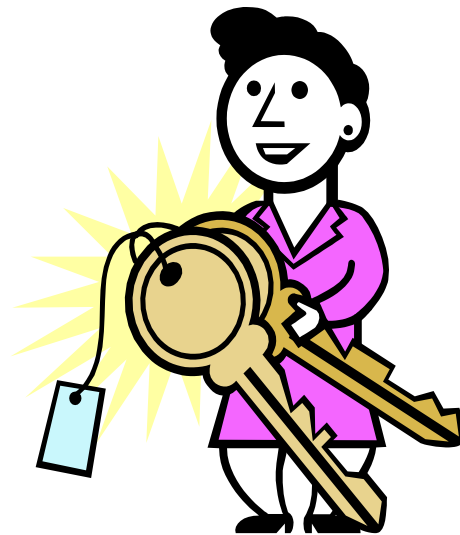




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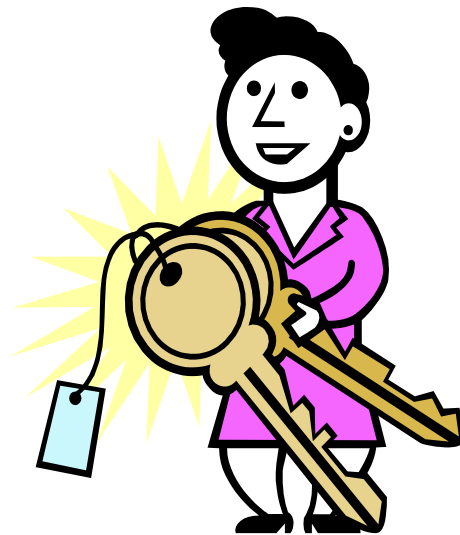
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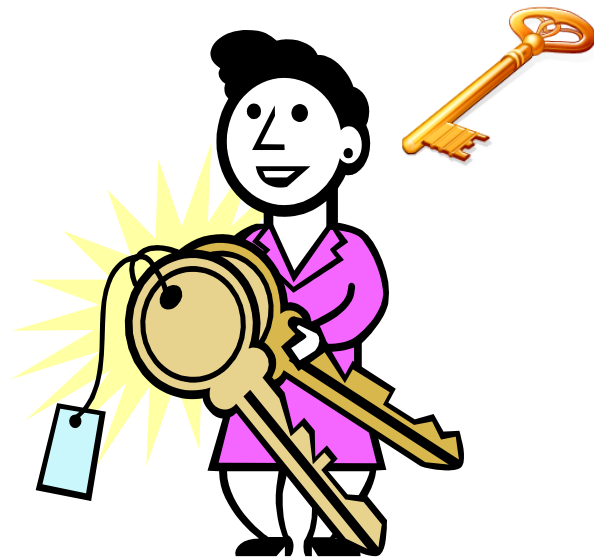


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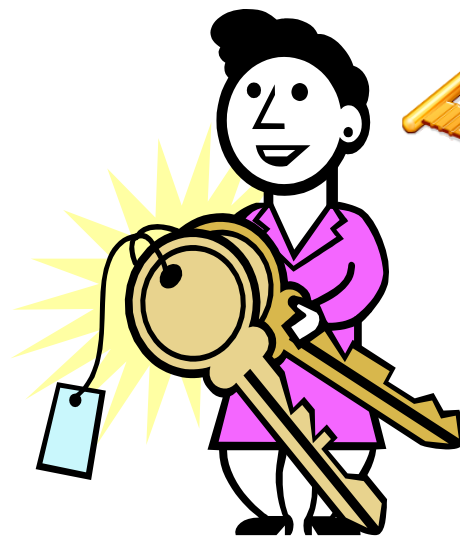
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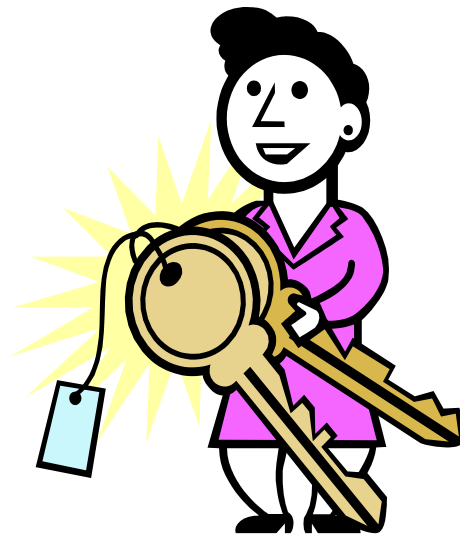
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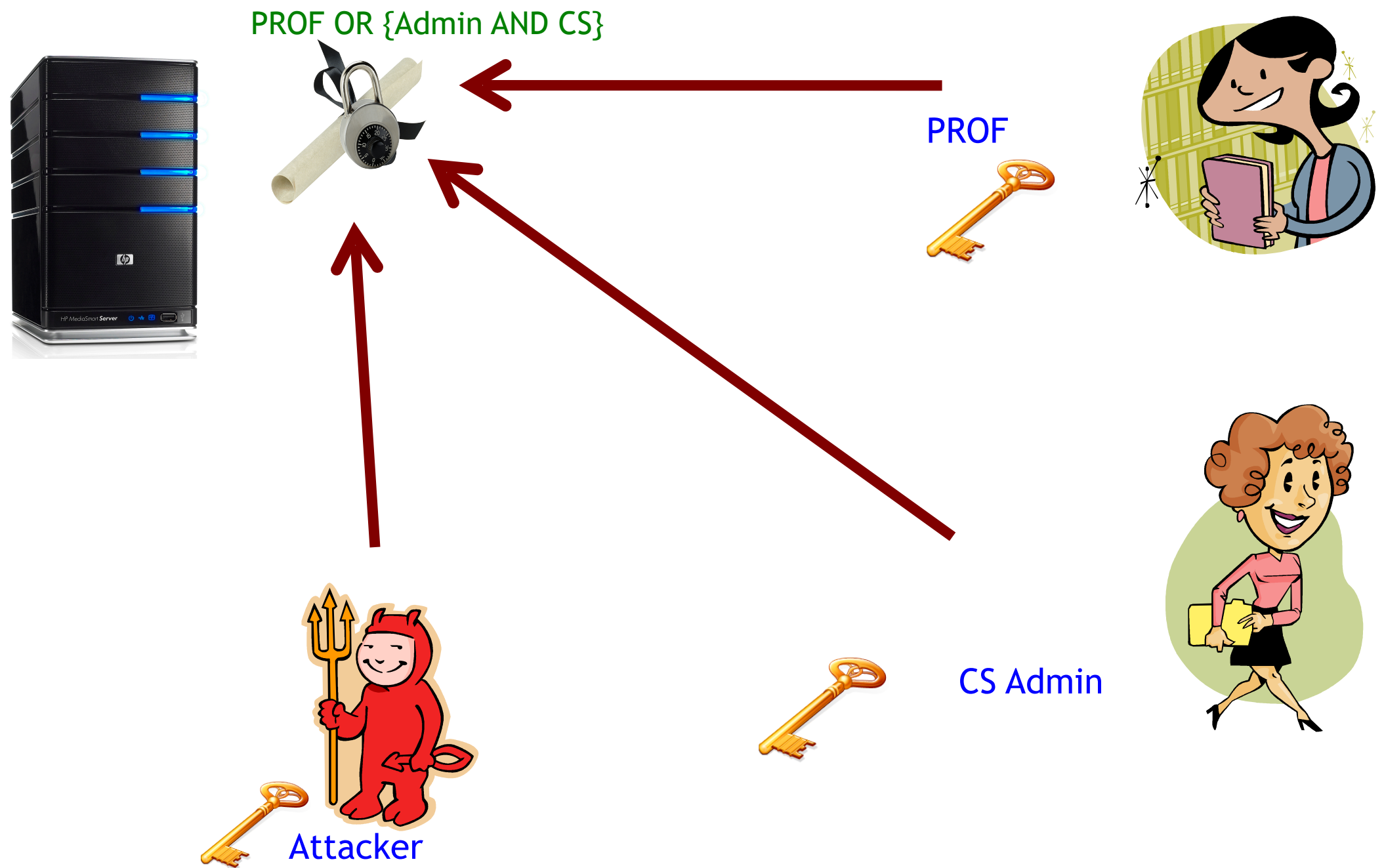
Attacker



CS Admin



# What do we want?



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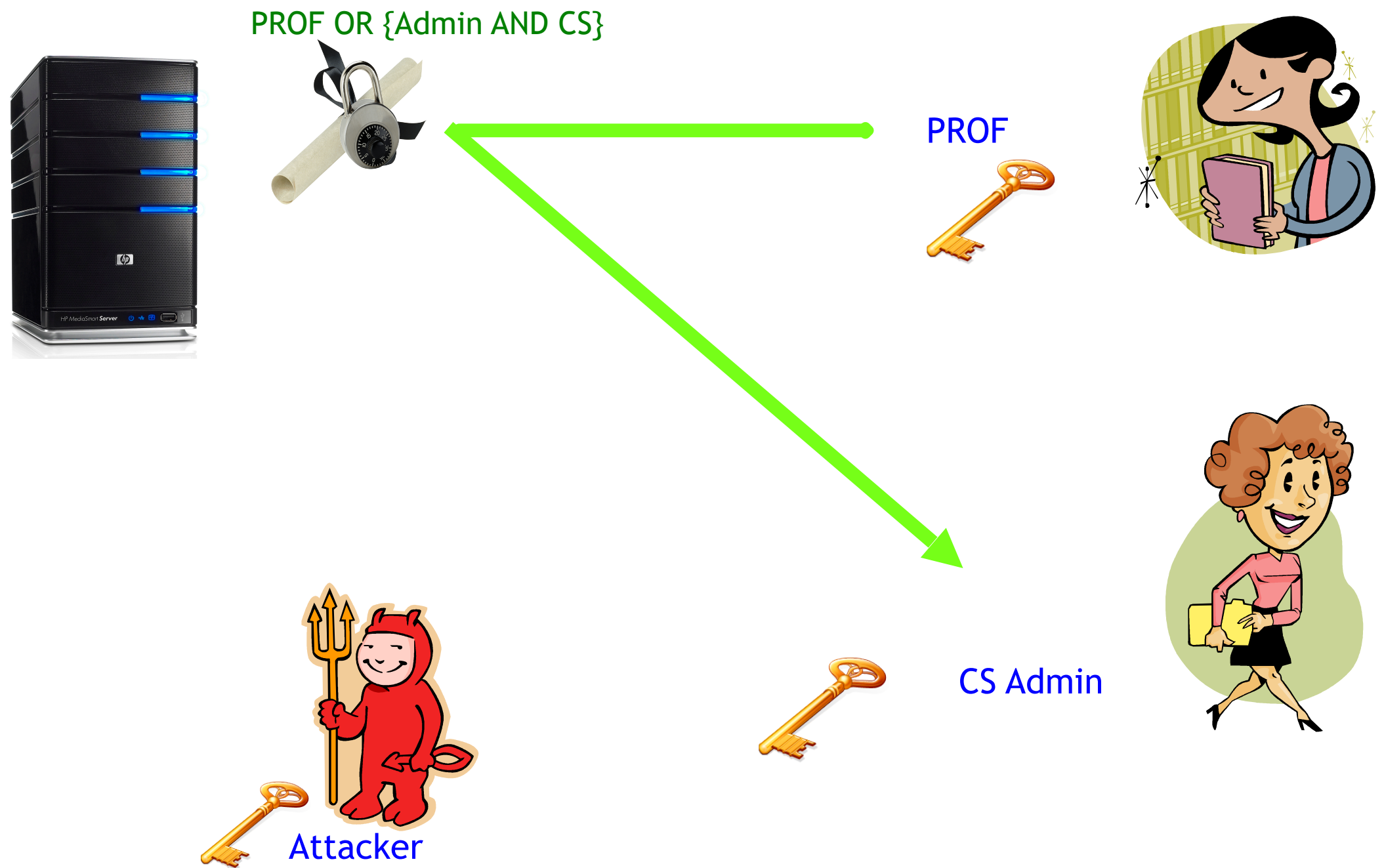


CS Admin

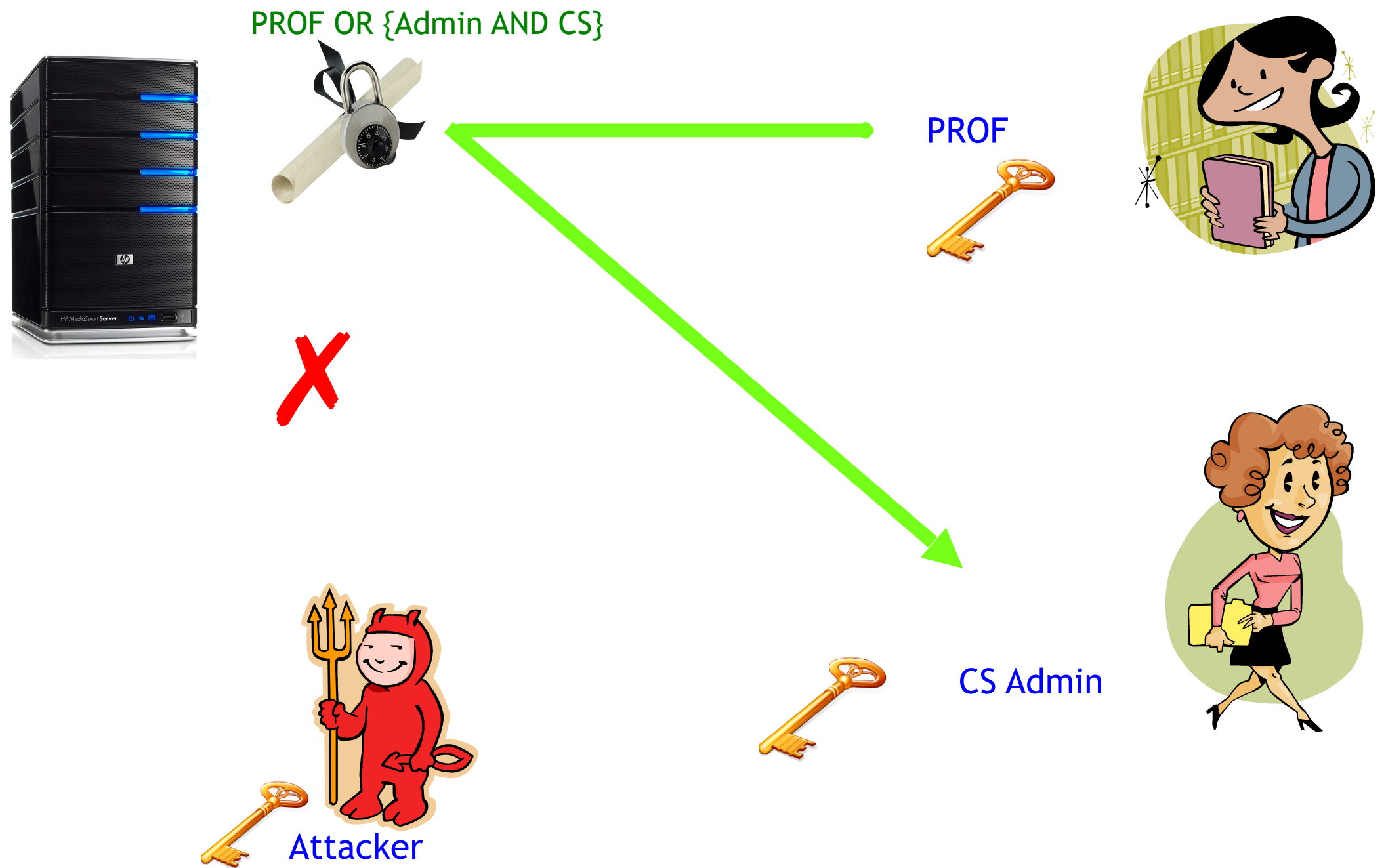




# What do we want?



# What do we want?





An abstract painting with a vibrant, textured surface. It features a mix of colors including deep blues, bright yellows, lush greens, and warm reds, all applied with thick, expressive brushstrokes. The composition is non-representational, with various shapes and textures creating a sense of depth and movement.

# Need New Tools & Techniques!

Main Tool: Lattice Trapdoors



# Trapdoor Functions



# Trapdoor Functions

Generate  $(f, T)$

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Generate  $(f, T)$

$$f : D \rightarrow R,$$

# Trapdoor Functions

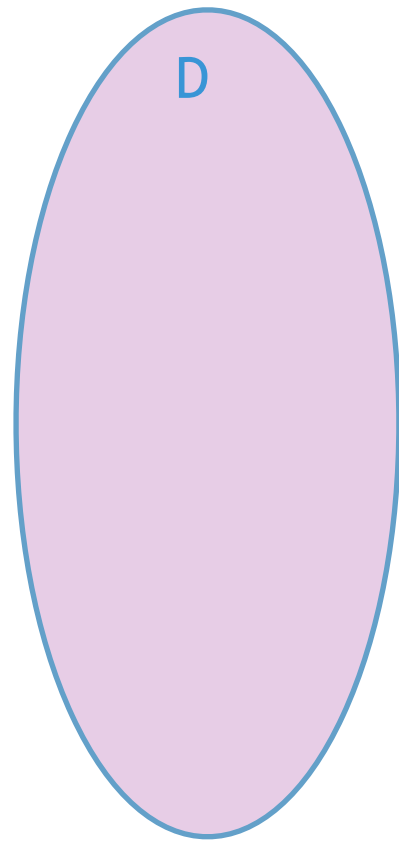
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$f : D \rightarrow R$ , One Way

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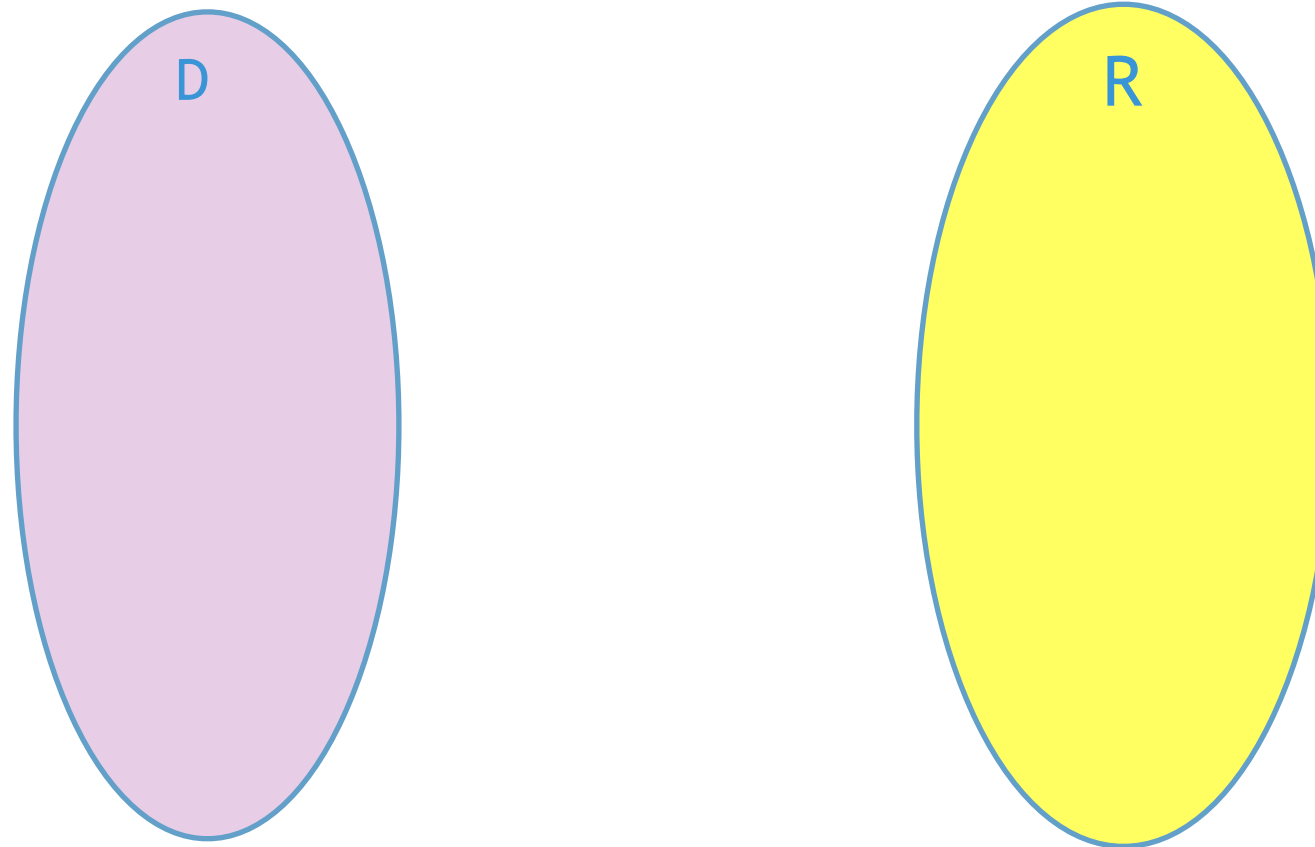




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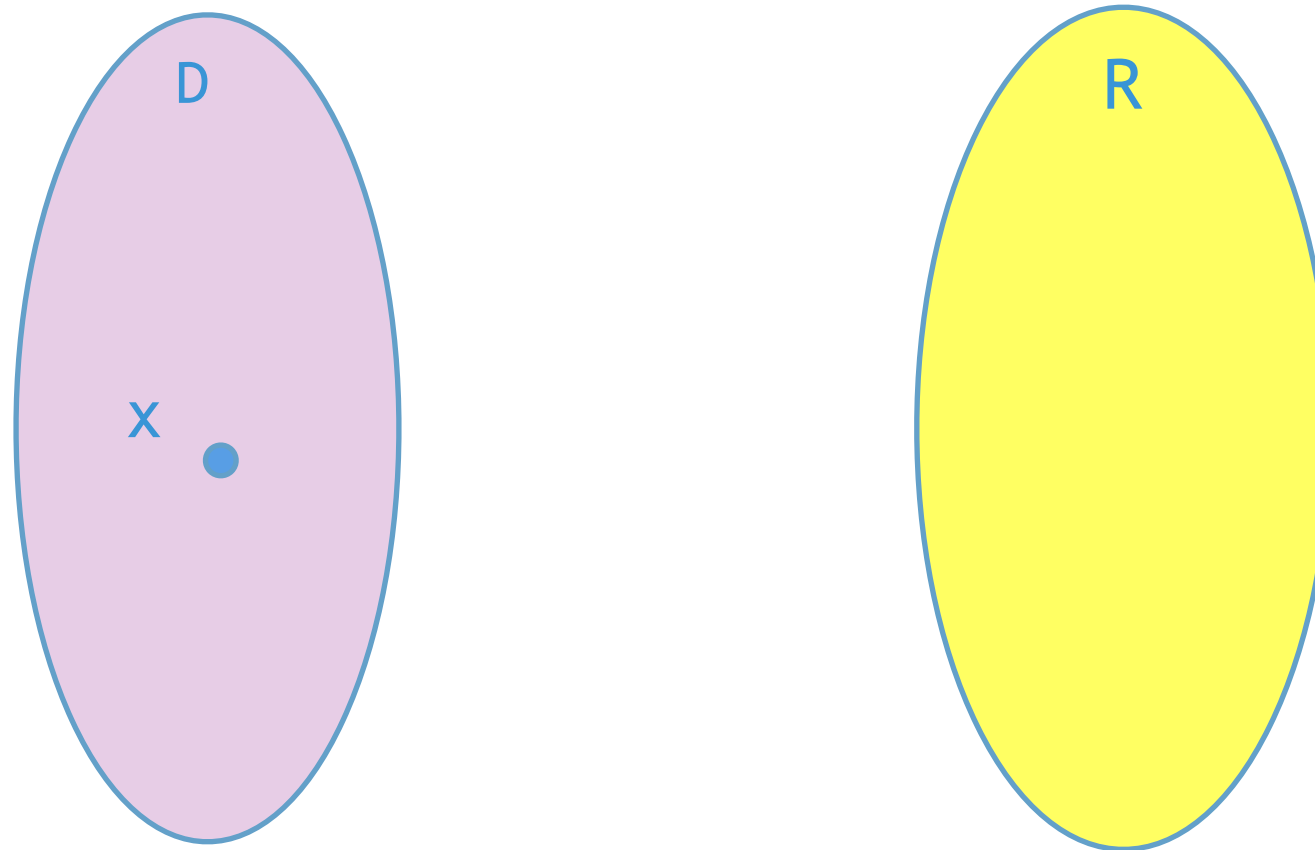
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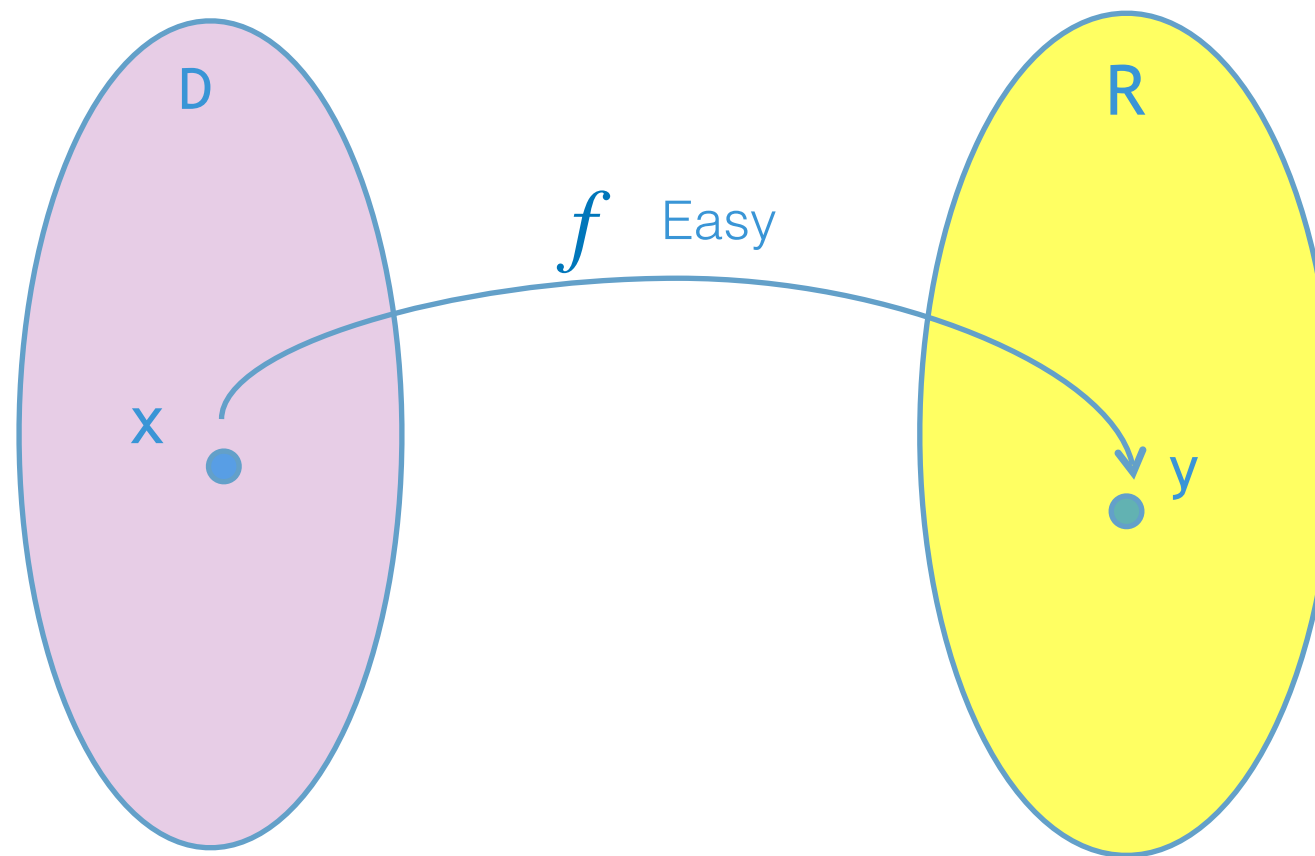
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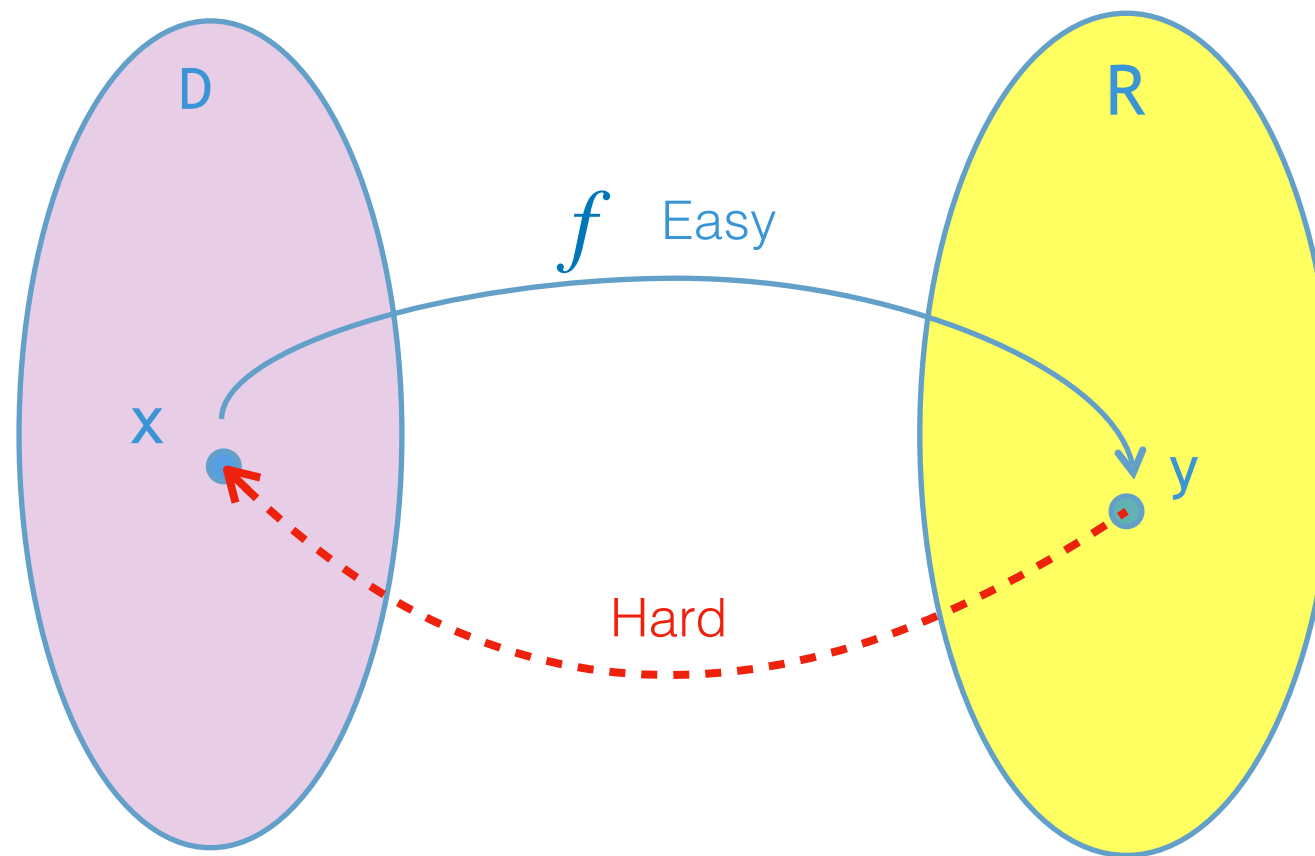
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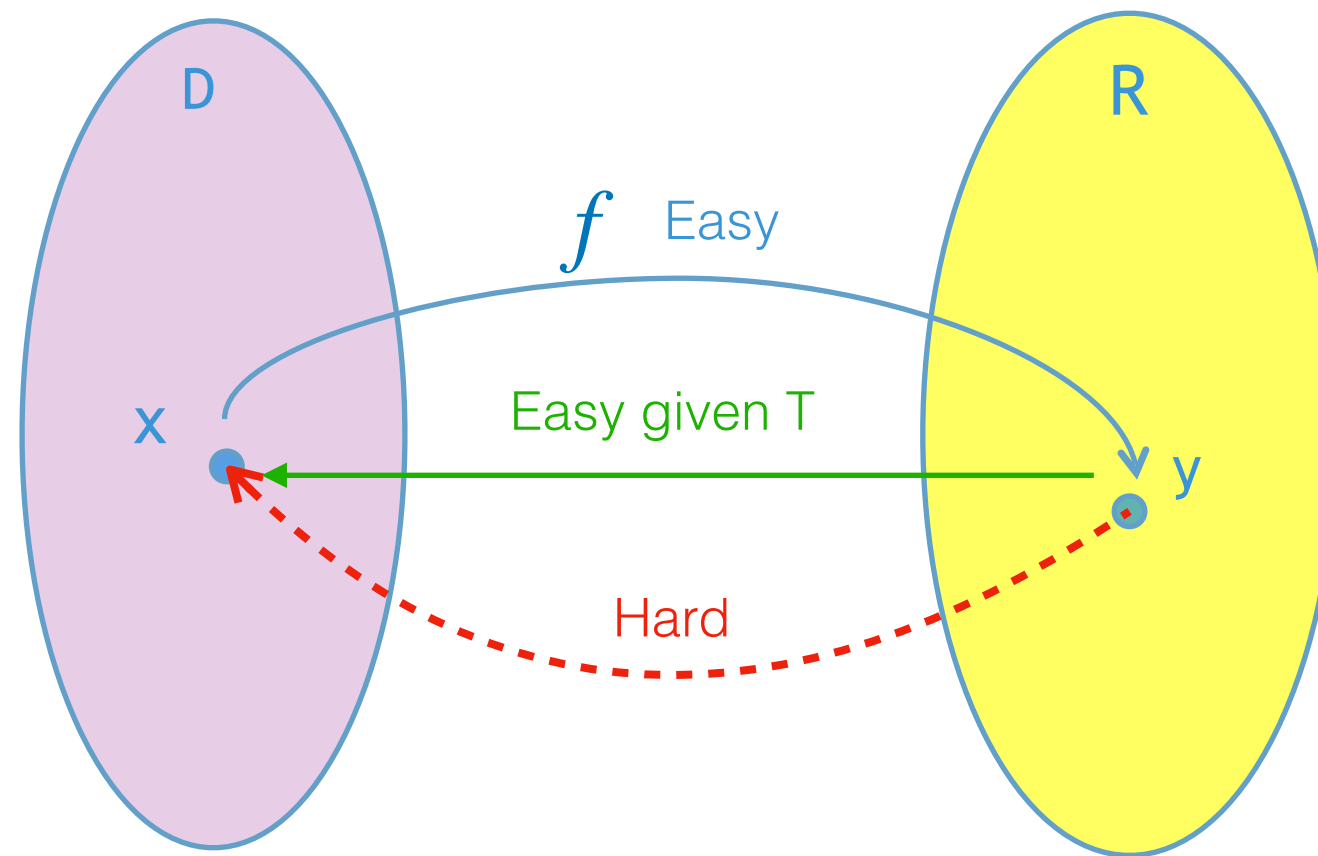




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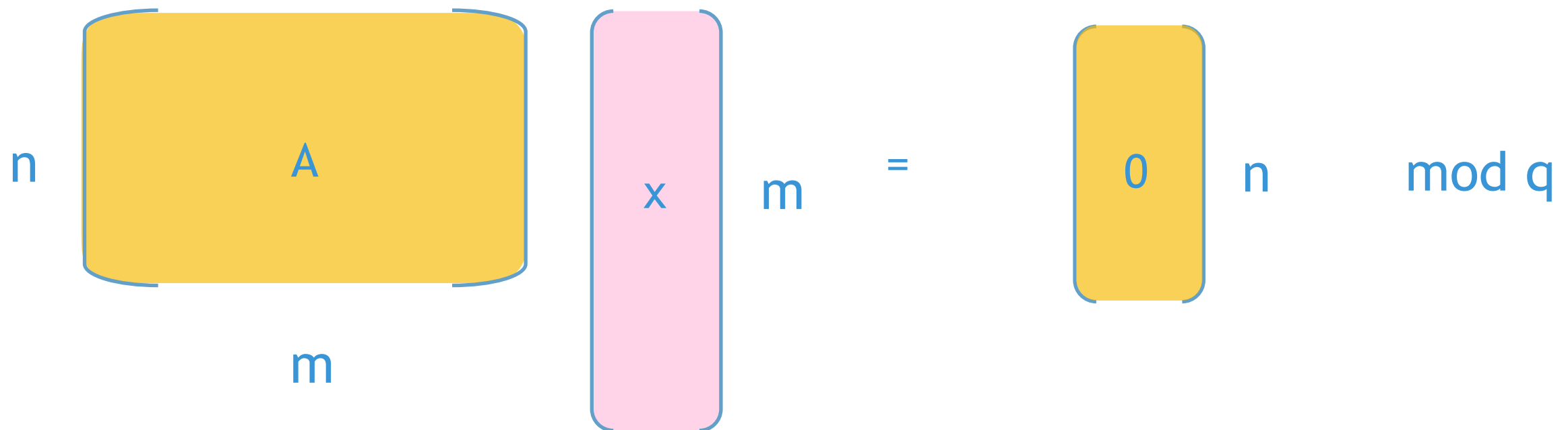


# Short Integer Solution Problem

Let  $\mathbf{A} \in \mathbb{Z}_q^{n \times m}$ ,  $q = \text{poly}(n)$ ,  $m = \Omega(n \log q)$

Given matrix  $\mathbf{A}$ , find “short” (low norm) vector  $\mathbf{x}$  such that

$$\mathbf{A} \mathbf{x} = 0 \pmod{q} \in \mathbb{Z}_q^n$$



# Learning With Errors Problem

Distinguish “noisy inner products” from uniform

Fix uniform  $s \in Z_q^n$

$$\begin{array}{l} a_1, b_1 = \langle a_1, s \rangle + e_1 \\ a_2, b_2 = \langle a_2, s \rangle + e_2 \\ \vdots \\ a_m, b_m = \langle a_m, s \rangle + e_m \end{array}$$

VS

$$\begin{array}{l} a'_1, b'_1 \\ a'_2, b'_2 \\ \vdots \\ a'_m, b'_m \end{array}$$

$a_i$  uniform  $\in Z_q^n$ ,  $e_i \sim \phi \in Z_q$

$a_i$  uniform  $\in Z_q^n$ ,  $b_i$  uniform  $\in Z_q$

# Lattice Based One Way Functions

**Public Key**  $\mathbf{A} \in \mathbb{Z}_q^{n \times m}$ ,  $q = \text{poly}(n)$ ,  $m = \Omega(n \log q)$



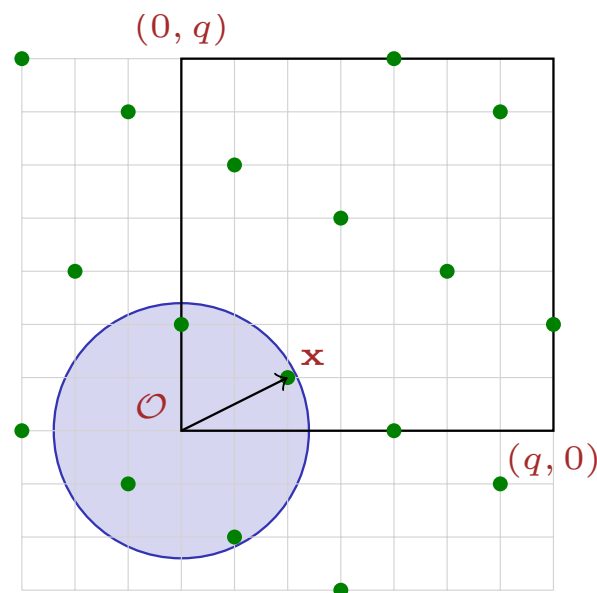
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## Based on SIS

$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \mod q \in \mathbb{Z}_q^n$$

- Short  $\mathbf{x}$ , surjective
- CRHF if SIS is hard [Ajt96...]



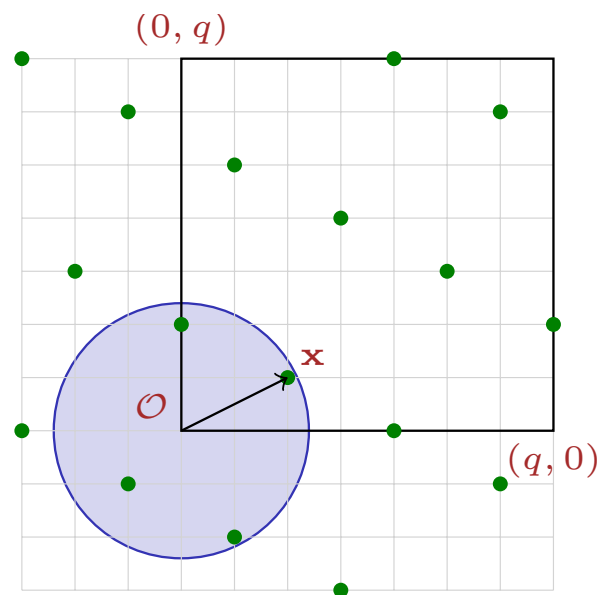
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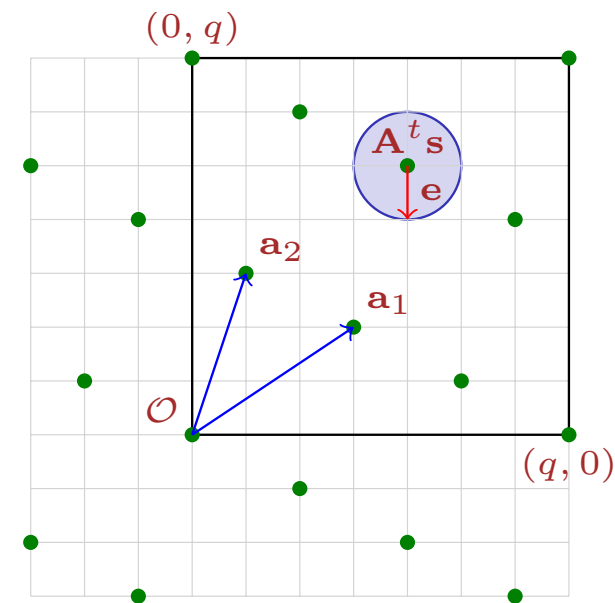
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## Based on LWE

$$g_{\mathbf{A}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \mod q \in \mathbb{Z}_q^m$$

- Very short  $\mathbf{e}$ , injective
- OWF if LWE is hard [Reg05...]



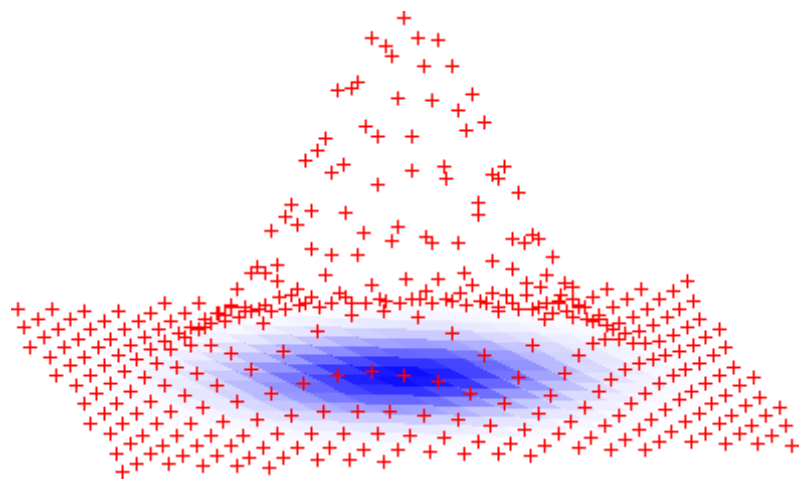
# Inverting functions for Crypto

- Given  $\mathbf{u} = f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q}$

- Sample

$$\mathbf{x}' \leftarrow f_{\mathbf{A}}^{-1}(\mathbf{u})$$

with prob  $\propto \exp(-\|\mathbf{x}'\|^2/\sigma^2)$



And

- Given  $g_{\mathbf{A}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \pmod{q}$
- Find unique  $(\mathbf{s}, \mathbf{e})$

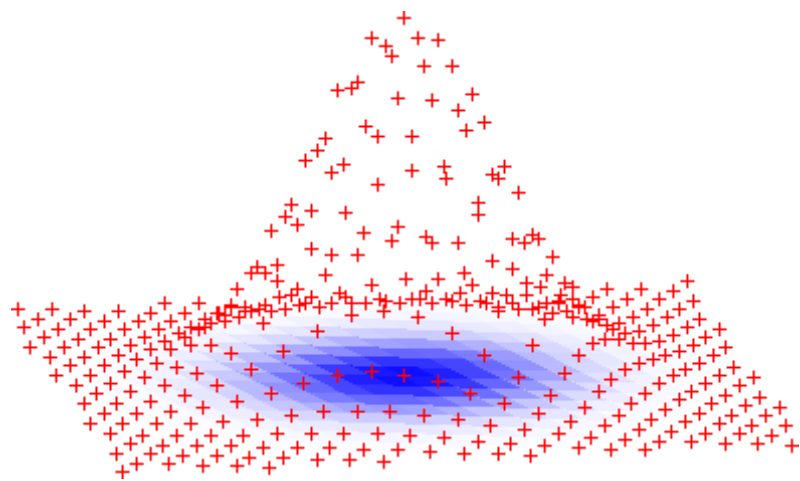
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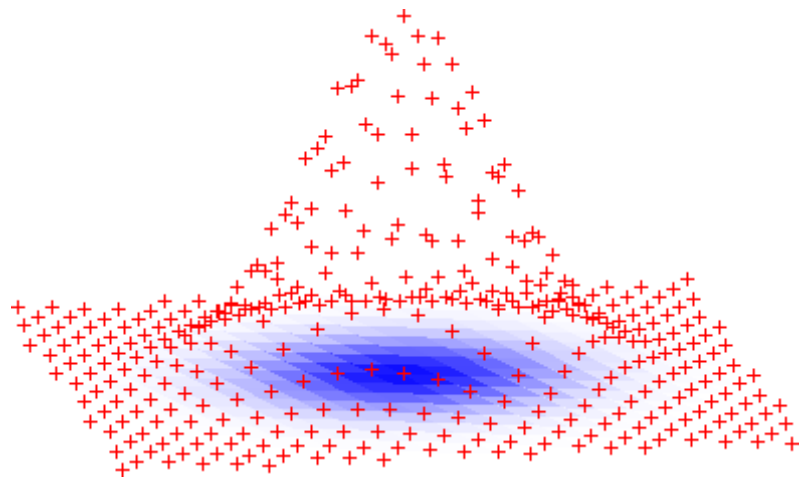
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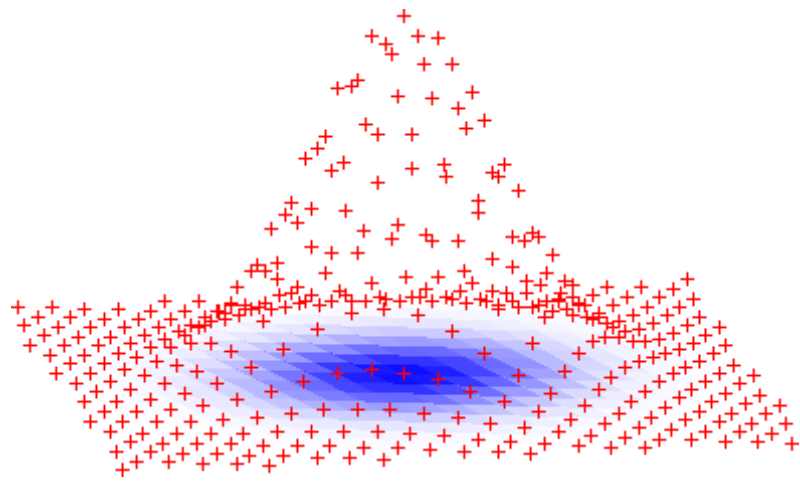
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Preimage Sampleable Trapdoor Functions!

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Generate  $(x, y)$  in two equivalent ways

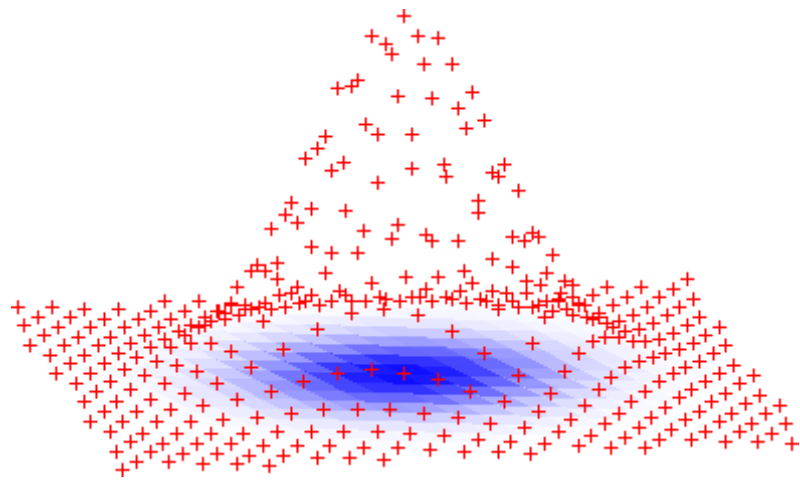
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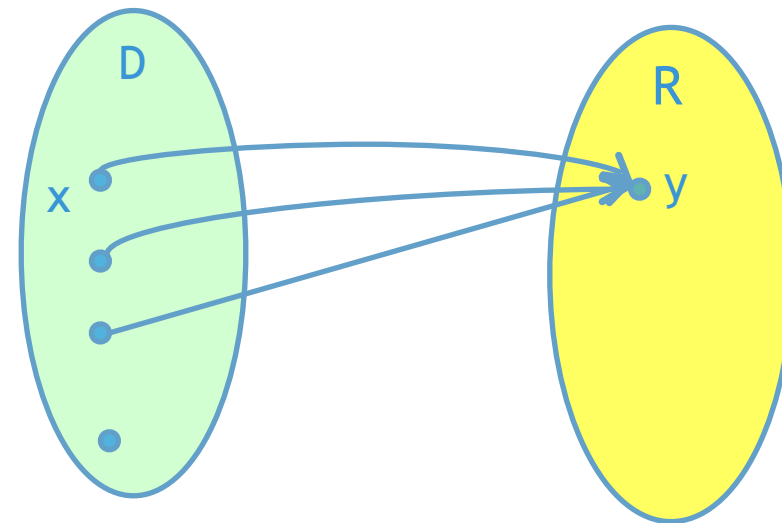
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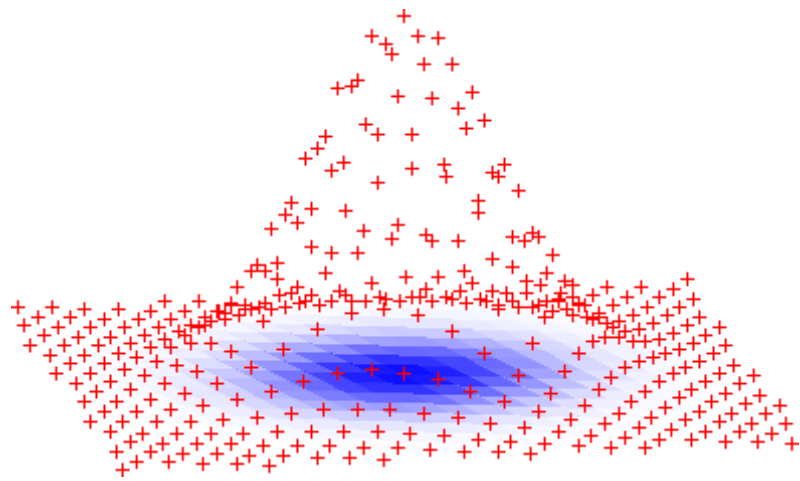
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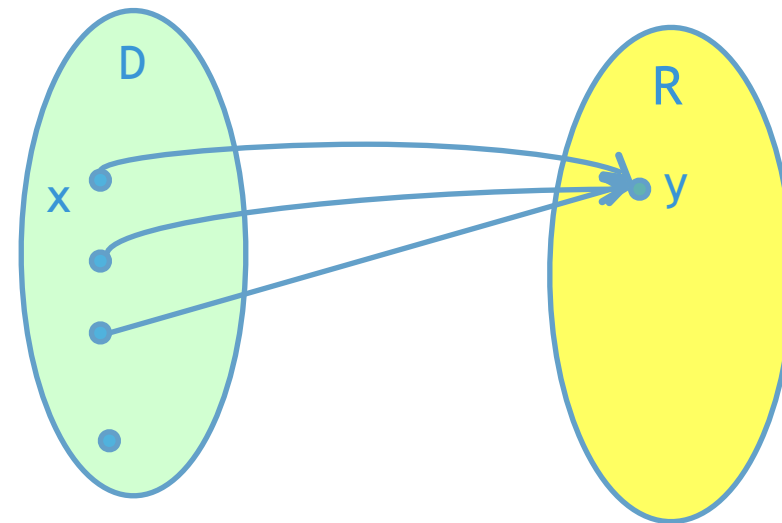
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OR



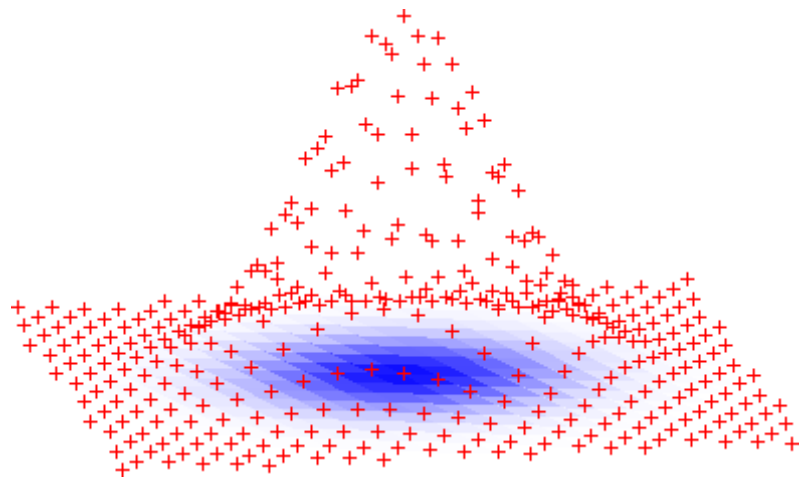
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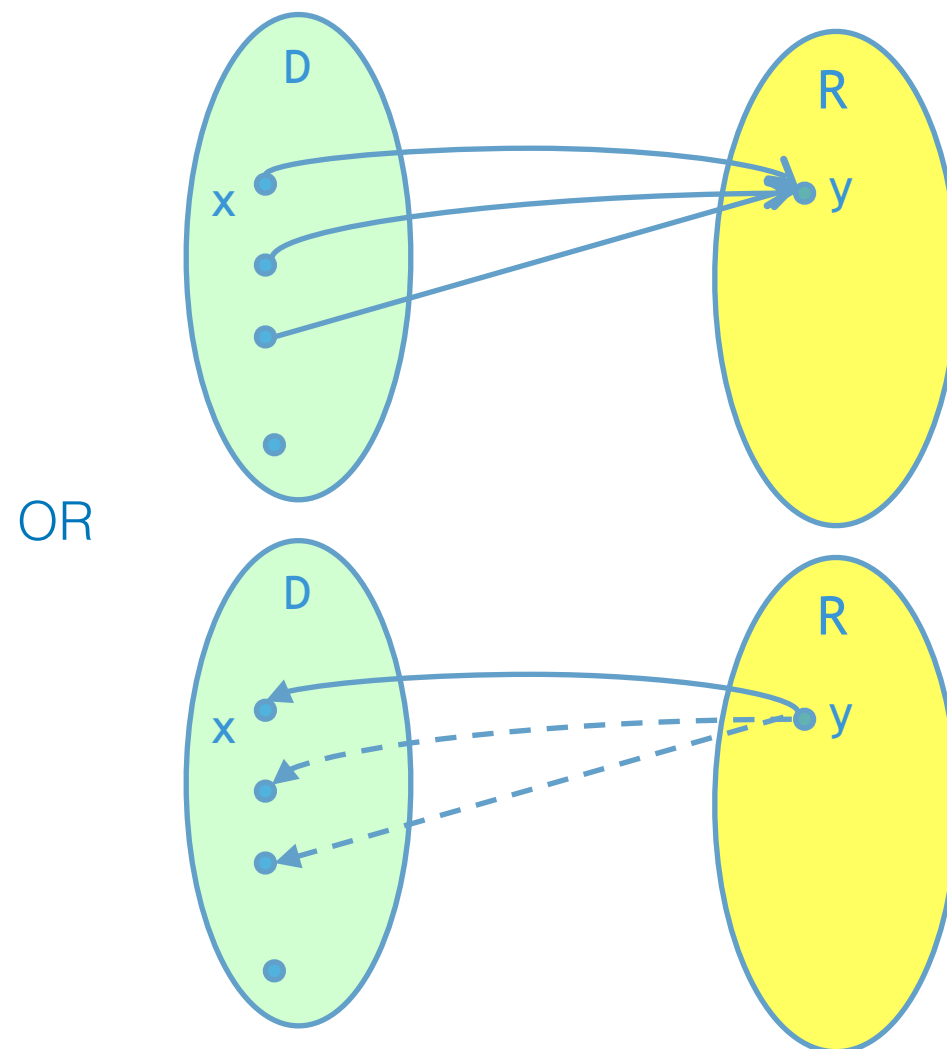
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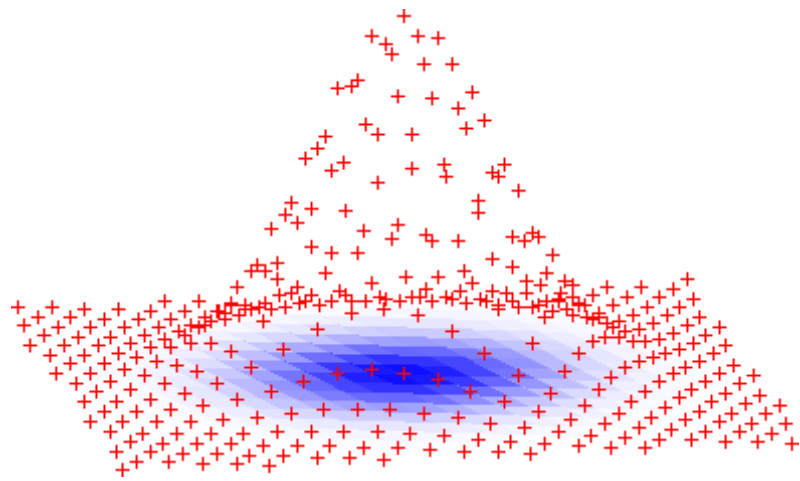
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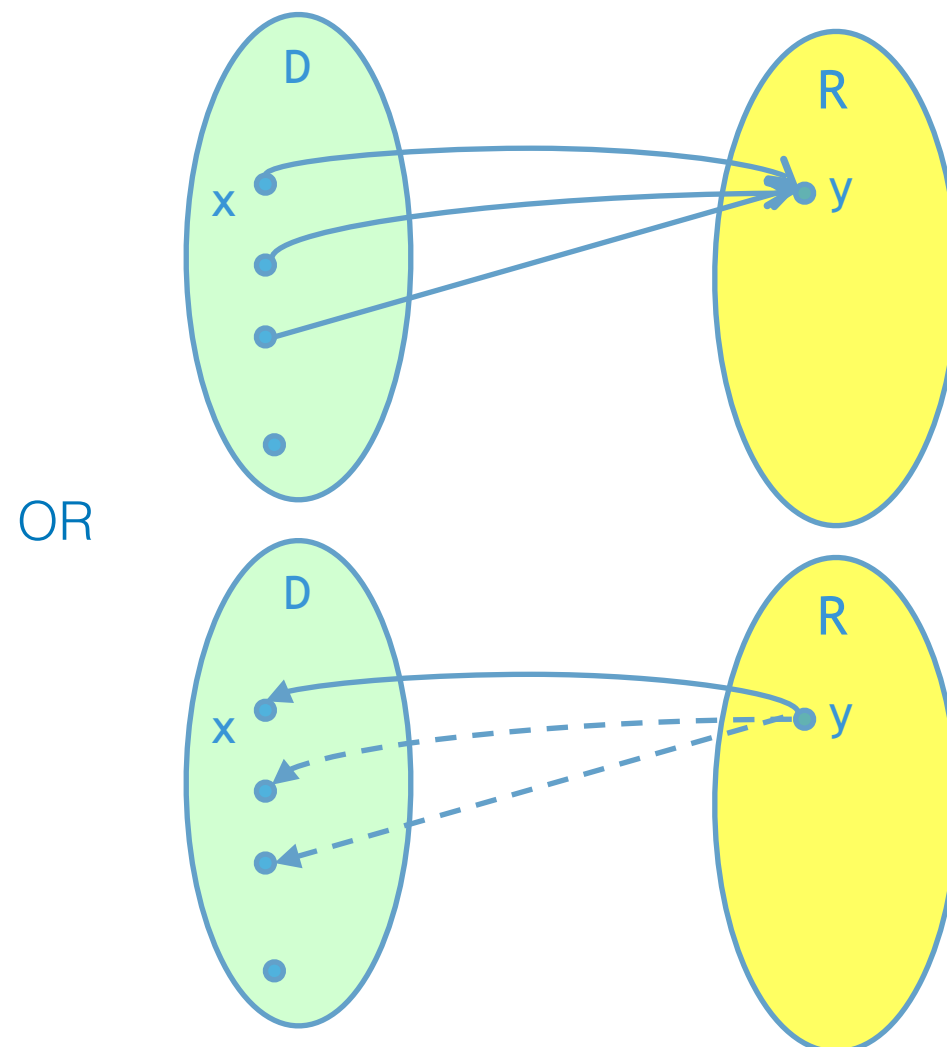
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Same Distribution (Discrete Gaussian, Uniform) !

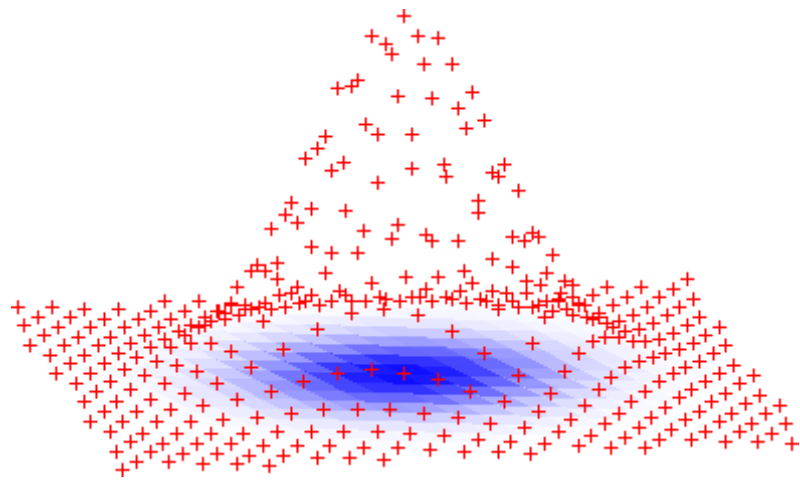
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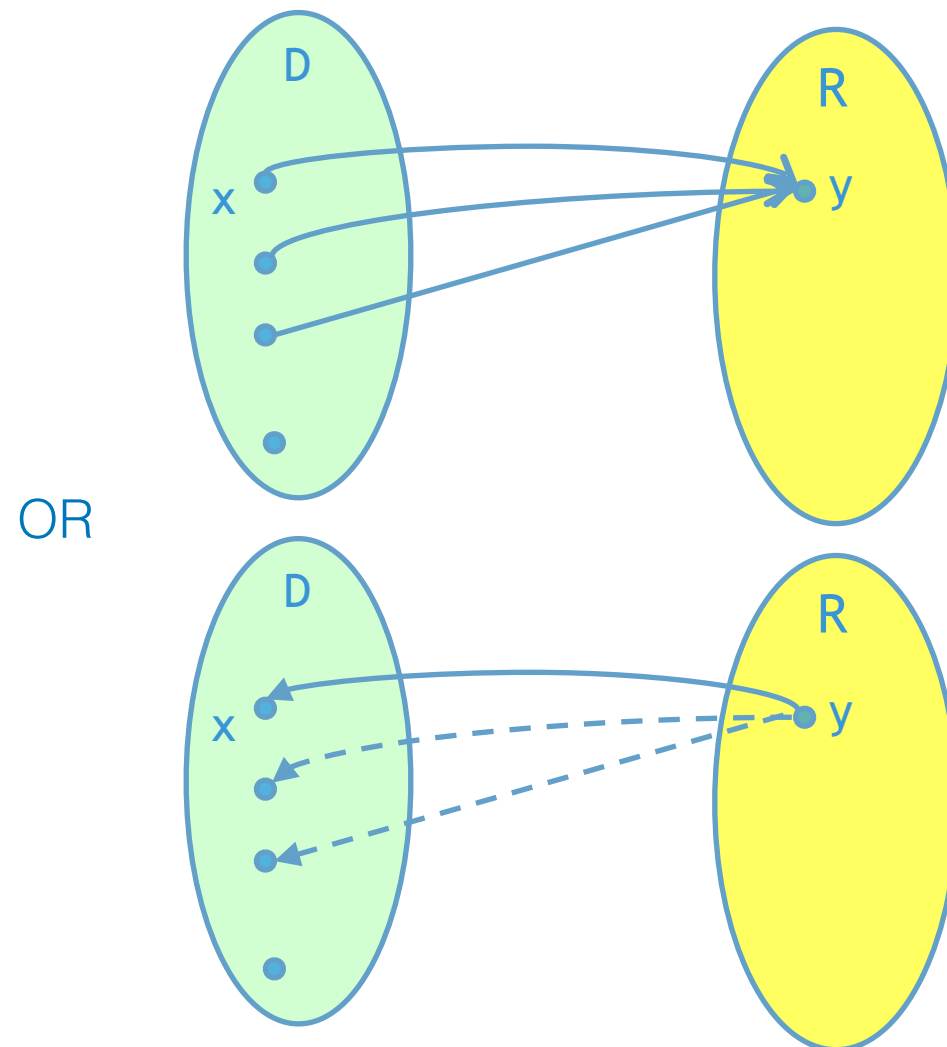
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Latter distribution  
needs lattice  
trapdoors!

Preimage Sampleable Trapdoor Functions!

Generate  $(x, y)$  in two equivalent ways



Same Distribution (Discrete Gaussian, Uniform) !

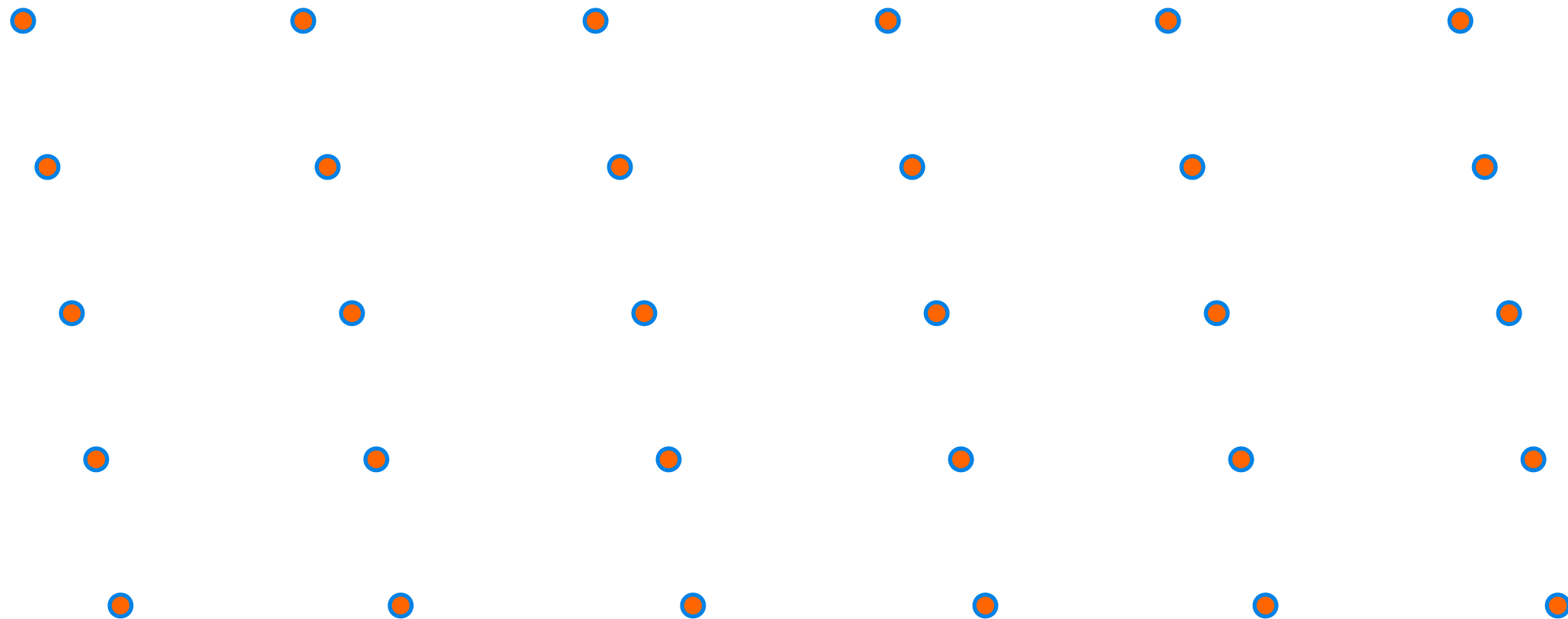


An abstract painting featuring a dense, chaotic composition of thick, expressive brushstrokes. The color palette is dominated by vibrant reds, blues, and whites, with smaller accents of green, yellow, and brown. The strokes vary in direction and intensity, creating a sense of movement and depth. The overall effect is one of raw, emotional energy.

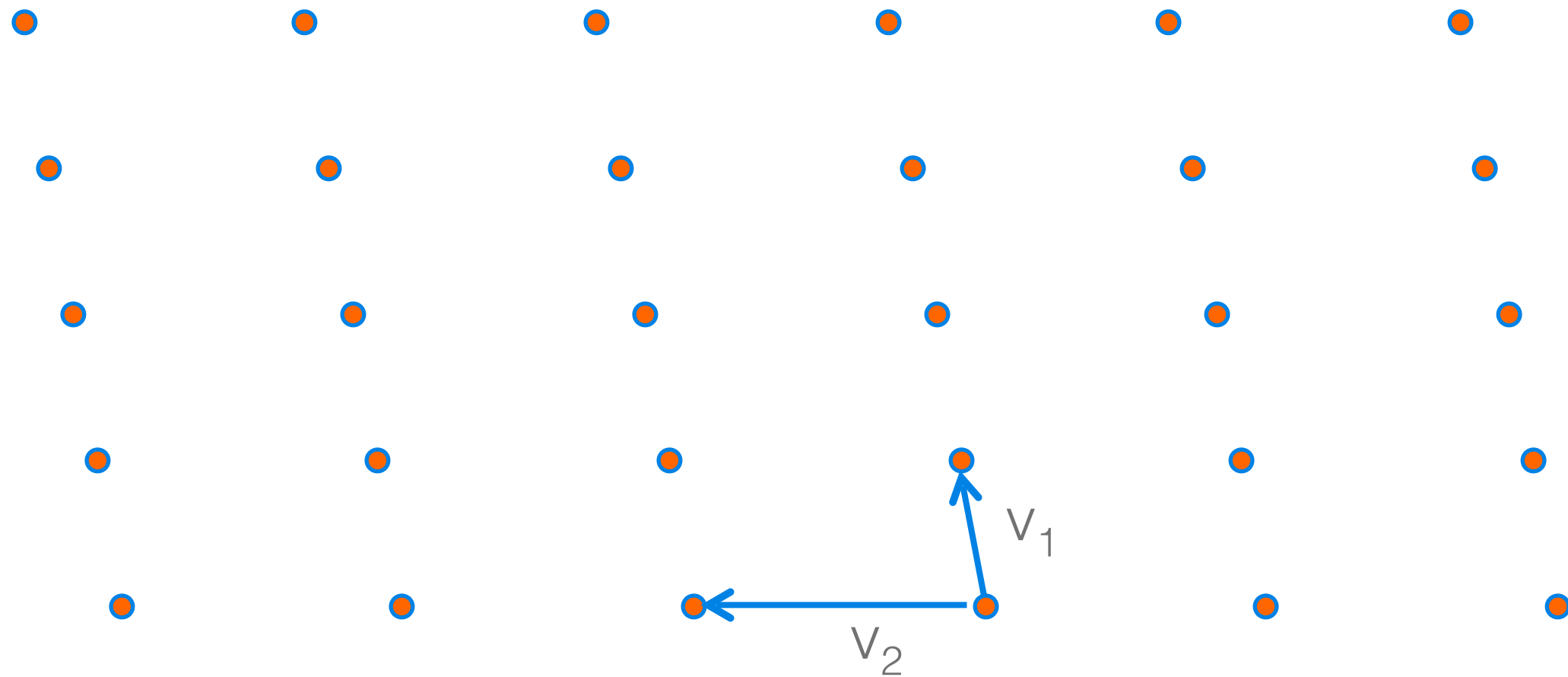
What do these trapdoors look like?



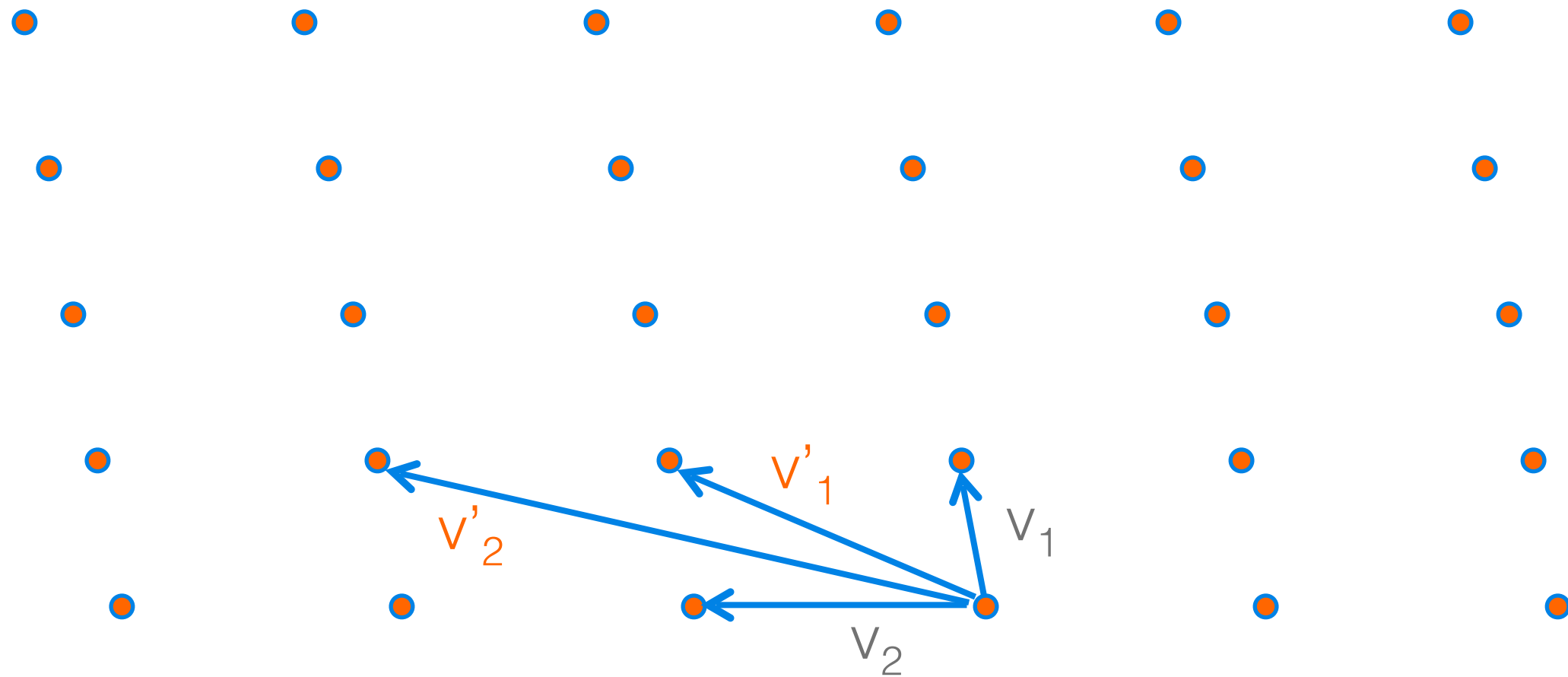
# Lattice Trapdoors (Type 1): Geometric View



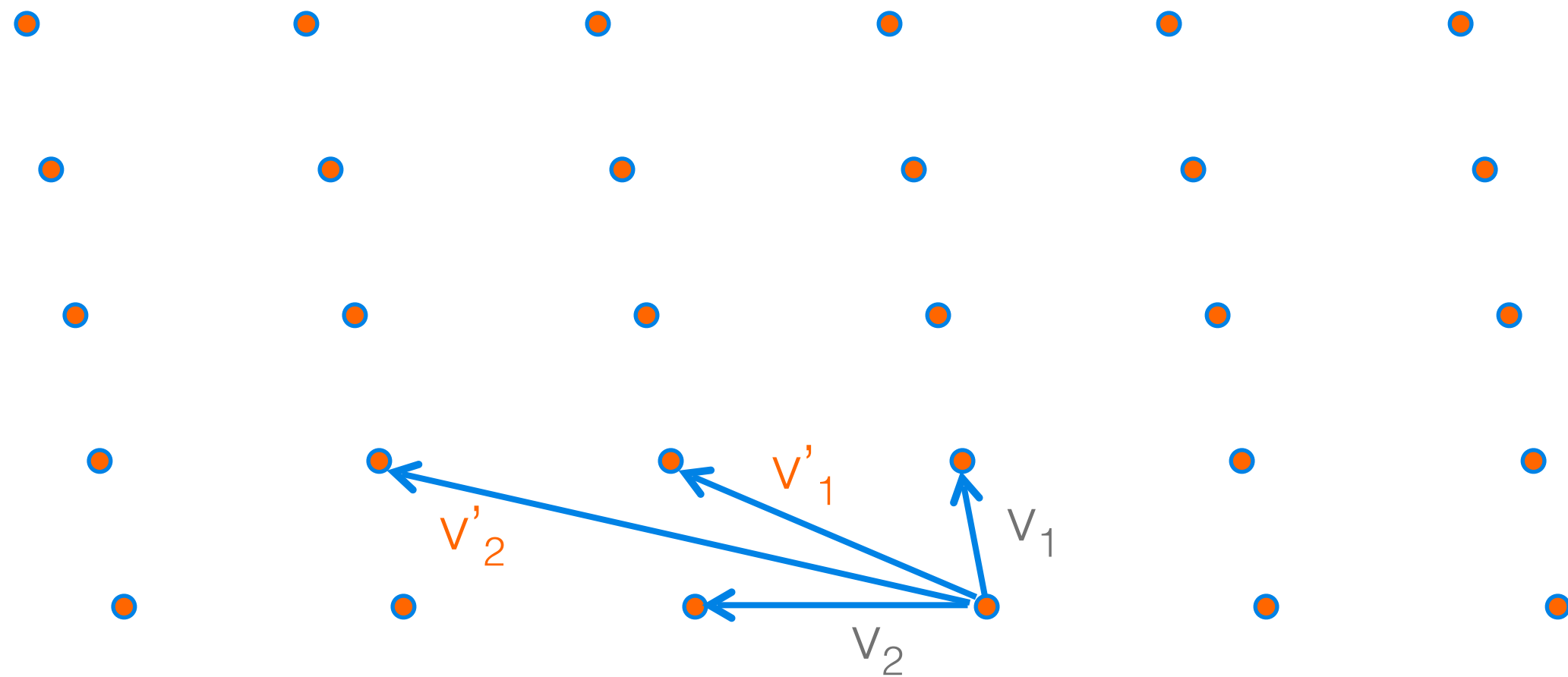
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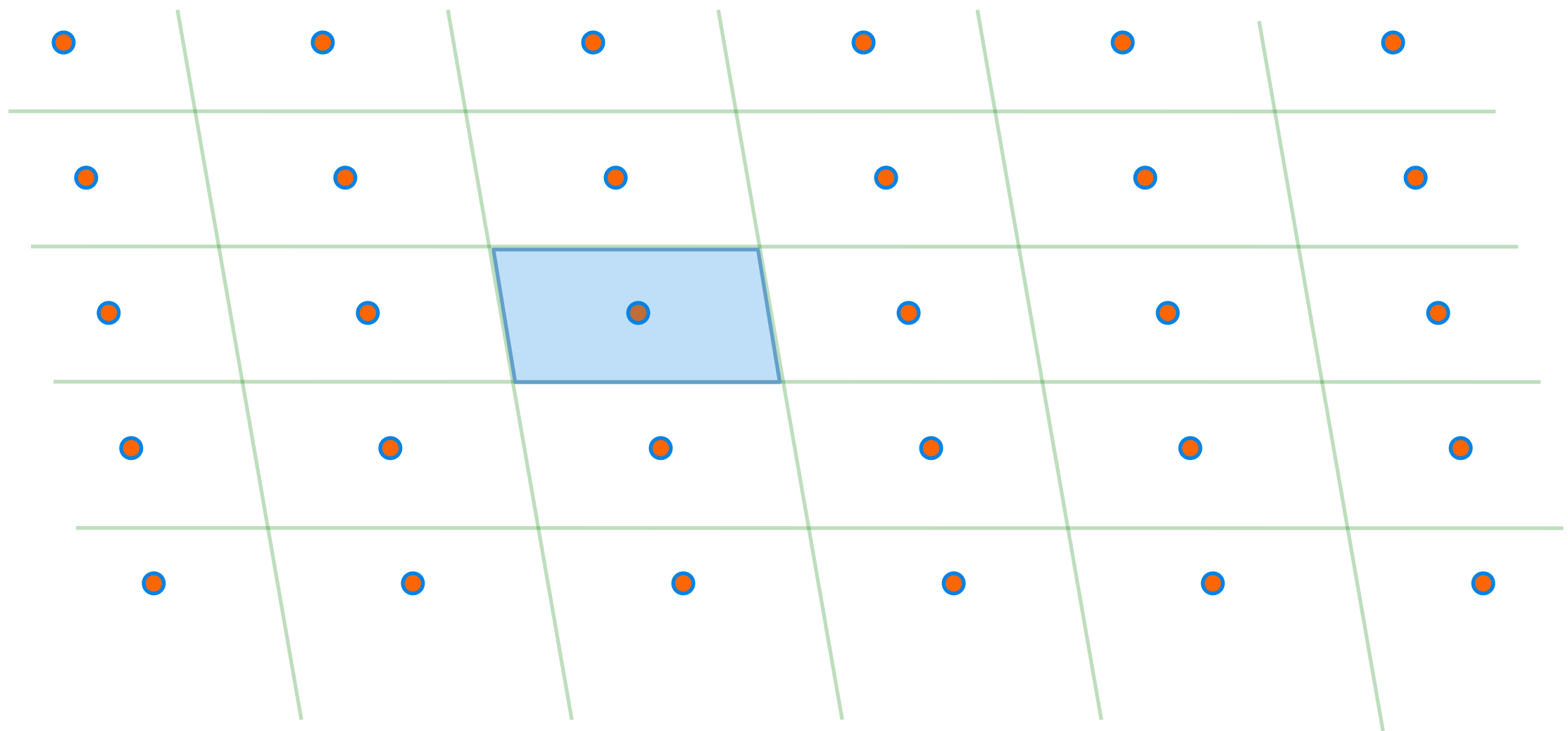
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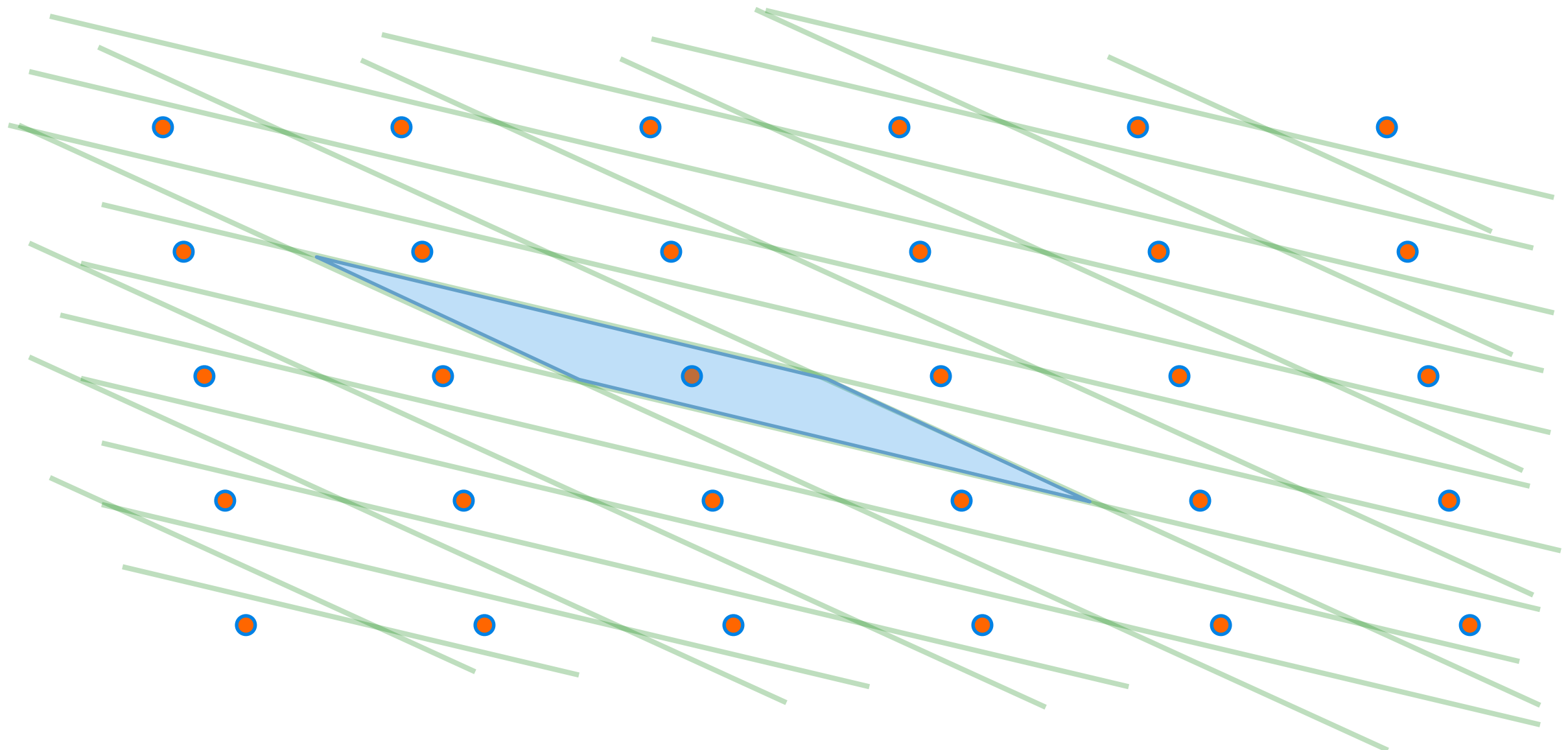
Multiple Bases



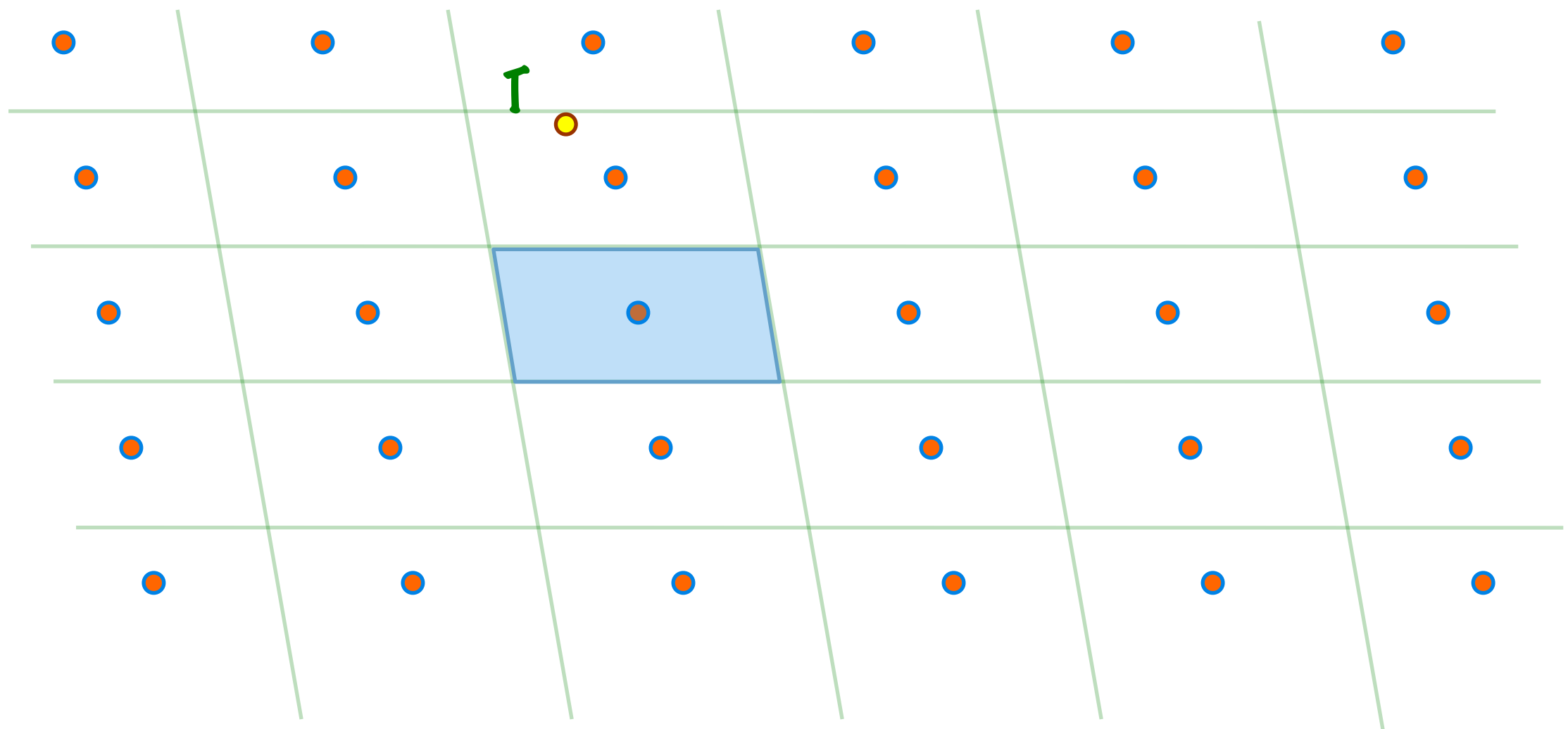
# Parallelopipeds



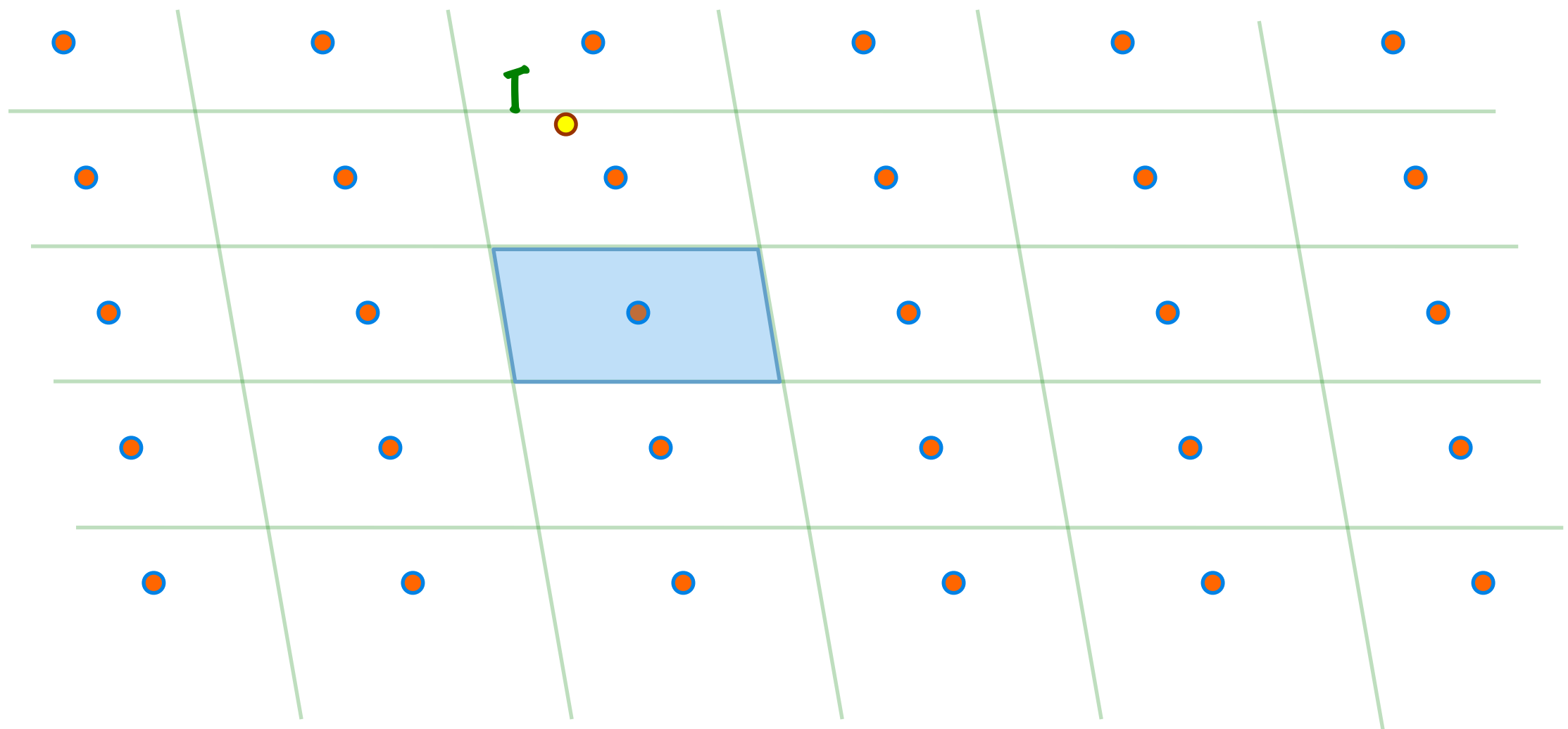
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# Good Basis



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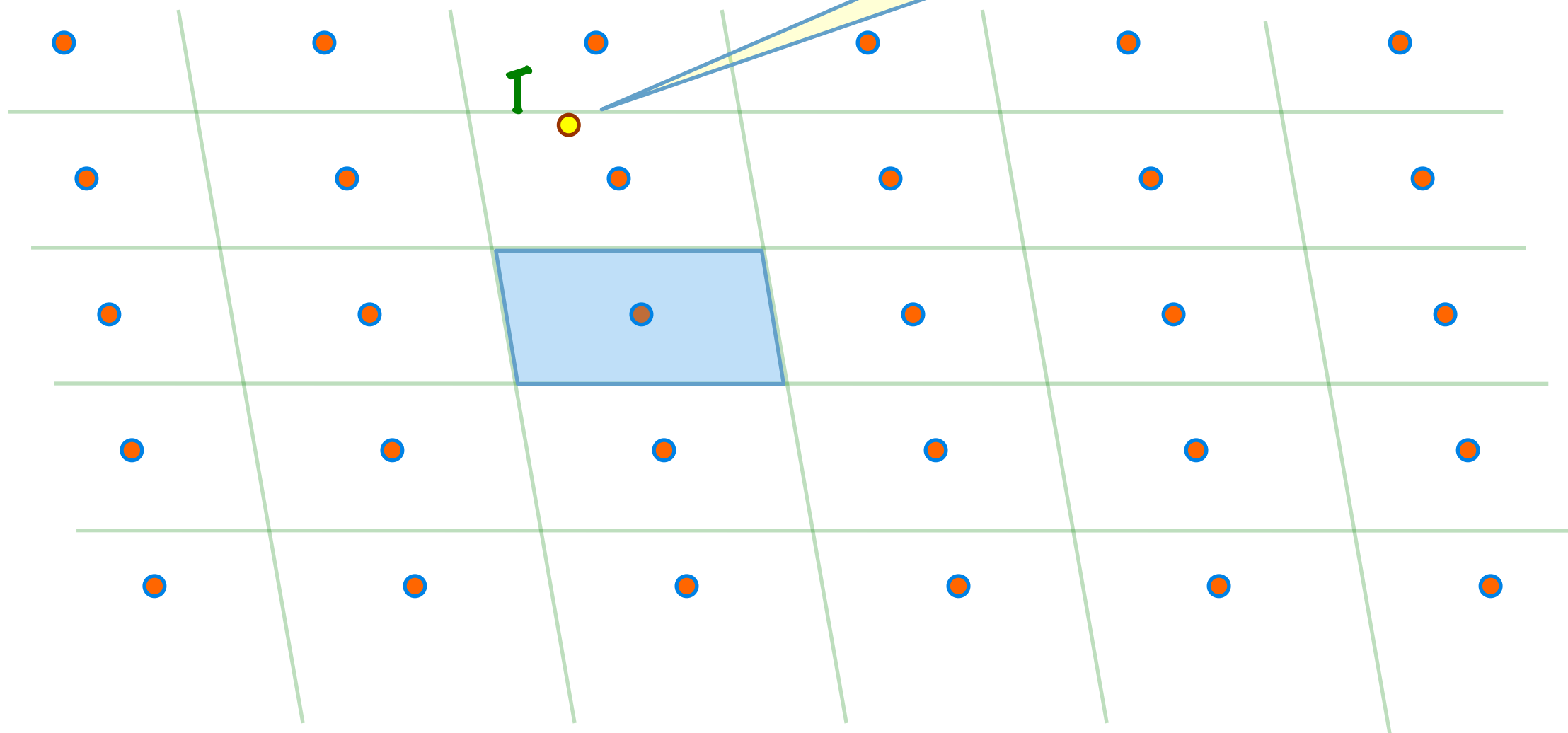


“Quite short” and “nearly orthogonal”



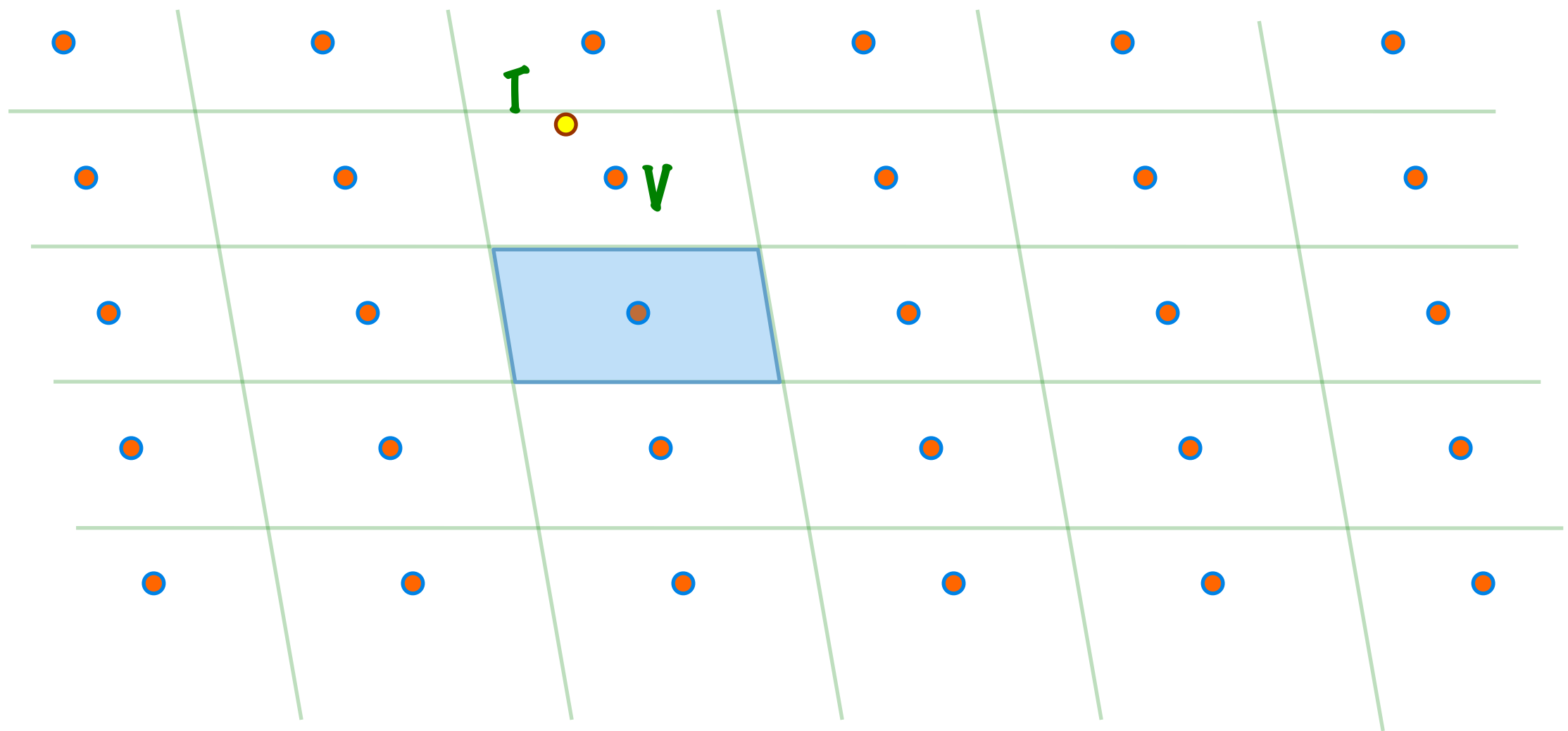
# Good Basis

What's my  
closest lattice  
point?

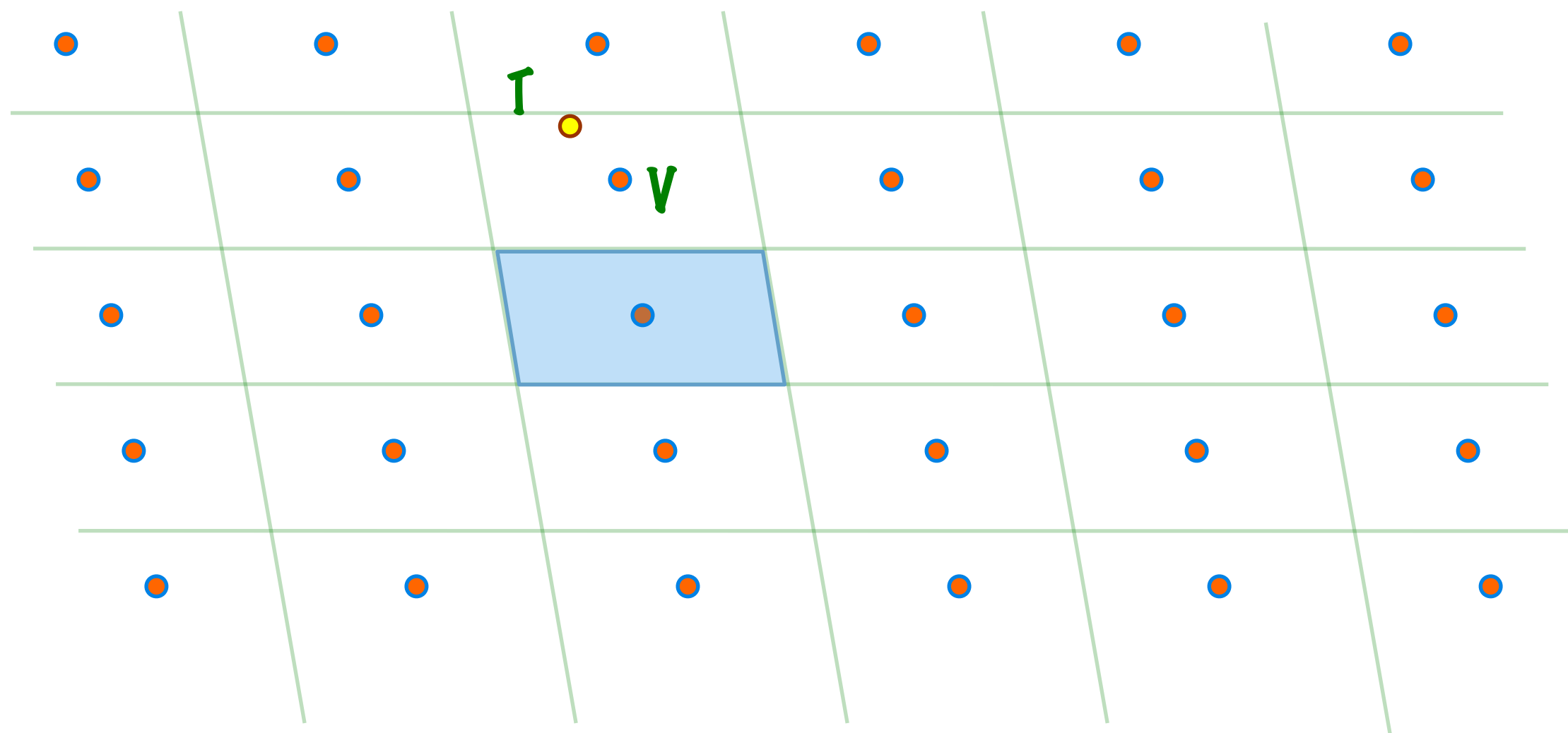


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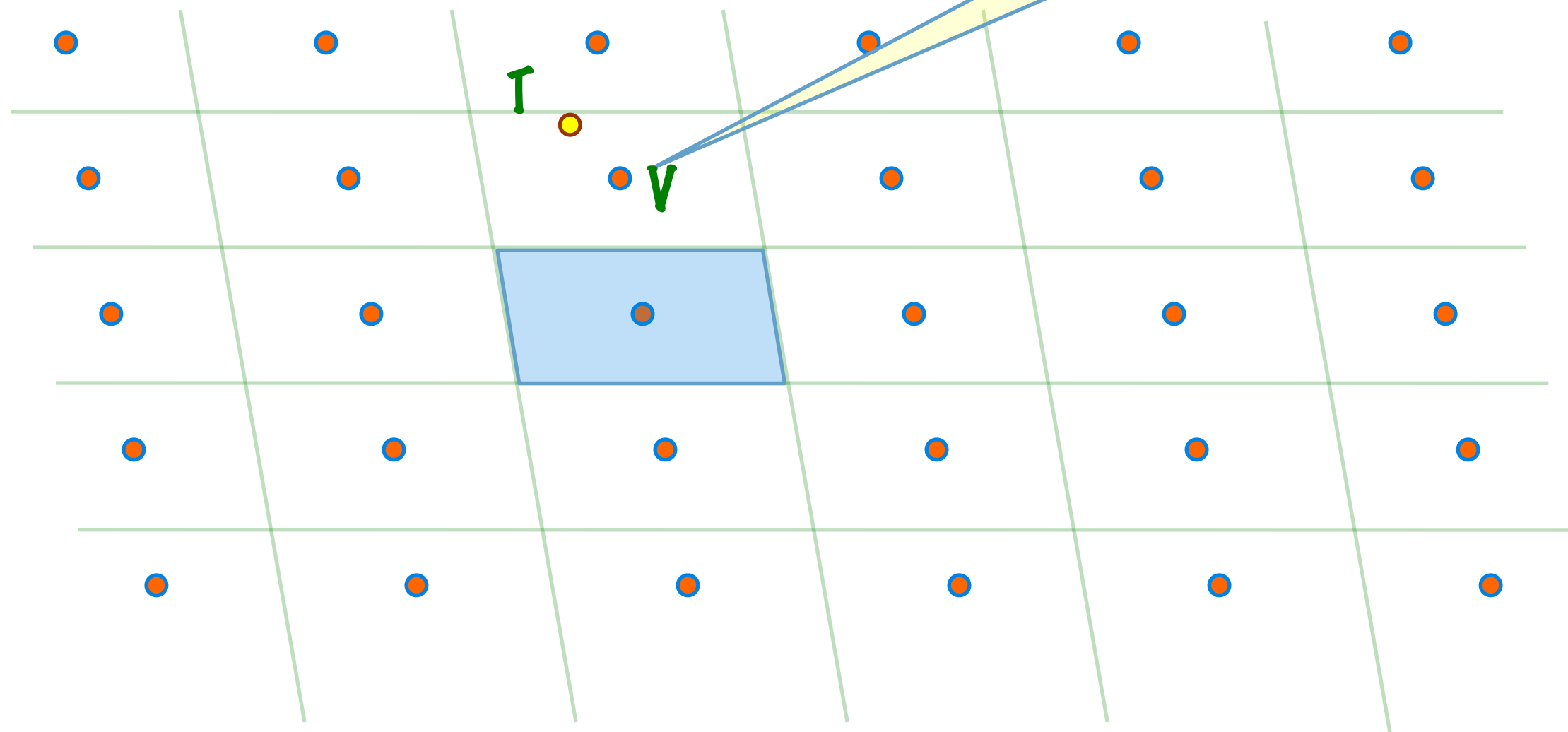
# Good Basis



Output center of parallelopiped containing  $T$

# Good Basis

Declared  
closest  
point

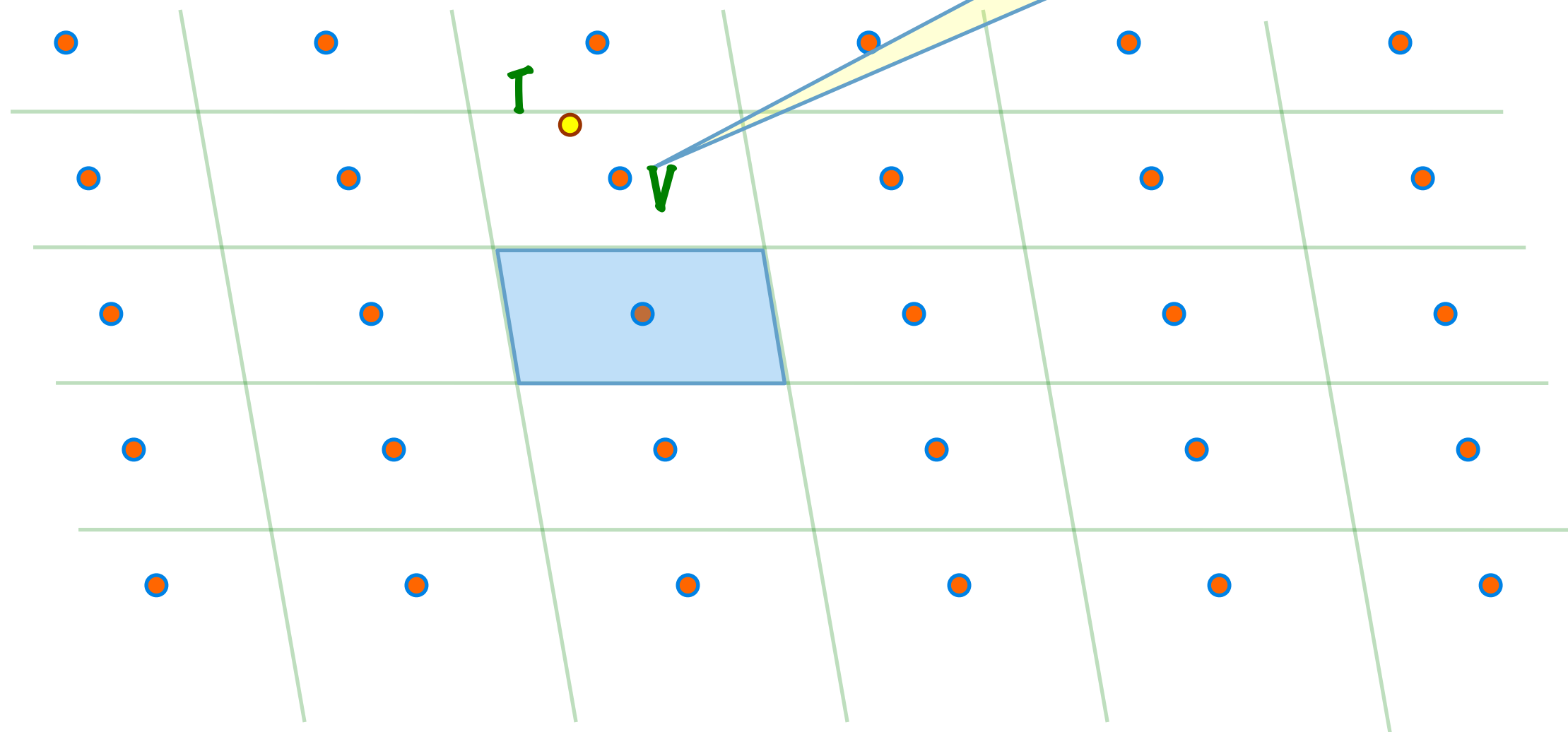


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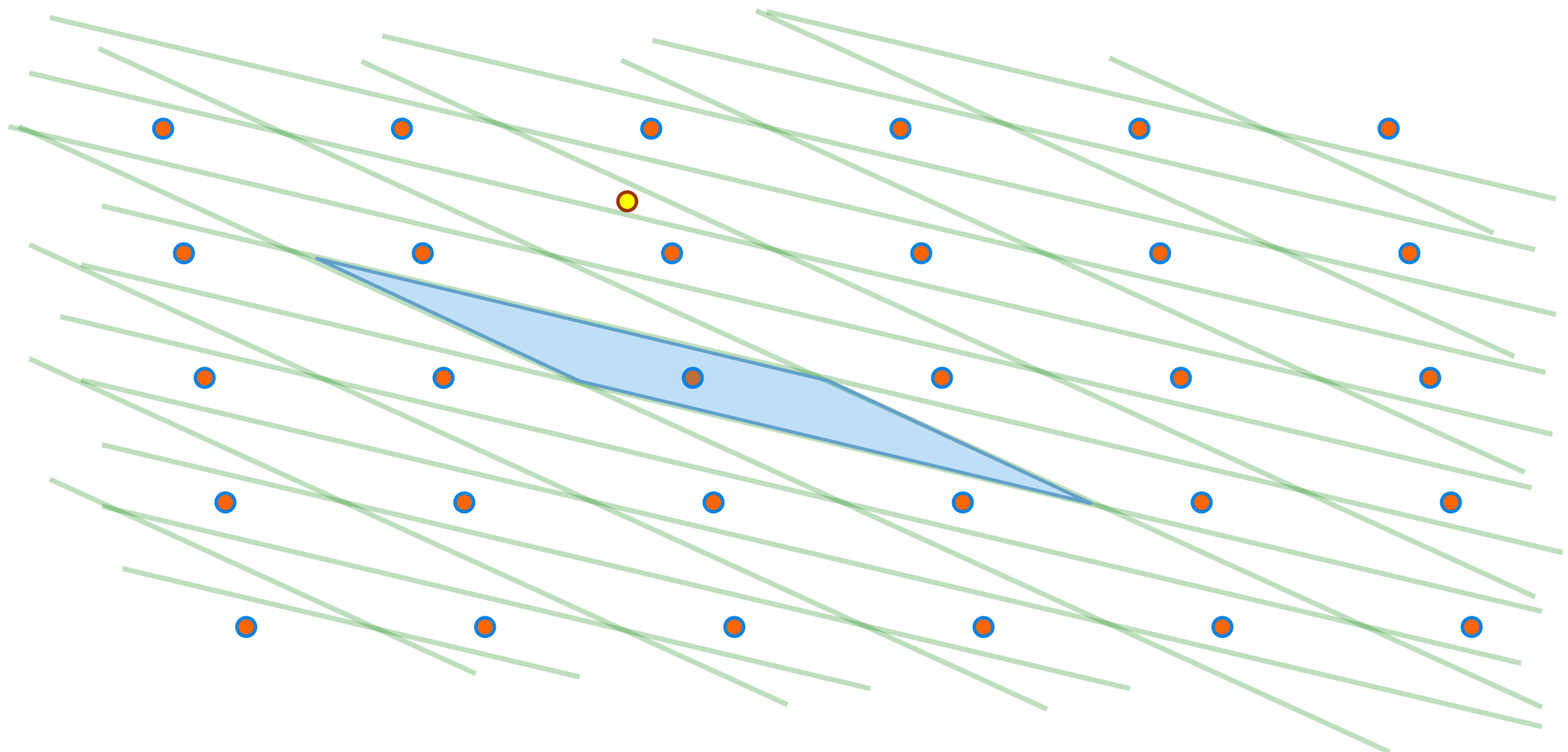
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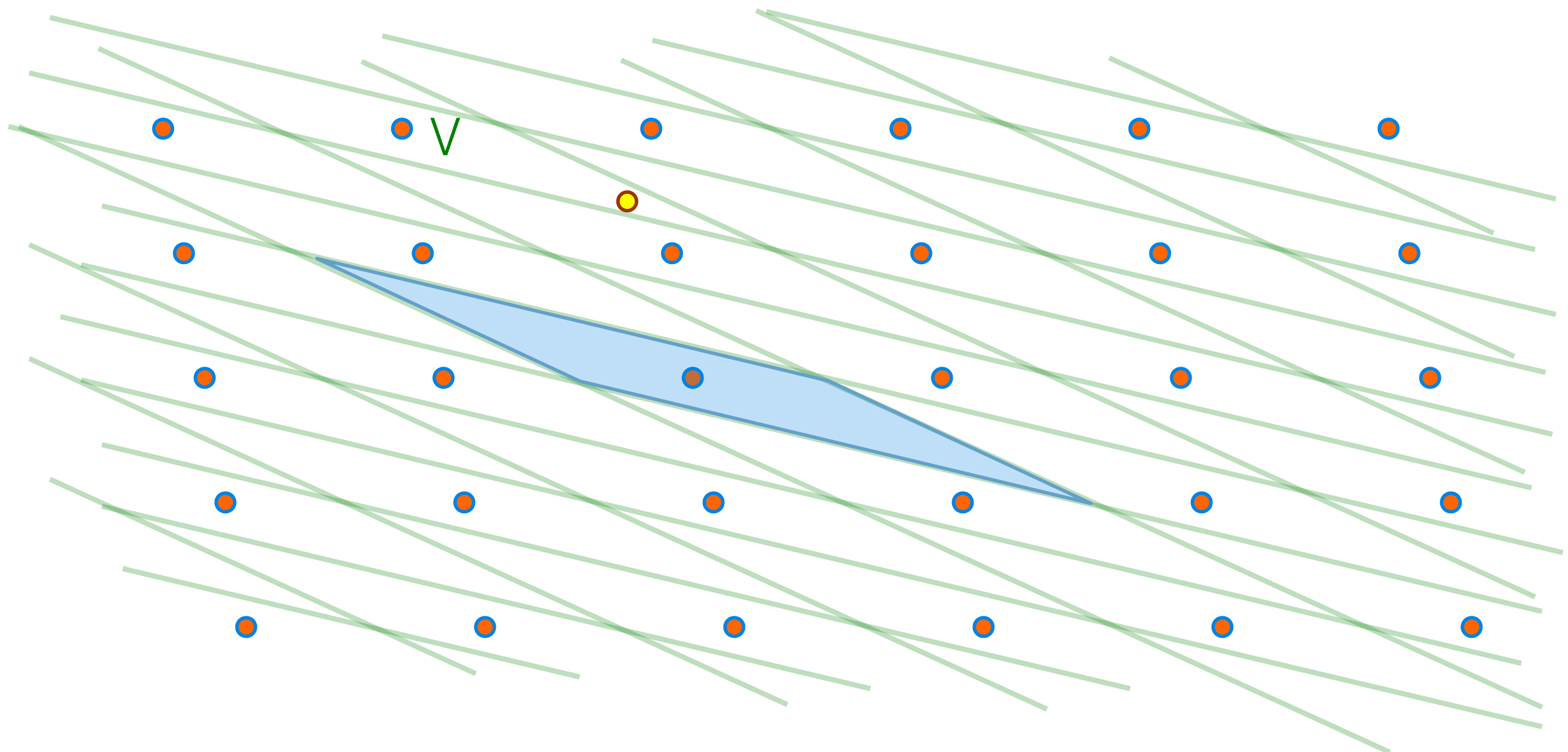
Output center of parallelopiped containing  $T$

Pretty Accurate...

# Bad Basis

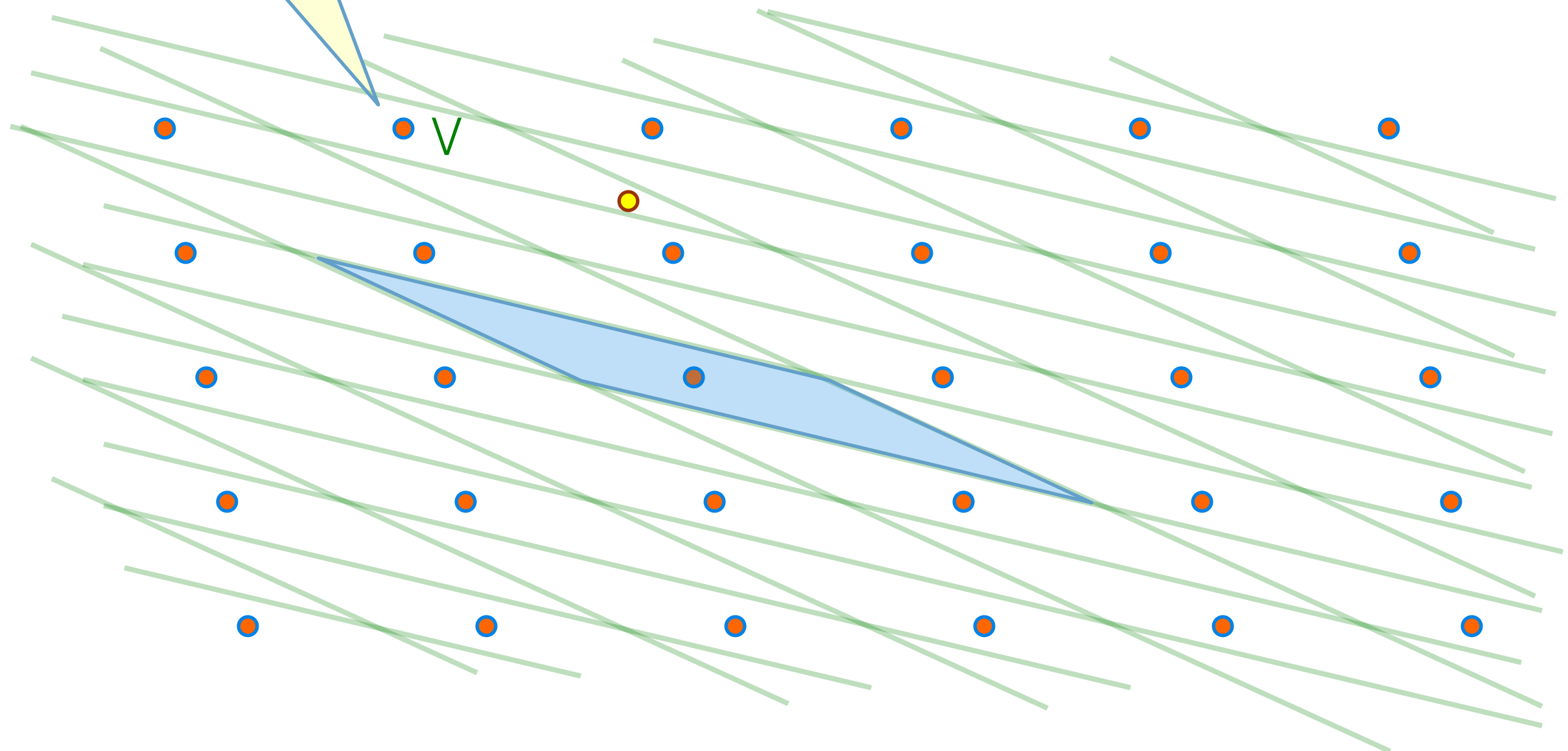


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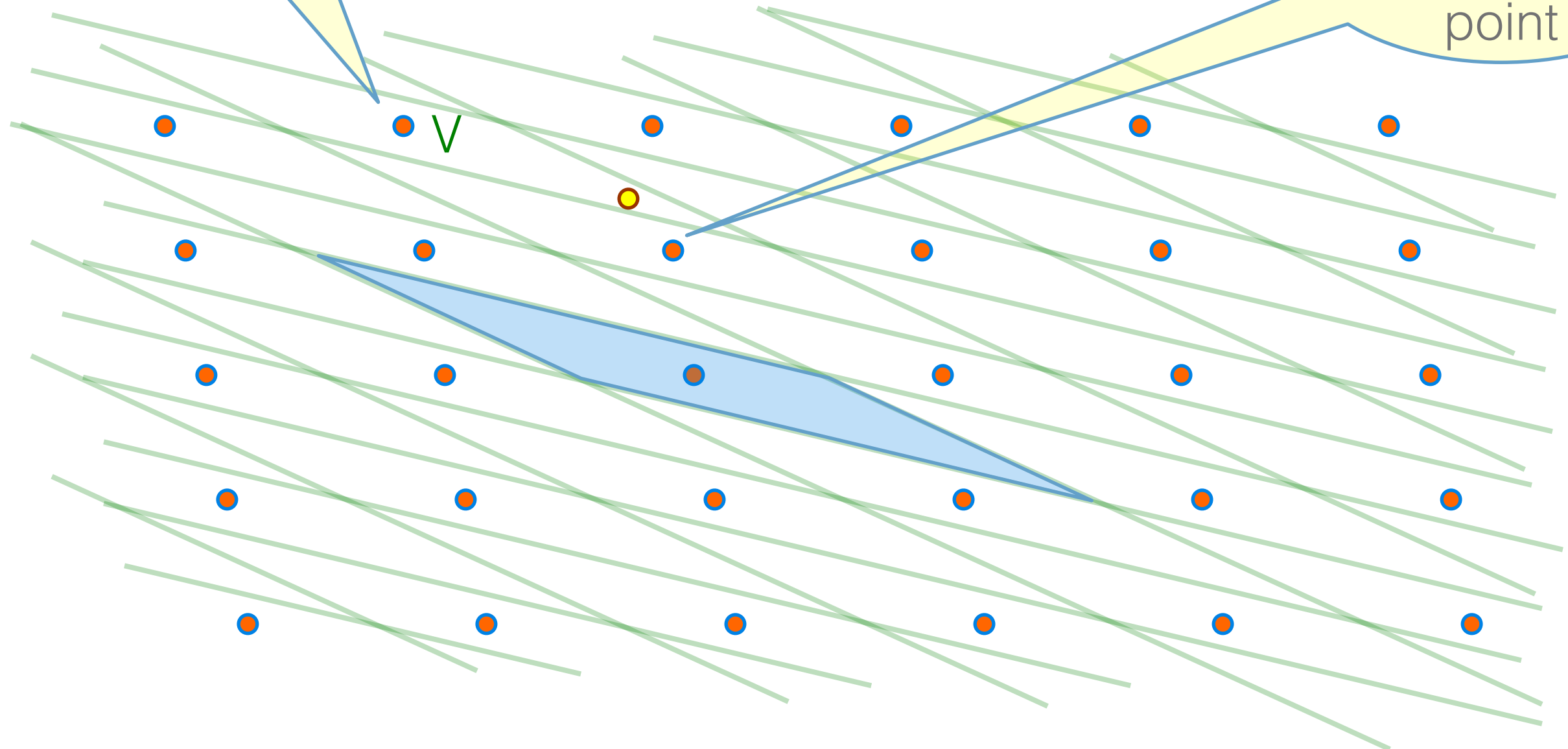




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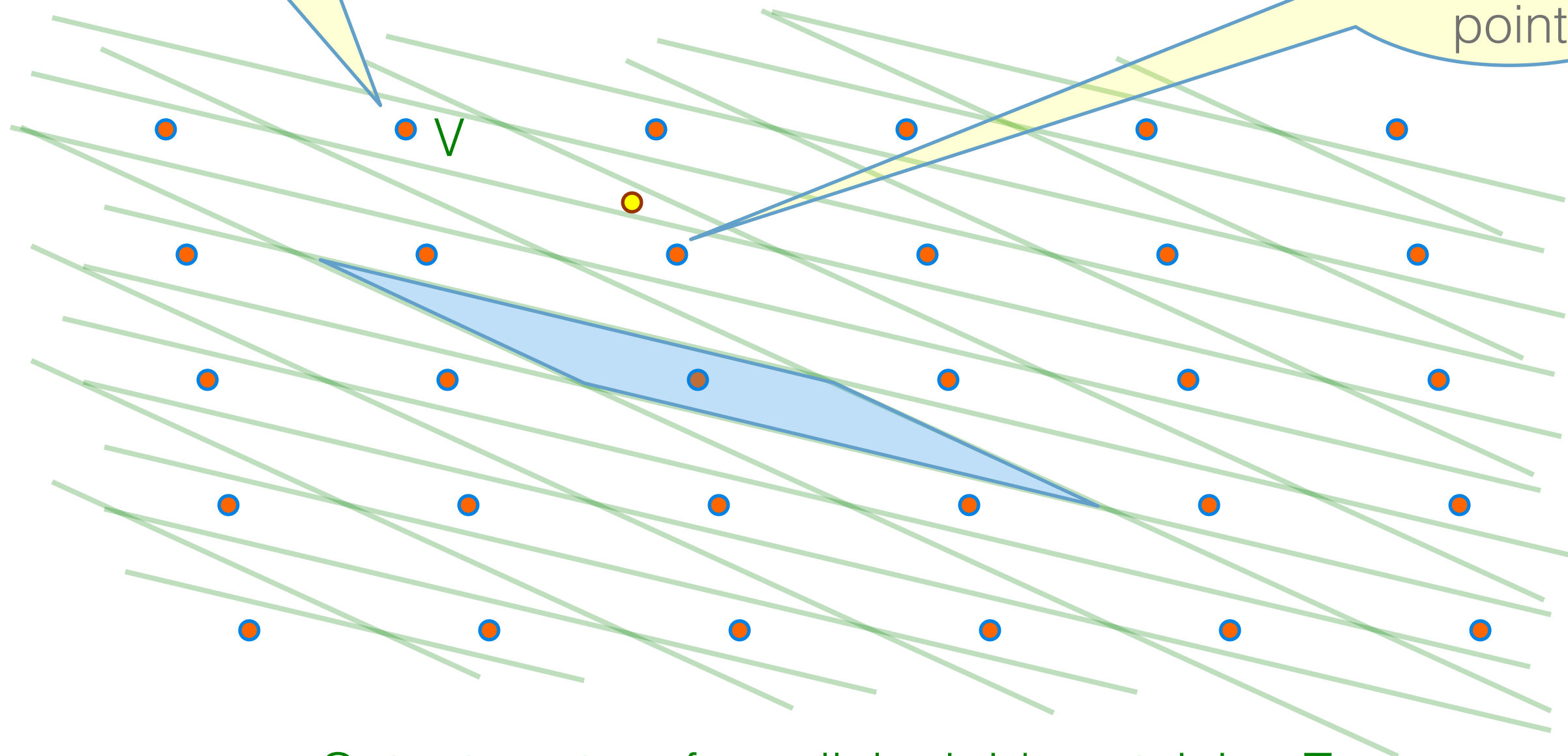
Closer  
Lattice  
point



# Bad Basis

Declared  
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Closer  
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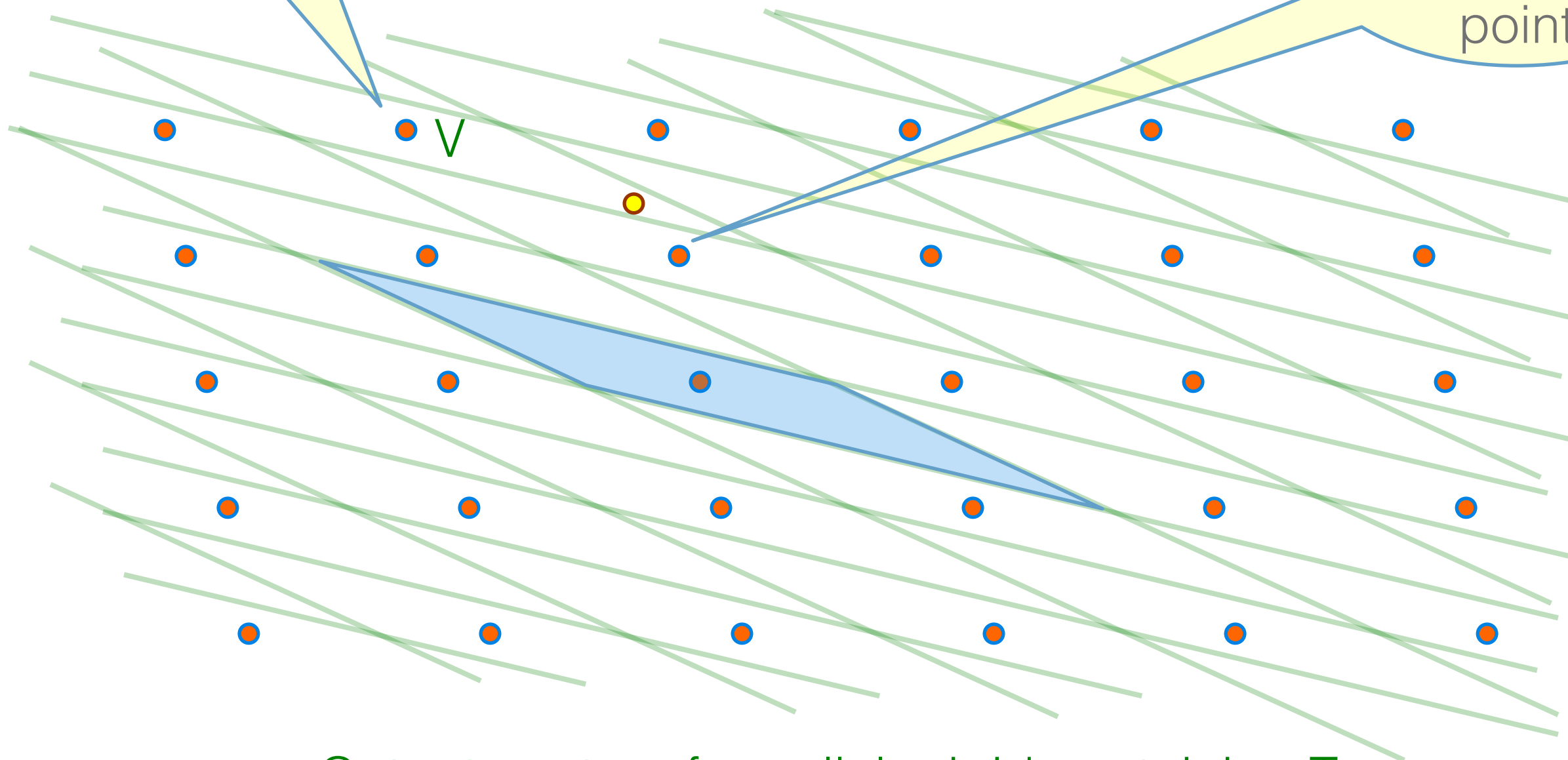


Output center of parallelopipid containing T

# Bad Basis

Declared  
closest  
point

Closer  
Lattice  
point



Output center of parallelopiped containing T

Not So Accurate...

# Basis quality and Hardness

- SVP, CVP, SIS (...) **hard** given arbitrary (bad) basis
- Some hard lattice problems are **easy** given a good basis
- Will exploit this **asymmetry**





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Use Short Basis as Cryptographic Trapdoor!



# Lattice Trapdoors (Type 1)



# Lattice Trapdoors (Type 1)

Inverting Our Function

# Lattice Trapdoors (Type 1)

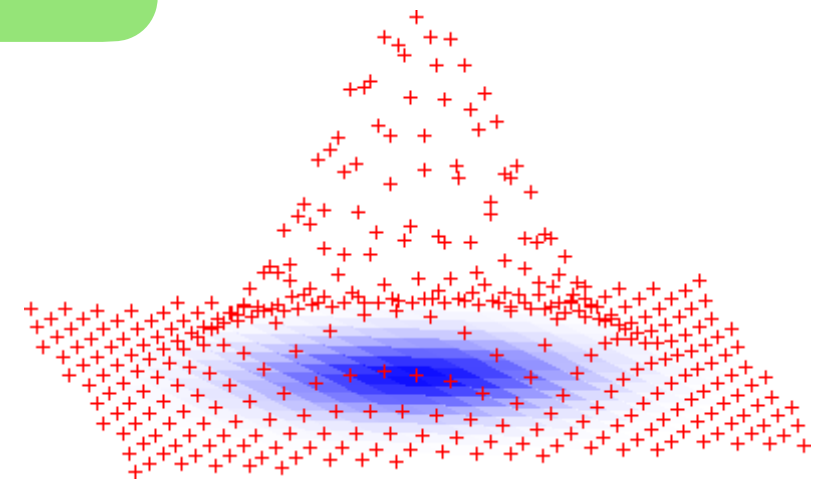
## Inverting Our Function

Recall  $\mathbf{u} = f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \pmod{q}$

Want

$$\mathbf{x}' \leftarrow f_{\mathbf{A}}^{-1}(\mathbf{u})$$

with prob  $\propto \exp(-\|\mathbf{x}'\|^2/\sigma^2)$





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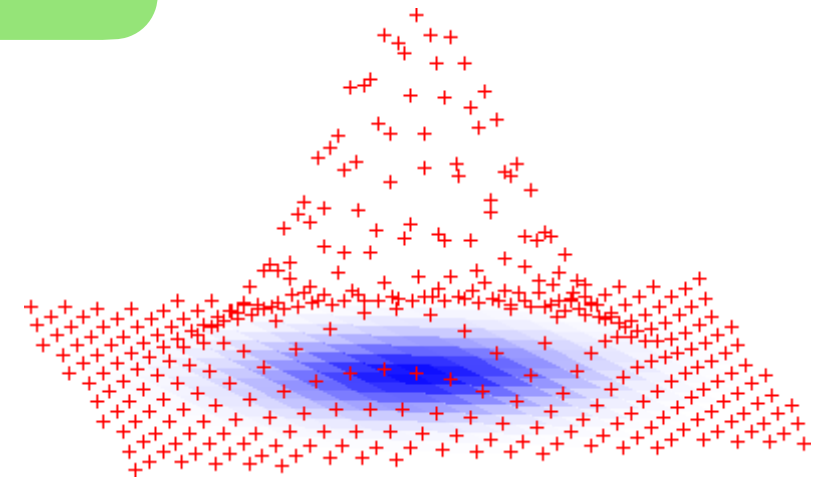
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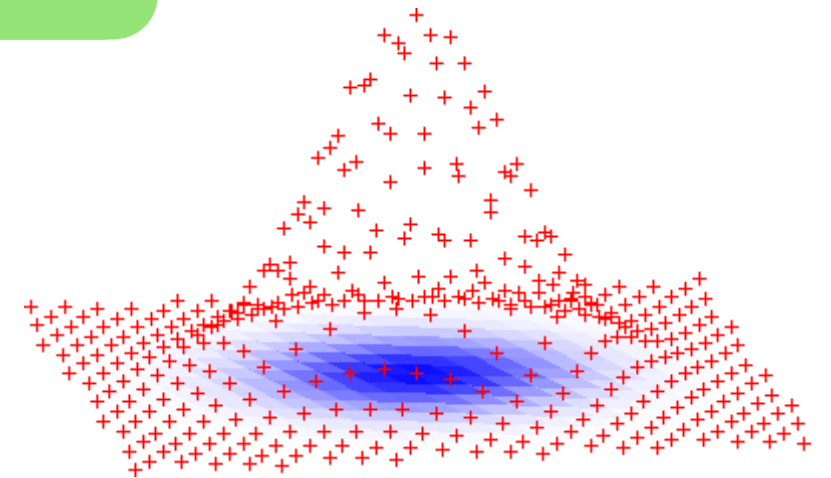
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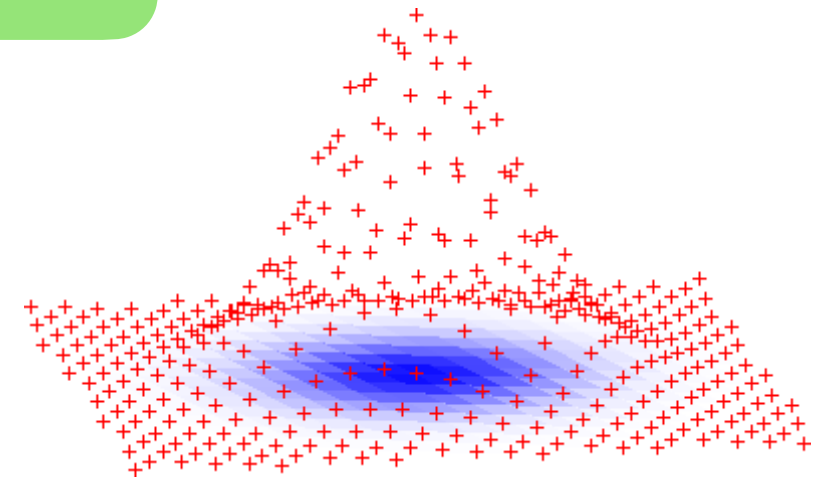
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## The Lattice

$$\Lambda = \{\mathbf{x} : \mathbf{A}\mathbf{x} = 0 \pmod{q}\} \subseteq \mathbb{Z}_q^m$$

Short basis for  $\Lambda$  lets us sample from  $f_{\mathbf{A}}^{-1}(\mathbf{u})$   
with correct distribution!

# Two Questions





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1. How to get short basis

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1. How to get short basis
2. How to use short basis

# Lattice Trapdoors (Type 2)





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Not a short basis but



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- Just as powerful



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# Lattice Trapdoors (Type 2)

Not a short basis but

- Just as powerful
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- Better parameters
- Implies Type 1 trapdoors



# Type 2 Trapdoors [MP12]

Recall  $f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A} \mathbf{x} \bmod q \in \mathbb{Z}_q^n$  and  $g_{\mathbf{A}}(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \bmod q \in \mathbb{Z}_q^m$



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for Gadget Matrix  $\mathbf{G}$   
(fixed, public, offline)

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Transformation in Step 2 is the trapdoor!

# Step 1: $f_G^{-1}, g_G^{-1}$ for Gadget $G$

Recall  $f_G(\mathbf{x}) = \mathbf{G} \mathbf{x} \pmod{q} \in \mathbb{Z}_q^n$  and  $g_G(\mathbf{s}, \mathbf{e}) = \mathbf{s}^t \mathbf{G} + \mathbf{e}^t \pmod{q} \in \mathbb{Z}_q^m$

Let  $q = 2^k$  and  $\mathbf{g} = [1, 2, 4, \dots, 2^{k-1}] \in \mathbb{Z}_q^{1 \times k}$

**Invert LWE:** find  $s \in \mathbb{Z}_q$  **s.t.**  $s \cdot \mathbf{g} + \mathbf{e} = [s + e_0, 2s + e_1, \dots, 2^{k-1}s + e_{k-1}]$



# Step 1: $f_G^{-1}, g_G^{-1}$ for Gadget G

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- Get  $\text{lsb}(s)$  from  $2^{k-1}s + e_{k-1}$
- Then get next bit of  $s$  and so on.
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Gaussian from  
shifted lattice  
 $2\mathbb{Z} + u$

**Invert SIS:** sample Gaussian preimage  $\mathbf{x}$  s.t.  $u = \langle \mathbf{g}, \mathbf{x} \rangle \pmod{q}$

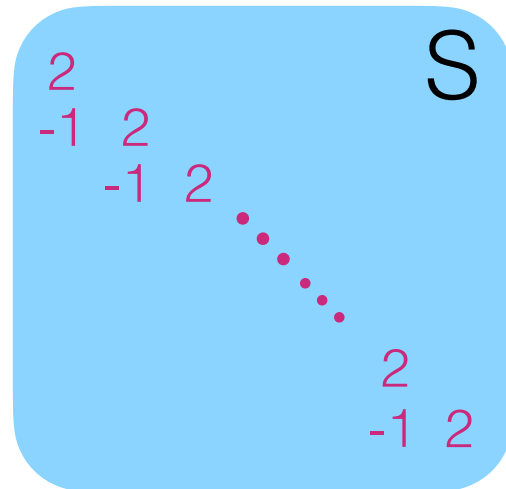
- For  $i \in [0, \dots, k-1]$ , choose  $x_i \leftarrow (2\mathbb{Z} + u)$ ,  $u \leftarrow (u - x_i)/2 \in \mathbb{Z}$
- Let  $k=2$ .  
 $x_0 \leftarrow (2z_0 + u)$ ,  $u \leftarrow (u - 2z_0 - u)/2 = -z_0$   
 $x_1 \leftarrow (2z_1 - z_0)$   
 $\langle \mathbf{g}, \mathbf{x} \rangle = 2z_0 + u + 2(2z_1 - z_0) = u + 4z_1 = u \pmod{4}$

# Step 1: $f_G^{-1}, g_G^{-1}$ for Gadget G

Want  $\mathbf{g} = [1, 2, 4, \dots, 2^{k-1}]$    $S = 0 \pmod q$

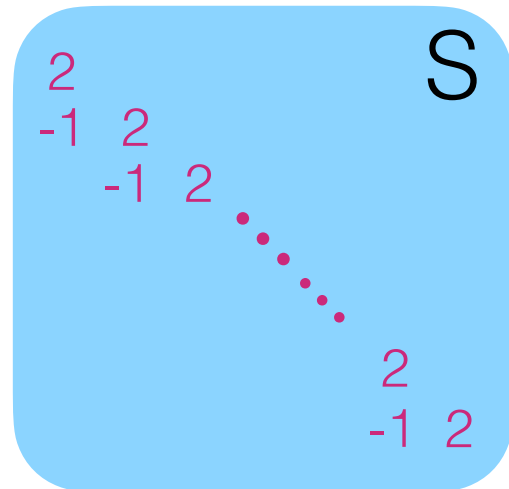
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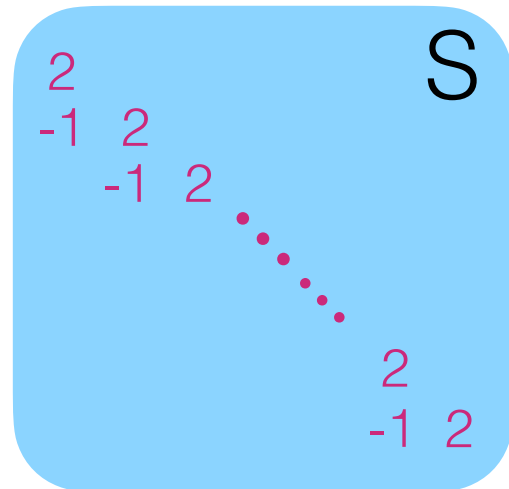


$\mathbf{S}$  is Short Basis for  $\mathbf{g} = [1, 2, 4, \dots, 2^{k-1}]$



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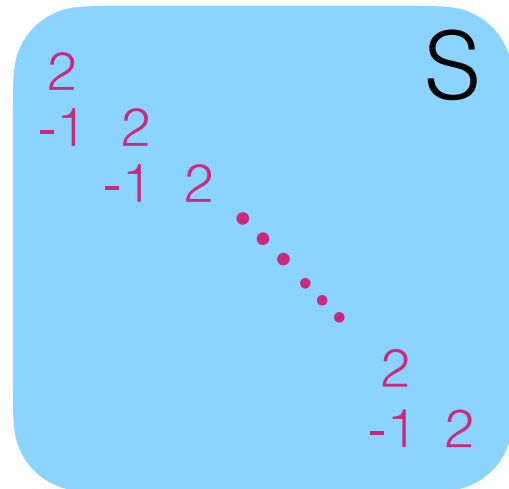
Define gadget G :  $\mathbf{G} = \mathbf{I}_n \otimes \mathbf{g}$



$\in \mathbb{Z}_q^{n \times nk}$

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$f_G^{-1}, g_G^{-1}$  reduce to n parallel, offline calls to  $f_g^{-1}, g_g^{-1}$

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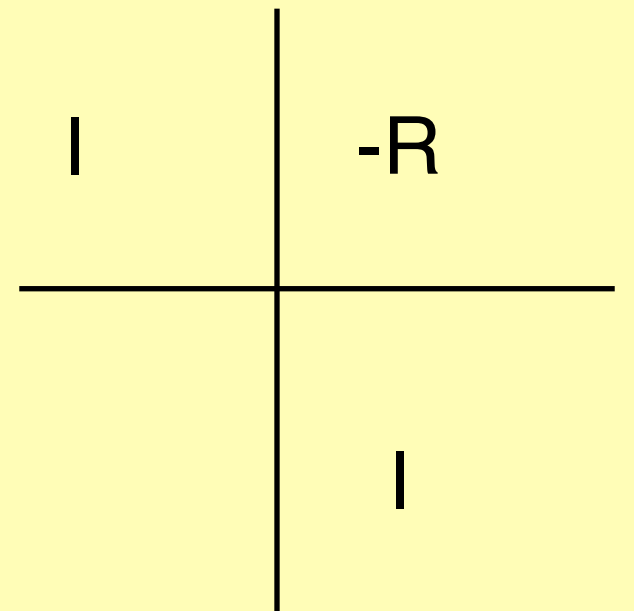
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**B**

**G**

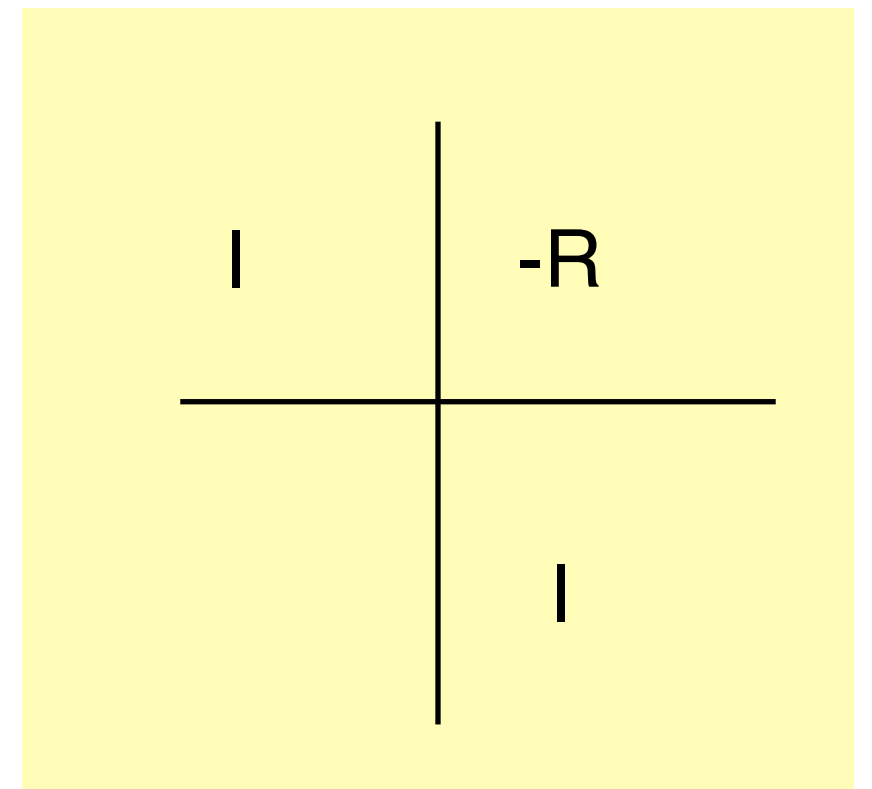
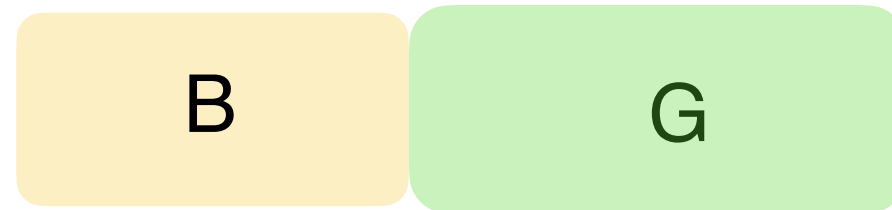




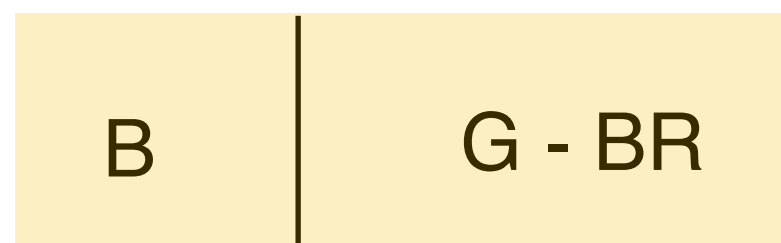
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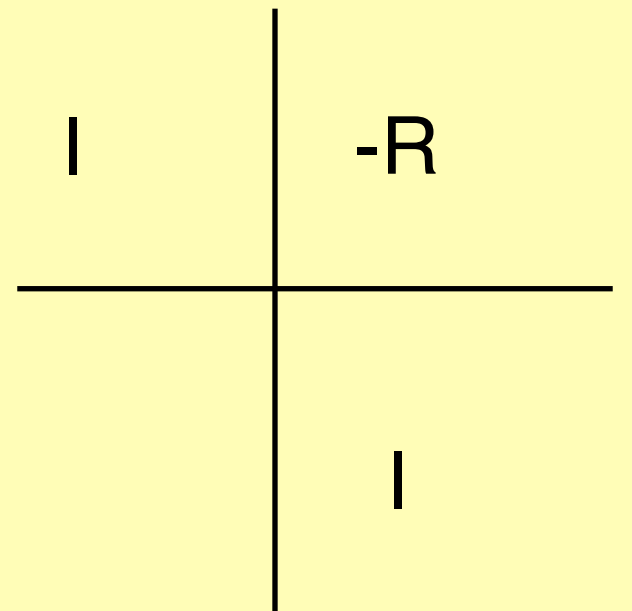
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G - BR

A is uniform by leftover hash lemma!



# Leftover Hash Lemma (oversimplified)





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Let  $\mathbf{B} \in \mathbb{Z}_q^{n \times m'}$  uniform &  $\mathbf{R} \in \mathbb{Z}_q^{m' \times n \log q}$  Gaussian

If  $m' \approx n \log q$ , then,

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Hence  $\mathbf{A} =$

$\mathbf{B}$

$\mathbf{G} - \mathbf{BR}$

uniform



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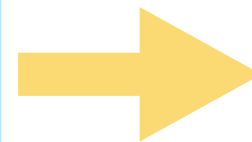
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Trapdoor  $\mathbf{R}$   
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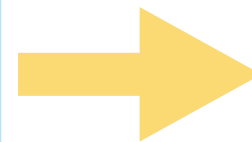
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Basis  $\mathbf{S}_\mathbf{A}$   
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- Given  $\mathbf{b}^t = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t \pmod{q}$
- Find unique  $(\mathbf{s}, \mathbf{e})$



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Compute:

$$\mathbf{b}^t \cdot \begin{bmatrix} \mathbf{R} \\ \mathbf{I} \end{bmatrix} = \mathbf{s}^t \cdot \mathbf{G} + \mathbf{e}^t \cdot \begin{bmatrix} \mathbf{R} \\ \mathbf{I} \end{bmatrix} \pmod{q}$$

Works if  $\mathbf{e}^t \cdot \begin{bmatrix} \mathbf{R} \\ \mathbf{I} \end{bmatrix} \in [-q/4, q/4)$

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Inverting SIS

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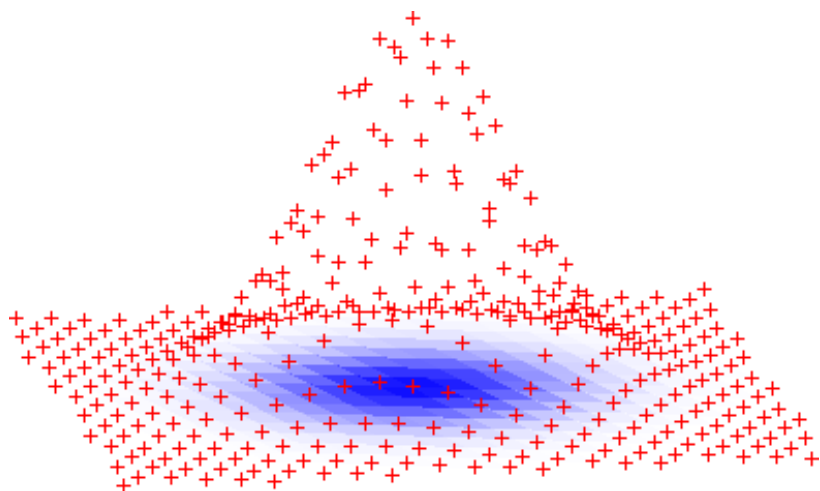
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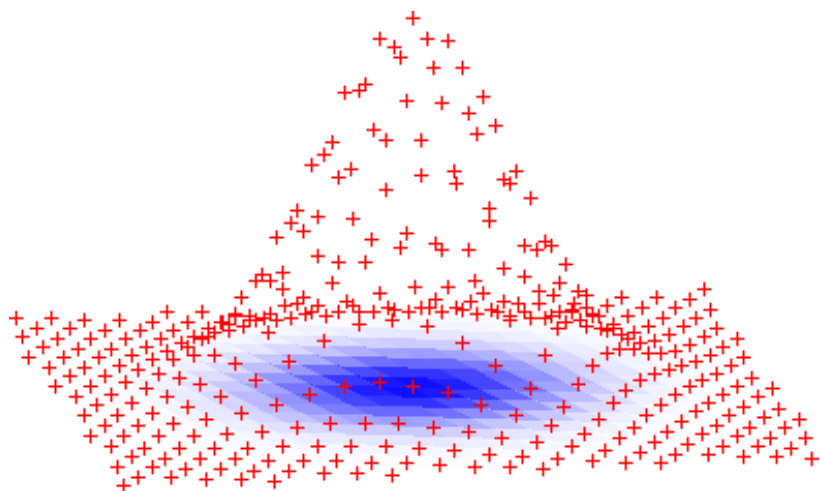
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Compute:

Sample  $\mathbf{z} \leftarrow f_G^{-1}(\mathbf{u})$

Output  $\mathbf{x} = \begin{bmatrix} \mathbf{R} \\ \mathbf{I} \end{bmatrix} \cdot \mathbf{z}$

Then,

$$\mathbf{A} \cdot \mathbf{x} = \mathbf{A} \cdot \begin{bmatrix} \mathbf{R} \\ \mathbf{I} \end{bmatrix} \cdot \mathbf{z} = \mathbf{G} \cdot \mathbf{z} = \mathbf{u}$$

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Covariance of  $\mathbf{x}$  leaks  $\mathbf{R}$ !

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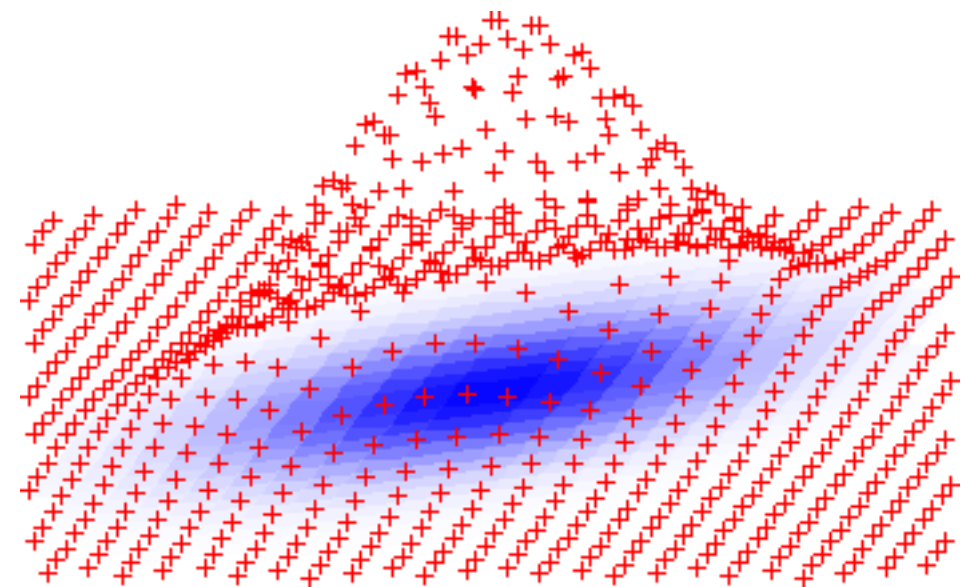
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$$\Sigma := \mathbb{E}_{\mathbf{x}}[\mathbf{x} \cdot \mathbf{x}^t] = \mathbb{E}_{\mathbf{z}}[\mathbf{R} \cdot \mathbf{z}\mathbf{z}^t \cdot \mathbf{R}^t] \approx s^2 \cdot \mathbf{R}\mathbf{R}^t.$$



[Image Credit: Chris Peikert](#)

Step 3: Reduce  $f_{\mathbf{A}}^{-1}, g_{\mathbf{A}}^{-1}$  to  $f_{\mathbf{G}}^{-1}, g_{\mathbf{G}}^{-1}$

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Want to output spherical Gaussian!  
Covariance Matrix  $s^2 \mathbf{I}$



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<https://www.elegantthemes.com/>

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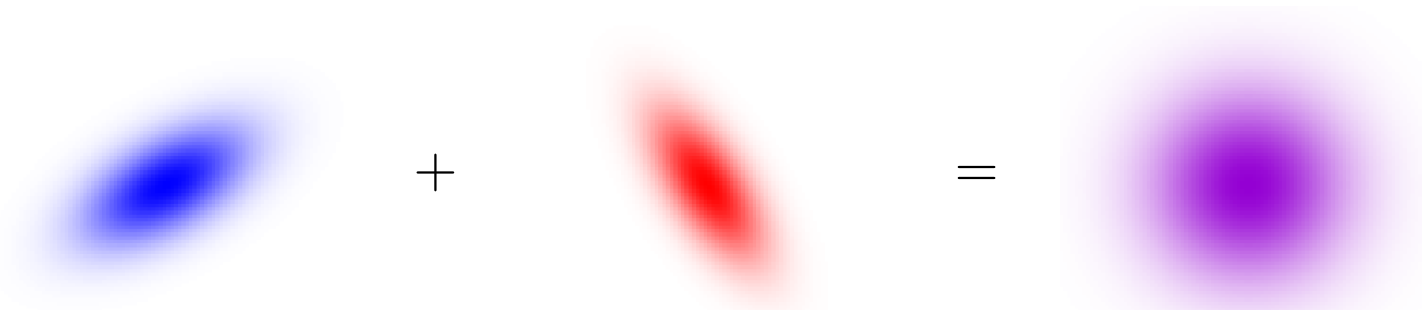
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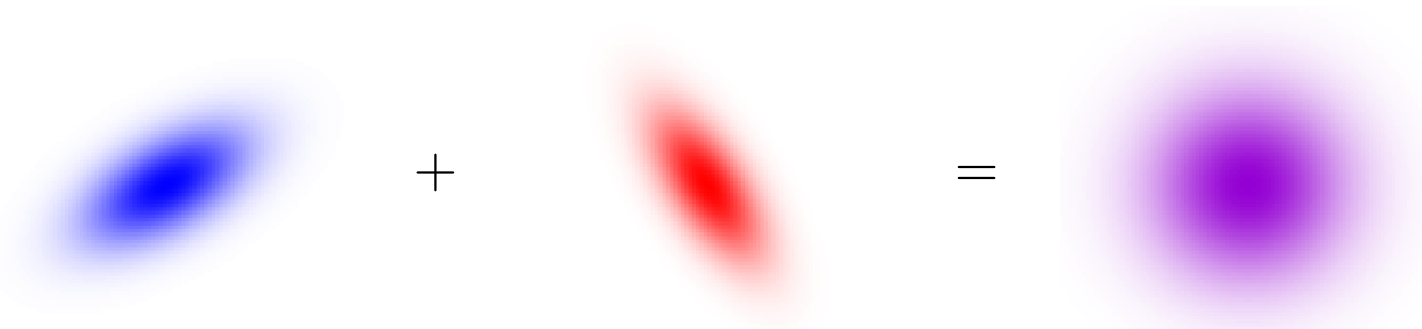
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$$= \mathbf{A} \mathbf{p} + \mathbf{G} \mathbf{z} = \mathbf{u}$$



# Takeaway for Applications

Let  $\mathbf{B} \in \mathbb{Z}_q^{n \times m'}$ , uniform  $\mathbf{R} \in \mathbb{Z}_q^{m' \times n \log q}$ , Gaussian

Let  $\mathbf{A} =$ 

$\mathbf{B}$	$\mathbf{G} - \mathbf{B}\mathbf{R}$
--------------	-------------------------------------

Then,  $\mathbf{A}$  uniform, admits LWE and SIS inversion

$$f_{\mathbf{A}}^{-1}, g_{\mathbf{A}}^{-1}$$





# Applications





# Applications

A word about notation



# Identity Based Encryption (IBE)



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In short.....



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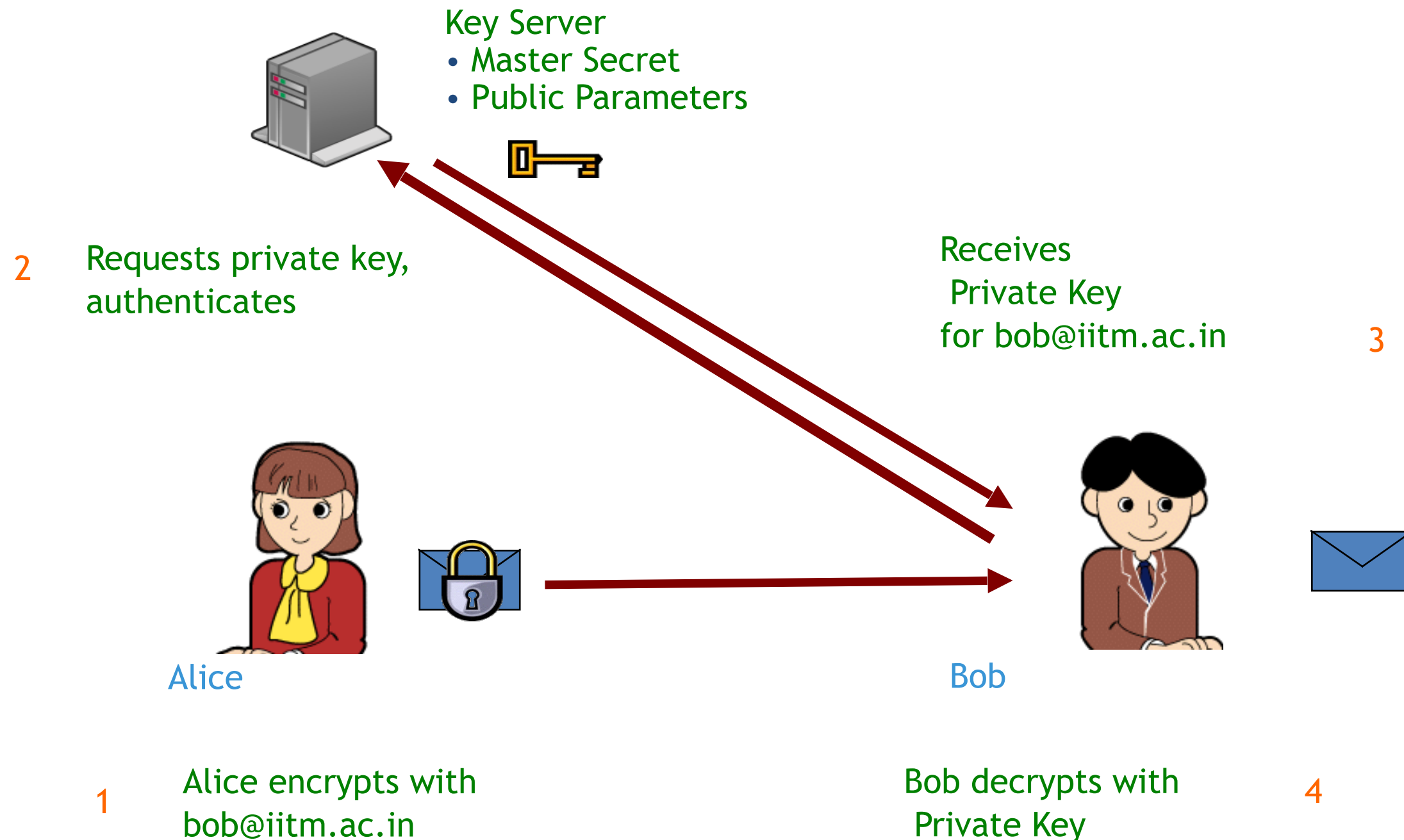
In short.....

Public Key Encryption in which ANY arbitrary string can be public key!

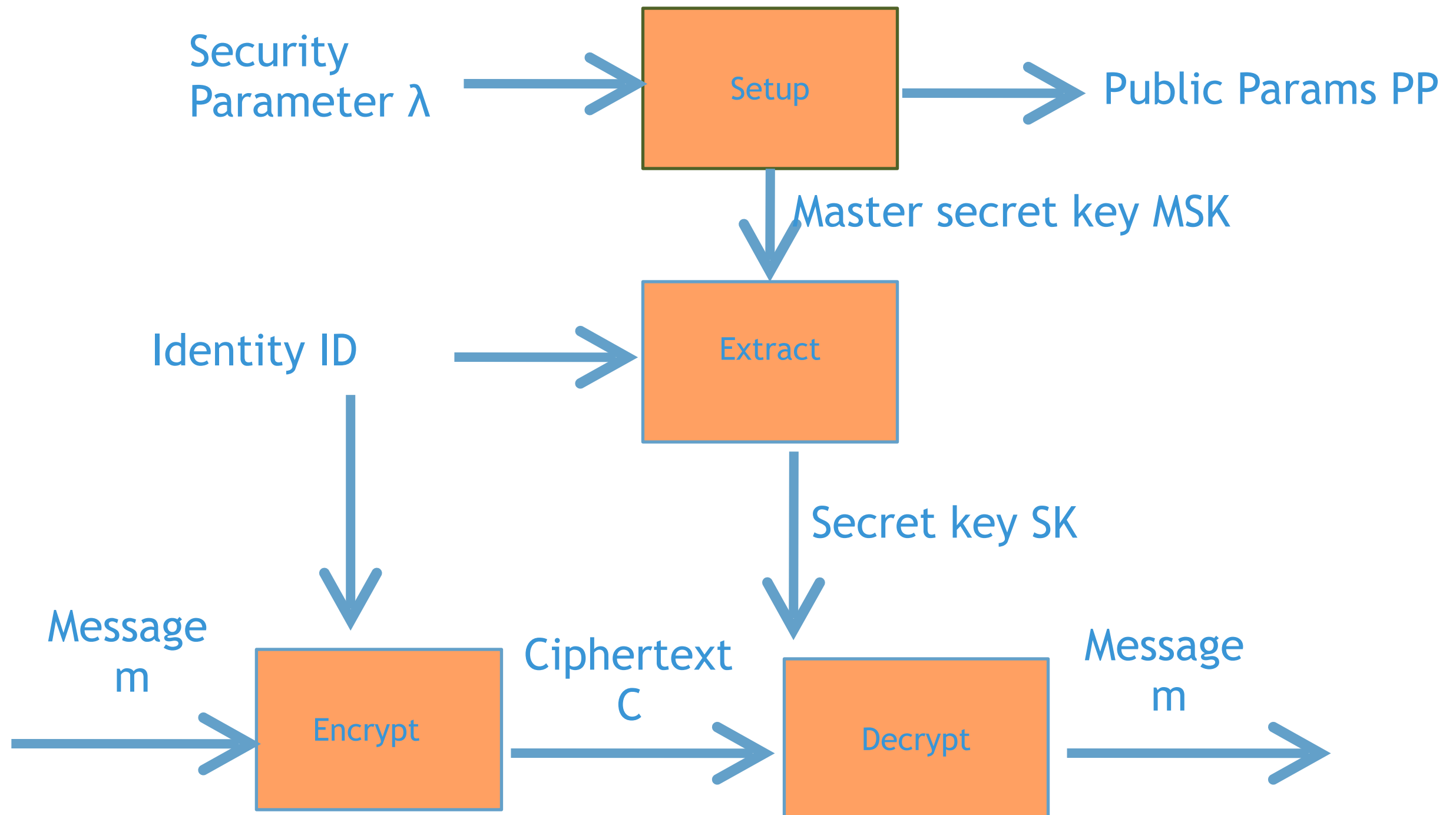




# IBE: How does it work?



# Identity Based Encryption



# Bit of History



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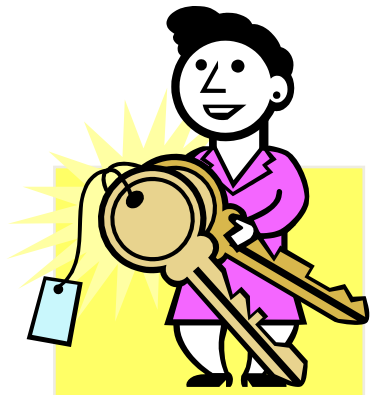


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# IBE Security



Challenger Ch.



Adversary Ad.

# IBE Security

Get instance of  
hard problem **H**



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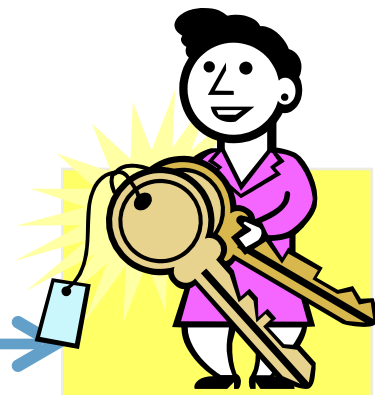


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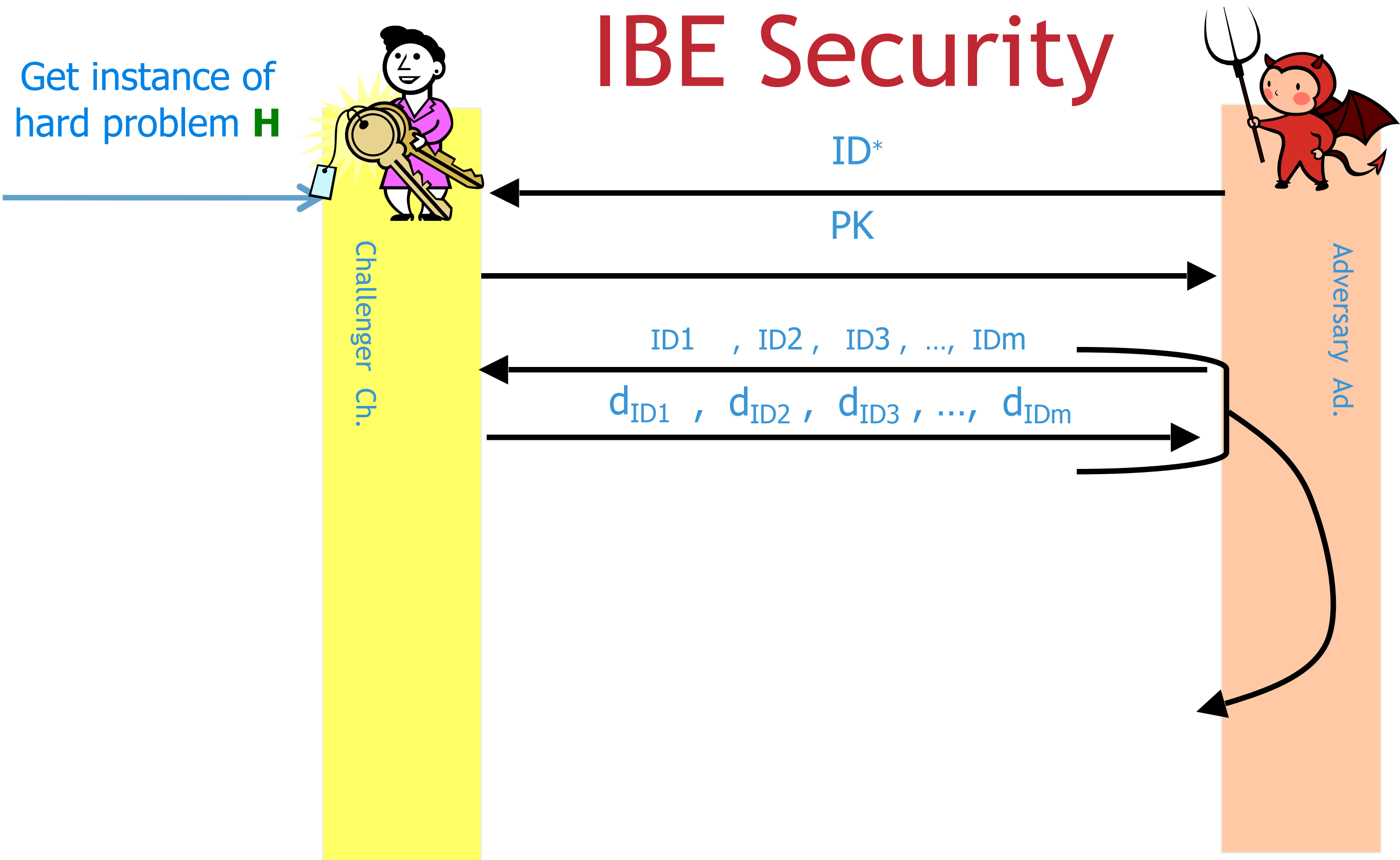


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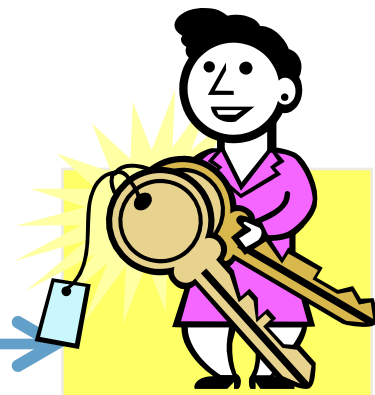
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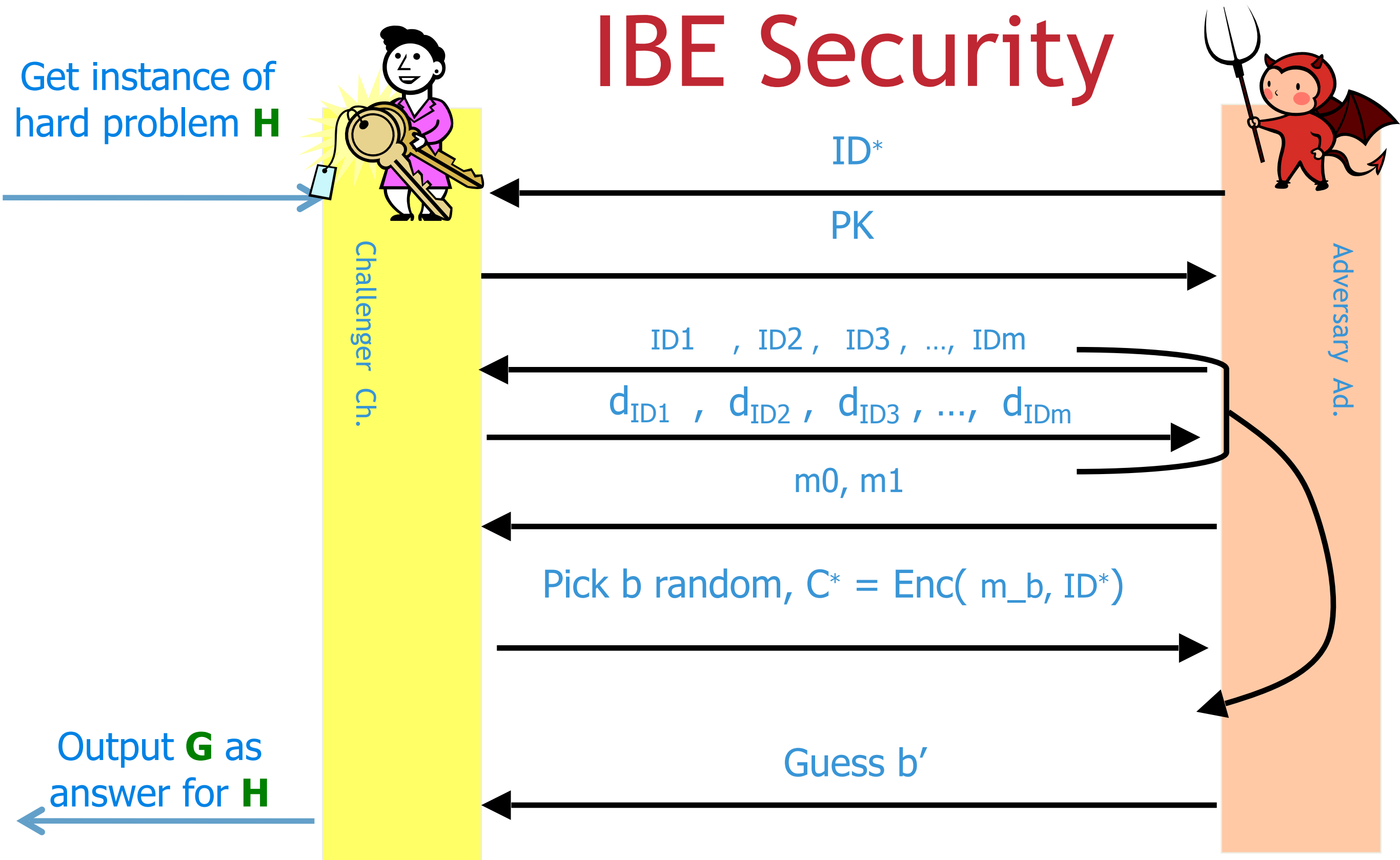
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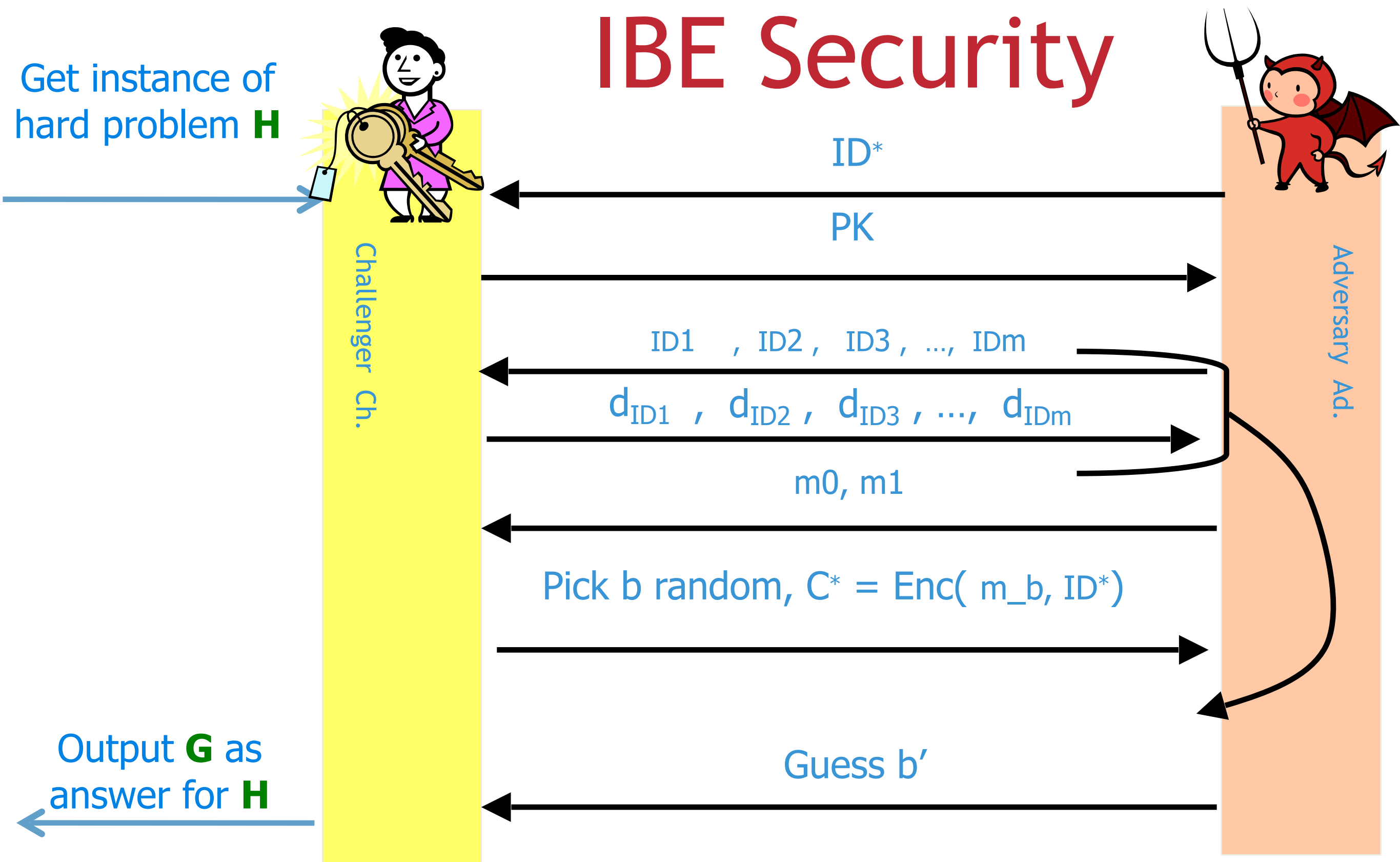
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Attacker wins if  $|\Pr[b=b'] - \frac{1}{2}|$  is non-negligible



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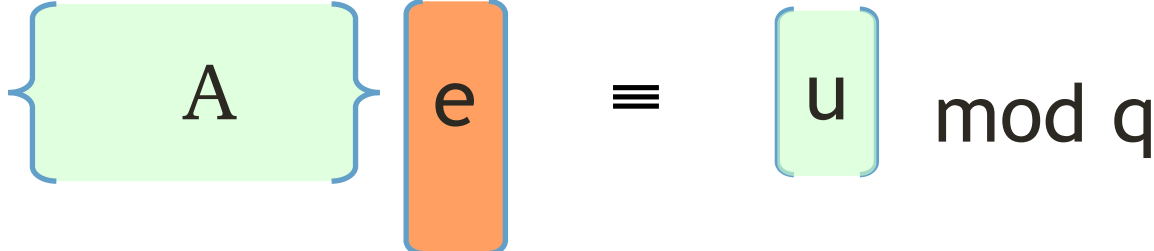
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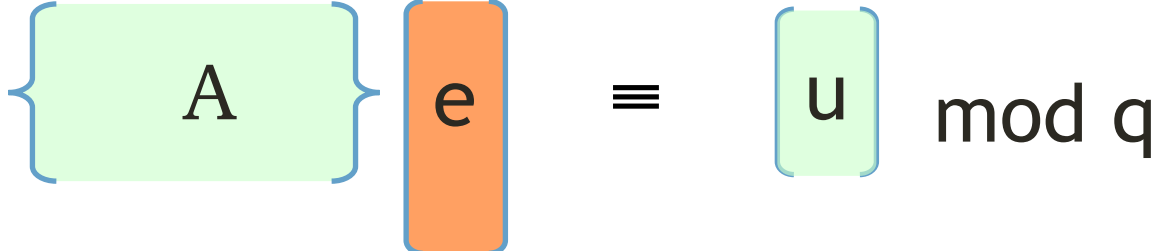
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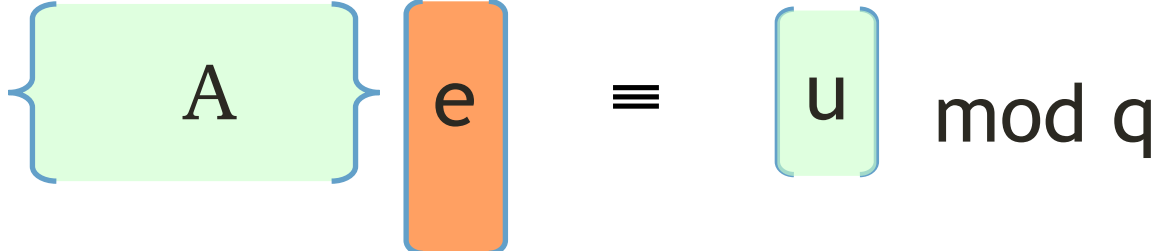
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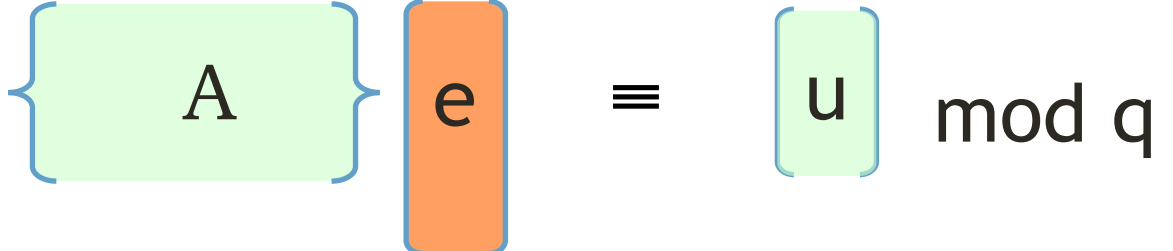
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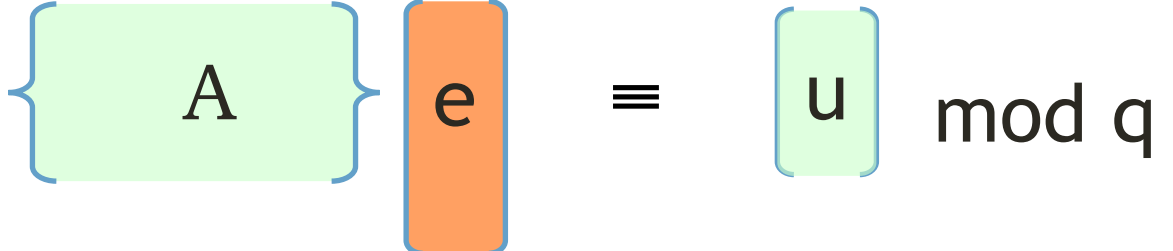
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- ❖ Let  $u_{id} = H(id)$  where  $H$  is random oracle
- ❖ Want: Perform **Regev PKE** with PK  $A$ ,  $u_{id}$





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- ❖ Proof in ROM allows to “program”  $H$  — gives exponential space to reduction!



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The diagram illustrates the key generation equation for GPV IBE. On the left, a light green rounded rectangle labeled  $A$  is enclosed in a blue curly brace. To its right is an orange rounded rectangle labeled  $e_{id}$ . These are followed by a triple bar congruence symbol  $\equiv$ . To the right of the symbol is another light green rounded rectangle labeled  $u_{id}$ , followed by the text  $\text{mod } q$ . A speech bubble containing the word "key" points to the  $e_{id}$  rectangle.

$$\{A\} e_{id} \equiv u_{id} \pmod{q}$$

key



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key

How to sample?

- ❖ Construction? Proof?

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  - ❖ Embed LWE challenge into CT for  $\text{id}^*$





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- ❖ Its success translates to success for reduction/challenger!



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- ❖ ROM cannot be instantiated [BBP03] ...
  - ❖ Contrived counter-examples

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- ❖ Can we construct it without ROM?

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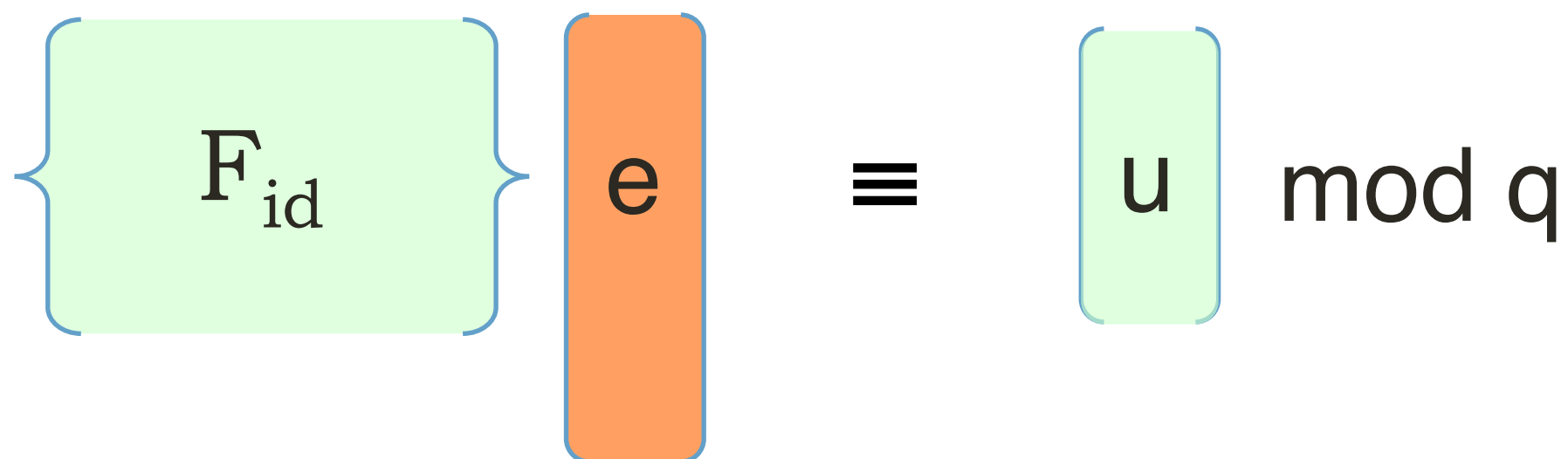
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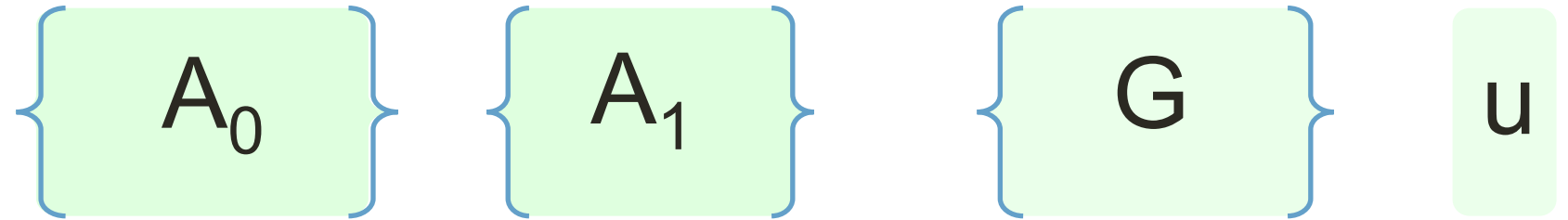


The diagram illustrates the equation  $F_{id} e \equiv u \pmod{q}$ . On the left, a light green rounded rectangle containing  $F_{id}$  is enclosed in a blue curly brace. To its right is a tall, narrow orange rounded rectangle containing  $e$ . These are followed by a triple bar congruence symbol  $\equiv$ . To the right of the symbol is a light green rounded rectangle containing  $u$ , followed by the text  $\text{mod } q$ .

# Std Model Identity Based Encryption [ABB10]

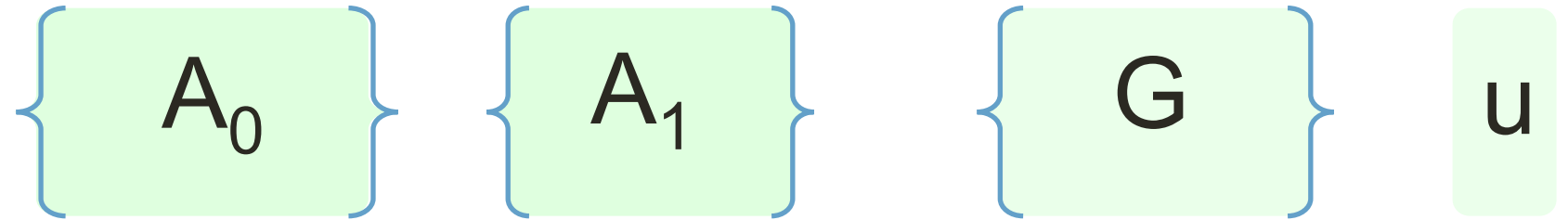
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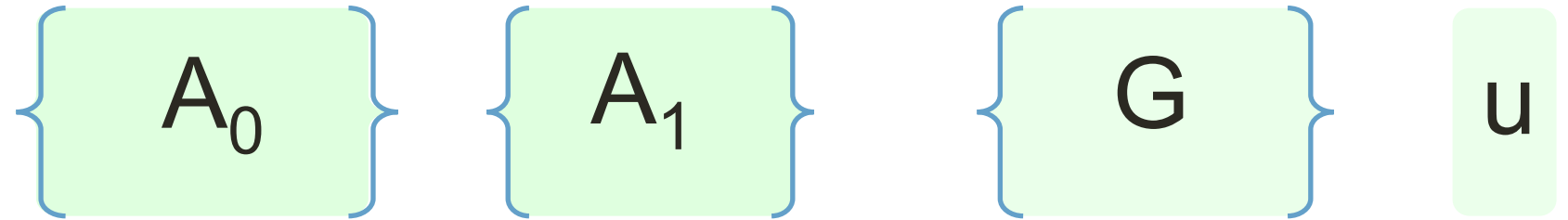
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Know how to compute trapdoor for “extended” matrix  
 $[A_0 \mid \textit{any}]$

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$w = m + \text{noise}$  from which we can recover  $m$ .



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Trapdoor for  $G \rightarrow$  Key for  $id \neq id^*$

# The matrix $R$

- Matrix  $R$  : each column randomly and independently chosen from  $\{+1, -1\}^m$
- $(A_0, A_1)$  indistinguishable from  $(A_0, A_0R)$   
by leftover hash lemma
- Roughly states that  $R$  has enough entropy to make  $A_0R$  look like  $A_1$





An abstract painting featuring thick, expressive brushstrokes in a variety of colors including blue, red, green, and white. The composition is dense and layered, with some areas showing more vibrant colors than others. The overall effect is one of dynamic energy and complex texture.

Generalizing to inner products (AFV11)



# Generalizing to Inner Product (KSW08)



Key :  $y = (y_1, \dots, y_n)$

CT :  $x = (x_1, \dots, x_n)$

Function  $f(x, y) = \begin{cases} 1 & \text{If } \langle x \cdot y \rangle = 0 \\ 0 & \text{otherwise} \end{cases}$

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 $p(z) = (A - z)(B - z)$
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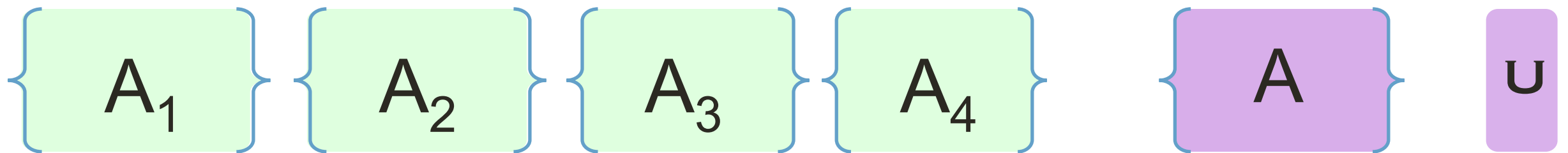
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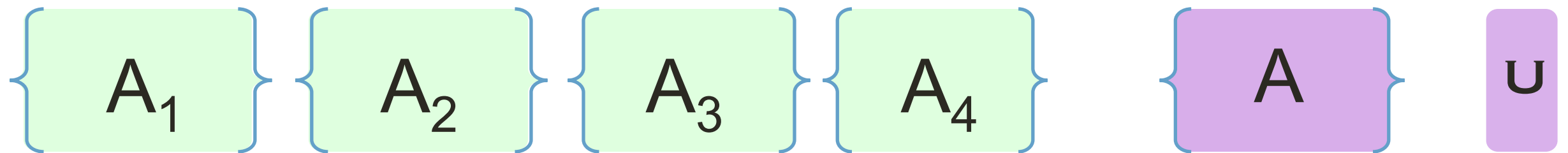
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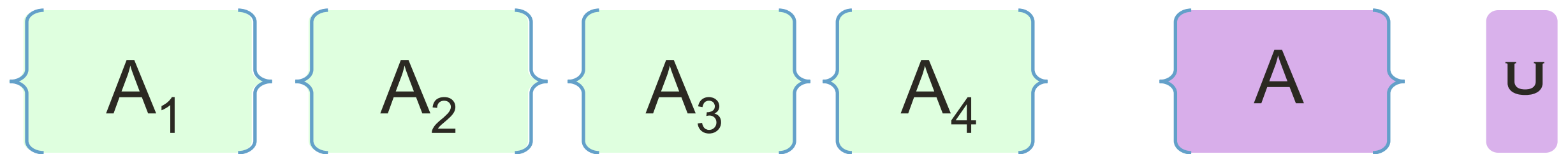


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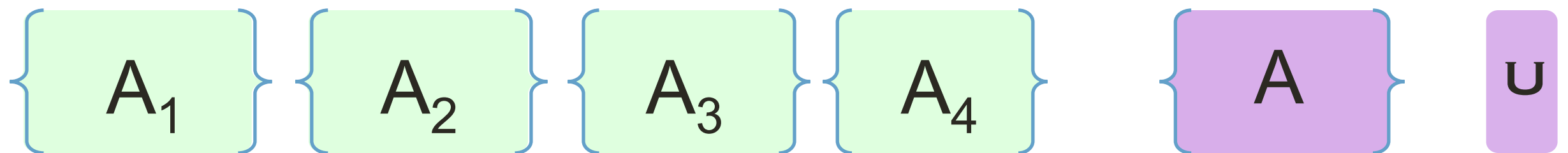


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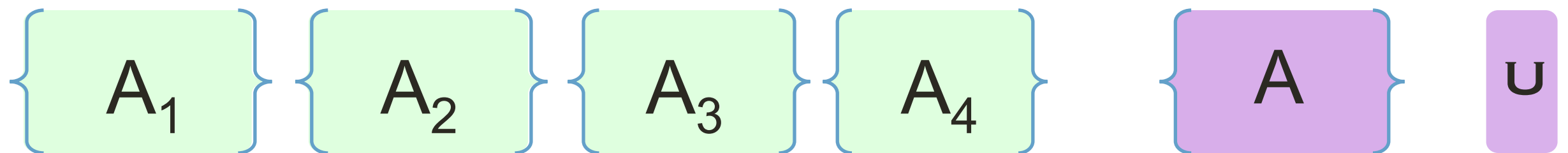
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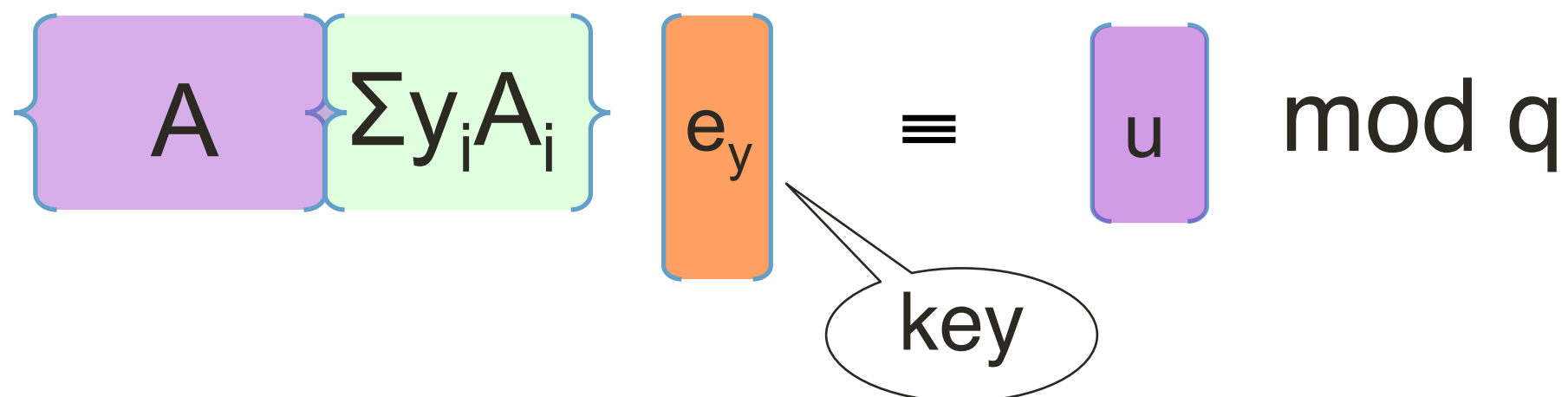
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But this is what we have the key for !  
Perform Regev Decryption.



The background is an abstract composition of various colored rectangles and squares. The colors include red, blue, green, orange, yellow, and white. The shapes are arranged in a non-repeating, geometric pattern, creating a complex visual texture. A white horizontal bar is positioned across the middle of the image, containing the text.

Generalizing to circuits (BGG+14)

# Recall Ciphertext Structure



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Encryption for vector  $x = (x_1 \ x_2 \ x_3 \ x_4) :$





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If  $x_1 x_2 = 0$ , then  $C' \parallel C_{x_1 x_2} = [A \parallel A_{12}]^T s + \text{noise}$

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$$(e_{12})^T [C' \parallel C_{x_1 x_2}] = (e_{12})^T [A \parallel A_{12}]^T s + (e_{12})^T \text{noise} = u^T s + \text{noise}$$

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# More Generally [BGG+14]...



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There exist “small”  $\widehat{\mathbf{H}}_{f,\mathbf{x}}$ ,  $\mathbf{H}_f$  such that:

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$$\left\{ \begin{array}{|c|} \hline \mathbf{A} \\ \hline \end{array} \right\} \left\{ \begin{array}{|c|} \hline \mathbf{A}_f \\ \hline \end{array} \right\} \left\{ \begin{array}{|c|} \hline \mathbf{e}_f \\ \hline \end{array} \right\} \equiv \left\{ \begin{array}{|c|} \hline \mathbf{u} \\ \hline \end{array} \right\} \pmod{q}$$



# More Generally [BGG+14]...

There exist “small”  $\hat{\mathbf{H}}_{f,\mathbf{x}}, \mathbf{H}_f$  such that:

$$[ \mathbf{A}_1 - x_1 \mathbf{G} \mid \dots \mid \mathbf{A}_n - x_n \mathbf{G} ] \hat{\mathbf{H}}_{f,\mathbf{x}} = [ \mathbf{A}_1 \mid \dots \mid \mathbf{A}_n ] \mathbf{H}_f - f(\mathbf{x}) \mathbf{G}$$

Recall  $\mathbf{C}_i = (\mathbf{A}_i + x_i \mathbf{G})^T \mathbf{s} + \text{noise}$

LHS implies that

$$\hat{\mathbf{H}}_{f,\mathbf{x}}^T [ \mathbf{C}_1 \mid \dots \mid \mathbf{C}_n ] = [\mathbf{A}_f - f(\mathbf{x}) \mathbf{G}]^T \mathbf{s} + \text{noise}$$

Keygen provides  
matching key

$$\left\{ \begin{array}{|c|c|} \hline \mathbf{A} & \mathbf{A}_f \\ \hline \end{array} \right\} \mathbf{e}_f \equiv \mathbf{u} \pmod{q}$$

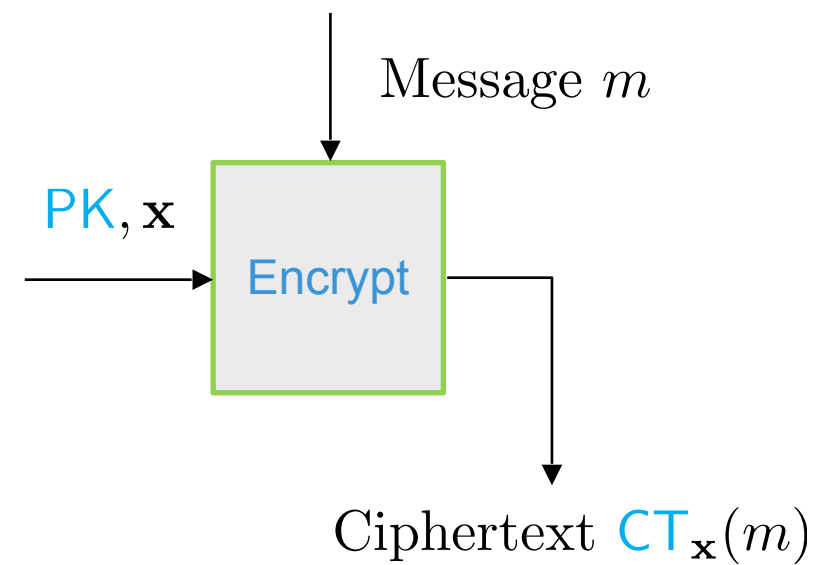
Perform Regev Decryption as usual



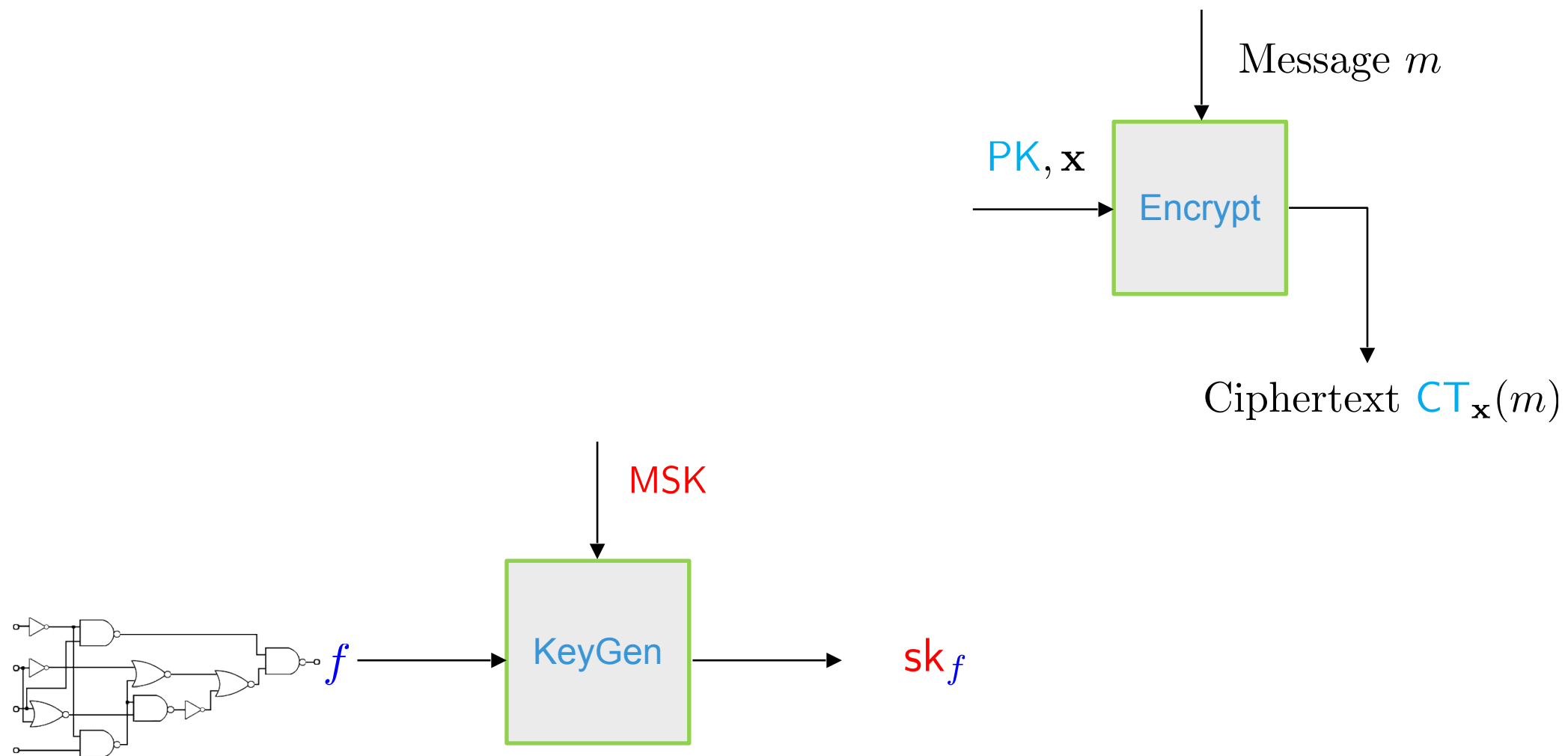
Generalizes to all circuits [BGG+14]



# Generalizes to all circuits [BGG+14]

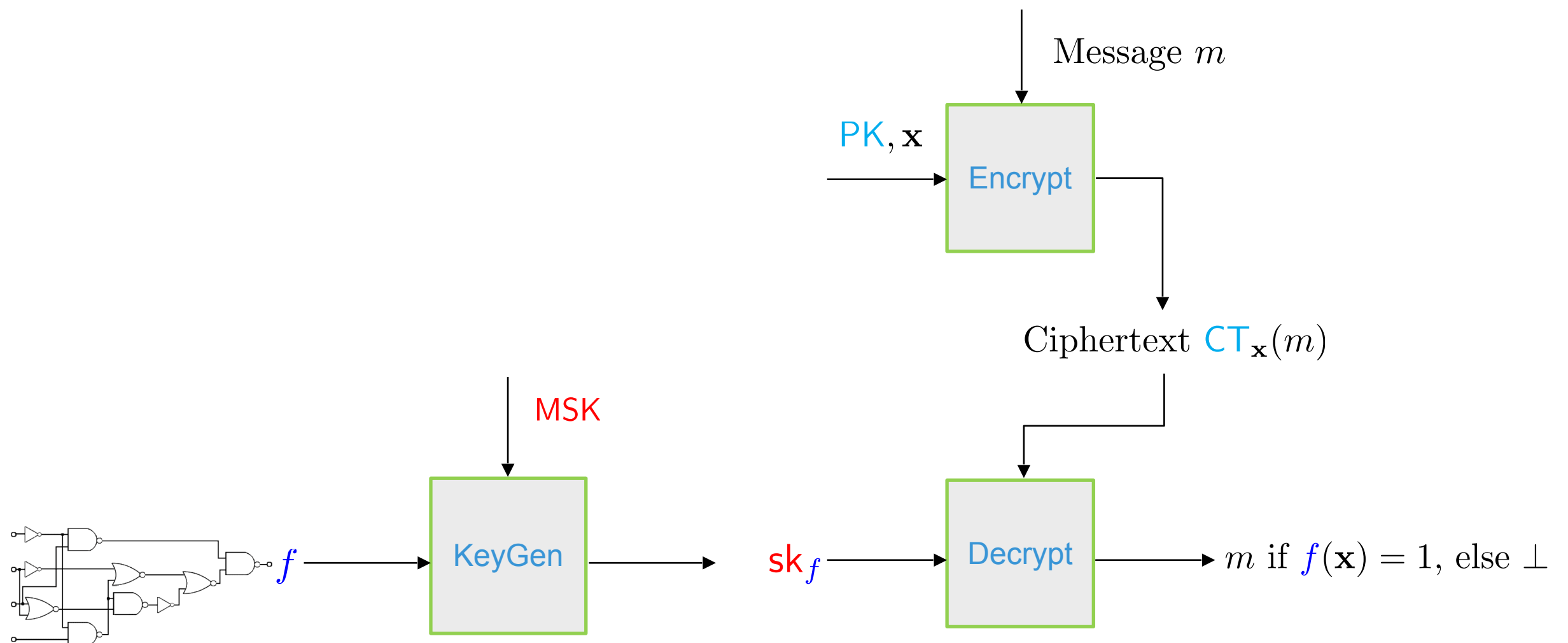


# Generalizes to all circuits [BGG+14]

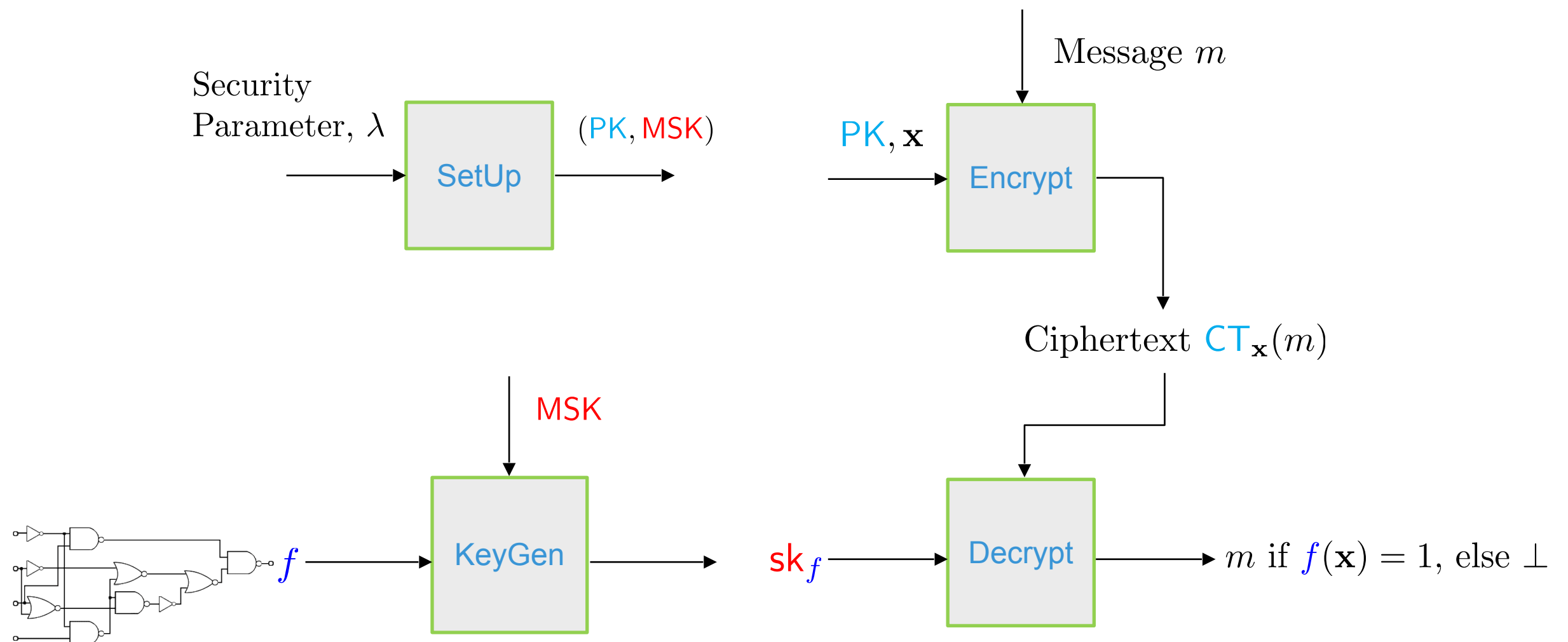




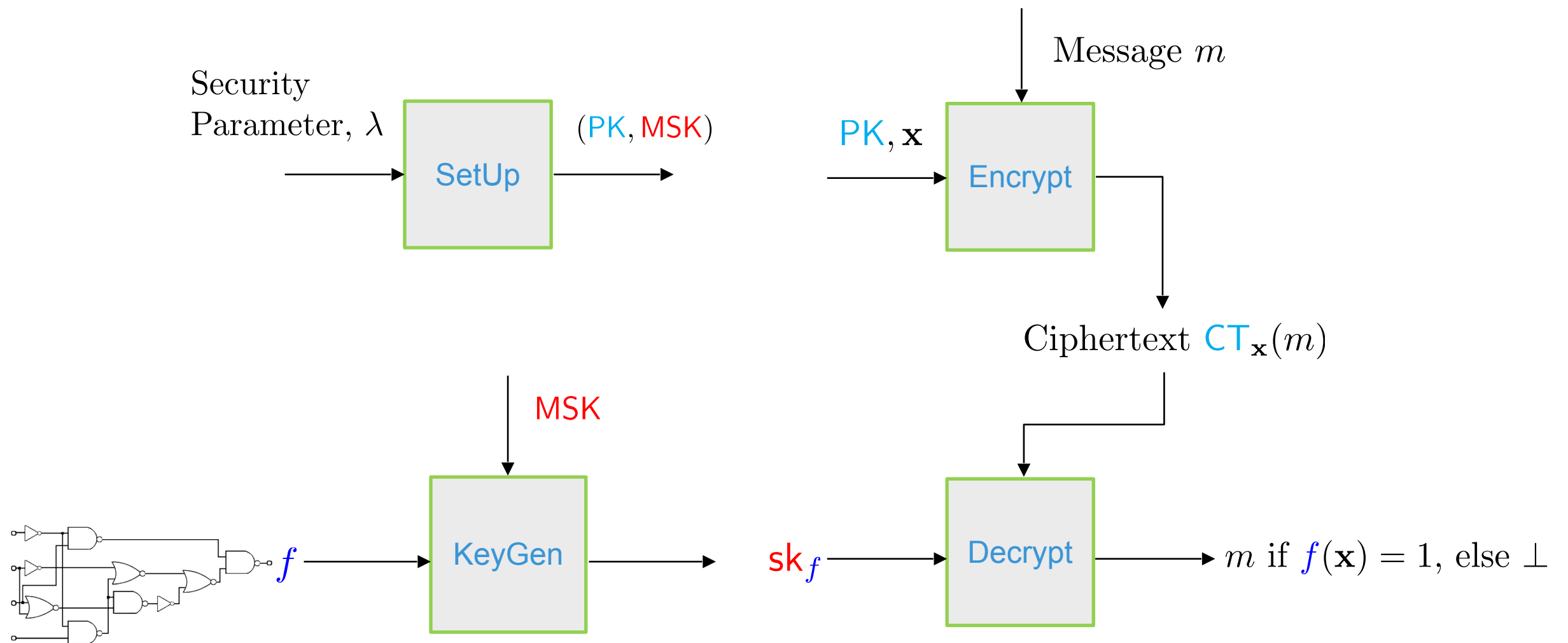
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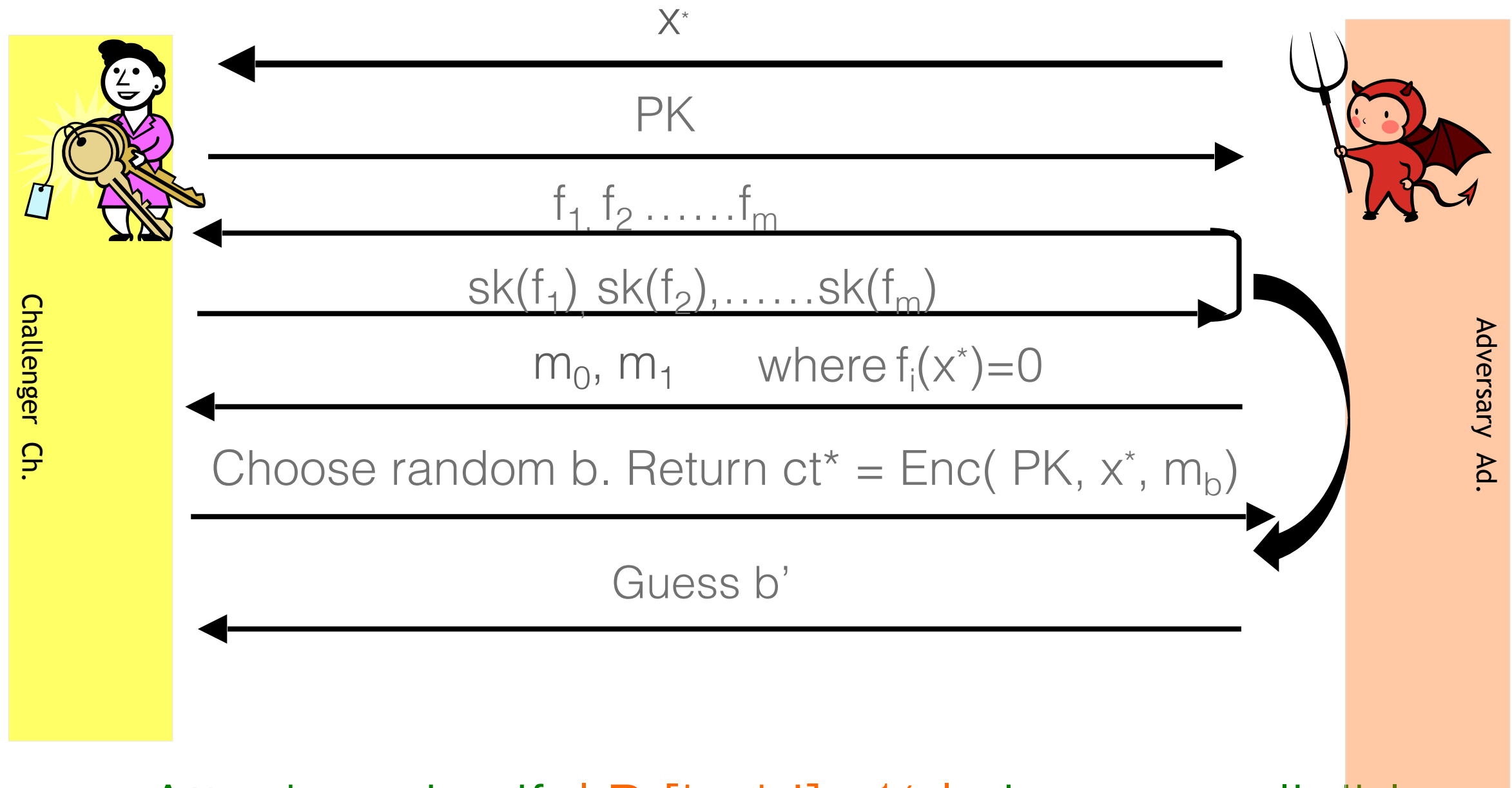


# Generalizes to all circuits [BGG+14]



## Attribute based Encryption (ABE) [SW05]

# Security Definition



Attacker wins if  $|\Pr[b=b'] - \frac{1}{2}|$  is non-negligible

# Security: Challenges

- Challenger needs to be able to answer private key queries of Adversary: much more complex!
- Challenger can't have master trapdoor (Trapdoor for  $A$ )
- Must embed LWE challenge into challenge ciphertext



# Strategy: Challenge CT





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- Let  $x^*$  be challenge attributes.



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- As before, set  $A_i = [AR_i - x_i^* G]$



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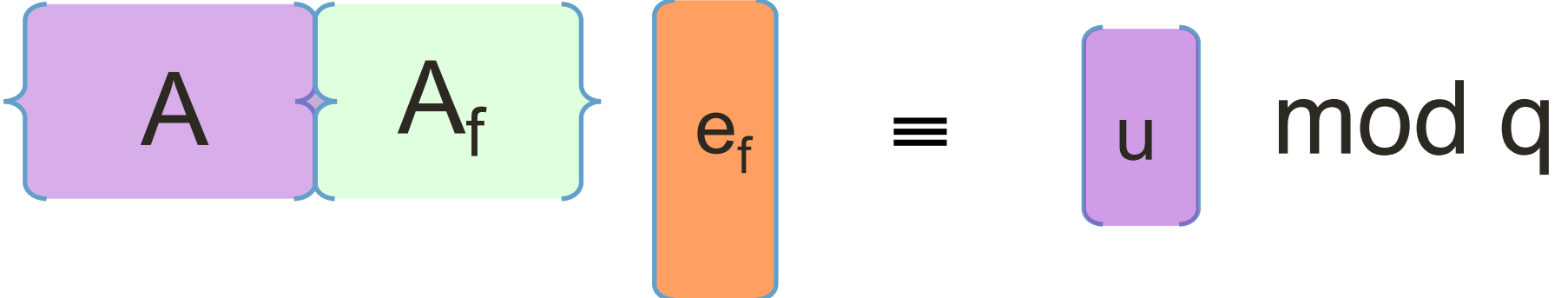
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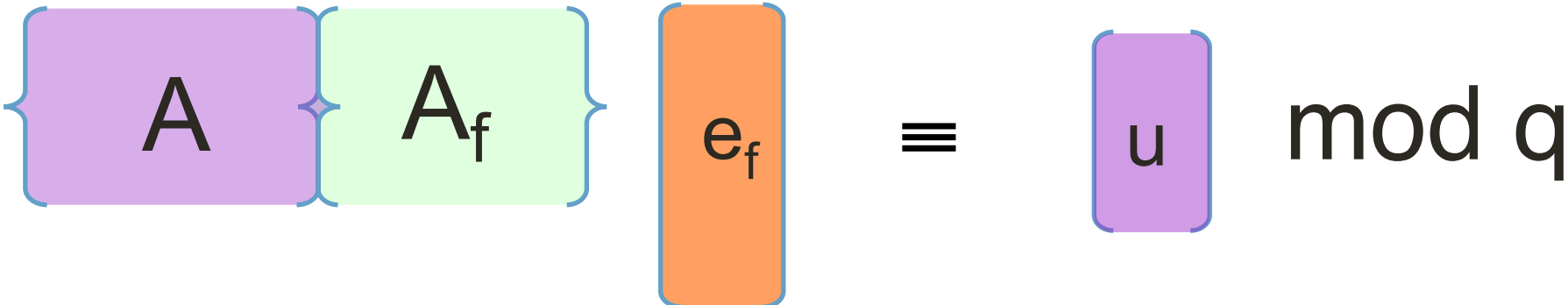
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$$\{A, A_f\} e_f \equiv u \pmod{q}$$

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# Strategy: Key Queries

- Need TD for  $[A \mid A_f]$  when  $f(x^*) \neq 0$ .
- $A_f = [A \mathbf{R}_f - f(x^*)G]$ . Let  $H = f(x^*)$ .
- Recall

Let  $\mathbf{A} \in \mathbb{Z}_q^{n \times m'}$  uniform,  $\mathbf{R} \in \mathbb{Z}_q^{m' \times n \log q}$  small

Then

$A$	$AR - H G$
-----	------------

admits LWE and SIS inversion.





# Open Problems



# Open Problems

- Ciphertext Policy ABE from LWE



# Open Problems

- Ciphertext Policy ABE from LWE
- Broadcast Encryption from LWE



# Open Problems

- Ciphertext Policy ABE from LWE
- Broadcast Encryption from LWE
- Better parameters



# Open Problems

- Ciphertext Policy ABE from LWE
- Broadcast Encryption from LWE
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- Broadcast Encryption from LWE
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- Adaptive Security



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- Ciphertext Policy ABE from LWE
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Thank You!

Image Credits : Hans Hoffman, Joan Mitchell, Lynn Drexler